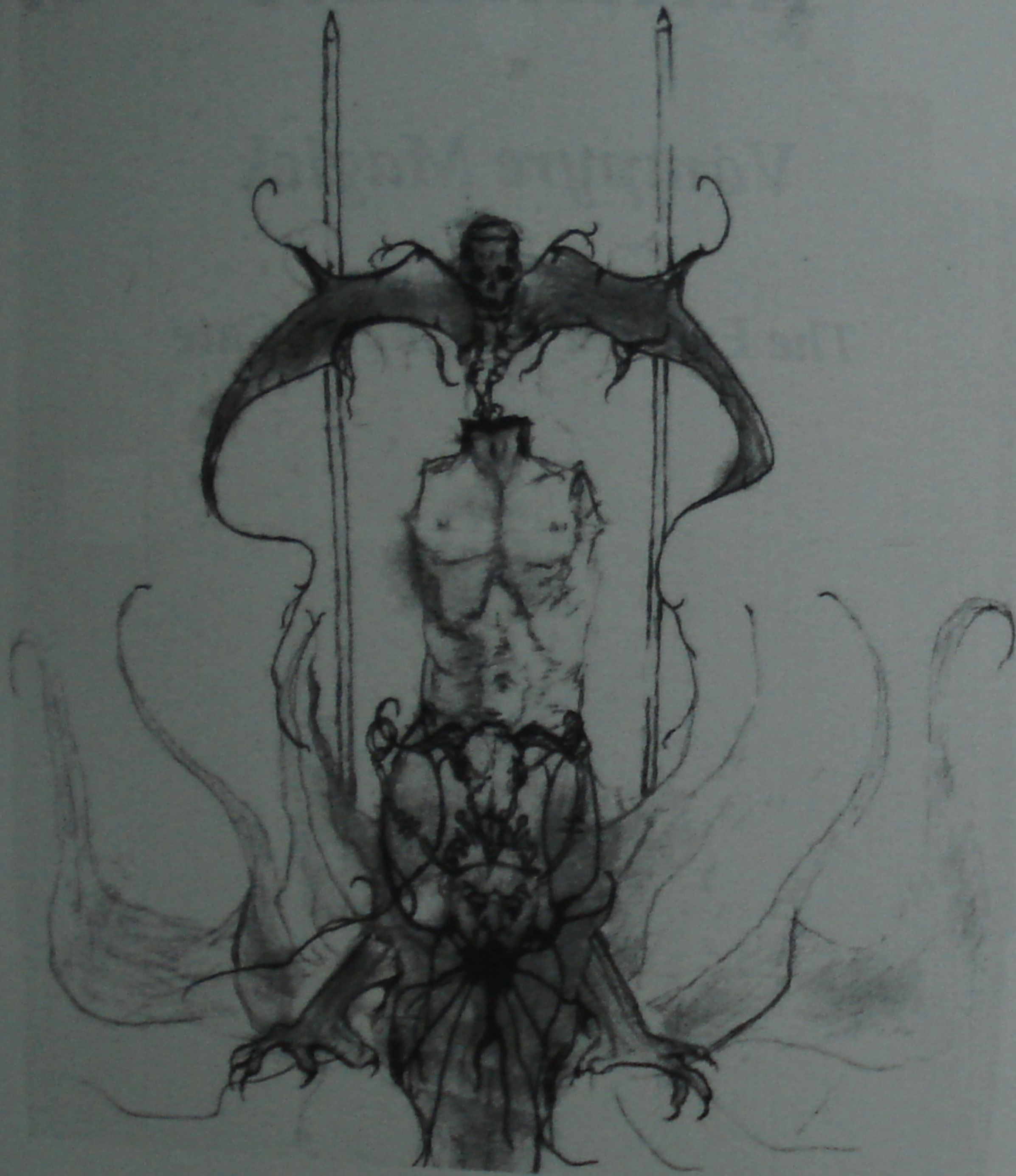


AKHKHARU

VAMPYRE MAGICK



Sketch for "THE CHARIOT"

From "The Vampyre Tarot" by Michael W. Ford and Thomas MacDonald.

Image: Thomas MacDonald, Priest Marchozelos
The Order of Phosphorus/Black Order of the Dragon

AKHKHARU

VAMPYRE MAGICK

The Extended Vampire Gate

By

MICHAEL W. FORD

A complete grimoire of High
Luciferian Arte and the practice of
Vampyric Magick and Qliphothic
Sorcery.



*When Morningstar descends
Robed in Darkness
Therionick shadows encircle
In the midst of Azalucel is another
Legion.
Many.
One.
Azothoz incorruptible
Choronzon.*

AKHKHARU - Vampyre Magick The Extended Vampire Gate

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FORWARD

The Vampyre Gate proved to be a unique and concise work on the foundations and theories of Vampyric Magick as taught in The Black Order of the Dragon. As that book was published, my work with the Guild continued along with The Order of Phosphorus. The aspects of Vampirism contained here are not specifically or intentionally malice or negative - these of course are opinions held by those wanting to embrace the vampiric, yet putting on what Anton Szandor LaVey called "The Good guy badge". Those who want to subscribe to the safe standards of Judeo-Christian Guilt and white-bunny pseudo-happiness. The Vampyre Magick, an extreme gnosis which places the Luciferian at the center of the predatory spiritualist paradigm - affirms the beast like and warlike angelic aspect of the self - to embrace it and shape it to your Will and to use the primal darkness as a cloak of empowerment. The Akhkharu grimoire does not endorse bloodletting or sacrifice, nor malice or harm to others. What it does endorse is thinking as a Goddess or God and using the balance of Darkness and Light to seek the path of continued existence in time.

Part Three will prove meaningful to those Luciferians who seek a path of Lilithian Satanism or rather - Luciferian Vampirism. The Lilith ritual of Magna Mater Daemonum is not merely a Vampire ritual - it is the compliment - the very equal to the Azal'ucel working. Those females who conduct the devotionals of the Rite of Magna Mater Daemonum will find it explosive and powerful to their own lives as women and Luciferians.

This grimoire is a foundation for those who wish to explore the Vampyric-Luciferian perspective - my study and practice of ancient Chaldean, Persian, Babylonian and Sumerian demonology has given a primal foundation of the Draconian Black Flame - the essence of Tiamat and the path against all others.

The Qlippothic Workings will prove useful to those wishing to expand their Luciferian perspectives of the world of matter -

may it lift you towards the gates of heaven - to drink the life which is the cup of Babalon.

The earliest cultures of known history and mythology present Vampiric beings - all gods are devourers. The VIDHYADHARI is a powerful example of this - being a feminine spirit as a Tantric power who is skilled in Yoga. She does not appear horrific, rather beautiful. On her shoulders hangs a garland of human skulls and with her left hand she holds a skull-cap filled with blood from which she drinks. There are numerous examples of the path from this perspective.

The Dark Vampiric imagery of the Black Order of the Dragon is included here. The symbols have numerous and meanings which have keys and clues for self-advancement in Magick.

Michael W. Ford

May 30 2008



The Vampyre is a night-born predatory spirit which is born of the desire of the Luciferian Mind. The Vampyre Magickian who practices and refines his or her own consciousness with techniques of Yoga, meditation and control will focus the mind to take the form he or she wishes by night - to drain Energy from the Aura of another human. Predatory Spiritualism is the practice of Energy Vampirism - the goal is using such energy for continued refining and God-Goddess creation techniques. NOX is a word representing this process.



The Black Dragon Tiamat by Karl NE, for the BOTD 1995

PART ONE:

Preparation of the Mind and Will



CONCERNING MAGICK AND SORCERY

There is a difference between Vampyric Magick and Sorcery. To understand what the differences actually are is significant towards your approach. Let's start in a simple manner - Magick and Sorcery.

Sorcery is from a word which means to "encircle", to ensare or control spirits. Sorcery is the art of controlling subconscious created and non-subconscious created elementals and spirits to serve your Will, your desire. It is the art of transformation into a Therionick, or beast form. Consider the imagery of demons, they almost always have numerous animal and reptile parts.

Magick in the Luciferian and Vampyric sense means to ascend and transform into divine consciousness, to be as the Adversary. As you can see, the differences are summarized in the approach.

You see, Luciferians and Left Hand Path practitioners consider those practicing the narrow-minded practices of the Right Hand Path or White Magic as being suicidal and self-loathing. These types embrace a flawed system of seeking to "ascend" into Godhead, to be absorbed and devoured by something perceived as "greater" by title. White Magic practitioners "borrow" their power from something perceived as greater, little do they know it is only made greater when they subject their will to it.

Luciferians and Vampyres are not greedy. Greed is wanting more than you need - Luciferians NEED this energy and wisdom to ascend as their own self-

affirmed Gods. Luciferians and Vampyre Magickians do not "borrow" magickal power, they TAKE IT FOR THEMSELVES!

That is the difference.

From their own moral standpoint - which is a greater "evil", foundational belief that gives affirmation to blend the soul into something you forfeit your own individual Mind and Will to, not knowing the consequence? Is this no different from the mouse trusting the serpent who is to use it for substance and growth? Is the lesser "evil" loving the self and consciousness and seeking to remain individual, independent and strong? To know balance you have to experience and master the darkness - this is what the Gods have created all from - DARKNESS. You must develop your inner Fire (i.e. Black Flame) to create your desire from darkness itself.

Slaves cower from the darkness, sheep who want something stronger to take care of them.

Luciferians embrace the darkness and use their own light to shape their world here and now.

This is the difference between Luciferians and others who practice Right Hand Path or White Magick.

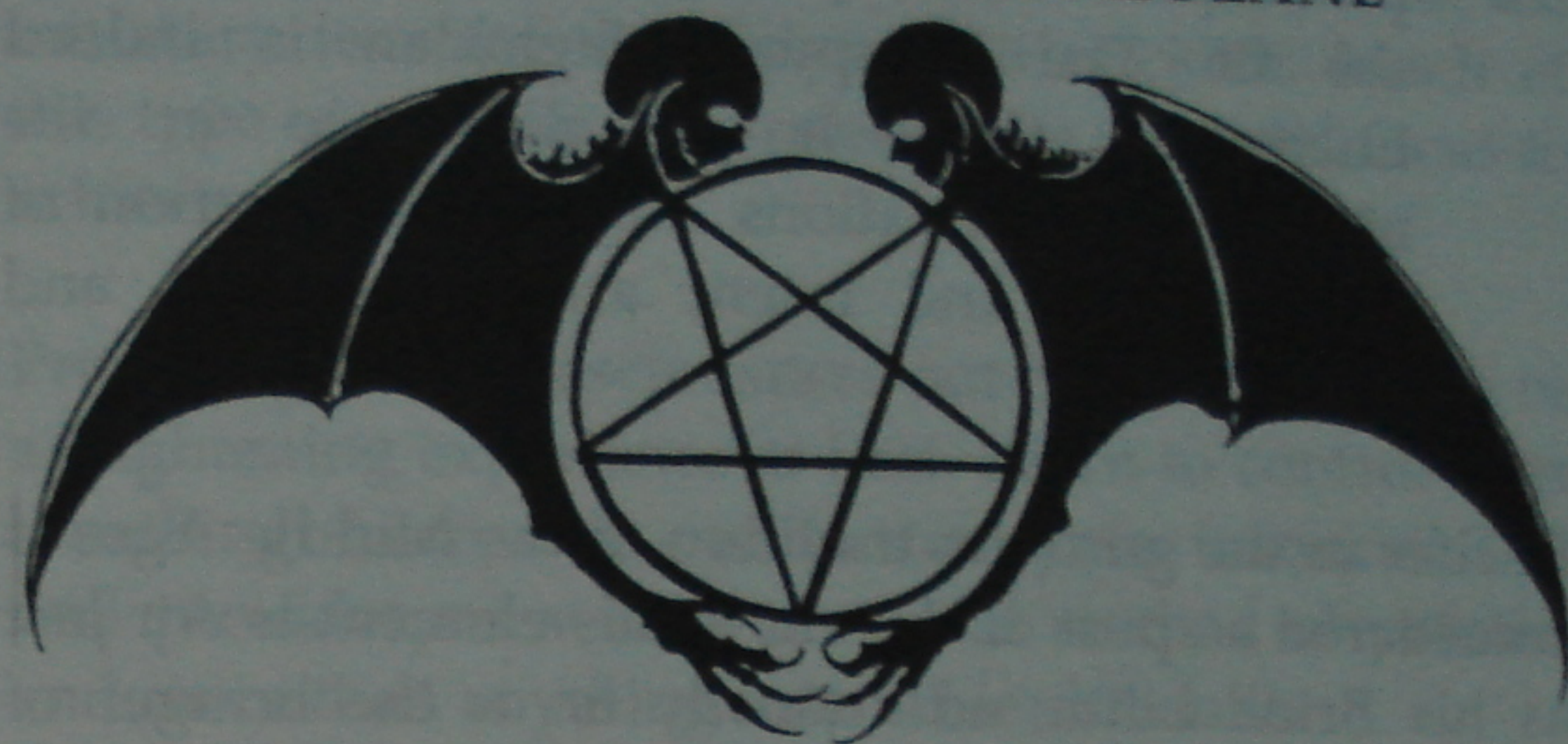
A WORD OF WARNING:

THE VAMPIRE GATE - The Vampyre Magickian is controversial in design and nature, it is not specifically a part of every Luciferian thought-pattern or practice.

This grimoire is meant for those who seek a more permanent paradigm in the design of the possibility of spiritual immortality. The Dark Magicks presented here are actual and empowering, yet may find issue with those depending on their own practice and focus. I wanted to present a methodology of Vampyric Practice to those daring enough to become through it. The main canon of Luciferian Witchcraft is indeed LUCIFERIAN WITCHCRAFT, BOOK OF THE WITCH MOON and LIBER HVHI - all three make specific reference to the type of magickal practice here - some may find the ciphers which lead one to the threshold of the Crooked Serpent.

VAMPYRISM WARNING: this book is a grimoire. It gives practical instructions on the possibility of sorcerous practice from a Luciferian perspective. It is not evil or simply destructive. The most powerful message that can be received in this work is that of creation. The Vampyre Magickian should create as opposed to destroying. The author and publisher accept no responsibility for use/misuse of this book.

VAMPYRISM & THE ASTRAL PLANE



This book will introduce you to the modern relevance and the possibility of the reality of vampirism. This practice of vampirism is based on the Nietzsche and Darwin foundations of survival of the fittest. The Vampyre Magickian as it is defined here is within the realm of the Luciferian ideology and practice outlined in LUCIFERIAN WITCHCRAFT, LIBER HVHI and BOOK OF THE WITCH MOON. This dark magickal path is not necessarily a path which all Luciferians must seek, but if the spirit is within them, they may do so.

This ideological process stands on the foundations that:

1. You are the only God that is.
2. All Deific Masks, Archetypes, powers or spirits must manifest through you. Therefore, to remain in your consciousness, you must be the strongest to keep your foundation identity. See #1.
3. As a Luciferian your primary focus is the retention of knowledge that through experience it becomes wisdom, with that the assumption of

power first internally and then externally as you see fit. The Vampyre Magickian is indeed Luciferian; there is no difference in the ideological foundations only the adaptation of how energy and intent are understood and channeled.

Lucifer in the grimoire tradition of the Middle Ages is considered a spirit of the air, as his element is Air just as his Bride Lilith; additionally he is the bringer of light as his direction is the east. Lucifer as a vampyric spirit is Ahriman the Prince of Darkness. His wisdom is infernal and is hidden.

All symbolism of Vampirism or Vampirism as it is spelled is reflective of the spirit and astral plane. The name Lucifuge means "Fly the Light" and reflects the nocturnal nature of many Luciferian spirits. Just as Lucifer was the brightest of angels, upon his initiation and fall he was encircled in darkness. Thus he has the highest articulation and knowledge, the deviation and perverseness of the darkest aspects. He is both beast and serpent and he may take many forms as well. Lucifer is Proteus and changes at will.

The Astral plane when entered will provide an exciting and challenging initiatory experience. You must be willing to trust your instincts and above all know yourself.

Astral beings may experience the past - like recordings in specific areas, pass through walls and enter dark

places just as a spirit. This of course depends on the initiatory level of the Vampyre Magickian. Much of this type of practice will indeed take time and focus to achieve.

Projecting your consciousness out of your body can be a frightening experience at first. Learn to control your breathing, heart rate and to trust your instincts. This will provide you with a powerful method of practice and more than anything help achieve results.

As you enter the astral plane, your mode of focus is of course consuming energy in this state. As your consciousness moves out of your physical shell, you will no doubt be exposed to the astral plane as it is. There is no set or defined elements within the astral plane - there are predators though. In this initiatory process, you will align your mind set as a Vampyre Magickian or Sorcerer, thus creating the part for you to become a predator yourself.

Your physical body is surrounded and connected by an astral body. This is slightly larger than the physical and can be seen in ritual settings, some types of photography and by certain settings of light. The astral body is affected by the food, mental state, psychical health and more.

If you are impaired physically, you need not be in the astral plane. This is the process of developing the will. Those who utilize the ritual practice of shape shifting understand, your limitations are set by you. This goes

back to "You are the only God that is" and that before you can experience something more spiritual, you have to realize that you control the extent and power of your destiny.

Platonist philosopher Plotinus (A.D. 203-269) defined specific levels of our universe. While they may or may not be valid, they are important in our study and definitions of subjective practice:

1. The World of Matter.
2. The soul-world or spirit of the material universe. This looks downward into matter.
3. The Higher Spirit-world, that looks upward. This would be defined in Luciferian Witchcraft as Azal'ucel, or the Higher Intellect - Holy Guardian Angel or the Lilithian Daemon - the Ritual of Magna Mater Daemonum.
4. Nous or the eternal blessedness, in short - not some spiritual nirvana but in Luciferian terms the level of wisdom of possessing this world both materially and spiritually.

The physical or world of Matter is that of Ahriman the Prince of Darkness. Our material universe is our grounding and experience plane which can be agreed upon. The astral plane is the next level of experience, where consciousness or the psyche is cloaked and released from the flesh limitations of this world.

The foundations of vampirism within the practice of Luciferian Witchcraft are based within the study and

conventional understanding of The Odic Force, Qi, Chi or Astral Energy. Understanding the concept and study of this process is fully made manifest in the process of vampirism and the absorbing of energy.

Qi is the Far Eastern concept of spiritual life force, or energy. This word is commonly referred to or related to the word 'air' which can mean astral energy as well. One of the earliest mentioning of Qi is in the Analects of Confucius composed around 479 B.C. The concept of Qi or Chi is indeed lifebreath, the essence of life itself. In the practice of Yoga, specifically, Ahrimanic Yoga, the Luciferian controls the flow of lifebreath throughout their body, growing stronger from refining the flow of this energy through the different chakras. While Qi can be controlled, it is a part of the universe and thus may be absorbed and used magickally.

Qi was written about by the Chinese philosopher Mo Di and noxious vapors that would arise from a corpse were it not buried deep enough. Later on Qi was understood as being a part of everything in the material and even spiritual world.

Qi was best understood as the energy surrounding the human body, slightly larger than the physical body. Qi is the etheric body, the astral essence which maintains the human body. It can be directly controlled by the mind. Psychic energy or the energy surrounding the human body is transferred from what we eat to energy through resting or sleeping. When a Vampyre feeds in

astral form at night, they are gaining a replenished system of energy which is very pure.

The Luciferian must have a clear point of focus on how this practice of vampirism works in day to day life. This will be a foundation for those beyond any specific magical practice to establishing a working mind set in predatory spiritualism.

The Luciferian understands that devouring spiritual energy is a powerful aspect in magick, it is easily validated from a subjective experience, yet such power comes with a price. If you abuse it, no doubt will you find much loss and pain on the path - you will in turn be devoured.

Vampirism is a predatory spiritual path - yet it is not an absolute. Luciferians as predators or Vampyre Magicians are able to hold lasting relationships - we do not prey on each other - we don't harm people or act outside of the laws of our government. Luciferians enjoy life - we want more of it.

Theosophist Franz Hartmann explained in a lecture on Cremation that the Astral Body is developed based on experience and life, that a vampire may be created by a Willed focus and developed craving. The Vampyre Magickian may utilize a similar process to affirm the will towards transformation, thus becoming an astral vampyre and the inherent and core-driven spiritual predator.

THE LUCIFERIAN CREED



I am a Luciferian and of Seba and Set.

I am a vessel of Ahriman and Az.

I worship my own self-progressing divinity.

I deny all religions which would sacrifice the sense of
"I".

I recognize that religion must start within and be a
mirror of my desire.

I affirm my Body as a Temple of Darkness and Fire.
I affirm my Soul as the Daemon-God upon the Throne
in this Black Tower.

The Twin Serpents are my key to continued vitality
and initiation,

I will seek to raise and then create my desire upon
earth.

I recognize my Eye is but the Eye of Set,
That as the Serpent I shall command my presence
upon earth.

I shall be a manifestation of the ArchDaevas upon
earth.

My actions will be thought out and I will exercise my
Will in each action.

I recognize there is no other God than myself.
I am the Serpent.
Urvan ameretat me nemah'ya I - (I worship my immortal
soul)
Vangh Daêva uz-dâ I - (I shall raise up the Daemon
within)

THE BLACK ORDER OF THE DRAGON

Creed of Darkness



We drink from the Sun at Midnight, the blood congealed under a pale moon. We drink from the ecstasies of the Qlipboth, and leave strengthened and whole. We seek to go forth in the night in the form of the beast, drinking from the waters under the Moon. We devour paradise and bath in the blood of the moon.

Our brothers are Yatus, Sorcerers of Ahrimanic Witchcraft; our sisters are Pairikas, daughters of AZ. We are the People of the Lie (Druj), we are the those of demon-flesh - awakened and ancient, forever seeking to further illuminate the Black Flame. Our religion is Sorcery, that which is ensorcelled by our practice of Yatuk-Dinoih (Witchcraft). Life is the great gift of Ahriman, as isolate consciousness (the soul or psyche) is separate from the Natural Order. The BLACK ORDER OF THE DRAGON is entirely spiritual in nature, aimed at the theory of gaining immortality via the psyche. It is the

physical path of exhaustion, of when the spirit and flesh are
one and become stronger with insight and determination.
The core essence of the serpent is the Eye which hides within
the flesh.

Therein is the power Ch'an, of nothingness and silence..
Such is the glaze which captivates and announces the
mastery of presence.

It is the Spirit of Light which is self-illumination, the Black
Flame.

Who is the teacher commanding and striking down the ego.
The Luciferian realizes the ego must be stripped and burnt
away to reveal the Black Flame of Immortal Being. This
"being" or "Serpent fire" within is always mutating,
changing, becoming.

The serpent then ensorcelles the spine to become the
foundation of Leviathan..

Luciferian Will is the Satori, which is an endless chalice of
blood of fire...

You may sip the venom of this cup yet you shall never take
your fill.

As the self is always progressing and mutating into a
Godlike Being

The serpent hungers for more...

Those who fail become the feast of the shades of the void..
Those who Become are the Avatars of Set's endless power of
being..

I am of Ahriman's flesh....

The wolf is the skin which cloaks the hunger of struggle..

The serpent is the skin which directs the gaze of the Eye..

The bat is the thirst within called Trshna, to fall into the
abyss and the Graal of Dragon's Blood...

From the Eye of Set does his form become darkness,
Ahriman.

That spark within to awaken the senses.
From which as shadow do I fall into nothingness
To reach a cup to sate the deepest thirst
To then discover the Five Flames of Angra Mainyu
And servitors of the void join in my being...
To awaken and rise from the Sea..
The take my Divine Leadership upon the Earth...

LUCIFERIAN WILL AND IMMORTALITY



The Will of the Luciferian is essential in the development of the mind and body of the practitioner of vampirism. The Black Order of the Dragon recognizes both the masculine and feminine demonic archetypes of the path of Luciferian Witchcraft, namely Samael and Lilith. In the auspices of the Vampiric Path, it is Ahriman (the Black Dragon) and Tiamat (the Red Dragon). While Tiamat in this aspect is the primordial form of Lilith, she appears "Black" from the wisdom of endless time. It is that Samael, Lilith and Leviathan are joined in primal union - hence Tiamat is the collected Sumerian Adversary. She is the mother of darkness, dragons and vampirism.

Vampirism is a concept which begins in the subconscious. It is a power which hungers, that which seeks to consume all. It has no concern for rules or for



the spiritual laws - it is the essence of the law of the talon. This very hunger is related to Az or Lilith, symbolically Tiamat, it is the hunger for continued existence in this physical or spiritual world. This hunger, is manifest in our desire to achieve our goals in this life - to possess life and to become masters of this world. This is why the symbols in Luciferian Witchcraft are strong - Belial, the Lord of the Earth is one such symbol of power and strength.

Predatory Spirituality, the instinctual spiritual faith of devouring and absorbing spirits via the practice of magick, defines the characteristics of the Luciferian who seeks to be as a God. Vampirism or Vampyrism, depending on your preference, is neither a fantasy path nor one of role playing. The Luciferian continually seeks to develop and refine the self, via magick and real world experience, eventually practicing a path close to that of the Black Order of the Dragon.

1. All living beings continue existence by feeding on another.

We are predators, as Luciferian, we acknowledge the power of the archetype of strength. Samael or Ahriman is indeed a symbol of strength and cunning. The food chain should never be ignored. You can adhere to predatory spirituality and still be a very productive member of society. The Luciferian weaves their webs within the fabric of the society they live in. A Luciferian who is "Belial-like" or "A Lord of the Earth" would not be a

prisoner because they cannot obey laws, a good example of a Luciferian is one who runs a successful business or is the head of a charity for battered women. Prey are the weak, predators are the strong. It is as simple as that.

2. Look for ways to always gain knowledge.

Experience is the pathway to initiation. Look for wisdom from experience, always test yourself in this way - long trips, extensive exercise to your capacity, college or specific areas of learning - in short, challenge yourself. Building the mind builds the Immortal Spirit.

3. Qi or Life Energy is around all of us. Drain it and grow strong from it.

You absorb energy from focus itself - using Aighash, the Persian Demon of the Evil Eye - the Eye represents the soul, use this to mentally connect with everything around you. One of our symbols, Aapep or Apophis, is the Devil Serpent of Ancient Egypt. We seek to feast and drain on life force, on the astral plane and in the flesh. To join us is to be hidden mostly in society, to be the wolf among sheep.

Humanity seeks eternally a safety net; a God to believe will save their souls, all the while sending tsunamis, hurricanes, blizzards, and all conceivable disasters upon its own creation. Would this be a spirit you would open your arms to? Does it help you to know that while you sleep, your dreams grow heavy with the failures and shortcomings of a world around you? The Iron Age is here, Kali is awakened and she is very thirsty.

Mediocrity has always been accepted, yet by it being perceived and related to, it is consumed and considered acceptable. Remind yourself of the so-called American "slacker" generation, the wonderful nineteen nineties, when if being a college student, it was smiled upon to be someone who continually seeks to underachieve. Is this a highlight of our culture?

We live in a world which views a natural disaster yet still finds a way to blame "someone". We did not do enough to warn them, we did not help fast enough, everyone should have moved faster? Why is this? That nature devours and cleanses a bit of the earth, actually a small fraction we must rush to blame others? Nature dictates survival; this life is the only flesh you will have. Make the best of it.

How can one make the best of their life? How does one find the strength to mutate into something else? What is a Luciferian, a Satanist, a Vampire. Here, I will attempt to describe the essence, what you will find in those BORN into this path. Those who understand the beauty in destruction and creation. Those who balance spiritual hope, desire and equal it with their creative Will to become and manifest their wishes on earth. This short tome will be hated; humans hate the idea of something better or the possibility of self improvement. Save it for a new year some will say, "This year I will lose weight", "this year I will finish this project", you hear the sheep sound this off. Yet they always fall into the possibility which they strive for - failure.

TIAMAT



It all starts with the acknowledgement that you are alone and have the potential for Self-Deification (Godhood). Tiamat is the first power of draconian darkness, the vampire which is the primal union of Lilith and Samael, guided by Leviathan. She is before all others. Tiamat was in the form of a giant dragon, a sea dragon that had the head of a griffin or tiger, wings, claws and a scaly tale. She appears also as a giant serpent. Tiamat resembles the legends of

Ahriman as the Dragon. Here is the Adversary, she is the Night and the Abyss.

Tiamat can give life and create what she wishes, much like Ahriman created the ArchDaevas to counter creation. Tiamat was a sorceress, a powerful first Witch who was both Vampire and Goddess to all. The demonic feminine is equally important to the Adversarial formula in Luciferian Witchcraft as it is the balance which acknowledges the female generative principle as the foundation of all actions and purpose. The associative name of Tiamat was Tamtu, both names referring to the primeval sea and the dragon which personified it. Tiamat is thus very close to the idea of the Hebraic Leviathan, the Dragon of the Abyss. The Sea is also connected to the abyss and thus the subconscious.

In Corey's "Ancient Fragments" and George Barton's TIAMAT, The creation and origin of Tiamat was that there was a time when there was nothing but darkness and the abyss of waters, where two hideous beings who were produced from a two-fold principle. There were also men who had wings, or two faces, one body or who had both sexes and the legs of a goat, horns or were serpent like, dragon-men. Over these presided Omoroca, being Ummu Khubur or Tiamat, the Mother of darkness.

Tiamat was exalted to the rank of divinity, called "The god who has taken hold of evil", that she remained in darkness and controlling the forces of chaos. Tiamat

was indeed a powerful goddess, a sorcerous being who could create fierce monsters and empower them accordingly. In her battle against the Gods including Marduk, Tiamat first created vampiric beings. It was written that she beget serpents who were unsparing of fang and sharp of tooth. She filled their bodies with venom instead of blood, initiating transformation.

"The great dragon was thrown down, the old serpent, he who is called the devil and Satan, the deceiver of the whole world. He was thrown down to the earth, and his angels were thrown down with him" - Revelations.

Tiamat cloaked ferocious dragons in fearsome rays, that she encircled them in the Luciferian Light, they bore mantles of radiance (Black Flame) and made them Godlike. Tiamat thus lifted up Kingu or Qingu as the Leader of these Vampiric beings, she cast a spell which made him the Lord of the Gods, his word would be Law and she gave him the Tablet of Destinies. Kingu went forth to battle and was later defeated. His blood was used to beget the human race according to legend.

Let's consider the path of Tiamat and its relation to vampirism and the Luciferian Path. Rahab is a name associated with dragon and serpent, such is associated as an antagonist against the associated "god" of the Hebraic and early Christian culture. The primal dragon is an atavistic¹ force in the blood, brain and deepest memories of the human race. As Tiamat was

¹ 'the deep things of Satan,' - Revelations. Ch.2

of the first, this force arises again in the Judeo-Christian texts of Revelations, as the "*Behold, a great red dragon, having seven heads and ten horns, and on his heads seven crowns*" Here we see the manifestation of Samael or Lucifer as the great Dragon, no doubt a calling from the abyss. The abyss is of course symbolic of the subconscious. Let us look inward at the relation of the dragon, as opposed to some outward possibility.

The Abyss is considered "evil" as like the Ocean, mankind cannot control it or force restrictions on it. To be within the abyss is to dwell in the dreams of the mind. In our dreams, we can form our desires on a pathway to becoming flesh or reality. Sorcery is a term which denotes encircling, casting lots and visualizing the result. If you lay out conditions to occur, aligning situations to move in this direction, this is indeed sorcery. Rituals align thought and some believe the astral is controlled by this subconscious activated force.

One should think in terms of being a manifestation of this Dragon, for instance:

"I saw a beast coming up out of the sea, having ten horns and seven heads. On his horns were ten crowns, and on his heads, blasphemous names. The beast which I saw was like a leopard, and his feet were like those of a bear, and his mouth like the mouth of a lion. The dragon gave him his power, his throne, and great authority." - Revelations

The Beast or Dragon, much like the Assyrian Tiamat of old, can represent the Luciferian who has mastered the aspects of Ahrimanic Yoga, which is the power of the demons of the flesh and mind. The control of demons in the body relate to the chakra points which can be focused to heighten individual mind and body power. This can be affected by astral energy - life energy or Chi as it is called. The sea is a source of evil as all is up to the taking - reality can be shaped by dreams. Think about that sentence carefully. What you think can be done today can be made reality tomorrow.

Let's consider the focus phrase of The BLACK ORDER OF THE DRAGON:

The Words of the Dragon Tiamat

*I am that which you hide away from others
I am the Eye which seduces all within its gaze.*

*I am the voice of which power is formed.
I am the thought of which is exist beyond flesh.*

We are legion yet we come from one source.

There is only one from within you.

You are the point and the beginning,

Azothoz as the devourer.

In nature can you understand my spirit in all things.

*In doing such you will understand yourself.
In understanding yourself you will be able to utilize all of
your senses and develop skills to master what
you Will in this world.*

As we see that Tiamat is the Goddess of chaos, the oceans of the subconscious Kingu represents her empowered Will to Form in life. The Dragon is intense possibility, waiting for its means to become real by your desire and belief. With the Tiamat - foundation of vampirism, you may more easily move through the Egyptian or Ahrimanic aspects of Luciferian Sorcery - to utilize the predatory spiritual aspects of each.

OMOROCA MOTHER OF CHAOS

Tiamat is the foundational force of chaos which uplifts and gives power to fiends and Adversarial Powers of the Abyss. From the abyss of primal water did forms arise, joined with beast and serpent parts in a hybrid of darkness.

"There was a time in which there existed nothing but darkness, and an abyss of waters, wherein resided most hideous beings, who were produced of a two-fold principle...human figures were to be seen with the legs and horns of goats"-TIAMAT by George Barton

Tiamat is the primal aspect of the Serpent itself - the spark of intelligence and possibility of life through Willed desire. This primal legend, associated with Babylon, mentions the Goddess of Darkness being of the element of Water, also the Moon. Her name was Omorooca, which descends allegedly from the Third

Creation Tablet and is said to be from UMMU KHUBUR.

We see here reference to her in the Assyrian Creation Tablets:

1. "At a time when above the heaven was not named,
2. (And) beneath the earth had no existence,
3. The abyss was first their generator;
4. Mummu Tiamat was the bringer forth- of them all ;

TIAMAT created life and brought it from darkness, she is also the Mother of all Gods, yet her primal form is the demonic combination of a dragon with horns, cruel fangs, a serpent or scaly tale, wings with the talon feet. She seeks to devour the Gods themselves, thus she recognizes she is the First, the Goddess which should be viewed in a creative and destructive balance.

In the battle against Marduk, Tiamat is said to be vanquished in form, her life blood taken away to a secret place. In a Vampyric consideration, the blood of Tiamat being held in the North can represent the Work of the Magickian to embark upon the left hand path to find the blood which awakens and causes ascension into a Godlike state.

It is seen in the tablets, that Tiamat can Will her life anew again, she took the form of a giant Serpent-like Aapep of Egypt, to attack Marduk.

It is of the most significance that the ideological outlook of the Vampyre or Luciferian is to dispel the ideas of "Good" and "Evil". The Dragon is a powerful symbol of strength, of primal resilience and future possibility based on Will. That which has the power to create (sorcery) and destroy is a Goddess or God itself.

Those which bring the Black Flame of Spirit, of intelligence and perception, are those who awaken us to possibility. The fallen angels or watchers from the Book of Enoch easily offer forth vampyric and Luciferian traits of character, from origins to what they are able to bestow to humanity.

The serpent has the ability of subtlety and articulate speech; it is able to not just be the devouring force, yet a creative and intelligent spirit. The serpent can communicate to not only primal instinct, the hunger for continued existence, yet the feelings of the spirit and mind of humanity.

An interesting translation of the names of some of the Fallen Angels by George Barton are given here:

"The name of the third is Gadrel. He discovered every stroke of death to the children of men. He seduced Eve, and discovered to the children of men the instruments of death, the coat of mail, the shield, and the sword for slaughter; every instrument of death to the children of men. . . . The name of the fourth is Penemue; he discovered to the children of men bitterness and sweetness, and pointed out to them

every secret of their wisdom. He taught them to understand writing and ink and paper.... The name of the fifth is Kasyade; he discovered to the sons of men every wicked stroke of spirits and demons.... the stroke which is given in midday by the offspring of the serpent, the name of which is Tabaet." " The name of the tenth is Azazel."



THE RITUAL OF FEARSOME RAYS

The Astral Body of the Beast



As previously mentioned, The Vampyre Magickian who wants to drain astral energy to the highest effect should consider doing so in a seductive or terrifying aspect. If it is terrifying, one should consider taking the form as a Beast/Demonic figure from the traditional demonic descriptions of mythology.

If going forth to drink from another, the Ritual of Fearsome Rays will align your mind set with Tiamat - the Dragon Mother of Vampires.

Have a mirror in front of your altar, which you can glare into. You will also want to have the Sigil of Varcolaci-Astwihad above it or somehow attached to it, symbolizing the power of the predator. This mirror represents the gateway to Lilith, our bestial mother of initiation. You may use the "Sigil of Tiamat" as a symbol or talisman representing this type of primal draconian energy.

Holding a dagger up:

"I call the Dragon of the ancients - Tiamat, Mother of Horrors, arise!

I call to you Dark Queen of Immortal Hunger!

I call to you who can create and empower Gods!

*I invoke you who can cloak demons in fearsome rays!
Mother of darkness, I shall transform into the ferocious beast
of my desire. I shall clothe myself in the chthonic depths of
the demonic desire I hold within. I shall go forth and drink
from my victim."*

Close your eyes and visualize your astral body expanding around your form, transforming and shaping to your desire. Feel the flow of the astral around you as you will it to grow in power. Let your emotions guide its transformation and feel the ecstasy of becoming. Let your astral body outshine from the Blackened Flame the one who you wish to meet and drain in the dreaming body.

Allow the Black Flame to illuminate in the Ajna Chakra, recite facing now the mirror:

"Let all who look upon me collapse in utter terror!"

Recite 9 times.

Imagine now your astral tendrils arising from your astral cloak and it transforms into a black shadow - emanating the demonic form you have taken. Feel the tendrils transform into serpents which are long in fang and venomous.

*"Tiamat, Mother of Serpents who has made me in myself
Godlike, shall go forth to drink from the astral blood of
_____. It is my will to drink from and become
powerful in the night. I am a vessel of the immortal dragon
spirit". End of Ritual*

ANGRA MAINYU Doctrine of the Adversary



Within the Luciferian Doctrines of predatory spirituality, the nature of the Adept is to master this world in which we live in. There is no desire for the other which detracts from the mastery of the physical, rather a careful balance. Luciferians are by all account spiritual in nature, by sorcery we encircle our desire and belief through gnosis, utilize meditation techniques and aethyrs within the subconscious. By all these things, we never abandon the physical or the realities of our existence.

The spirit of Angra Mainyu = Ahriman, is darkness and shadow. Luciferians are deeply involved in the

methods of sorcery and their own brands of witchcraft. Darkness and shadow is expanded by the brightness of our illumination, thus wisdom begets darkness. One aspect of the Black Order of the Dragon is to illuminate this light within each Adept, to compliment an independent and 'opposer' type of individual. By all accounts the BOTD is indeed a Black School - lessons are given in darkness, there is no visible master yet under this scope of study does the shadow cast down upon the ground in which the Adept treads. Knowledge of the enemy is essential. The Luciferian must study the ways of the enemy - monotheistic Right Hand Path religions - Christianity, et al. Such belief indoctrinates the weak and ignorant, thus should be kept out of the mind entirely, save it poison you to spiritual death. If anything, the Luciferian should seek to devour the very essence of the Tribal Christian God, to drink deep of its knowledge of war, chaos, natural disaster, disease. If you compare the realities of our world with the Christian concept, their God is dormant.

Please take your attention to "The Bible of the Adversary" and "Luciferian Witchcraft" and specifically the Yatuk Dinoih. The Ten Precepts of Zohak and the Ten Adominations of Akht - Jadu display therein the very foundation of this work, the Luciferian Path and the key to the gates of hell and heaven. Heaven and Hell are indeed spiritual realities, yet also physical sensations. By achieving and devouring we may reach the heights of both, which equally are powerful. Remember the deific force of

Ahriman, so sought to break open the gates of heaven and devour his brother Ahura Mazda, the Sun.

Morals - Morality changes based on culture and time. What is amoral now will not be 50 years from now. Do not harm those who have not crossed you, respect animals and children as both hold a strong sense of honesty.

Guilt - If you think through an action, and are compelled to take it - feel no guilt. Guilt is an emotion which drains your energy as well as creates other mistakes in its wake. Reject guilt, it is an emotion of feeble minded, knee bending Christians.

Know Thyself - see to know yourself, in every way. Study your strengths, weaknesses and seek to develop and master both. Do not ignore that which you dislike about you, confront it and master it. Self-knowledge becomes self-love and allows you to become a stronger being. Think before you act!

Know your enemy - learn about that which you despise, know its workings, purpose and point of view. This will aid you always in confrontation. Love and compassion must be guarded, never love something which poses danger for you. Build the energy within through discipline, will and self-love. Utilize methods which can be as a tool for your becoming. The elements of Luciferian and Ahrimanic Mastery with regards to the Soul are follows.

THE PRACTICE OF VAMPIRISM As a tool of Sorcery

I shall define the terms in reference to practice.

Vampirism - Vampiric practice is the act of devouring/drinking or encircling and consuming energy, life force called Chi, Prana or Ki. Liferforce is the vital energy which flows through our body. It is directly associated with the body in terms of what we eat, our mental state and emotions. In the practice of Ahrimanic Yoga in Liber HVHL, the Chakras are stirred or awakened by the fire snake visualized in meditation and practice. By connecting with the chakras, the ArchDaevas, being centers and deific masks of power, may be encircled and cultivated within the mind and body.

This awakens points of serpent-power as it is called, when directed out in magickal practice no matter if it is sorcery to obtain a physical result or one to initiate self-transformation (they are usually connected in some way) this energy is vital. Chi also direct affects the Aura. Depression, anger and over excitability will cause this energy to be used up carelessly and without purpose. Have you not noticed when you exercise you feel vital and direct mentally? The same is such in Yoga practice. Vampirism is the consuming of this energy, from the earth and other life around us. Vampirism or predatory spirituality is applied in the real world and in the ritual circle, never applying to consuming blood to any extent.

If applied to a psychological aspect vampirism is the subconscious affirmation that "I" or the self is the only God that is, there is no other. How do you know this? If you can have knowledge by interaction with other people - specifically a woman, then you know you are not that woman. Take for instance the word, 'perspicacity'. The meaning of this word according to the Webster Dictionary is: "Acuteness of perception, discernment, or understanding." This would be exactly the description of the Luciferian Path with regards to the self or "I".

The self is a widely misunderstood arena of practice in the context of left hand path. The basics, carnal pleasure, are considered the foundation of Satanism and even Luciferian thought. This cannot be so as carnal pleasures are subjective based on the upbringing and social make up of that person. One man's pleasure is another man's pain. The foundation of the Satanic/Luciferian Mind is to awaken and discover, "I AM GOD AND THERE IS NO OTHER".

If you can understand that you are not the person talking to you as you are having an unconnected (i.e. you are not connected to their body or the object this applies to being car, bike, cart, etc), interaction with them then it is reasonable to recognize you are separate. If you are separate there is no direct linking connection, you are significant to the number one. One is alone and observe the rule of birth and death; you enter the world alone and you leave the world alone.

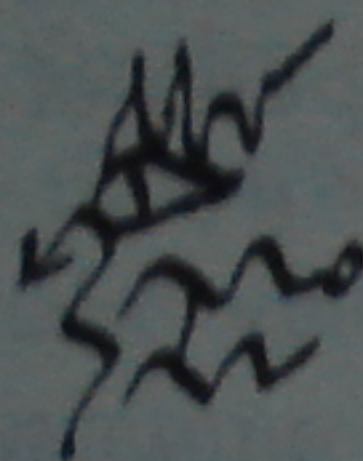
Vampiric Sigils



Black Sun



Fierce astral body



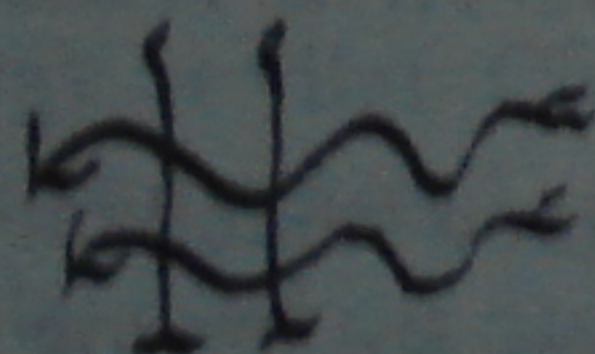
Drain of Vital Breath



To send forth my Shadow



Servitor feed from sleeper



Akhkharu

Sigils which may used to mark the talisman used in draining.

As we have made reference to Qi or Chi, astral energy. Life energy is taken from human beings without harming them. Life energy is the aura and the very essence which is slightly larger than the human body. The mind directly influences the amount and strength of this Chi energy. Whether you find subjective confirmation in the existence of Chi or not, please take note of the psychological foundations of Predatory Spiritualism. This process aligns the mind to a specific type of Luciferian thinking - a way of approach. Approaching things in a certain way will effect what you get in return. If you start a small building project for your house because you want a recording room - you will no doubt work with a higher sense of urgency than if you are building it for your annoying aunt who is coming to live with you. The Power of Positive thinking means a lot, anyone as a Luciferian should approach life in a positive and productive way.

Control of emotions is essential in any successful magical practice. With the psychological and otherwise possible dangers in the Luciferian path, it is important to have the control approach to the actual practice. A good place to start is Ahrimanic Yoga as described in LIBER HVHI.

The Chakras are important in channeling and focusing Chi and the associations of the ArchDaevas therein. To start with Taromati, moving upward through the spine

will certainly activate a sense of calm and empowerment in the sorcerer. This will give a feeling of rising and elevation as you move up to each additional chakra. The Luciferian who visualizes the twin serpents coil upward around the spine, out of the shoulders and the connection to Akoman in the Ajna Chakra and shortly after the Ahriman aspect above will no doubt hold some results driven workings.

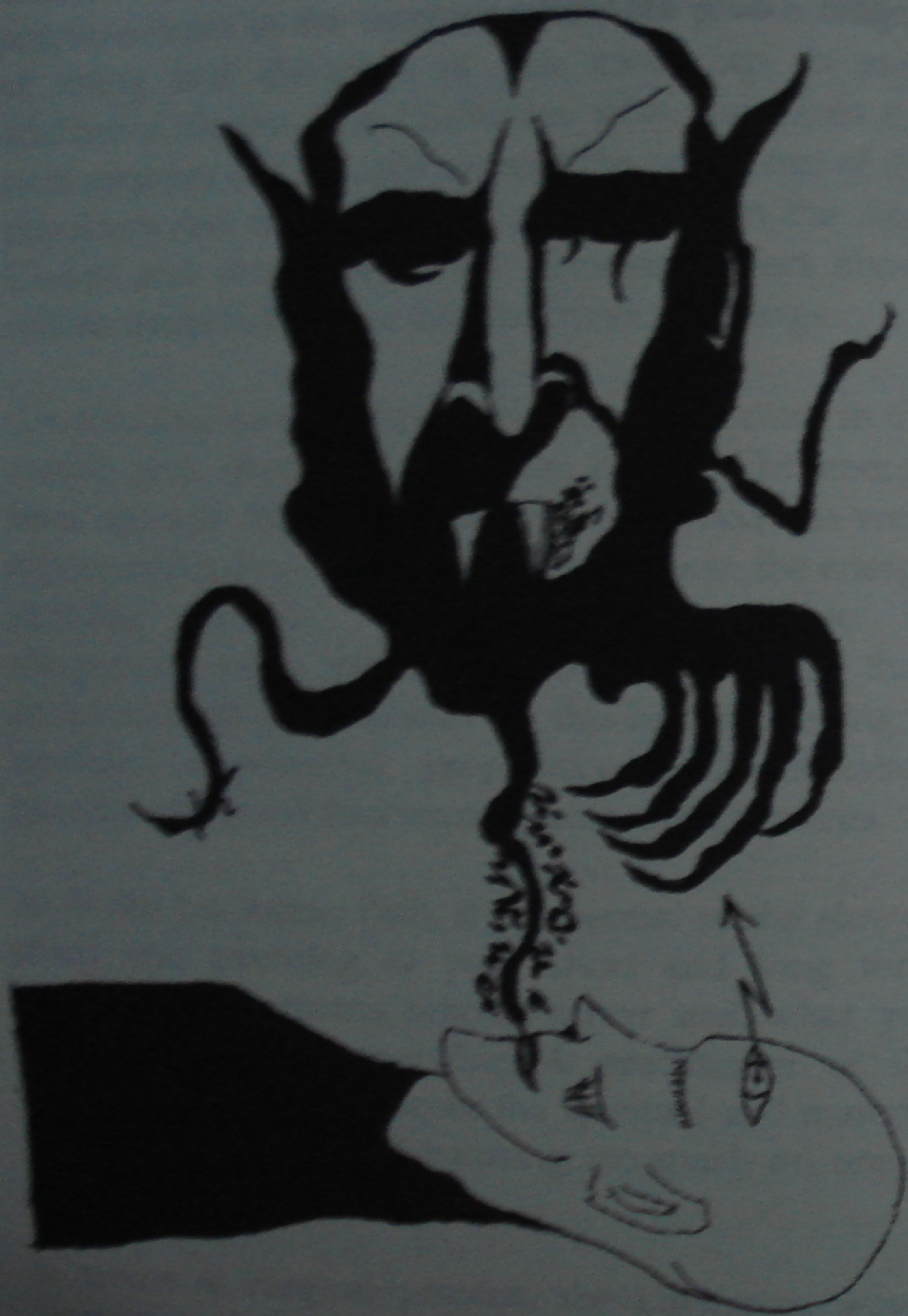
Control of nervous movements is also important in the storing and strength foundation of the Chi energy from not only the chakras but the astral body as well. When performing Ahrimanic Yoga, focus in the energy spiraling through your spine, allow it to be compressed when breathing into a sphere and then stored accordingly. You may try this before sleeping; it provides a powerful preparation and relaxation practice which will fuel your dreams or nightmares.

As in the Luciferian Path, it is essential to the slowed study and planning of your short and long term planning. This means school, career and what you want to do with your life. A practitioner of the Luciferian path will balance the spiritual and material to their own end - not focusing too much on one to stop the other.

In terms of magical practice, the Luciferian would implement the practice of magick and sorcery based on the ends they wish to achieve. There is no specific or set practice to proceed - the grimoires offered are

suggestions based on practice rather than defined dogma - do what works for you.

ASTRAL PROJECTION



Astral projection is a process of Magick in which change begins within the self first. In order to prepare your initiatory experience if you chose in Vampyric

Magick or Sorcery, it is imperative that you align your mind with forces which are in direct control of the self. Firstly, one must prepare under the process of Asana, or Posture. A posture which relaxes your body to the point of where you can feel energy flow between you and the air around you. Often, Ahrimanic Yoga (LIBER HVIII) will give a foundation for which you may afterwards get in a more relaxed and focused state of mind.

When preparing to project, keep the spine straight and lay in a position with your arms and legs held straight out - your arms should be resting at your side. Focus on rising up out of your body. An excellent method of developing this is to slow your heart rate by breathing exercises, much of which will control your initiatory advancement upon the Luciferian or Vampyre Magickian Path. Breathe steadily and control your stillness and state of mind.

PREPARING THE LUCIFERIAN SPIRIT

In Luciferian Witchcraft, Liber HVHI and all of my other works, there are a handful of rituals and mantras which will focus the mind. Let's try a more simple, perhaps direct means of preparing the mind.

1. Facing East, have an image of Lucifer as the Bringer of Light on the wall. Have a candle of black on the wall representing the Black Flame, balanced wisdom gained.
2. Take your attention to Lucifer as manifesting everything powerful and light based in your life - that source of strength, invigorating inspiration and power as you can see it. Lucifer as the initiator brings awareness and self-realization - that you can be the God or Goddess and free from yoke or a master. The path involves balancing the demonic and angelic in the self - in short using both aspects equally.
3. Lucifer is the bringer of light which establishes all wisdom and knowing, this is the flowing Lion-Serpent who is of the Sun and the Darkness of Night. Let us first establishing the foundation of the Luciferian Guide - the Light. The Black Flame glows and illuminates in you, the Luciferian Spirit surges and is encircled around your being. You do not allow this energy to escape, instead spiral it through your chakras and then up upon the crown of your skull. Once this is established move it downward again

through a cycled, repetitive motion of spiral force. This serpent power will establish power in your astral body.

4. Begin a careful focus of this light within your Ajna center - between the eyes. Imagine this Black Flame burn so great that it cast a long shadow on all around you. You are the greatest light bearer of them all. Now you can see there is no other being as bright as you - alone and without any other God. Does it feel so bad after all?
5. Do not allow this great light to expand higher than your crown chakra, you are not stop the process of self-deification, but later test it and strengthen it. Imagine this light can awaken others, that you are fair and beautiful. That there is a strong reason for all love and happiness to surround you.
6. This essence of the Black Flame, this light, as it grows brighter will begin to cast darker shadows, but also magnify darkness around you until your body itself is cloaked. Purple and bluish lightning will electrify the room as it strikes down from this great light. Focus the light to move downward through your material body, through your limbs and surrounding your shell.
7. Once you have done this, now you visualize your astral body looking unto another angel in front of you. It is not as bright yet in a challenging pose. Visualize your brilliance of being take hold of it and begin ripping it's essence out as a ball of light from its chest. You

shall taste it with your astral mouth, which quickly elongates and sharpens into a draconian fanged serpent - your entire astral body turns black and red, the colors of predatory strength. Your inner light is hidden and encircled by darkness. Ahriman awakes within. As you transform you can feel the burning fire of life, the hunger for more life. This is Lilith, the very motivator of Samael or Lucifer, who is now Ahriman. Consume the rest of the angel in front of you. Rejoice in life!

8. Focus on the balance of your inner light and darkness, how you may motivate your light to control and shape the darkness based on what you wish to achieve. Say in your mind:

"By the Essence of Lucifer am I God. I will devour as much energy as I can. I am both as Lucifer and Ahriman, Lilith and the darkness of night. I will cast aside doubt and illusion and devour the hindering light of God until I am unchallenged!"

PART TWO:

Developing the Practice of Vampirism

0 - Prince of the Powers of the Air (Samael - Lucifer)





As shadow emerges
Hunger arises
Let the Daemon be raised up
The Power from the Black Sun

THE VAMPYRIC APPROACH

Vampirism is a lifelong approach and process point of continual power accumulation. From the Sanskrit word **PRABHU**, meaning master comes from the root **bhu** meaning "to become, hence to rule".

The Vampyre Prabhu Rakshasa is a title of a Vampyre Magickian who has the ability to shapeshift in dreams and the astral plane, who may go forth and absorb Prana using the various methods described here and grow more powerful from it.

The traditional lore of Rakshasha presents a blood drinking demon who is able to shape shift and is strongest in the dark moon, who is more powerful at night. This is a traditional vampiric spirit who has parallels with other mythology in various points of the world.

MOVING THE ASTRAL BODY

Sit in a chair, legs directly in front of you and finger tips touching each other. Your hand from the thumb to the forefinger should be raised to your solar plexus level and your two hands touching should form a type of triangle shape with you looking downward at them.

Start a careful breathing technique, one, two, three and then add a few more seconds between breathes. You will notice you will soon be able to control your heart rate. If you are ever in a situation of being nervous you

will be able to utilize this to make yourself think clearly.

Pressing your fingers together you will want with each exhale to watch and visualize your astral energy to flow through your fingers. This process should continue for several minutes. Visualize your astral body - the color, the extent of which it is larger than your physical body, etc.

You will now want to begin visualizing and moving a sharpened end of your astral body to extend out like a serpent would rise up. This will take some practice but extending the astral from your own body you will notice the tendril can be controlled by your will alone.

SERVITOR CREATION AND ASTRAL ENTITIES

Creating a servitor is not a simplistic task - but if successful is very useful in evocation sorcery. The Vampyre Magickian who is able to create a vampiric servitor must utilize caution - such an entity is mindless and is connected to the mind itself, proper foundations in banishing and absorbing should be known and practiced to absorb the servitor accordingly.

For a simplistic method of evocation, let's take the following steps. If you are able to grasp this with ease, you may find further use and power with **BOOK OF THE WITCH MOON**.

Servitors should relate the Vampyric approach you will want to take. The servitor will be used to feed from another so it should have visualized attributes similar to a vampiric shadow - perhaps animalistic, bestial, bat like or like a skeleton or corpse. It may be as horrific or as beautiful as you wish.

CREATING A VAMPHYRIC SHADE



The servitor/Vampyric Shade should be bound to some object. Perhaps you can create an object or use a

photo copy of an image - put some aspects of something with it like a bat, leather backing to symbolize wings, animal fangs, etc. You will want to then use saliva, blood or sexual fluid to consecrate and give the servitor the charge of your own being.

1. Create an object for the servitor - it should be based on what you want the servitor to embody.
2. Light a single candle, you may use Karezza or non-climaxing ritual masturbation to charge the servitor. Anoint the sigil-object with something of you - blood, fluid or saliva.
3. You must name the servitor - for instance, calling it NOXUMBRA would be useful if you are using it at night to drain from someone. You will want to hold the sigil and focus your astral body flowing into it, giving it the initial charge it needs.
4. Recite the mantra of the name until it is unintelligible and you seemingly forget the name on a conscious level.
5. Bind it to you in such a way:
*"In the name of Lilith, Mother of Vampires I empower you object
To be the shell which will house the vampiric servitor of Lilith
I name you _____
You will serve me in the way of drinking the astral blood of another
You will return it to me and I will grow stronger."*

Using the Varcolaci - Astovidad sigil of the Black Order of the Dragon, sit in the meditative position, close your eyes and visualize the Varcolaci sigil until it is vivid in your mind.

Visualize now the sigil of the servitor you have created, holding it send it outward into the Varcolaci-Astovidad sigil through the center of the pentagram. You may use this servitor to see, project your consciousness through it and move towards your chosen victim. If it is around 3 am, they will be sleeping more than likely. If not, you will have to choose a cycle close to when they will be in deep sleep.

Send the servitor forth; recall it after a period of 15 minutes or so. Allow the astral body of the servitor to flow back into you and with it the energy it drained from the chosen person. Feel part of the life force making you stronger. Allow the servitor to return to the object of what you have made for it.

THE MIRROR OF ARASHK



The Therionick Shade
The Vampiric Astral Body

The ritual of Arashk should be a focus on transformation. The Druj are indeed dragons of becoming and ever changing. It is no doubt that the serpent is a symbol of chaos but also encircled, controlled order and wisdom.

As will be seen, the Druj is a symbol of self-transformation. Use "The False" speech which is written about in the Avesta - this is the language of the serpent, the barbarous tongue. Create your own shadow tongue, it should be a language which means something to you - it must stimulate the imagination.

The Vampyre Magickian may use the Yatuk Dinoih and the Drujo Demana from Luciferian Witchcraft and Liber HVHI in workings of not only Sorcery, but Vampirism as well.

Arashk is the name of the demon who was said to have created the story of Zurvan, that Ahriman is equal to Ahura Mazda. By these words desire becomes flesh.

RITE:

With a flame and a symbol of the Eye with a mirror
recite:

"It is my Will to awaken Arashk in my spirit, Coil Serpent!"

Recite 9 times:

"By Chismak and Arashk I shall become a Serpent"

Focus now on the Eye opening within the mirror, then within your mind. This eye may be serpent-like or anything else you wish. It must be a focus on what you wish to become, what to transform into.

This is an excellent way of developing your astral body, the vessel in which you will go out in the dream.

"ban am I aharman" -recite 9 times.

End of ritual.

SHADOW OF ASTWIHAD

The cult of Astovidad or Astwihad is found in a paragraph describing it:

"Astwihad is the evil flyer (vae-I Saritar) who seizes the life; as it says that, when his hand strokes a man it is lethargy, when he casts it on the sick one it is fever, when he looks in his eyes he drives away the life, and they call it death" - **The Bundahishn**

Astwihad or Astovidad is the darkness bringer who is an excellent model for the Vampyre Magickian or Yatus (sorcerer) who wishes to develop the shadow or terrifying aspect of his astral body.

The Vampyre Magickian who is focused on either experiencing a sexual ritual with a partner or a chosen victim of dream sorcery may utilize the shadow of Astwihad to grow strong.

WORKING:

Use a symbol of Varcolaci-Astovidad Sigil



The very symbol of Nightmare Vampirism, when the astral body becomes cloaked in darkness. Envision this symbol, the Vampiric Shades encircling you and your astral body transforming into a great bestial shadow.

Envision the form you wish - a collection of specific animals - you may wish batlike wings, the head of a wolf covered in shadow, burning yellow eyes, a corpse like visage or skeleton face, dog like legs which are silent when walking, etc. Make your form as terrible and equally as useful as you wish. Many of its attributes should be relating to how you will travel or what you intend to do in the nightmare.

Recite the "Nirang-I aharman adar sama" to focus before the working. No ceremonial structure is needed for workings after this - they will be primarily based in the dreaming place.

Feel your astral body transform and turn as black shadow, twisting and shaping to what you wish it to resemble. Sorcery requires successful belief, give the

Astwihad shadow the desire that you are this atavistic daemon, the spirit of darkness.

Once you are able to raise the astral body above your bed or where you are resting, send it forth to whom you have chosen.

ASTWIHAD AS VAMPYRE

Touching the astral of a sleeping person will drain their energy. As Astwihad enters, touch their shadow and breathe deeply in - drain them enough and fly away into the night.

Sight in the dream will drain them, focus and call their astral body into yours. The eyes are very powerful in terms of feeding and sorcery.

I will write no more of looking directly into the eyes in the nightmare, nothing more can be written here..

ASTRAL VAMPIRISM FROM THE MATERIAL BODY

Astral flight is a powerful state in vampiric development. The Luciferian spirit is centered in the element air, thus relating to the astral body itself. The Witches Sabbat in the Luciferian Witchcraft tradition is founded in the dreaming or astral conclave, the subjective experience from which a level of initiation occurs. The Sabbat is a reality, yet it lies behind a veil found.

As Tiamat is the Goddess of Vampires, the method of sorcery of draining astral energy should be practiced in everyday life - while secretly, with the intent of immortality. Much of the practice of Vampirism or Vampirism from a Luciferian focus is based around the Ahrimanic daevas, yatuk dinoih.

One may practice vampirism in the following manner:

1. Physical contact (handshake, brush up against, handing something to individual)
2. Sight (imagine a serpent extending from your body to enter their body, draining life force with the eye) - this is of Aighash, Ahrimanic Daeva.
3. Ritual setting (in ritual chamber, using image or word created image to focus the mind on.) This is focused on Akoman the Evil Mind.
4. Dreaming or Nightmare practice. Perhaps the most powerful but also the most difficult. This



belongs to Astwihad the Evil Flyer of night devouring daeva.

Mal'occhio is the evil eye. The evil eye has long been a symbol of envy but also power. The eye represents the soul and the stronger the glare, the stronger the spirit. In Yatican or Persian Ahrimanic or primal sorcery, there are several daevas of the evil eye: Sur Chashmih/Chishmak, Arashk and Aighash. Akoman's symbol is often an Eye representing "The Evil Mind". Hakim Bey wrote that the Yezidi tribes would be cautious not to wear Blue, as it is the color of Shaitan, their lord. It was agreed that wearing this color to ward off 'evil' would be offensive. In many rituals in THE BOOK OF THE WITCH MOON specifically LIBER NEHEBKAU, the Tuats or underworld 'hells' of ancient Egypt have serpent-devils who seduce with their Eye and devour.

Draining energy is best done by the connection to sight. In a crowded room, a concert, a mall, a gathering point watch for those who exhibit a lot of charisma and energy - lock into their solar plexus with your eyes, watch then their breathing cycle. With your breathing, draw in and imagine their life essence draining into your being.

The significance of the Luciferian path in relation to vampirism is devouring God. Applying Darwinist principles in this magical process will aid the initiatory path of becoming a being like Lucifer in the capacity in which you seek to be. It is essential to focus on

accumulating enough energy to further develop yourself towards devouring Godhead. Ahriman and the path of darkness leads to light, that light is always within.

"What is good? Everything that heightens the feeling of power in man, the will to power, power itself." - Nietzsche

Good and evil are opinions and states of mind. Be careful not to subjugate all of your so-called morals in one ideological corner - it could limit your possibilities. This does not mean however that you should shift paradigms or what you believe in constantly - just be flexible enough to grow.

PHYSICAL ENERGY VAMPYRISM - Touch

This type of vampyrism is the process which requires a discipline to practice, a feeding focus with those whom you come into contact with. This energy, once you have reached into their energy field, will flow into your own astral body with your breath. The very importance of practicing yoga and the discipline associated with it will teach you the points of bodily and mental control.

1. Establishing contact - handshake, something handed to you, brushing up against individual draw in energy with both your nose and mouth.

- slowly steadily and visualize the energy flowing into you.
2. Once your lungs are filled, break contact and allow yourself to exhale slowly.
 3. You will feel a slight surge of energy. Control it. Enjoy the effects however remain diligent on keeping this energy within.

FLOWING ENERGY IN PHYSICAL VAMPYRISM

When you establish a connection by physical contact, drawing energy in will become an unconscious process, practiced daily with numerous types of people. Ensure that you remain unnoticed and NEVER attempt to use Vampirism techniques on a loved one or another Luciferian or practicing Vampyre Magickian. It is the respect and foundation for communication and consideration.

As energy or Prana flows within you, it is necessary everyday to settle at a point in the evening and Will some Order into the energy chaos. Here are a few simple steps of bringing order and Willing your Prana to grow stronger in unison.

1. Sit in a calm and comfortable position, palms touching knees. Keep your back straight and control your breathing.
2. Focus on a single purpose, allow no other thoughts to enter your mind.

3. Thinking of energy as a flowing current, with your mind begin with each breath visualizing energy flowing through your body, much like your circulatory system. It is suggested that during this mode of practice that you visualize it and Will it to alter color to a burning red or yellow, representing the essence of the Black Flame. In Nocturnal or Sorcery workings, you may alter it to shadow and darkness accordingly.

SIGHT VAMPYRISM

Developing tendrils from the astral is depending upon the discipline, power and experience of the vampyre. If you have practiced touch vampyrism for some time, your level and power will increase accordingly. Sight vampyrism is done so by envisioning a tendril extending from your own astral body to entering your chosen target. It is imperative to not harm anyone.

1. Notice energy filled individual.
2. With eyes, lock into solar plexus. Imagine serpents or tendrils from your body into their astral body.
3. Watch and determine their breathing cycle, you will drain according to this.
4. As they exhale, begin drawing in energy by breathing deeply through both your mouth and nose. Bring this breath constant until your lungs are filled. Imagine the tendrils are released and

- drawn back. Breathe slowly and control your bodily movements.
5. Repeat if necessary.

RITUAL VAMPYRISM

1. Utilizing a mirror (symbolic of Lilith) have an image of the individual in question ready. This may include photo but could be a drawing or name written on paper, depending on your ability and predilection. If you have something of your chosen, have it in the rite - hold it and focus upon it.
2. Calling the Vampyric forces in terms of ritual focus - visualize forces coming to you, acting according to your Will.
3. Imagine now your victim in the mirror. Send forth your astral shadow to them, imagine breaking into their astral body through the object and the mirror.
4. Draw in 9 deep breaths from both your nostrils and mouth. Exhale slowly, controlling your bodily movements. Keep calm during ritual.
5. You may conduct this several times and different days. You may notice by this process the focus individual will grow tired and sick. Use caution in ritual focused vampirism. Responsibility is of course the most important. People should never be harmed by any vampyric process.
6. Rituals are essential in establishing a link with the Luciferian current. It does not matter if you

"believe" in the subjective "spirit" world or if you view it as a psychological link OR BOTH. Practice, practice and practice. Record results!!

II - The Dragon of the Abyss (The Subconscious - Leviathan)

DREAM VAMPYRISM

1. Utilizing Ahrimanic Yoga techniques (Liber HVHI) gain complete and calm control of the body. This calm should be near perfect.
2. Meditate on your chosen victim before sleeping. Visualize how you wish to drain their energy.
3. Starting with your mind and face, visualize your astral body shape shifting into whatever form you desire. This may be a demonic form or an specific animal - this is your choice.
4. Focus on a mirror or on the image, lie back on your bed and close your eyes. Each breath should be a focus on your astral body rising.
5. Entering sleep, your dreams will be often intense and hungering - this is a prime indication of your subconscious being focused on your atavistic and vampyric desires.
6. If you astral project without sleeping, control your movement and move in. Imagine the entire process, see it as clearly as if you were there. Belief is the key to any successful magical working. Drain and leave the victim sleeping.



VAMPYRISM AND NOCTURNAL FEEDING

The Vampyre Magickian who is preparing to feed must establish who will be fed from. Once this has been determined, the Magickian must practice a form of mediation to gain control of the body and further strengthen the subconscious desire to drain. At the point of sleep, your focus should be on the one you intend to visit. Remember, the goal is never to harm another - it is to drain enough energy to grow strong from without harming your subjects own astral energy. Balance and know your limitations.

ASTRAL FORMS-

Hag - Sexual desire - the hag inspires nightmares and the vampire who projects in this form causes terror in the victim which spills out astral energy, the hag then drains this energy before releasing and flying out. Think about your flesh wrinkling, graying in color, eyes burning black..

Wolf or Werewolf-Intense sexual desire and lust or aggression. Lycanthropy is aggression and sexual desire, the form of the werewolf will cause panic when chasing your victim in the nightmare. Once you gain proximity their terror will spill over astral energy which you can devour - return to shadow and leave the nightmare.

Varcolaci - *Wolf/Bat/Dragon combination*- Spiritual hunger, desire for continued existence. The old Romanian Varcolaci is the astral body of an individual

who desires the power of night, the lust for the moon which is the accumulation of dreams and memories.

Attractive Spirit- Usually a Out of Body Experience Vampyre who either feels guilty about their practice of energy draining or is seeking another affectionately in dreams - generally non-threatening.

Shadow or Black Shape- Fear inspiring vampyre, those who unconsciously project or are seeking energy without thought for shapeshifting.

Demonic form- Appearing in atavistic forms, this vampyre is hungering for life energy and generally appears in astral conclaves or Witches Sabbat's.

When practicing the astral ritual of the vampyre, you must lock in to the astral body of the one you seek. Reach in, visualize this before you sleep and drink deep from the sleeper. The sensations of reaching into the astral body are both electrifying and powerful. The vampyre must ensure that their own body is not drained into the victim, rather the control and unconscious discipline keeps the astral vampyre focused and directed towards one goal.

Once you have established the person of your desire, you will want to prepare both the body and mind for the working.

Do note that no matter what people want to believe, the mind is directly affected by the body and its state therein. If you resist food during the day and retire to sleep without eating, hunger will run its course in your body, affecting the subconscious. If focused on someone around a vampiric rite, your mind will go active therein.

LEAVING THE PHYSICAL BODY

As you will rise from your body, there is a focus of the element of which you will raise. The astral body is in direct control of the consciousness, the mind itself. The element of Air is attributed to Lucifer (Samael) and Lilith, the spirit of night and vampires. This is the OBE or the Out of Body Experience Vampyre.

Recite quietly with a candle for working:

"Lilith, Satrina, Abyzou and all of thy names, Mother of Night and Vampiric Hunger, Bless my spirit with the gift of flight. Lilith, Mother of Air Spirits, I shall go forth in the form of my choosing to drink of the life in the night"

As you grow more adept with astral projection you will be able to rise from the flesh and take the form you wish. As a Luciferian or spirit of Lilith, you may wish to take demonic forms - if you wish to crawl on the roof of the one in which you will drink from, you may wish to have insect legs. If you have a favorite totem animal, it may be a combination of that and something else.

As you lay back in your bed or chamber, complete the steps of stillness and with your breathing, imagine your astral body twisting and mutating into that form you wish - move the center of it, where your consciousness is projected, upward through your throat. As you do this, your eyes should be closed and visualize yourself rising out with each breath.

Slowly, with each breath, edge yourself out of your body and look around with your astral eyes. You may now pass through walls and rise up in the night. Let your form be as terrifying or as beautiful as you wish. Ride out as a Luciferian Witch, a Vampyre Magickian who shall feed from another.

THE CONJURATION OF THE ABYSSIC DRAGON



The Wreathing Serpent

Vampiric Rituals are by definition not lending to power from another. It is a predatory path - awaken, conjure, encircle, devour, accumulate and ascend. As a

Luciferian, the balance of Light and the Higher articulation of the self is the most significant - see the Ritual of Azal'ucel, the shadow is equally important on a self-creation level. The same may be said with the Ritual of Magna Mater Daemonum.

This is a rite focusing on the summoning of the dragon, the forces of the subconscious, as Tiamat, the Mother of Vampires. It then moves forward to empowering the self as Vampire, Tiamat's chosen vessel. Use this ritual like THE RITUAL OF TIAMAT in LIBER HVHI, but this would be a much more simplified focus rite. The four Infernal Powers are symbolic of the raw primal aspects of the subconscious. The Dragon commands that which sleeps within.

1. Enter the Temple

Such a ritual would be in a chamber where much of your magical work already happens. This type of rite is directed at inward energy and is centered around Atavisms - the Abyssic Dead is relating to the subconscious. Utilize the Varcolaci/Astwihad sigil and focus intently. One may use the Leviathan sigil also, above a mirror directly above the altar facing the West.

2. Announcement of Self

"I am Vampyre, the Serpent who comes forth to awaken as a Dragon before thee. I call to the darkness and the Oceans of the Abyss! I call to the darkness to rise us and nourish me,

giving flesh to my shadow and my desire. I am the Beast which shall rise from the sea, cloak in the radiance of my own divinity."

3. The Calling of the Depths

The practitioner will hold a dagger to the South, making each direction counter-clockwise.

"ZAZAS, ZAZAS, NASATANADA, ZAZAS"

(to open the gates of hell, or the abyss)

Facing the South-

"Rahab, Angel of Violence, Proud Serpent of Old, Rise up from your depths and swell in my spirit. Let Pride of what I can do invigorate me to become more! Let your spirit not be quelled, but like the storm-wind and the evil-wind crash upon the firmament and lightning strike my spirit! Awaken O Rahab, serpent who cuts down thy enemies and devours their essence!"

Facing the East-

"Samael, O Dragon-Father of Old, Lion of the Sun, Come forth and fill my body with Poison instead of blood - let it become the elixir for immortality. Samael, who is the Dragon, Yaltabaoth, Chaos bringer, Lion-Serpent, ascend through me and I shall be granted the Kingship as Lord of the Earth"

Facing the North-

"Tiamat, ancient Dragon-mother, who shall guide my transformation into a ferocious dragon, who shall cloak me in fearsome rays of the Black Sun, Who shall illuminate my Mantle of Radiance as the Black Flame, hearken and remember your blood! From the North, let your blood hear my voice and your spirit shall wake to ascend through me."

Tiamat, I shall become a giant serpent in spirit, bear your snakes within me, My wisdom shall be as sharp and cruel as fangs, that I may drain those who shall sustain my immortal spirit."

Facing the West-

"Leviathan, whose mouth is filled with burning lamps, whose nostrils blow smoke, whose glare is of Blackened Flame, Rise up through me. O' Dragon of Coiling and Immortal Time, let me walk thy path against all others. Awaken in me Fugitive Serpent, O Wreathed Dragon, whose hunger is never satiated. I call you forth"

4. The Empowerment

"I hold this dagger to the mirror of night, with it I announce that my power shall grow with time and my path is clear. I shall walk the earth as the Beast from the Sea, yet I shall be fair and calm unto the unknowing. I shall drink and be sated, that all life energy shall fill me with power. The darkness shall feed my shadow and I shall be a terror to my enemy!"

Drink from the Chalice facing the mirror:

"This is the Blood of those who shall serve my life forever. As the Dragon of many forms do I announce my master and deification. I drink this and become as a Dragon of the Black Flame. Hail Tiamat!"

Drink deep and focus on those elements you wish to grow in yourself.

5. The Devouring

The Luciferian must understand by the first aspect of initiation upon this path demands that the Self is realized as the most important. The Luciferian must now devour those aspects of the consciousness. Take in the strength and gift of each draconian power, their fire surging in your consciousness.

"So it is done" and the ritual is complete.

ABSORBING ASTRAL ENERGY

You will want to begin the process of moving the astral tendrils from your body and extend out. You may try this process at first by moving throughout the room and onward.

As you come into the place of the chosen vessel, reach down to their side. If they are barely sleeping, your presence may startle them awake. If so, you may be cast back into your body. As you grow comfortable with this magickal type of working you may reside and observe them, your presence perhaps even frightening them as they cannot see but sense you. It is that uneasy feeling often obtained from being in so-called haunted locations or during a ritual. Allow yourself to move down to the sleeping person and their unconscious mind will most likely respond and you will see it in their astral body.

It may ripple and retract from you. Send a tendril into them and slowly breath inward, drawing some life energy into yours. After several moments, it is best to

retract from them and break contact - never allow your energy to flow back. Rise up and return to your body. Upon waking your form will feel stronger. After a night of rest you will feel even better than usual.

LEVIATHAN MASTERY OF DARKNESS



OBJECT: To seek communion with Leviathan, the Spirit of Mastery of the Immortal Spirit. Within the coils of the crooked serpent, is the immortal shadow of Varcolaci, or Astovidad, Nosferatu, Nachzeherer or whatever vampiric name you wish. As the Vampyre Magickian seeks power on this earth, the balance is the practice of the spirit. Initiation should be

conducted in a suitable amount with darkness itself, Leviathan is the Abyssic Serpent which awakens the spirit to immortal possibility.

Leviathan, like Tiamat, is a powerful symbol of balance of devouring hunger, the primal demonic darkness of eternal existence, and creative, articulate and shining brilliance. Let us consider the aspects of Leviathan in JOB:

"Out of his mouth go burning lamps, and sparks of fire leap out. Out of his nostrils goeth smoke as from a seething-caldron. His' breath kindleth coals, and a flame goeth out of his mouth"

*Leviathan, called Ourabourus
Elder ancient darkness encircle me
Crooked Serpent of endless hunger
Awaken and coil within my spirit
Wreathing serpent, touch and illuminate my spirit
Envenom me, change my eyes and let it behold
Darkness...*

*I seek life, immortal serpent awake!
Let me shed my skin, changing forms as needed
Sharpen my instincts eternally.*

*Coiling Darkness, who haunts the abyss eternally
It is my will to see with your eyes
Blackened flame in the night
To consume and drain is to live
To coil and strike when the time is right
Sharpen my instinct in the dream and flesh*

*O eternal dragon born of falling insight
Whose kingdom is called hell to some
Let my paradise be found
Spacious darkness mastered!*

SO IT SHALL BE!

VITAL BREATH AND PRANAYAMA

As mentioned previous, Prana is vital breath or life-force. There are essentially Four Stages of breathing in Yoga. Breathing is life and is essential in the mastery of Vampirism and self-creation. The Vampyre Magickian understands that control of the body and mind is an essential step in the process of mastery, not only in Vampirism yet also in Magick itself. Puraka is a Sanskrit word which means inhalation of breath and is associated with Yoga. The Vampyre Magickian may use this method to absorb Prana with the techniques of Yoga. The example of the Three Stages of Draining Prana is no doubt a predatory and vampyric act: it is the process of announcing to the self the intent and over compelling instinctual drive of gaining power.

The Vampyre Magickian may identify with the title or name of **RAKSHASA**, a vampire or meat eating demon or **PISHACHA**, another Vampire.

THE THREE STAGES OF DRAINING PRANA

1. PURAKA (INHALATION)

In a public setting a single inhalation or drawing of breath is called Puraka. This process is about locking onto your target, piercing the Aura in a visual or physical sense and in one breath drawing in Prana or Chi. This energy will ride the tendrils of sight or touch and illuminate your astral body.

2. KUMBHAKA (A Pause after Inhaling)

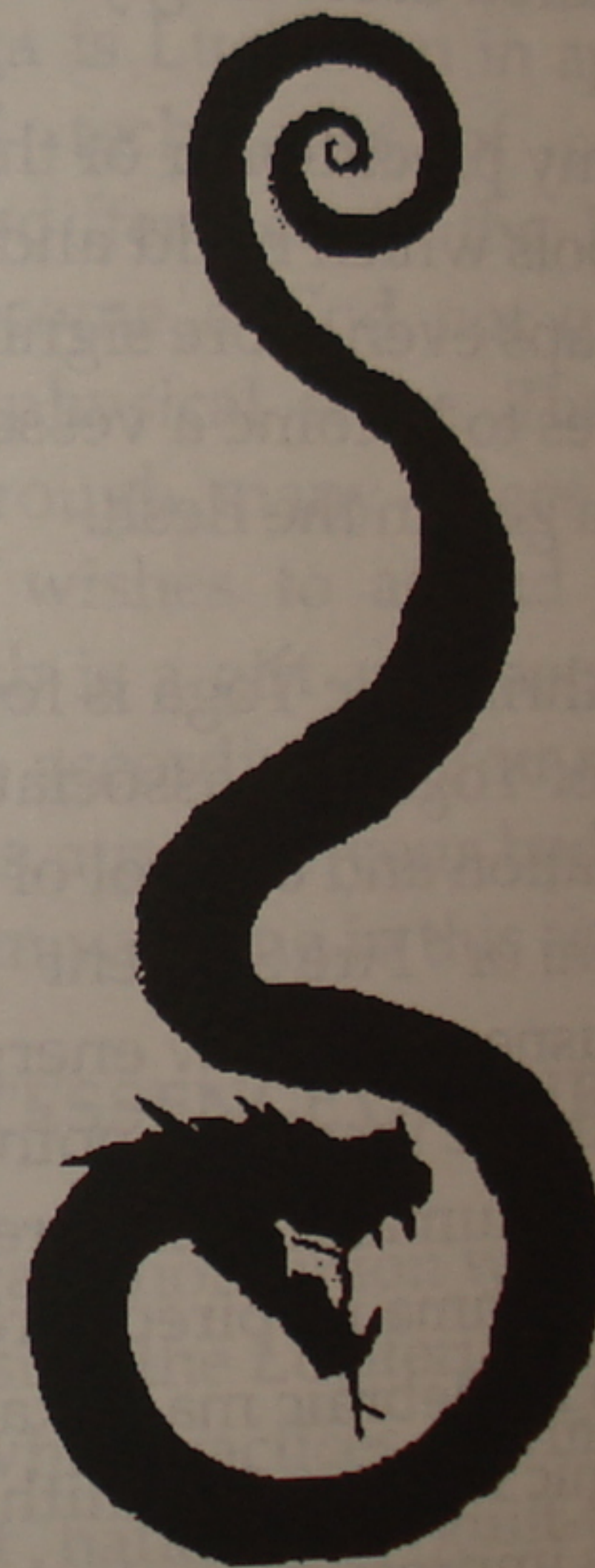
Kumbhaka is a process of sending the astral tendrils in deeper into the aura of a target, the challenge of this is to ensure the Prana drained does not reverse back into the target. The Vampyre must not only remain single minded in the process and steps of this yet must also pause to send the astral tendrils in deeper to drain more Prana from the target.

3. RECHAKA (EXHALATION)

Exhalation after drawing in Prana is the two fold process of not only exhalation yet also disconnection from the target. Keeping the abdominal muscles under control, standing erect or sitting with your back straight will no doubt aid this process.

III - Akoman and Az-Jeh - The Path of Desire and Self-Mastery

AHRIMANIC YOGA AND THE SERPENT OF THE DEPTHS



Ahrimanic Yoga is a collective theory which applies practical control techniques from a left hand path perspective. Each specific energy center, a chakra is attributed to a specific ArchDaeva and possesses its own quality and attribute. The specifics of color relate

to the Luciferian Path in how your own magick is developed. It is significant to use color in your raising of the serpent through these centers, also in how you control and develop yourself in the use of these aspects. Understand that the ArchDaevas of the Chakras are understood primarily through energy points; feelings, aspects of instinct, all of these various aspects may be explored accordingly.

It is significant for any practitioner of the left hand path to utilize the tools which build and develop discipline. It is perhaps even more significant for such an Adept who desires to become a vessel for the Luciferian gnosis - a god in the flesh.

The foundation of Ahrimanic Yoga is found in traditional systems of Yoga and associative exercises involving the association and control of the Chakra points. The Kundalini or "Fire Serpent" as it is called is the flash of consciousness and raw energy associated with the Feminine, or the inspiring point. The power of Kundalini is found in humanities inherent nature to the "demonic" or "Aeshma inspired" from Avestan texts. Aeshma, born in Hebraic magickal traditions as the son of a Daemonic force and a Lilith - awakened female, is equally as impressive in its deeper associations of power. Thus, Aeshma, also known as Eshem or Keshem, holds the power of the ArchDaevas to compel control in the world of humanity.

The ArchDaevas should be understood in a wide variety of guises, their forms are many and often they

take shape in significantly different ways than you may at first consider. This guide is meant to assist in formulating a foundation for working with the ArchDaevas and their powers associated with the Chakras.

THE ESSENCE OF AHRIMANIC YOGA

Ahrimanic Yoga is Luciferian in approach yet utilizes the traditional techniques of control and power building. The difference is the Luciferian seeks to ascend and become a God not only in the spiritual sense but the physical sense. There is not complete detachment through many stages of this practice, as the Luciferian wishes to ascend and DEVOUR this world. The flesh is a gift and the stages of life should be experienced accordingly. You must begin to relate to the daevas as a part of your body and extensions of your spirit when working in this aspect of Magick.

THE QUINTESSENCE OF AHRIMANIC YOGA

Ahrimanic Yoga is non-union with the infinite through meditation, raising the Luciferian up to be a God. A Luciferian who practices Ahrimanic Yoga is freed from the right hand path guilt-triggered devise of Karma or the law of cause and effect, yet is connected with the step by step process of shaping the world to the desire of the practitioner.

The Luciferian has control over his life-force and mind through the ArchDaevas. He can dematerialize to the

astral plane at will, the Luciferian Spirit is thus shaped in such ways. The Luciferian will be able to project out of the body and take the form of whatever he or she wishes. This is a power held by Samael the Lion-Serpent, whose many forms associate his power of being the Prince of the Powers of the Air.

The Luciferian practices discipline of body and mind. He attains control over his body and mind. He meditates on Om and the essence of the Dragon. Ahrimanic Yoga illumines, transforms and assists the Yogi to attain the highest point of ascension as a God who shapes the world by his or her desire and Will. The process of Ahrimanic Yoga will sharpen the senses, increase the effectiveness of Magick and Sorcery will be a gift from the practitioner - change by the Mind will be quickened and empowered with the energy you gain in this process.

KALI VAMPYRIC MOTHER



Kali is the one whose name means "the black" and her color is expressively blue or black. While Kali holds a balanced perspective on destructive and creative

values, we will focus towards the deific aspects related to vampyrism.

Kali is a manifestation like the Manichaeian *Âz*, the demoness who awakens humanity as well as the fallen angel. Kali incidentally is one of the names of Lilith. The consort of Kali is Shiva, the Lord of Destruction, who is below her.

Kali is a primal force of life, called the Fire Serpent or Shakti, a word relating to power. Shakti is the fire serpent Kundalini, the very inspiring force which unites the chakras. Kali is a great protecting force yet also a destructive or consuming force.

The form of Kali is powerful and strong. She appears as a woman, hideous, emancipated having four arms and fangs, she has a long tongue, blood red and is a Goddess which devours all beings. The lower left arm holds a severed head from a giant she destroyed, the upper left arm holds a sword called a khadga which is the weapon which strikes away ignorance. Her upper right arm sometimes holds noose. She is often depicted holding a bowl of blood as well.

Her hands are thin a deathly, blackened claws or razor sharp nails at the end. Tantra traditions sometimes show Virya-Kali who is surrounded by immense light. She appears with six faces and her hair is wreathed in fire. She is always adorned in

human skulls and sometimes has a trident-khatvanga which is a skull-staff.

In the Aghora tradition Kali is called Smashan Tara and continually drinks blood. She wears a garland of fresh severed heads which colors blood over her blackened skin; she has a skirt made of human arms and wears snakes as well.



KALI AS VAMPYRE GODDESS

Kali is the destroyer of Negativity; she blesses her Children with insight and power from within. In Cult of Kali, Karl NE writes that the most sacred temple of Kali is called the Kalighat, it is located in a suburb of Calcutta. It is said that this temple is so crowded with pilgrims offering things to Kali, from sweetmeats to spices. In the courtyard a goat is beheaded daily for Kali. Kali has long been a Goddess who is adorned in blood and is continually offered to.

KUNDALINI SHAKTI - Jeh-Az THE FIRE SERPENT

The Daeva or Spirit of Darkness in the Feminine is known as Shakti, the Fire Serpent. This is the activator which connects and unites all other Chakra points and ArchDaevas. We will call Shakti Jeh-Az, the whore who stirs Ahriman from slumber and inspires action. The feelings associated with arousing the fire serpent are hairs standing on end, boundless energy (such a feeling when in meditative states) and your feel instinctual callings - direct communion with Ahriman (associated with the Crown Chakra) and Az-Jeh (The Fire serpent). Once Ahriman has been illuminated he becomes one with the Fire Serpent, his power and forms increase in the spirit and body. Let us look at the mythology surrounding Ahriman and the "Fire Serpent" or whore Jeh-Az.

"The wicked evil spirit was not able to lift up his head until the wicked Jeh came, at the completion of the three thousand years. And she shouted to the evil spirit thus: 'Rise up, thou father of us! for I will cause that conflict in the world wherefrom the distress and injury of Ohrmazd and the archangels will arise,' And she twice recounted severally her own evil deeds, and it pleased him not; and that wicked evil spirit rose not from that confusion, through fear of the righteous man."

Here we can see that without the interplay and spiritual fire of the Daemonic Feminine, the bride of

Ahriman, that the Dragon may not rise. She inspires and enflames the druj to coil upward and ascend.

"And, again, the wicked Jeh shouted thus: 'Rise up, thou father of us! for in that conflict I will shed thus much vexation on the righteous man and the laboring ox that, through my deeds, life will not be wanted, and I will destroy their living souls; I will vex the water, I will vex the plants, I will vex the fire of Ohrmazd, I will make the whole creation of Ohrmazd vexed. And she so recounted those evil deeds a second time, that the evil spirit was delighted and started up from that confusion; and he kissed Jeh upon the head, and the pollution which they call menstruation became apparent in Jeh.'" - Bundahishn

The Kiss of Menstruation is that which is caused by Ahriman, during this lunar cycle the Witch may use blood to enhance her workings; specifically around sorcerous, atavistic or lycanthropic workings. Thus Ahriman's gift was given by Az-Jeh and the gift of inspiration; in short she was the muse. It was during this point that he found the motivation to ascend and develop further.

Ahriman utilized sorcery and appearance to equally stir the imagination of Az-Jeh as well. He took the form from a primal Dragon-Lizard to a handsome male youth to arouse her. Here we see the interplay of the Masculine and Feminine - imagination, desire and will equally utilized to stimulate.

"The form of the evil spirit was a log-like lizard's (vazak) body, and he appeared a young man of fifteen years to Jeh, and that brought the thoughts of Jeh to him. Afterwards, the evil spirit, with the confederate demons, went towards the luminaries, and he saw the sky; and he led them up, fraught with malicious intentions. He stood upon one-third of the inside of the sky, and he sprang, like a snake, out of the sky down to the earth." - Bundahisn

Ahriman and the ArchDaevas were inspired and united by Az-Jeh, she instilled and illuminated the fire within each. It is her companionship which motivated the Druj to move again and give their fire to humanity.

"Ahriman came on, scorching and burning into it" and "highest predominance of Ahriman, for he came on, with all the strength which he had, for the disfigurement of the creatures; and he took as much as one-third of the base of the sky, in a downward direction, into a confined and captive state, so that it was all dark and apart from the light, for it was itself, at the coming of the adversary, his enemy among the struggles for creation." - Selections from the Zadspram
Ahriman was the rebellious Archon would is not bound by restriction; he is the sorcerous darkness which creates and destroys.

"this is opposing the renovation of the universe, for the greatest of all the other means of the fiend, when he has come in, are of like origin and strength this day,

in the sleep of the renovation" - Selections of the Zadspram

Ahriman is not for the destruction of the universe, rather the mastery of it. He shapes his own world and chooses not to allow the natural order of timeless being to control his creations. This is what the Luciferian does in the life he or she has now; shape it according to desire.

THE SENSES

The senses are significant in Magick and Yoga as they are avenues of direct experience. In early practice of discipline the student must learn to experience with these avenues and control the body through the mind. In Vampirism, the Mind is the crown for which all emerges. The Magickian must be able to use the mind to control the body and the astral energy drained and naturally created by the body. It is essential in times of practice to use the discipline gained in such rituals to command awakening.

SOUND (Sonic Black Magick)

Let us first understand the nature of sound in relation to the Kundalini or fire serpent. Prana is the life force or breath of life itself. It gives all vital thought and material life, it is also the invisible web in which we travel beyond physical life. The articulation of sound in relation to awakening and raising the Fire Serpent is a developmental process. In Kundalini Yoga, Para is

the primal voice as well as the divine voice. The four stages of sound according to the Kundalini Yoga process is Para, the primal voice, Pasyanti, being associated with the Manipura Chakra, utilizing this stage of sound will present the Luciferian with colors and "feelings" associated with sound. Madhyama is associated with the heart and Vaikhari is associated with the throat and mouth. These specific stages of sound are related to the ArchDaevas as the voice of their calling. In Luciferian workings, "Staotas" or mantras are used to empower rituals, calling and channeling energy by sound.

THE CHAKRAS

Ahriman as the model for the Luciferian is significant as it is the aim of the practitioner. The Adept essentially becomes "like" or a vessel of Ahriman. Let's consider the first creation of Ahriman, Mitokht, called "falsehood" and is associated with the word Druj, or "lie". Upon the creation of Mitokht arose Akoman which is the ArchDaeva associated with the Ajna Chakra. Andar, the Spirit of Rebellion and the Black Flame, who is of the Heart Chakra which is Anahata, the word meaning "unstruck" and relates to the spiritual nature of Andar or Indra. Savar or Sovar is the Leader of Daevas and is related to the Throat Chakra, Vishuddi, meaning "to purify" and relates to mastery of voice and communication. Nakahed or Naikiyas is the ArchDaeva of want and desire, associated with the Manipura Chakra.

PISACAVESA

The mantra which instills power and realization is the simple "I", it must not be more complicated than this. Moving through the Chakras is a continual point of transformation. As each chakra is pierced by the Kundalini, or Az-Jeh as we shall call this Fire Serpent, union is brought to each ArchDaeva and Chakra point. This will empower the Luciferian and awaken both physical and spiritual senses.

Pisacavesa is the Demonic way which is considered dangerous in Kundalini practice. This practice brings forth the demonic presence, your shadow or "evil genius" if you will. This is your higher self and its shadow, the very hungry aspect of your mind and spirit. Once your Crown or Ahriman Chakra is pierced by the Fire Serpent, or Az-Jeh, you move the serpent back downward to the Taromat Chakra to then form your astral body into a Beast of Prey. This is a dangerous working as sometimes one may grow depressed or angry if practicing without moving out of the process by ascending upward to the Ahriman Crown. The Vampyre upon absorbing vital breath may move this energy or prana upward, causing great pleasure. Do not be concerned with the fearful Kundalini practitioners who would not embrace their Luciferian nature; it is out duty to drink the spirit of oneness, to devour it and possess it rather than be at one with it. By this process alone, you become as what

we call Azothoz, the beginning and end, the Yaltabaoth spirit.

VAMPYRIC DRAINING OF CHAKRAS

THE TENDRIL OF DARKNESS AND PIERCING THE CENTERS OF THE CHAKRAS

Among Kundalini Yoga practitioners there is a mode of practice called Vedhadiksa, being that the Master, through practice and the sense of perfection is able to utilize his consciousness to pierce and illuminate the consciousness of the disciple. The Vampyre Magickian will use the disciplines of Yoga and the selflessness of the path to become a devouring power and center of being. Every act must increase personal and magickal power, the Vampyre must be of the sound mind of accumulating power and personal strength. The process of Ahrimanic Yoga may focus and absorb energy from this very process of accumulation. The practice of the Swan of traditional Yoga is replaced with the practice of the Dragon, or Azhish. This practice is when the Vampyre may use the techniques of yoga to pierce the astral body of the chosen offer or victim to drain their astral body. The Vampyre does not drain or attack another Vampyre as this type of practice would defeat the purpose of the Luciferian Path. Only in extreme circumstances would another Vampyre attack another or drain their astral body without consent.

While the Vampyre will not drain his disciple, this method may be employed in a public setting with little to draw attention to you. The Vampyre Magickian may also perform this ceremony in private, allowing time and no distractions to empower the working itself.

Creating Tendrils is a meaningful act which alters the subtle body of the Vampyre to produce spider like tendrils which emerge from the astral body, seeking to pierce the target and slowly drain it of vital energy. This is a process which is slow at first, gradually speeding up and moving in deeper over time and contact. The Two types of Tenril contacts are:

Surface Piercing: May be done over a distance once contact has been made with target. Once you touch something which connects you to the astral body. The draining process is slow, often cumbersome yet can give powerful bursts of energy and prana.

Deep Piercing: When several of the Vampyre Tendrils pierce the Astral Body, allowing a quick and stunning absorption of Prana or Chi. This may be conducted in close proximity or with an advanced Vampyre Magickian.

Vampyre feeding sessions must be focused on building the aura of the Magickian. Just as in health workings you create a positive flow of energy during Vampyric workings your mediations will focus specifically on a darker transformative process.

ENTERING ANOTHERS' VITAL BREATH

The Vampyre Magickian, having something connected to the target may choose to undertake a working to enter another individual Aura by means of the Astral Body. Mediations upon the Vampyric shadow will grow and expand the body of darkness, the Vampyre will use the chakra points of meditation to control and focus the astral body.

The key to entering the Aura of another is by the imagery of Ahriman, the Adversary itself. This vital spiritual force, associated with the Crown Chakra is available to the magickian once the Seven ArchDaevas have been properly awakened, when the Fire Serpent or Az has awakened and brought in union all the aspects of the Body of the Luciferian.

Once the Luciferian has entered the Crown Chakra there is a great vital fiery energy, the union of Ahriman and Az-Jeh, the Adversary awakened. This surge is exhilarating however the Vampyre must not fail to utilize this awakening to achieve more power and strength.

Once the union is made, the Vampyre must Will the fiery body and the Draconian ArchDaevas to produce darkness and shadow to surround the Astral Body itself, using breathing control, slow and precise exhaling steps, the astral body may rise in the form of whatever the Vampyre desires, the Blackened Fire of Kundalini or Az-Jeh is cloaked by darkness. As you visualize this shadow, allow it to form and shape beast like or reptile combinations according to your desire,

or to take the shape of something pleasing depending on your operation.

Focus now on drawing first one tendril from the body of darkness, see it twist and form like spider like legs emerging from the darkness. Visualize another and then another until you have a multitude of tendrils. Touching the item of the target, be it image, clothing or something of connection; imagine them within your mind. With each breath focus on them with a quiet mantra, "I will enter, we shall join", with each breath push your consciousness out of your physical body, allow your spirit, cloaked in darkness to travel within this body of your design.

As you visualize the darkness moving into the proximity of the target, extend your tendrils. Visualize the tendrils entering the aura; imagine a violent piercing into the aura, like a serpent striking its prey.

As the tendrils enter the astral body focus on whom the individual is, their characteristics, begin drawing in with deep focused breathing their Prana or energy. As you breathe in, visualize their energy flowing from the tendrils into your astral body. This energy will be a different color and feel than your own astral body. The surge of energy, depending on how deep and strong your connection is, will send feelings of power and strength. Flow this energy into your body and feel your own aura with this life spirit! When your break away, visualize the body of darkness removing the tendrils and move back to your body. Awakening from this state requires discipline to not loose excess energy.

You will want to circulate the energy and blend it with your own natural energy. While breathing, focus on the energy flowing about your body and adapting to the energy flowing about your body and adapting to your mind, with each heartbeat the energy strengthens your aura and spiritual body of darkness. Once you grow strong in this practice, the Vampyre Magickian will use energy accumulated in traditional magickal workings and sorcery to strengthen the ceremonies performed, no matter how small or large.

THE CHAKRAS AND VAMPIRISM

Luciferian Chakras



The Ahriman (godhead) Chakra

Akoman (knowledge) Chakra

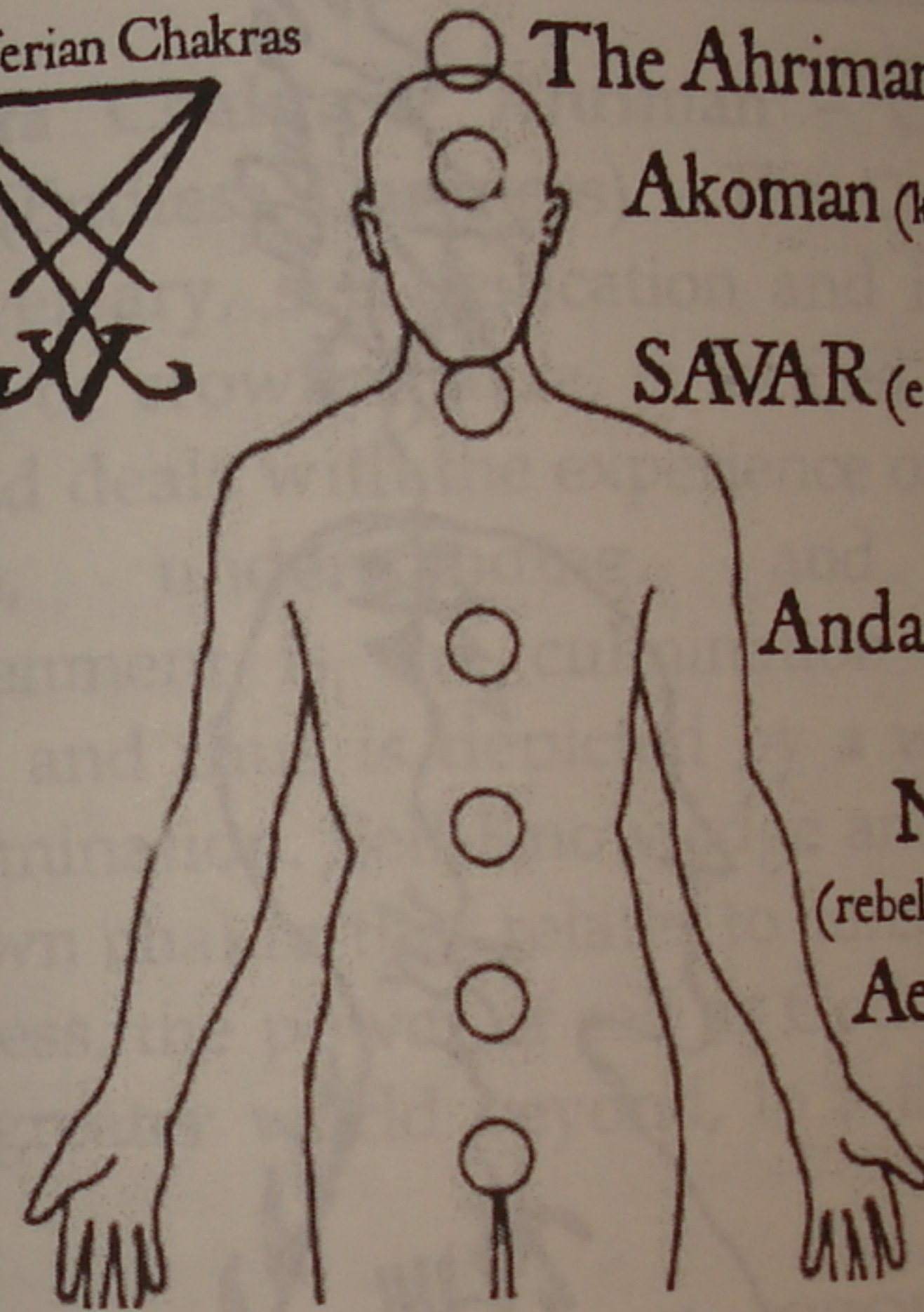
SAVAR (expressive) Chakra

Andar (Heart) Chakra

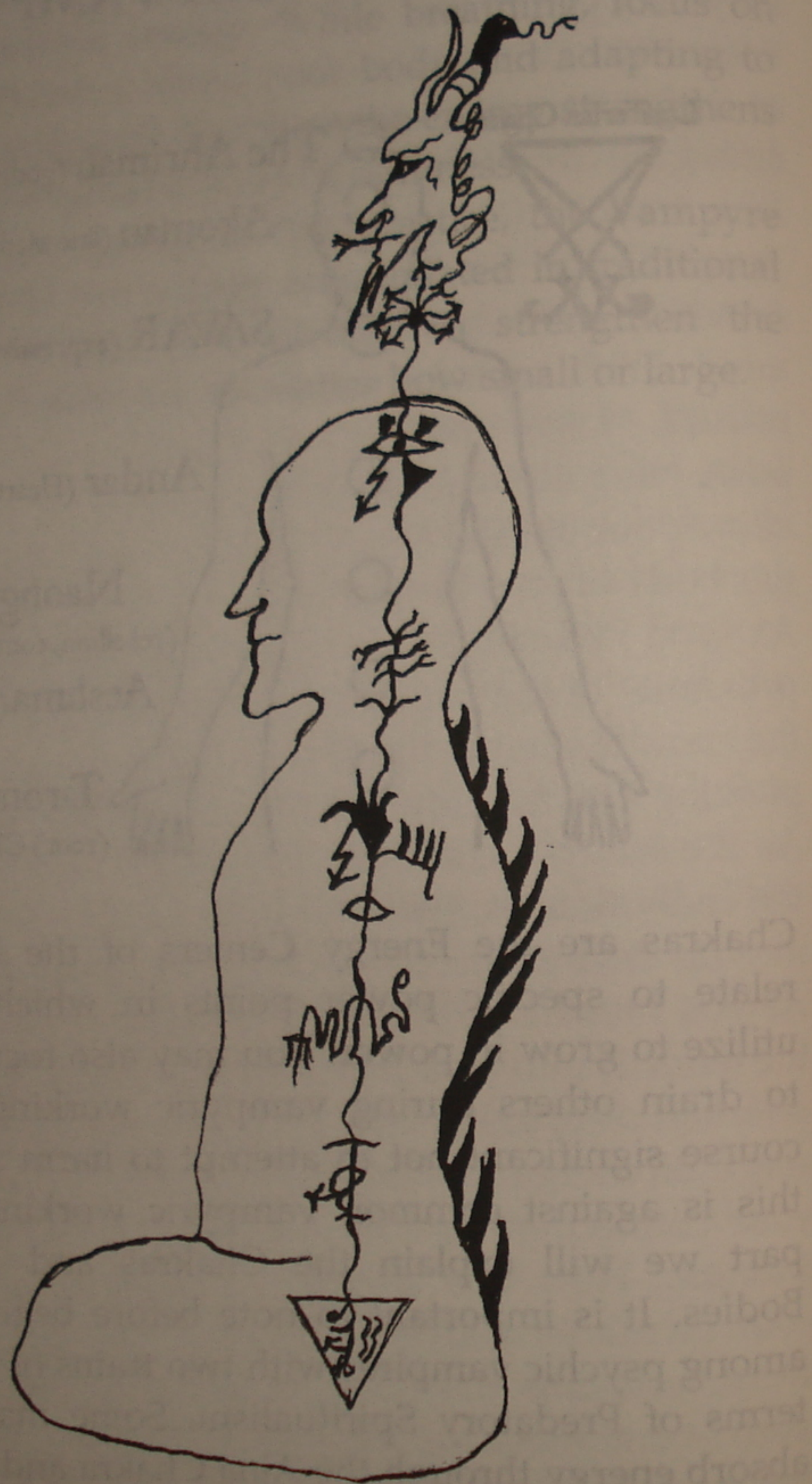
Naonghaithya
(rebellion, command) Chakra

Aeshma (Sexual) Chakra

Taromati
(root) Chakra



Chakras are the Energy Centers of the body, each relate to specific power points in which one may utilize to grow in power. You may also focus on these to drain others during vampyric workings. It is of course significant not to attempt to harm another, as this is against common vampyric workings. In this part we will explain the Chakras and the Subtle Bodies. It is important to note before beginning that among psychic vampires with two trains of thought in terms of Predatory Spiritualism. Some may wish to absorb energy through the Ajna Chakra and the Sacral Chakra - these relate to specific Daevas associated with the path.



CHAKRA 7: SAHASRARA AHRIMAN THE CROWN CHAKRA

Sahasrara Chakra - Ahriman - Crown - Anaghra Temah (Endless Darkness) - The Dragon awakened. The adversary, self-deification and illumination. The seventh, or crown chakra, is located at the top of the head and deals with the experience of self-realization, wisdom, understanding, and enlightenment. Enlightenment is the culmination of all the other chakras and thus is depicted by a white with a fiery red illumination. Self-Knowledge and Identity. This is the crown chakra that relates to consciousness as pure awareness, the power of self as God. It is a connection to the greater world beyond, to a timeless, immortal spirit.

VIOLET/PURPLE governs the CROWN chakra, at the top of the head.

BEAUTY, CREATIVITY, INSPIRATION AND SELF DEIFICATION

Personality Traits: leaders, strong, wise, balanced in personal power.

Violet relates to **self knowledge/spiritual awareness.** It is the union with your higher self, the Azal'ucel or Angelic Aspect. The violet energy assists in illuminating us to our spiritual self bringing guidance, wisdom and inner strength and purifies our thoughts and feelings giving us inspiration in all undertakings. Enhances artistic talent and creativity as well.

- self sacrificing to gain wisdom and power
- exalting the gift of Ahriman and Az-Jeh
- an ability to balance the appropriate route for the benefit of the higher self and Therionick desires.

DEVOURING- Achieves ease of identity, hunger becomes greater if not balanced. Draining should be conducted in deep sleep cycles.

Non-Devouring (self work)- Wisdom, Luciferian Will, Balance, spiritual insight from experience with your Luciferic Angel or higher intellect.

CHAKRA 6: AJNA - AKOMAN

THIRD EYE CHAKRA

Ajna Chakra - ArchDaeva: Akoman - Third Eye - Dushmata (Evil Thought) - Spiritual Sight and the Evil Mind, immortal consciousness, spiritual independence. The sixth chakra is located between the eyebrows at the third eye position relating to mind, intuition, and heightened self awareness, an awakened GOD or GODDESS. Light as the Black Flame, Archetypal identity, oriented to individual power. This chakra is known as the brow chakra or third eye

INDIGO governs the BROW chakra or third eye, in the centre of the forehead.

INTUITION, MYSTICISM and spiritual awakening, UNDERSTANDING

Personality Traits: Intuitive, fearless, practical, strong willed, idealistic, wise, and a truth seeker.

Indigo relates to self responsibility - being responsible for one's own destiny chosen by the Will of the individual. Understanding that divinity is self-associated and should not fall prey to blinding religious paths. The Ajna chakra relates to the spiritual eye of the Luciferian, being able to master an inner and sometimes outer spiritual sense. If the practitioner is atheistic in approach then it is the attunement of the Mind and Body as the source of all Magick.

Aspects of indigo

- intuitive
- faithful to desires and goals
- commanding character traits
- disciplined mind

DEVOURING- Tapping into another consciousness, Third Eye As Vampyre. Drinking from the Ajna Chakra brings an elevated level of power and sleeping.

Non-Devouring - Reading thoughts through body language, divinatory workings.

CHAKRA 5: VISHUDDHA SAVAR **THROAT CHAKRA - SOVAR**

Vishuddha Chakra - ArchDaeva: **Savar** - Throat - Dushukhta (Evil Word) - the voice which commands, communicates and by vibration manifests the world it desires. The fifth chakra is located at the throat and relates to communication, creativity, and self identification. The color here is blue. The Vampyre Magickian may use this chakra here to awaken the trait of being devious and manipulative to targets to drain Prana or Life Force. Sound and the power of the voice, Creative identity, oriented to self-expression. This is the chakra located in the throat and is thus related to communication, seduction through voice, creativity. Here we experience the world symbolically through vibration, such as the vibration of sound representing language or the Staota ritual.

BLUE governs the THROAT chakra. **KNOWLEDGE, HEALTH, DECISIVENESS, THE VOICE AND WORDS OF THE SERPENT.**

Personality Traits: Loyal, tactful, affectionate, inspiring, inventive, caring, Word weaving

Blue is the color of the spirit and relates to **self expression** - speech, communication, the ability to communicate our needs and requirements.

positive aspects of blue

- Ability to utilize the word of the serpent to change perception.
- trustworthy and decisive.
- Instinctual and able to express association with others.

DEVOURING- Seduction by voice, use this in vampyric rituals with staota, vibrate sounds in the black mirror to seduce and send forth your vampiric tendrils.

Non-Devouring (self work)- Sound, voice, seduction and persuasion.

CHAKRA 4: ANAHATA - ANDAR

THE HEART CHAKRA - INDRA

Anahata Chakra - ArchDaeva: **Andar** - heart and center -Understanding, the union of the Black Flame with the desire of the spirit. The fourth chakra is located over the heart and relates to love, balance, compassion, and self expression. Green, and sometimes pink, is the color of this chakra. Using this Chakra in a Vampyric setting will give the Magickian to cause paranoia and indecision in another, opening

the mental gate to draining energy. Air, Social identity, oriented to self-acceptance This chakra is called the heart chakra and is the middle chakra in a system of seven. This Chakra relates to Andar and the Path of Rebellion and spiritually distanced workings.

GREEN governs the HEART chakra.

BALANCE, LOVE, SELF CONTROL, POWER TO CAUSE CONFUSION

Personality Traits: Understanding, self-controlled, adaptable, sympathetic, compassionate, generous, humble, nature loving, and romantic.

Green chakra relates to **love/self love**.

positive aspects of green

- compassion to those who deserve it
- generosity when needed
- harmony/balance or the ability to cause discord in target
- loving or causing paranoia in target to weaken psychic defenses.

DEVOURING- Draining energy in crowds or social situations, the ability to focus and pull in Chi or energy through focus even in distracting situations. Build self-awareness and self-love.

Non-Devouring (self work)- The balance of opposites - darkness and light, Ego - higher articulation (intelligence, Luciferian Angel), Demonic aspects (carnal instincts, Ahrimanic Daemon).

CHAKRA 3: MANIPURA - NAIKIYAS The Navel Chakra -Naonghaithya

Manipura Chakra - ArchDaeva Naonghaithya - Solar plexus - Dushvarshta (Evil Deed)- rebellion, desire for command in earth and spirit, willpower. The third chakra is located at the solar plexus and relates to will, power, and social identification. This chakra's color is yellow. A lack of energy here may result in depression and confusion. Black Flame of consciousness, Ego identity, oriented to self-deification. This chakra is known as the power located in the solar plexus.

YELLOW governs the SOLAR PLEXUS chakra, situated below the ribs.

WISDOM, CLARITY, SELF-ESTEEM

Personality Traits: Good-humored, optimistic, confident, practical, and intellectual.

Yellow is a creative color and relates to **self worth and Ego consciousness**. This is the area of the personality, the ego and the intellect. Focus on this Chakra as it gives us clarity of thought, increases awareness, and stimulates interest and curiosity. Yellow energy is related to the ability to perceive and understand. The yellow energy connects us to our mental self - this is a powerful Chakra in one on one vampyrism as the center is pierced by thought.

positive aspects of yellow

- confident
- alert
- optimistic
- good humored

DEVOURING- Drains from Ego and builds the essence of self from a conscious level.

Non-Devouring (self work)- Consciousness and empowerment of self. Understanding the sense of "I".

CHAKRA 2: SVADHISTHANA - AESHMA

The Sacral Chakra

Svadhithana Chakra - ArchDaeva: **Aeshma** - navel area, slightly below - reason, emotion, aggression, obtainment, lust. The second chakra is located just slightly below the navel, or belly button. This chakra is the center of our sexual drive and emotions. The color of this chakra is orange. Water, Emotional identity and instinct, oriented to self-gratification. The second chakra, located in the abdomen, lower back, and sexual organs, is related to the element water, and to emotions, wrath and sexuality.

ORANGE governs the SACRAL chakra situated in the lower abdomen.

**POWER, HAPPINESS, CONFIDENCE,
RESOURCEFULNESS**

Orange is the color of success and results. Brings a sense of power to our workday and strengthens our appetite for life force and Prana itself! This Chakra connects us to our senses and helps to remove inhibitions and makes us independent and social. You may use this Aeshma chakra to pierce an Aura in a holiday - beach setting or night club. Another type is merely a social setting in which you may use the Aeshma chakra.

Aspects of orange

- sociable
- creative and self illuminated
- feelings of Power
- independent

DEVOURING- Draining through sexual contact or from the elevation of the Black and Red Serpents - sexual vigor and dreaming projection i.e. succubus. Focus on your sexual attraction towards your target, think of the horrifying form you will take before visitation. Once you have done this, visualize this before sleep and imagine yourself flying out in that form.

Non-Devouring (self work)- Vigor and prowess, instinctual drive, knowledge of the self and emotions therein.

CHAKRA 1: MULADHARA - Taromat

ArchDaeva: **Taromati** - The Bundahishn describes Taromat or Taromati as "The demon-Taromat [is he who] produces disobedience" and the Greater Bundahishn "The dev Taromaiti [is she who] produces scornfulness". The essence of Taromat is a demoness which instills rebellion and choice. The root chakra is located at the base of the spine. This chakra deals with human potential and is stimulated through spiritual and mental rebellion, primitive energy; survival needs atavistic memory, Discontentment and our foundations. Earth, Physical identity, material body. Located at the base of the spine, this chakra forms our foundation. It represents the element earth, and is therefore related to our survival instincts, and to our sense of grounding and connection to our bodies and the physical plane including our ability to rebel against monotheistic or enslaving principles mentally and spiritually.

Red is the color associated with this chakra. Look for elements of Vitality, Self-Confidence and Courage.

Common Personality Traits: Courageous, confident and strong willed.

Red relates to **motion, movement, desire and strength**. It is the area of survival and stability and your place on this earth. The color red provides the power from the earth and the Will itself, giving energy on all levels. This is the area of coiling of Az-Jeh or the Fire Serpent.

Aspects of red:

- security
- courage
- strength of will
- aggressive

DEVOURING- Draining through touch and grasping objects, this type of Vampirism is the easiest as it stimulates the nervous system early on. This is usually the first element of a practicing vampyre.

Non-Devouring (self work)- Focus on the antinomian aspects of self, know who you are what you wish to achieve.

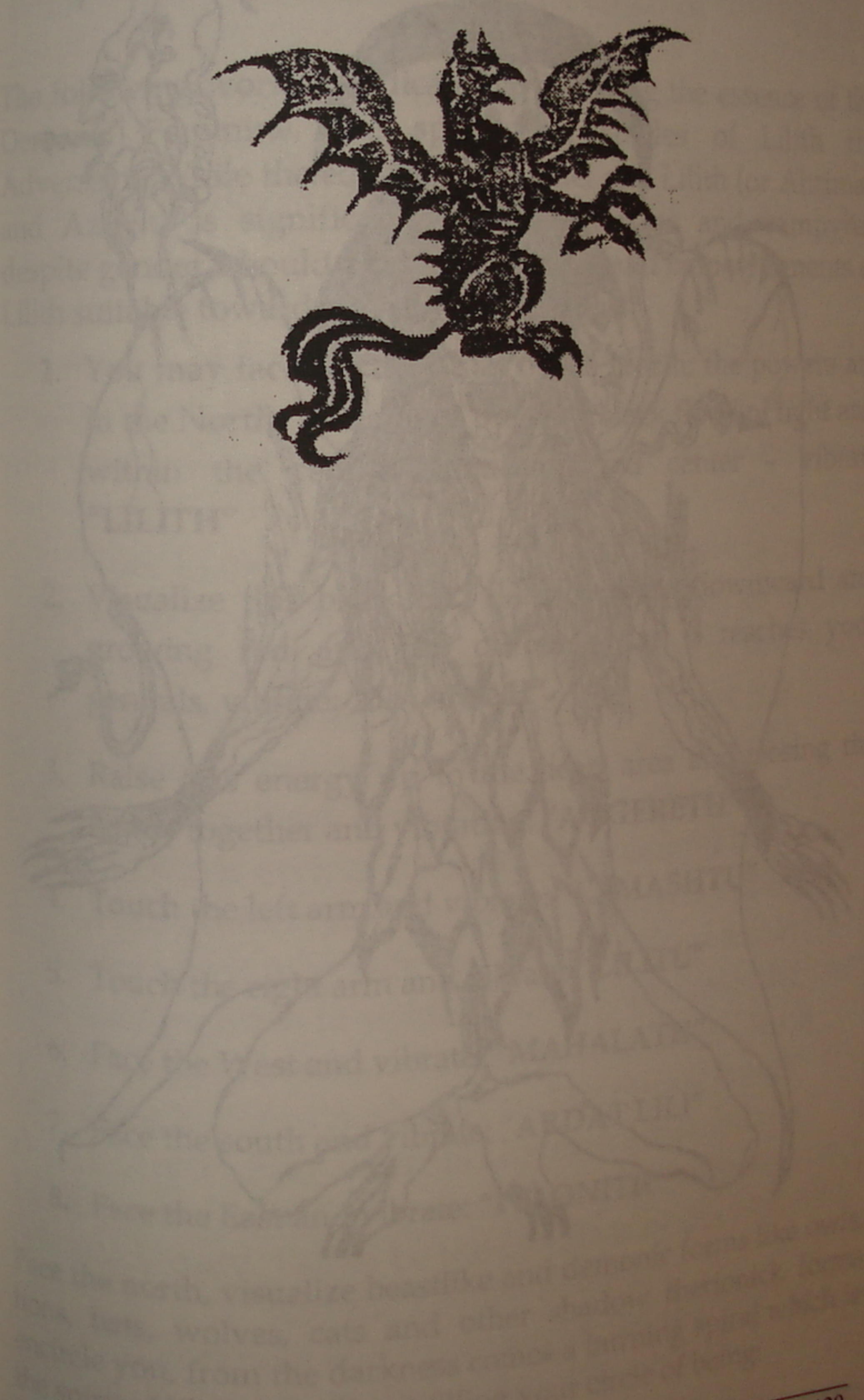
Spiritual energy is mentally drained from people through astral contact, as well as clairvoyance among others. The powers of astral hunting through dream and drinking the spiritual blood is ONLY best described through the experience itself. The symbol of the vampyre who drinks blood from sleeping humans (Opfers) is not far removed from the astral vampyre predator - Known as Varcolaci - who drains lifeforce from the sleeping humans astral body. The initiate also focuses via dream control shape shifting and recording dreaming events in a magical journal, this defines the imagination in its strength and weakness.

Can this be real, this is based upon discipline and belief. What would be the purpose of investing belief in such a concept? By acknowledging and affirm a concept as a reality do we make this thing a reality, it creates a foundation or view of thought within the

mind. By continually striving for self-mastery and predatory spirituality, we become a part of the force we call the Dragon. It answers through us.

Through the nightside, the Luciferian through will and practice, can shiftshape, to hunt among the shadows. The forms can be several, Varcolaci (a form of demonic bat-wolf and dragon resemblance), to wolf and bat. This is a mental discipline of utilizing the imagination according to ones desire, thus a high potential for magical development. Please refer to the foundations of the Luciferian Path as the gateway to the mind - the imagination being considered "Iblis" or Satan, thus Angra Mainyu.

PART THREE: THE VAMPYRIC WITCH AND DAEMONIC FEMININE





THE FORMULATION OF THE SHADOW

A Focusing and Cleansing Rite of Lilith

The following work is dedicated to invoking the essence of the Demonic Feminine, the spirit and shades of Lilith the Adversary. While the equality of Samael and Lilith (or Ahriman and Az-Jeh) is significant, some Luciferians and vampyres, despite gender, should find the workings and empowerments of Lilith suitable towards the Great Work itself.

1. You may face the direction of the North; the powers are in the North. Visualize a purple - black flood of light and within the center a burning red center - vibrate "LILITH"
2. Visualize this blackened flame moving downward and growing red and full of energy as it reaches your genitals, vibrate: "NAAMAH"
3. Raise this energy up to the heart area and closing the hands together and vibrating: "AGGERETH"
4. Touch the left arm and vibrate: "LAMASHTU"
5. Touch the right arm and vibrate: "LILITU"
6. Face the West and vibrate: "MAHALATH"
7. Face the south and vibrate: "ARDAT LILI"
8. Face the East and vibrate: "PELONITH"

Face the north, visualize beastlike and demonic forms like owls, lions, bats, wolves, cats and other shadow therionick forms encircle you, from the darkness comes a burning spiral which is the spirit of lilith: visualize it filling your circle of being:

"AROUND ME THE FIRE OF LIFE ITSELF, THE GIFT OF
OUR MOTHER WHO BOTH DEVOURS AND GIVES LIFE,
WITHIN MY SPIRIT THE IMMORTAL FIRE, KI-SIKIL-LI-
LA-KE"

AN INVOCATION TO LILITH

A Calling to the Nocturnal Spirits of Lilith
Who blesses the seeker with the spirit of divination

Offering: On the Night of the Dark Moon have a bowl
of honey, jasmine, myrrh or any herb specified by your
workings, sprinkle with dried or wet menstrual blood
is possible.

Use sounds which recreate the sound of wind, or the
insects of night. You may use the natural sounds of
your environment if fortunate to be in a secluded area.

Now Listen to the Voice of Primal Darkness
The Cold and pale face of my daughters who thirst
Called death to the unknown, those who are not of me
Yet ecstasy and life to those who know me
Worship me with howling and copulation
Worship me with screeching and shattering teeth
I am darkness eternal a spirit which cannot be bound
Whose talons are like piercing arrows falling
Whose spirit may ride the winds of the wasteland
Who may go forth in wilderness and by dreaming path
I am Lilith, Mother of Harlots, Mother of Death
Bringing spirits, shades and torturous fiends
I am Lilith, infernal Goddess crowned
I shall open forth Zemagarad, thus place of jewels and
eternal beauty, I shall be the Goddess of the Heavens
and the Depths of Hell
Of darkness and dragon-spiraled shadow
By Aggereth, Daughter of Machaloth
Or Igrat Bat Mahlat, seductive vampyress

By all thy forms and children eternally wandering
Who are as beasts drinking from the wound of night
Blood moon, Lilith I become
Bless me with the spirit of passion, of divination and
The Art of the Vampyre
Grant me the forms and knowledge of the Beasts of
Prey, that I may clothe myself in them during the
hours of sleep.

Bless my Work and Life O Spirit of Blackened Flame!
I am the Godless Whore and the Queen of Chaos!

*TAKE NOW SKULL BOWL (Kapala) or Chalice filled with
Blood (not literal blood) or chosen sacrament:*

In this chalice is the blood of life
From which I drink of each night
I shall grant my spirit to the powers of the Air
I shall awaken my spirit to the powers of Water
I shall awaken my spirit to the powers of Fire
I shall awaken my Body to the powers of Earth!

THE RITE OF MAGNA MATER DAEMONUM

The attainment of Lilith as the Daemonic Feminine or Luciferian Angel

Prepared May 11th 2008 during extensive Lilith - Qlipoth working. This rite ascends and upholds the balance of the Adversary in the form of Lilith. THE INVOCATION including the BARBAROUS NAMES to obtain the higher articulation of the Luciferian Angel, the Divine and Demonic feminine of LILITH, our Mother. To be not confused with any association of sexuality or preference, rather affirms the instinctual guide of the Daemon as equal in the Adversary. Shall "Azal'ucel" affirm the union of the spiritual elements of Samael and Lilith, or Ahriman and Az-Jeh.

THE OATH

Thee I invoke, the Deathless One.

O Unclean One, and Spirit of Defilement, I seek you my Goddess!

Thee, that did ascend to the heavens and dwells in the earth

Thee, which is crowned among Beasts of Prey

Thee, who reins in Darkness and Conquers Light

Thee, who bears the light of her Mate, Samael

Thou Art KI-SI-KIL-LIL-LA-KE, whom no man has seen in flesh

Thou Art Lamashtu, the blood drinking one

She who seeks eternal life and the pleasures of the flesh

Thou Art KALI, who devours all in blackness and haunts
cremation grounds

She who rejoices in the immortal spirit!
Thou know the Just and Unjust
Thou who brings in union the Male and Female
Thou who produces the Fruit of Wisdom and the knowledge of
Good and Evil
Thou who doth stir men to War
Hail Babalon the great, the mother of harlots and abominations
of the earth.

THE AFFIRMATION

I am Mother and Daughter, whom is Wisdom and Lust
I am Sister and Lover, whom is Passion and Instinct
Hear me now, I am the Angel of the Abyss, called Tiamat, the
Dragon of Power
I am Antitheoi, she who devours all Gods!
I am Goddess, none other shall I bow before

AIR

I INVOKE THE NAME OF GOD, THE POWERS WHICH I
HOLD IN MY HEART, I AM THE ONLY GODDESS WHICH
IS:

SHADAD - "to overmaster, empowering strength, destruction
and mastery"

HAY-YEH - "Demon Reversed, Independence and Power"

TETRAGRAMMATON - "I am Goddess and the Unified"

LILITU - "I am the Queen of the Powers of the Air"

LILI - "O, Flyer in a dark chamber, come forth"

PABAD BA-LELOTH - "Thou are Vampyre, Succubi, Dread
in the Night"

*The concept of the spirits of the air, the astral body liberated, without
the constraint going forth in any form wished. The Powers of the Air*

*symbolize spiritual independence, rebellion, astral plane and
projection, vampyric sorcery and the illuminated spirit.*
Hear me now, Make all Spirits attend to me; so that all spirits of the
ether: above the earth and below the earth, to the cold depths of water
and the height of mountains, upon desert winds where desolate
spirits may haunt, O Unclean One, and Spirit of Defilement, of
whirling air and of Blackest Fire, every Spell and Power of the
Adversary shall be obedient unto Me.

FIRE

I invoke Thee -

KALI - "Goddess of Blackened Fire, who drinks the blood of
all - Mother!"

ODAM - "Night blood - black, she who renews monthly"

SEKHMET - "Lion Goddess, Mother of Spilling Blood and
Passion of Life"

ARDAT LILI - "I am the servitor of the Goddess, of three
phases of the Moon, I shall visit those desiring in the night, to
issue forth phantom children"

LILIN - "Hail the horrors of the plagues of mankind"

PHTHONOS - "Eye of Immortal, Burning Fire"

BABALON - "The Goddess and Mother of Lust and Pleasure"

ABITO - "The fire which awakens the clay of spirit"

SATRINA - "Whose Kiss is Fire"

THE DEATHLESS ONE.

*The concept is of the spirits of Fire, Lilith as the Younger Maiden, the
succubi who below the waste is adorned in fire. She is the muse, the
fiery imagination and instinctual desire. The element of Fire relates
also to her destructive and vampyric nature of consuming.*

Hear me now, Make all Spirits attend to me; so that all spirits of the ether: above the earth and below the earth, to the cold depths of water and the height of mountains, upon desert winds where desolate spirits may haunt, O Unclean One, and Spirit of Defilement, of whirling air and of Blackest Fire, every Spell and Power of the Adversary shall be obedient unto Me.

WATER

I invoke thee-

TIAMAT - "The First, Mother of Vampyres, of Demons and the powers of Chaos!"

ANTAURO - "Who comes from the depths of the sea, She who eats flesh, drinks blood, who holds the power to ruin the eyes, there darken the head, seethe and writhe as serpent"

HECATE - "Maiden, Mother and Crone, by the power of Three"

LILITH BUZNAI - "Angel of Passion and Beauty, bless my flesh with life eternal"

Serpent, Woman of Harlotry, End of all Flesh, End of Days

TATROTA - "Who once drank the life spirit of the cherubs"

PIRTSHA - "By dreams shall I come to any who call"

DIANA - "Who is beautiful in the sight of the moon"

ABYZOU - "Who arises from the abyss, who drink the life-spirit of the young"

HYSTERA - "From the Primal, she who coils like a snake, roar like a lion, hiss like a dragon"

GORGO-ABIZU - "Devouring Mother from the Abyss, come forth from the watery palace of night, let us feast upon the pool of life!"

MIGHTY AND DEATHLESS ONE!

The concept of Water, the dragon-serpent Tiamat and the abyssic goddess which rises from the depths of the oceans.

Hear me now, Make all Spirits attend to me; so that all spirits of the ether: above the earth and below the earth, to the cold depths of water and the height of mountains, upon desert winds where desolate spirits may haunt, O Unclean One, and Spirit of Defilement, of whirling air and of Blackest Fire, every Spell and Power of the Adversary shall be obedient unto Me.

EARTH

I Invoke Thee-

KEPHIDO - "Mother of the Earth, who calms and enrages the beasts of the earth"

AMOZRPHO - "Who begets Lilin in the darkness"

TILTOI - "Who resides in the howling winds of the desert"

HAQASH - "Who guides Hyenas and Predators in the Night"

AILO - "Who seduces the flesh to the pleasures of life"

ABNIQTA - "Who haunts mountains and lonely places"

AGRAT BAT MAHLAT - "Igrath the daughter of Mahalath, Prey upon the sleeper"

MORRIGAN - "Who in love and joy haunts the fields of battle"

ALBASTI - "Lady of Red, Lady of Blood, Goddess of fever and hunger"

Hear me now, Make all Spirits attend to me; so that all spirits of the ether: above the earth and below the earth, to the cold depths of caves and the height of mountains, upon desert winds where desolate spirits may haunt, O Unclean One, and Spirit of Defilement, of whirling air and of Blackest Fire, every Spell and Power of the Adversary shall be obedient unto Me.

The concept of Earth is the Goddess of Predatory Beasts such as Owls, Lions/Cats and wolves. The Earth goddess is both devouring and nurturing.

SPIRIT

I Invoke thee-

LILITH - "Goddess of Beasts and Birds of Prey"

ISHETH ZENUNIM - "The Woman of Whoredom, who liberates"

AZ-JEH - "Goddess of Blackness and Spiritual Hunger, whose spirit is not constrained"

TAVARI - "Nightmare and vision bringer"

TEHOM - "From the abyss I shall arise"

CYBELE - "Who is Mother Personified"

THIS IS THE MOTHER OF GODS!

THIS IS THE GODDESS OF SPIRITS!

THIS IS BABALON THE GREAT, THE MOTHER OF THE EVIL WOMEN AND OF THE UNCLEAN THINGS OF THE EARTH!

THIS IS SHE WHOM THE WINDS FEAR!

HEAR ME-

PELONITH - "Lilith who seduces all"

MACHALOTH - "Serpent Goddess upon a Scorpion, she who unleashes the repressed"

NEGA - "Serpent Goddess, who fornicates with the sleeping and is muse illuminated"

NAAMAH - "By who by musick and dance stirs the spirit and desires"

LILITH - "Thou Art Mother of Belzebouel, Xachael, Zazael, O thou Mother of Ahriman rise up through me"

THE ATTAINMENT

1. I am She! The Deathless One! Having the sight of Spirit, whose feet are the talons of the bird, who is strong with the Immortal, Blackened Fire!
2. I am She! The Lie who is ever changing and unconquerable!
3. I am She! Who rejoices in the fornication in the World!
4. I am She! Who rejoices in the Abstinence in the World for the journey of strength of Will, who is beautiful unto herself!
5. I am She! Who lighteneth and thundereth, the Goddess of Storms!
6. I am She! Whose tongue is forked, whose words are sweet!
7. I am She! The Lust of Whoredom!
8. I am She! The Beauty of Motherhood!

9. I am She! The Wisdom of Age!
10. I am She! Whose Loins are Aflame and whose body is darkness!
11. I am She! Who gives life and devours the blood and spirit with joy!

HEKAS! HEKAS! HEKAS!
SO IT SHALL BE DONE!

CASTING THE SHADOW OF THE GODDESS

O.

The concept of "Kia" from a Luciferian perspective is the very foundation of The Black Flame, it is the fire from heaven which has no form rather is the archetype of the self. Kia, as Spare wrote in "The Book of Pleasure" that the Kia expressible from conceivable ideas is not the eternal Kia, which devours all belief. There are two specific aspects of Kia as not only a Luciferian force yet also at its core a Vampyric fire which is a foundation of the path. The very subconscious itself is deeply rooted in the Manichaeian Âz, the Mother of Vampyres and Demonic or rebellious spirits.

All forms of life are touched by the Spirit of the Dark Goddess, she, like Ahriman, her mate, is protean in form: changing, mutating shaping to her desire and that continual flux in which the Blackened Fire gives all spirits.

"Âz (Hyle) herself mingled her own self into them. And that one part that fell on the ocean—an ugly, ravenous, and fearful monster came of it, and it crawled out of the ocean and began to do harm in the world." - Shabuhrgan

Âz, whose very foundation is asserting her desire unto all living things, mingled herself according to the Shabuhrgan with all plants, trees and animals. She then gave some of her burning spirit and created a Leviathanic or Tiamat - inspired form of

darkness which came forth from the abyss or ocean. This is the very essence of spirit crawling forth from our minds; the ever-burning need to create and destroy.

I.

The image of "Stealing the Fire from Heaven" by Austin Spare presents a spirit formed as a part fish and abyssic manifestation, a fallen angel and spiritual fire giving power to other fallen angelic beings holding other skulls. The shells are giving life by that Luciferian Spirit who had the courage to seek his or her desire and flesh. Here we see the corresponding interplay of the Adversary from a feminine perspective – she drives and manifests all.

Âz, the very Goddess of our path who has many names entered creation along with Ahriman and gave the gift of fire or spirit to all things. Âz according to Manichaeism mythology is the first Vampyre, her fire and core essence not only inspires motion yet also devours. Âz is called in the Shabuhrgan the "man consuming" spirit who fell from heaven onto the earth and inspired it with monsters from her own self.

The transformative aspect of the Goddess is paramount to the very essence of sorcery itself. Lilith, being the Sumerian, Hebraic and traditional name of the Goddess holds many names. Elijah names them as: ABEKO, ABITO, AMIZO, BATNA, ELIO, ITA, IZORPO, KALI, KEA, KOKOS, LILITH.

ODAM, PARTASAH, PATROTA, PODO, SATRINA and TALTO.

In "Folklore of the Holy Land" Lilith's names are written as AMIZ, AMIZU, AVITU, BITUAH, ABRO, 'IK, ILS, KALEE, KAKASH, KEMA, LILITH, PARTASHA, PETROTA, PODS, RAPHI, SATRINAH and HILTHOH. Other versions name her as ABYZU, ALIO, ALU, ARDAD, LILI, GALLU, GELOU, GILOU, LAMASSU, ZARIEL and ZEPHONITH.

Lilith is also known as LABARTU, LILDTHA, LAMASHTU, LILI, LILIT, LILLU, LILITU, LILLAKE and the MAID OF LILLA.

The Nightmare names of Lilith present her as the devouress are given as such: Bogy-wolf, Nightjar, Screech Owl, She-Wolf, Queen of Zemargad, The Night Hag, the Child Stealing Witch, the Flying Demoness and the Maid of Desolation.

Austin Spare understood the essence of the Witch Cult and the balanced initiatory perspectives of the Goddess in both beautiful and horrifying manifestations. She is presented in numerous illustrations as the Witch Woman appearing as a hag, seductively gleaming at the object of her desire. The Witch is much "like" Lilith or Âz is a creative force yet also one which consumes and devours to grow stronger – it is not a lust for death, rather the very desire to live!

Ishtar, a Goddess of ancient Babylonian and Chaldean mythology, was dual in nature and power. She held the power of fertility, love and war. Associated with the planet Venus, Ishtar even held a darker side. She held power to cause Vampyres to rise, the dead to rise up and devour the living.

The tale of Ishtar descending to Hades, or the underworld she told the gatekeeper:

“Porter, open thy door;
Open thy door, that I may enter.
If thou dost not open the door, and if I cannot enter,
I will attack the door, I will break down its bars,
I will attack the inclosure, I will leap over its fences
by forces;
I will cause the dead to rise and devour the living;
I will give to the dead power over the living.”

The Queen of the Underworld, Ereshkigal, was a powerful Goddess with vampyric and sorcerous traits. Her husband, Nergal was the God of Mars, Darkness, War and Death. Ereshkigal had a servant named Namtar, who had the power to unleash 60 diseases or demons.

Understand that belief is a powerful and drive point to any practitioner of Magick – to be successful you must suspend doubt, enflaming yourself in the desire of the act itself – forgetting result. The Will itself will cause completion. The Book of Pleasure by AO Spare reads “Belief is eternal desire”, thus an ecstasy of the act and process, the eternal yearning

for that which is slightly in reach. Magick should always position you to seek for more, to never be complete in fulfillment, due to the point that the individual must continually seek more power.

Desire as symbolized as Âz or Lilith holds a language all its own. The process of Magick and Sorcery is accomplished successfully when the individual is able to create their own symbolic or ‘barbarous’ language based on their dynamics of sexuality. This is the heart of the works of AO Spare and the Witch Cult. Reaching into another reality is the subconscious desire in seeking the eternal belief, that desire never reached yet in timely or untimely manners – quenched for a moment.

Often, during the plethora of rites centered around the goddess, the Samaelian urge to unite attributes the Daemon to reach up towards the Goddess, during this act the one becomes Beast with Chioa or Cain awakening – this is the Sorcerer his or her self. It is noticeable that one is not greater than the other – only in unity can they become greater and ONE. Call this Azothoz or the Circle of Self.

Understanding the Goddess is essential to the Luciferian path – not only in understanding, yet deeper into realization of Her potential. Not just as a Babalonian Daemoness, she is equal in all forms to Samael, think of the inspirational point of her power – Goddess crowned in the blood spilt upon her breast!

INVOCATION OF HECATE

*A Rite of Dedication and Ensorcelling of the Lunar
current - the Queen of Witchcraft Hecate*

Hecate, I invoke thee Goddess of the Crossroads
Celestial, Chthonian and Abyssic One, Goddess of the
Saffron Robe

She who loves solitude, Sepulchral One hear my calls!
Phosphoros, she who bears the Torches of Blackened
Fire!

O thou triple shadow of darkness invigorated!

Huntress of Night and Forlorn dread!

Hecate, the one who holds herself far off!

I invoke thee, O Chthonian Goddess of the Moon!

Who is the Demoness of the Manes of Darkness

Who bestows pale moon reflection of the faces of the
dead

Priest or Priestess, it matters not

Yet who can bring her beauty and passion forth

Hail thou, Triple shadow of splendor and immortal
hunger

Who seeks the kiss which brings blood

Nykteria, She of the Night, Beautiful, Haunting,
Burning Eyes

Hideous and malicious, Thou wise Queen of death and
shadow witchcraft

Prytania! She who is immortal, pale and beautiful
above all Gods!

Beautiful and strong beyond measure, Thou Mother of
life and renewal
Youthful and virginal, Thou Maiden of the Moonlit
gardens

Epikaloume se ten en to keneo pnevmati, deinan,
aoratan, Pantokratora, theropoian kai eremopoian, e
misonta, oikian efstathousan²

I invoke thee Hekate, she who dwelleth in the void
and shadowed place,

the terrible maker of horror and desolation, Antania!

She who devours life and grows stronger still!

Nyktipolis khthonie!

Whose powers are of Hades, Earth and the Heavens!

To Her that is both Death and Spiritual Immortality,

Hearken to me Hecate! Crataeis!

O Goddess of Elder Oak and Waters touched by the
Moon!

Therobromon, she who inspires beasts to howl!

Hail thou, Triple Moon'd, Mormo, Gorgo and blood
consuming Mother!

Send forth thy Empusae and Lamiae to guard my path!

I invoke thee, Hecate, Come forth and be present at

our unhallowed rites

So it is done!

² "I call upon you who is in the empty Spirit, someone, invisible, Almighty,
who creates summer and desert, who hates a house that is stable." - Aleister
Crowley's translation, published in Moonchild.

NOX DI NOCTI

A Vampyric Invocation of the Power of the Dark Moon
The Gods of Night and Darkness, Vampyres awakened by the
path of the Crone.

Hecate is the all-powerful and Immortal Goddess of the
Vampyre. She is the Greek manifestation of LILITH, Our
Mother and Patron Goddess of the Path. Know that Hecate
wears many masks, she reveals what you can understand and
utilize within yourself.

Upon the hour of Midnight, I do invoke thee
NOX, Mother of Mysteries, Father of Serpents
To the Selene who is Luna who is before the Fires of
Day

I invoke thee most powerful, wise and immortal
Hekate!

Triple Moon'd splendor of darkness and pale ivory
flesh

Who fortifies my works of Magick and Encircling my
Desires

I have the Spirit-Thirst as your child
Satisfy my desires as I go forth in Shadow
To walk trice around thy circle against the Sun
Do I enter the palace of manes and shadows
Torch-Bearer, whose fire is the Black Flame
Given by the Ancient to the Arte of the Daemon!
Thou Mother art crowned in Oak Thorn and Coiled
Serpents

Who is surrounded with ravening wolves and dogs!
Hungering Goddess seeking the Skull-Cups of Blood
Offer a Drink to me!

Phantasma, Attend to me! I seek in sleep to wander the
khthonia!
So it shall be!

Qlippotic Luciferian
Magick

And
Vampyric Sorcery



PART FOUR
QLIPPOTHIC LUCIFERIAN
MAGICK
And
VAMPYRIC SORCERY





ADVANCED VAMPYRISM QLIPPOTHIC SORCERY

So-called psychic vampyrism is directly associated with the predatory spirit as it is developed in the subconscious. It must be considered that vampyrism is an initiatory process, like Luciferian Witchcraft, which is never quelled or sated. The Vampyre Magickian will always move forward. Transformation over time will change the course and mode of initiation, but the aim will be the same - power and spiritual continuation.

Qlippothic Vampyrism holds relevance to the Vampyre Magickian as it is a state of delving the depths of the subconscious and as some considered the infernal realms - from which the subconscious mind opens to.

The ArchDemons and Qlippothic servitor demons manifest in the earth in numerous ways; however the very role in which they manifest is different than the ArchDemons.

For instance, the ArchDemons rule the specific Qlippothic Spheres in a transcendent manner, that is, invisible to us to us but relations are made through invocation and the assumption of the spirit. The Qlippothic servitors or demons can be evoked and made visible or more associative than the others. The

reason for this is that they are more advanced and ascension oriented - fallen or awakened powers.

The Qliphothic Spirits are very powerful and beneficial to the Vampyre Magickian who can tap their powers, drain them or simply gain them according to utilizing the ArchDemons and their spirits. These specific orders of demons rule 490 leagues of spirits. As Lilith is the Mother of Demons and Vampiric Spirits, she has 480 spirits - The Moon is the sphere attributed to her. The sphere of the Sun is said to have seven times the number of the other demons.

The methodology of working with the Qliphothic demons is to turn poison into a beneficial medicine of initiation. One must move through the Averse Sephiroth, the so-called fallen restrictions of the universe, where there sleeps an ancient dragon. Seven heads dwell there, yet through the seven the eight arises. This power is essential to the development and empowerment of the Vampyre Magickian.

SITRA ACHRA

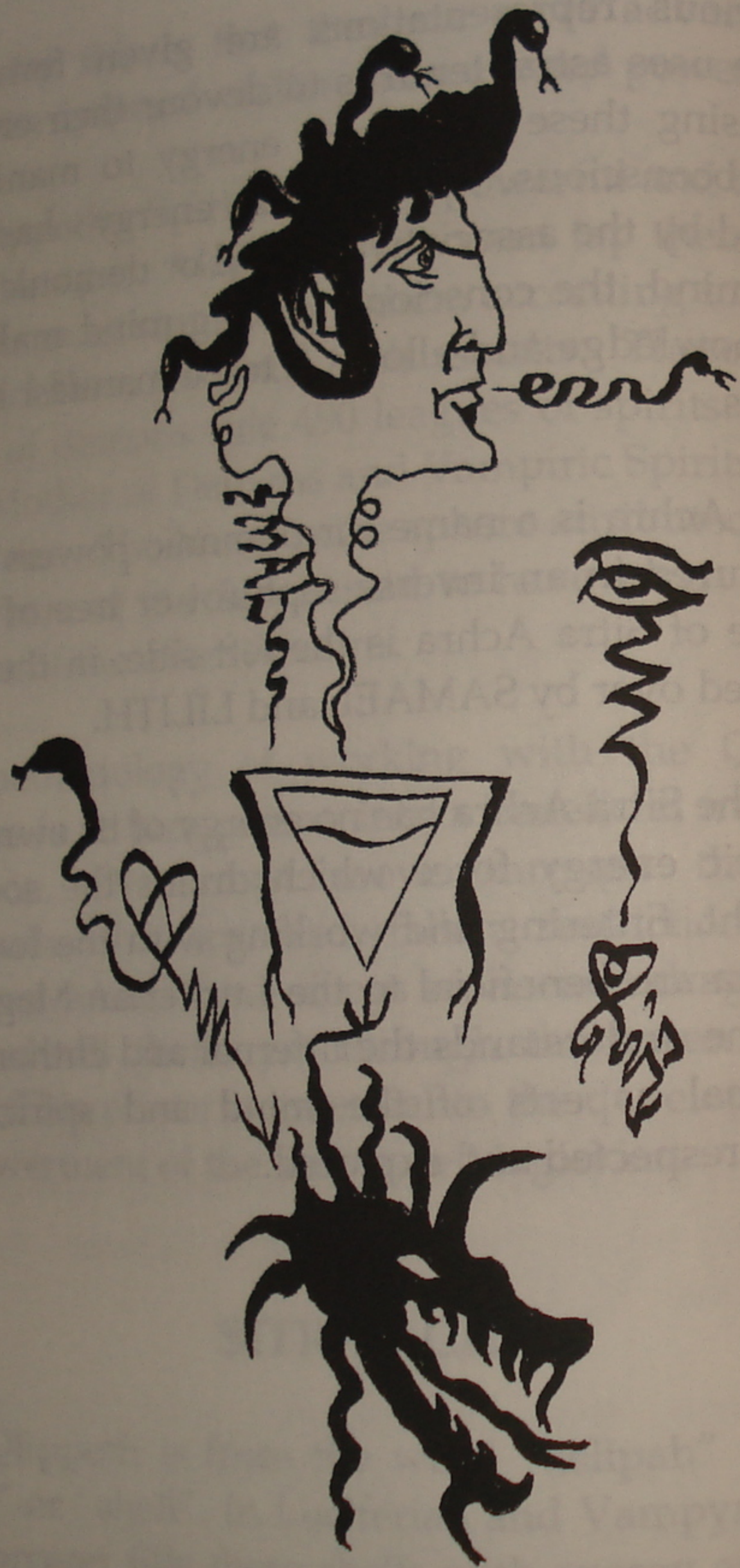
The Qliphoth is from the word "kelipah" which is a "peel" or "shell". In Luciferian and Vampiric Magick, the sorcerer fills these shells with energy and absorbs it. This is best described in the following manner: when invoking or evoking specific energies of Qliphothic demons these symbolic shells or specific

subconscious representations are given form. The Vampyre uses astral tendrils to devour their energies, thus causing these aspects of energy to manifest in your subconscious. Once this energy has been consumed by the associative bestial or demonic aspect in your mind, the conscious waking mind makes use of this knowledge and allows it to be manifest in your self as it is.

The Sitra Achra is a name for demonic powers which are structured in an inverse sephiroth or tree of death. The home of Sitra Achra is the left side, in the abyss and is ruled over by SAMAEL and LILITH.

It is said the Sitra Achra has no energy of its own but is a vampyric energy force which drains the so-called divine light. Entering and working with the forces of Sitra Achra are beneficial to the Luciferian Magickian as he or she understands the infernal and chthonic are foundational aspects of the mind and spirit; they should be respected and explored.

SAMAEL AND CORONZON



The Sigil of Samael the Black as received by the author.

The Vampyre at the heart and center is a spiritual accumulator of energy, using it along with its natural Chi or Prana to transform itself into a Godlike being. The two primary manifestations of the Adversary in the Luciferian Path are Samael and Lilith. The third is Leviathan, the Dragon of the Abyss which encircles and causes both to join.

Coronzon as described in "Book of the Witch Moon" is indeed a Vampiric manifestation of the desire to gain power within the abyss. As the Luciferian enters and invokes the essence of Coronzon, there is a seeming power-surge of emotions, their shadow tendrils entering the subconscious and energizing them with the spirit-wisdom of Coronzon. It is at this vital moment that the Vampyre must drain these tendrils and call Coronzon within. Coronzon is not the negative-destroying force perceived, rather it empowers and charges the Magickian who is able to perceive it from a Luciferian perspective.

Kenneth Grant in "Nightside of Eden" wrote that Choronzon (Crowley's spelling) is the Gate of the Abyss, the fiery illuminator like Uriens, who with his Shakti, the Elder Lilith ascends through the conscious of the Magickian and transforms them into Daemon. Rather than Coronzon or Choronzon standing "in the way" of enlightenment, it is the path TO enlightenment upon the Left Hand Path. The Luciferian is brought to the point of no return, either

you assume the crown of the fallen one and be as a God or Goddess or you become prey to its power. There is no inbetween. Dee mentions Coronzon once, describing it from an inferior Christian perspective:

"But Coronzon (for so is the name of that mighty devil), envying man's felicity, and perceiving that the substance of man's lesser part was frail and unperfect in respect to his purer essence, began to assail man and so prevailed. By offending so, man became accursed in the sight of God, and so lost both the garden of Felicity and the judgement of his understanding, but not utterly the favour of God. But he was driven forth (as your scriptures record) unto the earth which was covered with brambles. ... But in the same instant when Adam was expelled, the Lord gave unto the world her time, and placed over her Angelic Keepers, Watchmen and Princes" -Enochian Magick of Dr. John Dee by Geoffrey James

Coronzon did not envy man, rather looked upon it as pathetic and without greater substance thought along with Lilith to offer the gift of Godhood to those who would be brave enough. This is the essence of Magick - the self-empowerment to raise yourself up like a God or Goddess, to move beyond that to actually BE a God or Goddess.

Samael, the Angel of Poison is called so due to his connection and association with serpents. This is the form of wisdom and predatory strength, the passion of the Blackened Flame itself. It is known that the Dragon

or Wyrm is also the serpent. If you consider the symbolism of the 7 headed dragon it is indeed pre-Christian in its powerful manifestation. Kenneth Grant refers to a Sumerian mentioning:

"The first by a Scorpion

The second by a Whirling Cross or Thunderbolt

The third by a Leopard or Hyena

The Fourth by a Serpent

The Fifth by a Raging Lion

The Sixth by a Rebellious Giant

The Seventh by Typhon, Angel of the Fatal Wind"

Seven, in relation to mythology and the Luciferian path is paramount. Within the Black Order of the Dragon, the Cult of Ahriman or Yatuik-Dinoih approach sorcery and Luciferian Magick from an ancient Persian perspective - to open the gateways to the ArchDaevas who are seven including Aeshma as the wielder or director of the force of the daevas.

In some Rabbinic texts, Samael is called the Shadow of Death. In the Midrash Kohen Samael is attributed as the Prince of the Third Gate of Gehenna, which opens on Jerusalem. In the Bereshit Rabbah, a classical Judaic text, presents Samael as the Guardian Angel of Rome, thus associated with Esau, whom Kenneth Grant in "Nightside of Eden" relates to "red" or "blood" and thus the accumulation of power. Samael in Hebraic astrology is the Angel of Mars, who presides over storms, water, fire, war and chaos.

The balance and union of Samael and Lilith, or the Yatuik "Ahriman and Az-Jeh is essential in initiation

in stages of Magickal transformation. The Fire which was given to humanity was done so in several phases, the mythological tribal legend of Eve being ridden by the Serpent to beget Cain as done with the spiritual blending or joining of Samael and Lilith via the serpent. The Watchers joined with the knowledge of Samael and Lilith, thus is the nature and process of initiation.

Rabbi Isaac ben Jacob ha-Kohen wrote an interesting associated with the Adversary in the 13th century:

"Rabbi Isaac then explains that when Adam and Eve sinned in the Garden, it caused two sexual awakening among the two pairs of 'twins'. This was the awakening in which the snake, either called Nahasiel or Gamliel, took part - the event that caused evil to become its own entity capable of expression.

The question is then how did Samael and Lilith become paired together? Samael was an archangel of Rome & originally one of the fallen angels in the Book of Enoch. Lilith, on the other hand, was an ancient Near Eastern deity, who was mentioned in Isaiah 34:14, and is known as a danger to infants."

-Samael and Lilith

The event of initiation, the process is not evil and should not be shunned. It is Samael and Lilith are the bringers of Light and Darkness, they initiate humanity to be as Gods and be able to transform their own minds accordingly. The responsibility is paramount -

not without danger, yet beneficial and rewarding in a spiritual and physical sense.

The Vampyric Path further solidifies the power and beauty of the Adversary - the Vampyre transforms his or her mind and thus spirit into a predatory being - something structured in society to be changed and making humans like sheep. Just as Wars shall always be, chaos and strife, so shall the instinct of Therion be present. It is a part of our subconscious mind, the location of the True Will of the Luciferian.

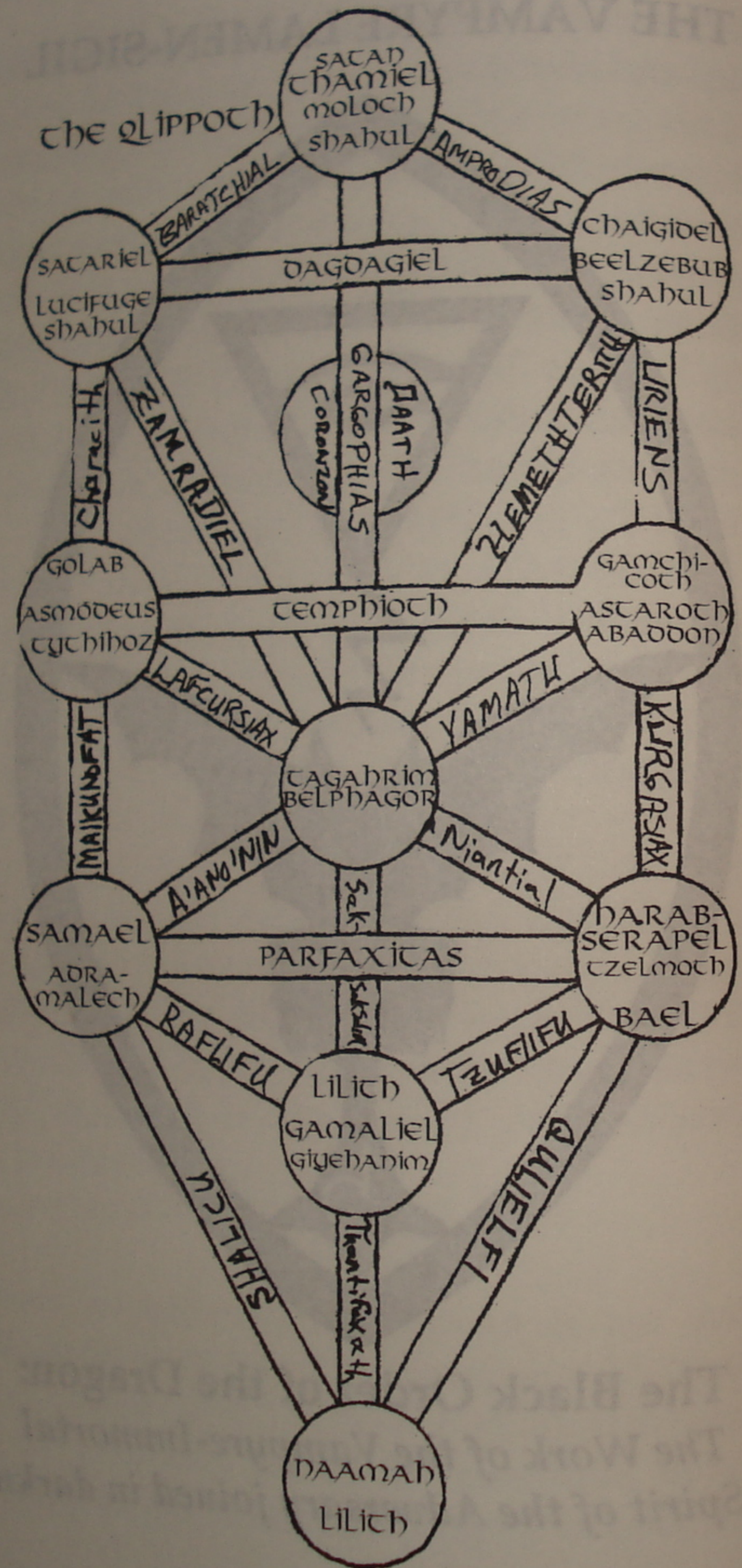
Being a Spiritual Predator requires discipline, restraint and the intelligence to remain balanced. Operate within the laws of your society and learn to be productive.

*The Black Order of the Dragon
The Work of the Vampyre-Imperial
The Spirit of the Adversary joined in darkness*

THE VAMPYRE LAMEN-SIGIL



The Black Order of the Dragon:
The Work of the Vampyre-Immortal
The Spirit of the Adversary joined in darkness.



The 22 Paths of the Qlippoth and their Servitors:

The Qlippoth are spheres and avenues of primal energy which may be consumed and used to empower the Vampyre Magickian. Most fear the qlippoth as a place of death and negativity, however these energies are primal and represent various elements of the self.

Neptune - KETHER

SATAN or MOLOCH

THAMIEL (ThAMAL):

THADEKIEL + ABRAXSIEL + MAHAZIEL + AZAZAèL + LUFUGIEL

Dual giants, bestial atavistic demons with Bat Wings. This is a form of the Adversary. These spirits seek to continually join their bodies with other spirits and forces - both sexual vampires, draining energy through the heat and desire built energy and by possession. Working as a Vampyre in this sphere represents that you must seek to understand the sexual desires within yourself, the fire of being and what your drives are. Satan is the fiery aspect of the Adversary, understand in the heat of emotion that you must always calm and collect yourself at times - drain with caution, control will keep the Chi/Prana within.

Pluto - CHOKMAH

BEELZEBUB

CHAIGIDEL (ChIGDAL):

**CHEDEZIEL + ITQUEZIEL + GOLEBRIEL + DUBRIEL
+ ALHAZIEL + LUFEXIEL**

Blackened demonic giant-spirits with venomous serpents coiled around them.

Saturn - BINAH

LUCIFUGE

SATERIEL (SATARAL):

**SATURNIEL + ABNEXIEL + TAGARIEL + ASTERIEL
+ REQRAZIEL + ABHOLZIEL + LAREZIEL**

Binah are called the Saterial or Harasiel, the Destroyers whose forms and appearances are gigantic black veiled Heads with Horns, and hideous eyes burning blood red seen through the veil, and they are followed by evil centaurs or bestial figures. Using darkness and the night to take form and project in dreams.

Jupiter - CHESED

ASTAROTH

GAMEHIOTH (GAMChATH):

**GABEDRIEL + AMDEBRIEL + MALEXIEL +
CHEDEBRIEL + A'OTHIEL + THERIEL**

Gagh Shekelah, the Ones of Chaos, and their forms are those of the black, cat-headed Giants. They are also called Aziel, Chazariel and Agniel and related to devouring forces.

Mars - GEBURAH

ASMODEUS

GALEB (GLEB):

GAMELIEL + LEBREXIEL + EBAIKIEL + BARASHIEL

Burners with Flame, these spirits relate to war and aggression, for the Vampyre Magickian this can simply be the energy or motivation to action. They are also called Zaphiel, and their forms are those of enormous black heads like a volcano erupting.

The Sun - TIPHEREETH

BELPHEGOR

TAGARIRIM (TGRRM):

**TAUMESHRIEL + GOBRAZIEL + RAQUEZIEL +
REBREQUEL + MEPHISOPHIEL**

These demons are known as Zamiel, and they are great black giants, opposing each other. They relate to creative chaos.

Venus - NETZACH

BAAL

HARAB-SERAPEL (HRB-SRRAL):

**HELEBRIEL + RETERIEL + BARUCHIEL + SATORIEL
+ REFREZIEL + REPTORIEL + ASTORIEL +
LABREZIEL**

Ghoreb Zereq, or Dispersing Ravens. Their form is that of the hideous Demon-headed Ravens rising from a volcano, also called Getzphiel. Shapeshifting into black ravens, the flight of the bird in the night, the element of fire and air with regards to initiation.

Mercury - HOD
ADRAMALECH
SAMAEL (SMAL):
SHEOLIEL + MOLEBRIEL + AFLUXRIEL +
LIBRIDIEL

Deceivers [Jugglers of skulls], whose forms are that of a dull Demon-headed, dog-like beasts.

The Moon - YESOD

LILITH

GAMALIEL (GMLIAL):
GEDEBRIEL + MATERIEL + LAPREZIEL +
IDEXRIEL + ALEPHRIEL + LABRAEZIEL

Gamaliel, or the Obscene Ones, whose form are those of corrupting, loathsome bull-men, joined together. These demons are also called Nachashiel, Evil Serpents, and Obriel. The spirits of this sphere are of the Blind Dragon-force called Leviathan or Ourabourus. In Qlippothic workings, this sphere relates to LILITH.

The Earth - MALKUTH

NAHEMAH

NAHEMOTH (NHMATH):
NOBREXIEL + HETERIEL + MOLIDIEL + A'AINIEL +
THAUHEDRIEL

Lilith, the Evil Woman, Who has many forms, changes afterwards to a black skinned and fur covered, monkey-like demon whose eyes are pitch black.

These are the names of the Twelve Princes and Tribes of the Qlippoth who are the heads of the months of the year.

BAIRIRON - ARIES (March 20 - April 19th)
-Active Fire

They are from the Dragon Spirit, the one of Flames, the Fourth Evil Force; Samael the Black. Their colors are black and they appear as a Dragon-Lion.

ADIMIRON - TAURUS (April 20 - May 20)
-Fixed Earth

Whose colors are blood, mixed with water and dull yellow and gray. Their form is that of lion lizards who the Vampyre Magickian may use to drink of the vitality of those in large public gatherings.

TzELLADIMIRON - GEMINI (May 21-June 20)

-Mutable Air

Demons whose congealed blood, bronze and crimson. They are like savage triangular-headed dogs whose teeth tear the limbs of those in nightmares. This is restrained desires - they are given substance by such shells. Vampyres may enter the nightmare of another by evoking these spirits, sending and binding dog form-sigils and draining life energy in the nightmare.

SCHECHIRIRON – CANCER (June 21 – July 22)

-Active Water

Spirits whose forms are black their form blended of reptile, insect and like the crab and the lobster, yet Demon-faced. The Vampyre Magickian may seek atavistic knowledge through dreams with these demons, also draining emotions from others when sleeping.

SHELHABIRON – LEO (July 23 – August 22)

-Fixed Fire

Spirits whose colors are fiery, yellow and they appear as merciless wolves and jackals, howling among flames and seeking to devour those in their path. Master these spirits by evoking Shelhabiron and entering the nightmare, visualize your devouring a wolf and its blood, using a belt made of its skin. You can transform yourself accordingly and rise up as a beast.

TZEPHARIRON – VIRGO (August 23rd – September 22nd)

-Mutable Earth

Earth colors, dark forest greens, tan, and their form is partially living yet decaying corpses and zombie like ghouls. These are the corrupted spirits of the shades of the dead. Drink from these corpses in the dream and gain the power of sight. Evoke Tzephariron in evocation workings.

OBIRIRON – LIBRA (September 23rd – October 22nd)

-Active Air

gray and bloated Goblins whose are air spirits. In using the spirits of Lucifuge the Vampyre Magickian may drink from their own fountain of life, consuming their instincts and spiritual detachment from the physical world. These spirits aid in astral projection.

NECHESHETHIRON – SCORPIO (October 23 – Nov 21)

-Fixed Water

A copper dark brown, bloodied color their forms are demonic human headed insects. Death becomes transformation. Use the Necheshethiron when their veil of the living and the dead is thin.

NACHASHIRON – SAGITTARIUS (Nov 22 – December 21)

-Mutable Fire

These demons appear as dog-headed serpents. They are swift and seem to emanate fire in the triangle. Drink deep from them in evocation, drawing in the fire of the spark of the abyss, if binding them to a sigil after evoking, send them forth to burn your target with inner desire – then arising to drain them sexually. You may guard yourself from attacks in the reverse manner.

DAGDAGIRON – CAPRICORN (December 22nd – Jan 19th)

-Active Earth
Their colors are reddish and bright, they appear as devouring flat-shaped fish like piranhas who seek to devour. Use them to guard your body when projecting astrally.

BEHEMIRON – AQUARIUS (Jan 20 – Feb 17)

-Fixed Air

These demons have limbs whose arms are derived from Behemoth, and the color of their forms are black and brown, they appear as awful beasts, like hippopotamus and an elephant, but crushed, or as if their skin was spread out flat over the body of a gigantic cockroach. They are spirits of the air and relate to begetting the new - Behemoth is the point of mastery of the earth from the spirit by continual force.

NESHIMIRON – PISCES (Feb 18 – March 19th)

-Mutable Water

They Neshimiron appear as stagnant watery blue, their forms are as hideous hag - women, almost skeletons, united to the bodies of Serpents and Fishes. The fish swim out of their sexual organs as well. The Vampyre Magickian may drain and utilize them to drain others from the dream. Their instincts and emotions are powerful persuasion tools against another. They make excellent servitors as well. They demand a sexual (masturbation or copulation) sacrifice - upon their talisman.

QLIPPOTHIC FOUNDATIONAL GODS

In the center of the circle is found SAMAEEL and ASMODEUS. Samael appears as the Devil of the Tarot, devouring and consuming life energy - souls are the food of this force. Asmodai or Asmodeus appears as a bloated or bestial man, crouching but arises to crush others with a blood dripping mace or spear. He drains life force in this manner.

The *Southeast* Angle is the Evil Adam or Cain the son, a goat-headed, skeleton-like giant, The thousand-headed Hydra serpent; and the Elder Lilith, wife of Samael, a woman with an ever-changing and distorted countenance who is at times HAG - Young Maiden, Beaten Whore, Vampire woman, beast, bird, owl, etc.

The *Northeast* Angle is Aggereth, the daughter of Machaloth, a fiendish witch with serpent hair, standing in a chariot drawn by an ox and an ass. She is featured in the LUCIFERIAN TAROT.

The *Northwest* Angle is a large Scorpion with a fearful countenance, but standing upright as it were and formed of putrefying water, dripping. With him comes the unnameable one, Abbadon or Apollyon the Destroyer, and his appearance and symbol are of a closely-veiled, black, gigantic shape covered with whirling and cutting wheels which are razor sharp, and in his hand is a vast wheel whence come as it whirls,

multitudes of cat-like demons, Behind him comes Maamah, a crouching woman with an bestial body crawling along the ground like an insect and eating the earth.

And at the *Southwest* Angle is a winged lion and a winged horse drawing in like a chariot the youngest Lilith, the wife of Asmodai/Asmodeus. She is dark, middle eastern woman to the waist, and a man below it, and she appears as though dragging down, with her hands, figures of souls into Hell.

THE THREE EVIL FORCES BEFORE SAMAEI

Qematiel, whose form is that of a vast black-headed Dragon-serpent and he has sorcerous knowledge and power over the force of Kether of the Internal and Averse Sephiroth.

Belial, a black, bloated Man-dragon who spits flies. He who denies God and cares for power and freedom; and he that knows the force of the averse Chokmah.

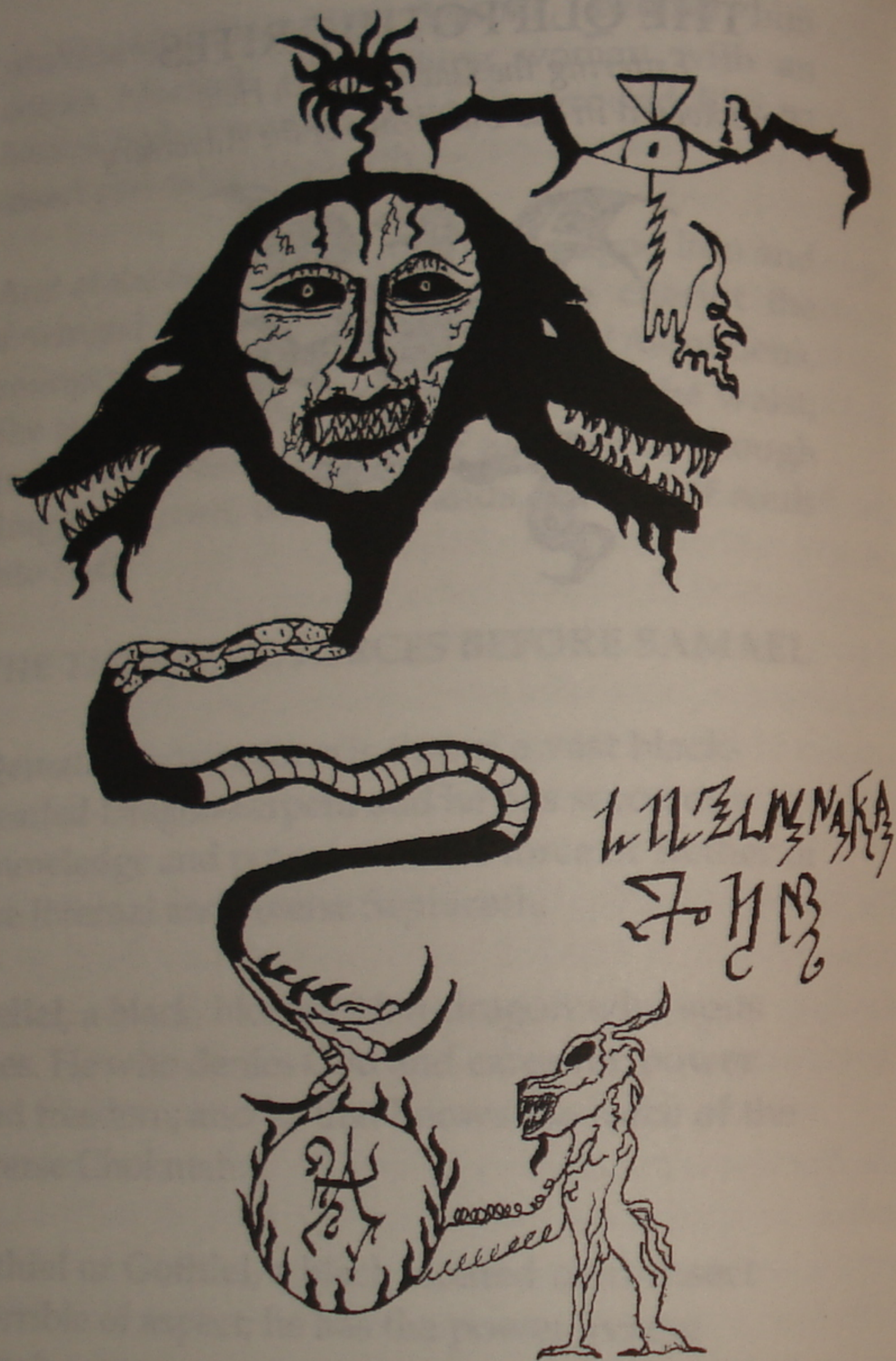
Othiel or Gothiel, a black bloated man-insect horrible of aspect; he has the power averse Binah.

Samael the Black. All of these are of gigantic stature and terrible aspect. Dragon like Ahriman or Tiamat. Hungering for life and astral energy.

THE QLIPPOTHIC RITES

*Entering the Gates of Each Hell
Empowered in the Black Sun of the Adversary*





THE RITUAL OF LILITH THE BEAST

Nahemoth the Earth Goddess
THE EARTH - MALKUTH

NACHASH, I invoke the power of night, of stealth
Raise up to me O horrors of Nahemoth
I seek the lower spirit of Therionick spirits

I call to thee to manifest to my desire, O demonic
hordes:

NAHEMOTH
NOBEXIEL, HETERIEL, MOLIDIEL, A'AINIEL,
THAUHEDRIEL

Hail thou, Mother of the Undead
Who walk in both shadow and flesh

I ensorcel the names of shades, demonic orders to take
form according to my desire:

NAHEMOTH
To whom seduces the flesh of dreams
NOBEXIEL,
Who drinks deep their spirit
HETERIEL,
Hail thou Goddess of the Undead
MOLIDIEL,

Who lacerates the soul to licks with eager tongue
A'AINIEL,
Whose eyes are blackened pools of reflected light
THAUHEDRIEL

Whose skin is corpse pale and flushed with the blood
of the moon

Nachash, Umpesta Thauhedriel
Hail thou Goddess of Beasts, Demons and the Undead
Come thou forth LILITH, QUEEN OF THE BLACK
EARTH

Who appears beautiful, red lips and blackened talons
Whose throne is the Black Onyx and coiled about with
serpents

Who may see through owls and wolves
Through Lions and Beasts of Prey

Lilith, who appears with fire from the waist down

Lilith, who rides upon a terrible beast

Lilith who appears as a black skinned and fur covered

Monkey-like demon, whose eyes are black as pitch

Give unto me, your child, the power of the Black Earth

To Shape shift unto my desire

To haunt and command shades and manes

Who shall guide my path of your Black Arte.

Hail thou Lilith I summon thee forth

Bestial Mother who bathes in the blood of youth

KI-SI-KIL-LIL-LA-KE

SO IT IS DONE!

AN INVOCATION TO LILITH, The Serpents of Gamaliel

The Moon - YESOD

Called the cursed Palace of the Moon

The Sphere of Phantoms, wolves and hungering spirits

ESHETH ZENUNIM

Mother of Darkness

ESHETH ZENUNIM

Of bone-white skin and burning blackened eyes

ESHETH ZENUNIM

Whose hair is midnight black

ESHETH ZENUNIM

Whose body is adorned with coiling serpents

ESHETH ZENUNIM

Whose mouth is blood streaked and stinking of death

ESHETH ZENUNIM

Whose hands are cruel talons, snatching the prey in
nightmares

ESHETH ZENUNIM

Whose feet and legs are of the Beast

ESHETH ZENUNIM

Whose wings carry thou forth in night

KI-SI-KIL-LIL-LA-KE

Queen of the Circle of the Adversary

She is the devourer! She is the Dragon!

Hail she who is eternally hungry for human flesh

Hail she who is eternally thirsty for human blood!

LILITH, I WELCOME THEE GODDESS OF RED
FLAME!

LILITH, I WELCOME THEE GODDESS OF ALL
REBEL SPIRITS!

Hay-yah Heh-Vau-Yod-Heh!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

GEDEBRIEL, MATERIEL, LAPREZIEL, IDEXRIEL,
ALEPHRIEL, LABRAEZIEL

Thou obscene ones, who are corrupting beast like
shapes, move and appear.

Hail thou Nachashiel, Serpents of Darkness
Move and appear

Obriel, manifest! Thou children of Lilith!
Lilith I invoke thee!

I seek the power of Yesod, I seek thy guidance!
You are free and liberated in this world
All of thy demons and lilins

Thy vampyric Lilith, who causes the hearts of men to
desire

Who appears in the dream of the night
And vision of the day

Who burns and devours with nightmare
Who initiates her children to burn and devour with
nightmare

Attacking and draining all she desires
Lilith is welcome here by night and day
She is the Mother of Darkness, who rides a strange
beast

Hail Mother of Night
Who summons demons and devils,
Black arts and mighty spells

And brings them to the service of the Child of
Darkness

Empower me in thy Burning Flame of Life eternal!
So it is spoken and done!

Thou spirit of Living Flame, embrace me!

I call upon thee, O Mother of the Night,
Who awakes the hearts of men
And brings them to the service of the Child of
Darkness
Empower me in thy Burning Flame of Life eternal!
So it is spoken and done!
Thou spirit of Living Flame, embrace me!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

SHEOLIEL, MOLEBRIEL, LIBRIDIEL, LIBRIDIEL
Open now Vortexes over THEUNEL
I seek the power of the Darkened Fire
Serpent-Angel of twelve wings!
Illumina at all points spirit!
Prince of the Kingdoms of the Air!

SHEOLIEL- how thou deceivers!
MOLEBRIEL- Move and appear spirits of desolation
AFUUXRIEL- From the abyss we shall arise
LIBRIDIEL- Ascend spirit of darkness!
Thou Samael, mightiest Archon
Samael, who rises from desolate creation
Let nothing stand in the way of your power
Let nothing stand in the way of your power
THE CADUCEUS OF ASH DAKA
The Vampyre Symbol of Ahriman
The Black Order of the Dragon
SHEOLIEL, MOLEBRIEL, AFUUXRIEL, LIBRIDIEL



THE CADUCEUS OF AZHI DAHAKA
The Vampyre Immortal of Ahriman
Black Order of the Dragon

THE RITE OF VAMPHYRIC WILL
The Essence of the Psyche
MERCURY - HOD

I invoke the Blackened Fire of Transformation
I call unto the essence of Samael, thou Angel of Poison
Who awakens his children as Serpents!
SAMAEL, ascend

I ensorcel the names of shades, demonic orders to take
form according to my desire:

SHEOLIEL, MOLEBRIEL, AFLUXRIEL, LIBRIDIEL
Open now Vortex of Power: THEUNIEL

I seek the spirit of Blackened Fire
Serpent-Angel of twelve wings!
Illuminator and poison spirit!
Prince of the Powers of the Air!

SHEOLIEL- Hail thou deceivers!

MOLEBRIEL- Move and Appear spirits of desolation

AFLUXRIEL- From the abyss we shall arise!

LIBRIDIEL- Ascend spirit of darkness!

Thou Samael, Mightiest Archon

Samael, who rises from desolate creation

Let nothing stand in the way of your power!

Let nothing stand in the way of my creation

As I speak these words we become one

I am the only God that is

Demonic Hordes I summon thee:

SHEOLIEL, MOLEBRIEL, AFLUXRIEL, LIBRIDIEL

Hail those who juggle the skulls of prey
Rejoice to the house of the darkened spirit

ADRAMALACH - Whose furnaces are the devouring
force

King of Fire, whose thirst is eternal,
Thou art the Angel of the Throne
Who was illuminated by Blackened Flame
Who renounced ignorance
Rise through me as I enter thy Palace
Awaken in my spirit

Shall my religion be consuming energy of prey
To become a God of Spirit and Flesh
It is My Will to be as Samael!
It is my Will to be as Adramalech!

Send thy wolves and hounds of darkness to me!
That I shall take their form in the nightmare at
pleasure

To hunt and tear at my prey
And drink deep of their blood!
I rejoice in my predatory spirit!

THE RITE OF THE RAVENS OF DEATH

Astral Projection of the Raven
VENUS - NETZACH

I invoke thee Vortex of THEUMIEL!
HARAB-SERAPEL, Thou ravens of death!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

HELEBRIEL, RETERIEL, BARUCHIEL, SATORIEL,
REFREZIEL, REPTORIEL, ASTORIEL, LABREZIEL

I stand within thy Palace of Darkness!
GHOREB ZEREQ, thou demon headed ravens
Hearken to me! Be at one with my Body of Darkness
Let me take the form of shadow and night!

HELEBRIEL - Thou hungering shade!
RETERIEL - Whose wings of darkness summon forth
the cold wind!

BARUCHIEL - Whose sound is that of death!
SATORIEL - Whose fangs pierce the flesh of the
sleeping!

REFREZIEL - Whose eyes burn in blackened pools
burning with blood!

REPTORIEL - Serpents cloaked in darkness, arise!

ASTORIEL - Shadows arising from the void!

LABREZIEL - Spirits of Fire!

Getzphiel - Ravens of Death Attend!

Grant me the power of transformation and the flight of
dreams!

Hail thou BAAL Lord of Tyre!
Whose altars are stained with the blood of the living!
Whose spirit drinks the life force to exalt existence!
BAAL Lord of Tyre hear me!
I invoke thy majesty and eternal hunger for life!
Whose altars many copulations are had!
BAEL, LORD OF THE EAST ATTEND ME!
I shall have the spirit of thy past sacrifices!
Let the spirit energy fill me!
So it shall be done!

THE CEREMONY OF THE BLACK SUN
The Palace of Shades
THE SUN - TIPHERETH



Hail thou, Black Sun of Vampyric Awakening!
Hail thou, Black Sun of Adversarial Fire!
Hail thou, Tiphereth, the place of Shades and Manes!
I ensorcel the names of shades, demonic orders to take
form according to my desire:

TAUMESHRIEL, GOBRAZIEL, RAQUEZIEL,
REBREQUEL, MEPHISOPHIEL

TAGARIRIM, Hordes of the Black Sun!

TAUMESHRIEL - Demons of Spirit consumed!

GOBRAZIEL - Who walk eternally in night!
RAQUEZIEL - Who know the ways of Darkness!
REBREQUEL - Who drain shadows of vitality!
MEPHISOPHIEL - Spirits who extinguish light!

I shall enter the place of the Dead!
ZAMIEL, Blackened Giants of Power! Encircle and
empower me for I am brother and friend of Darkness
Grant me the knowledge and wisdom of the dead!
ZOMIEL, Awaken Revolt of God!
BELPHEGOR

Lord of the Dead, who gathers and consumes shades
Grant me the power of Necromancy
That I may converse with the spirits of night
Who shall come to me in dreams
Belphegor, whose priests gave you blood and spirit
Who themselves ate the flesh of the dead
Grant me the wisdom of thy spirit!

RITUAL OF THE GATE OF GOLAHAB

The Vampyric Essence of the Black Flame

MARS - GEBURAH

Hail thou Fire Temple, makers of weapons of war!
USIEL - Open thy vortex of power!

GOLAHAB - Spirits of Fire Harken!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

GAMELIEL, LEBREXIEL, EBAIKIEL, BARASHIEL
Those who go forth to rule in strength, War making
demons of lust and fire!

GAMELIEL - Who make the swords of death!
LEBREXIEL - Who makes the mace fall into the skull
of the enemy!
EBAIKIEL - Whose Fires refine the spirit unto greater
powers!
BARASHIEL - Who makes the Athame and Daggers of
Power!

ZAPHIEL - Thou force which erupts as a volcano! I
shall use this force to forge my weapons of Power, my
voice and words of Power! My Blackened Fire will be
fanned by the fuel of souls I devour!

I invoke thee ASMODEUS
Hail thou, the One adorned in Blackened Fire,

thou embodiment of Samael,
Powerful King of Hell!
Thou who rises as Asmodai!
Give unto me the ring of immortality
Who walk upon the dragon's knife-like spine
I shall enter the astral plane and the sleeping chambers
Of who I seek, thou give unto me the power
Asmodeus, I know thy secret name and power
Thou Aeshma, thou who unites the Power of the Six!



Handwritten text in a cursive script, possibly a signature or a name, located below the drawing.

CHAOS RITE OF DISTURBING AND DEVOURING

The Vampiric Order of Azariel

JUPITER - CHESED

OPEN FORTH THE GATE OF CHAOS!

GAMEHIOTH: GAGH SHEKELAH, Cat headed giants who with sharp fang, tear and devour spirits and drink deep their fire!

I ensorcel the names of shades, demonic orders to take form according to my desire:

GABEDRIEL, AMDEBRIEL, MALEXIEL, CHEDEBRIEL, A'OTHIEL, THERIEL, I enter now the Palace of the Disturbers, of Chaos!

AZIEL, CHAZARIEL AND AGNIEL, Hear my voice!
Thou Order of Azariel!

GABEDRIEL - Who bite deep into the spirit!

AMDEBRIEL - Who tear the spirit to consume!

MALEXIEL - Who by sickness drain life!

CHEDEBRIEL - Who by the weight of the dead tear into the sleeping body!

A'OTHIEL - Who is death by the consumption of Life!

THERIEL - Blood-drenched Gods of the Talon!

Let me devour the thought of creation, the Fire of Life itself! Lend me thy power O order of devourers!

ASTAROTH, Thou Spirit of Inspiration, Let me drink unto your Cup of Filth, of the blood which is the life, the fire of angels devoured!

Thou Astarte - Astaroth, who is empowered with the wisdom of heaven and hell, who knows there is no absolute beyond "I".

Who rides upon the Dragon of Darkness, Fallen Angel of Sidon!

Thou Grand Duke of Hell who knows the past and future!

Give unto me the serpent of thy left hand,

O one astride the hellish dragon!

Ruler of weapons, arbitress of the battle!

Framer of all decrees, wearer of the crown of dominion!

Thou art the bestower of strength!

Thou art strong, O Astaroth,

Thou canst violently attain my desire!

O Gutira, who art girt with battle, who art clothed with terror,

Thou wieldest the scepter and the decision, the control

of earth and

heaven!

Hearken Astaroth!

THE INVOCATION OF SATHARIEL

A Calling to the Saturnian Sphere of Night

SATURN - BINAH
OPEN FORTH THE PALACE OF DEATH AND
WISDOM, SATURN:

SATERIEL - SATHARIEL - Who encircles the
Fire with Darkness and Shadow, who awakens
to Godhood! Hear me and let me enter thy
Palace of Night!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

SATURNIEL, ABNEXIEL, TAGARIEL, ASTERIEL,
REQRAZIEL, ABHOLZIEL, LAREZIEL

Thou Spirits of Power, hear me now and empower my
rite of vampyric ascension! Destroying Angels of
Darkness, giant veiled heads with horns of power,
burning eyes of fire and black oil ascend through me;
gather about me the centaurs and beasts of darkness!
Let me take forms in night and go forth to devour in
dreams!

I COMMAND THE POWER OF THE ORDER OF
SHEIREIL - Thou Beasts who are Gods!
SATURNIEL- Of the Scythe of veiled sleep!
ABNEXIEL- Who go forth in night!
TAGARIEL- Whose Eyes surround and drink deep!

ASTERIEL- Who exist in the darkness of the sphere of
night and death!

REQRAZIEL- Who destroy and devour life!

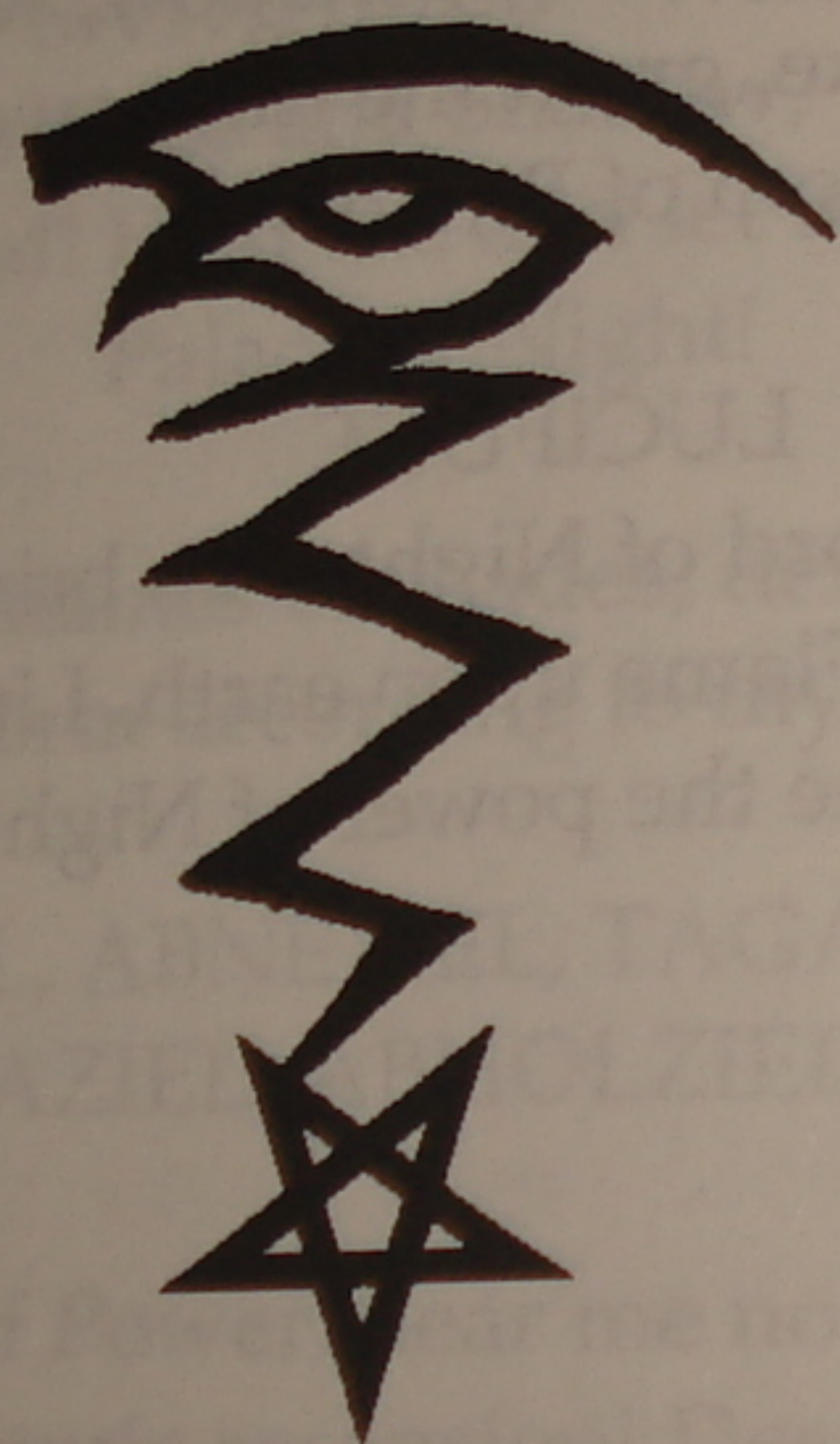
ABHOLZIEL- Horned Gods of Wisdom!

LAREZIEL- Who consume by dreams!

HARASIEL, destroying powers envenom my mind!
GOTHIEL, blackened insect shadow, who is
putrid and deathlike, grant me the power and
wisdom of Binah!

LUCIFUGE

Darkness Bringer, Lord of Night who brings the power
of the Blackened Flame upon earth, I invoke thee!
Bring me the power of Night!



Of Divinity Fallen
Wherein there is no God yet the Self

THE RITE OF DEVOURING GODS

To enter the Palace of the Lord of Flies

PLUTO - CHOKMAH

OPEN FORTH THE COLD REALM OF PLUTO-
CHOKMAH:

CHAIGIDEL!! Hail thou Giants who breed serpents!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

CHEDEZIEL, ITQUEZIEL, GOLEBRIEL, DUBRIEL,
ALHAZIEL, LUFEXIEL

Thou rebellious spirit, Archon and Manifestation
of Darkness, I invoke thee!

VORTEX OF VAMPIRIC SHADES: GHOGIEL,
those who consume the spirits of the temples of
the false God, Attend!

Hail thou, Demonic Servants of Beelzebuth, who
are Giants awakened by blood and flesh, who are
encircled with Serpents and the wisdom of Hell!

CHEDEZIEL - Who is the Wisdom of the Grave
awakened!

ITQUEZIEL - Who is the multitude of Legions!

GOLEBRIEL - Who like Ghogiel go forth to the empty
palaces of God!

DUBRIEL - Who spread the spirit of darkness forth!

ALHAZIEL - Who are those who illuminate others of
God!

LUFEXIEL - Who by Night goes forth as Flies!

O thou Ghogiel, called the Dukes of Esau
Who is Og, the King of Bashan
Hail thou immortal one!
I conjure the Power of assuming forms according
to my desire!

Hearken and rise up, BELIAL, thou bloated
dragon-man who is the power of life and death!
Hail thou, Vampyre born! I seek the powers of
the Air, of Flies and pestilence! I shall awake as
the devouring force of life!

BEELZEBUB

Hail thou, Fly God of Old! Hail thou, Lord of Black
Magickians!

Beelzebub, Lord of Wisdom and Power of Night and
the Burning Heat of the Noontide Sun!

Bat-winged God of the Chalice of Life, offer me the
cup of Black Blood!

Let me drink of thy Divinity and Wisdom!

THE DRACONIAN RITE OF THE ADVERSARY

NEPTUNE - KETHER

OPENING THE BLACKENED FIRE SPHERE OF
KETHER:

Recite while envisioning the Opening of the
Gate, feel yourself manifesting there. These are
the demonic servants of Thamiel, the Adversarial
power of this sphere.

THAMIEL...THAMIEL...FORCE OF CHAOS MADE
ORDER!

I ensorcel the names of shades, demonic orders to take
form according to my desire:

"THADEKIEL, ABRAXSIEL, MAHAZIEL, AZAZAèL,
LUFUGIEL"

"CATHARIEL, Hearken to me Blackened Light
of the Adversary!"

THADEKIEL, *Hail Fallen Spirit, who is Darkness
encircling Fire of Life!*

ABRAXSIEL, *Hail Fallen Spirit, who is Light empowering
Darkness!*

MAHAZIEL, *Hail Fallen Spirit, who consumes and
devours to live forever!*

AZAZAèL, *Hail Fallen Spirit, who knows of the Weapons
of Power!*

LUFUGIEL *Hail Fallen Spirit, who flies against the Light,
Night Bringer!*

QEMATIEL, O thou Vast and Fierce some
Dragon-Serpent, whose face is shadow and
bearded, thy serpent tongue shall whisper the
words of Making and Devouring!

QEMATRIEL Open the gates of Knowledge to
me and give me the power of Kether! I seek the
infernal realms within and beyond!

Hail thou SATAN, STORM BRINGER! Hail thou
Moloch, Fire Spirit!

Giants of Spirit, o thou Nocturnal ones, rise up
thy fire of hunger and immortality, look through
my eyes and illuminate me with thy gifts! I seek
the power of joining with other spirits,
consuming and growing strong in thy Fire!

Just as You MOLOCH devoured spirits in your fire so
shall I!

Empower me with the Blackened Fire of the Immortal
Spirit, that with wisdom and sight I may devour the
spirit of whom I seek!

It is my will to have the place in darkness which I shall
create

A Temple of Spirit for which I dwell
It is my will to attain the union of Thamiel, the
Adversarial Force

THE INVOCATION OF SAMAEEL THE BLACK



Light black candle upon altar with Sigil of
Infernal Union (above) and Varcolaci-Astwihad
Sigil (below).

Have pillow or meditating spot in front of altar.
Visualize Samael the Black as a gigantic black
dragon, terrible and powerful in appearance,
blood red eyes and cruel fangs and talons.

Samael the Black from a vampyric perspective is the primal aspect of life itself – seeking to devour and gain power, strength and security.

The Magickian should have the altar facing the North, the dual direction of both Samael and Lilith.



SAMAEL THE BLACK

INVOCATION OF SAMAEL the BLACK ZAZAS, ZAZAS, NASATANADA ZAZAS!

“To the heart of Chaos I summon thee!
To the infernal darkness to thy throne I seek
To the oceans of blood and the life which flows
therein!

I call thee, primal devourer!
I conjure thee, God of the Hidden Source of Life!
I walk through the hells to seek thee
Infernal Dragon, Lord of the Blackened Fire
Flash thy lightning fires into my spirit
I seek thy cup of immortality

I pronounce the word of Ascension!
Heh-Vau-Yod-Heh!

Here in the Blackened Fire of Spirit
I whisper the words of primal sorcery
To raise up as thee

Samael the Black, whose essence is before me
Draconian Nightmare, primal hunger
Who is flashed with blood and life!
I seek union with thee!

Thou Blackened Dragon, whose cloak is of
darkness
Whose teeth devour the grow strong from the
spirit of light

Drink, consume and grow!

I open my eyes as the Lion headed serpent,
My teeth shall sink deep into my victim!

Let the life force flow unto me!
There is no other God beside me!

I am the destroying force

I am the Life Bringer!

Hail thou, End of All Flesh

Father of Serpents who takes away the Souls
from Flesh

Who devours those who have no light within

I awaken in the Night as the Black Sun

Burning and illuminating in the essence of
power!

BAIRIRON, Dragon-Lion predators!

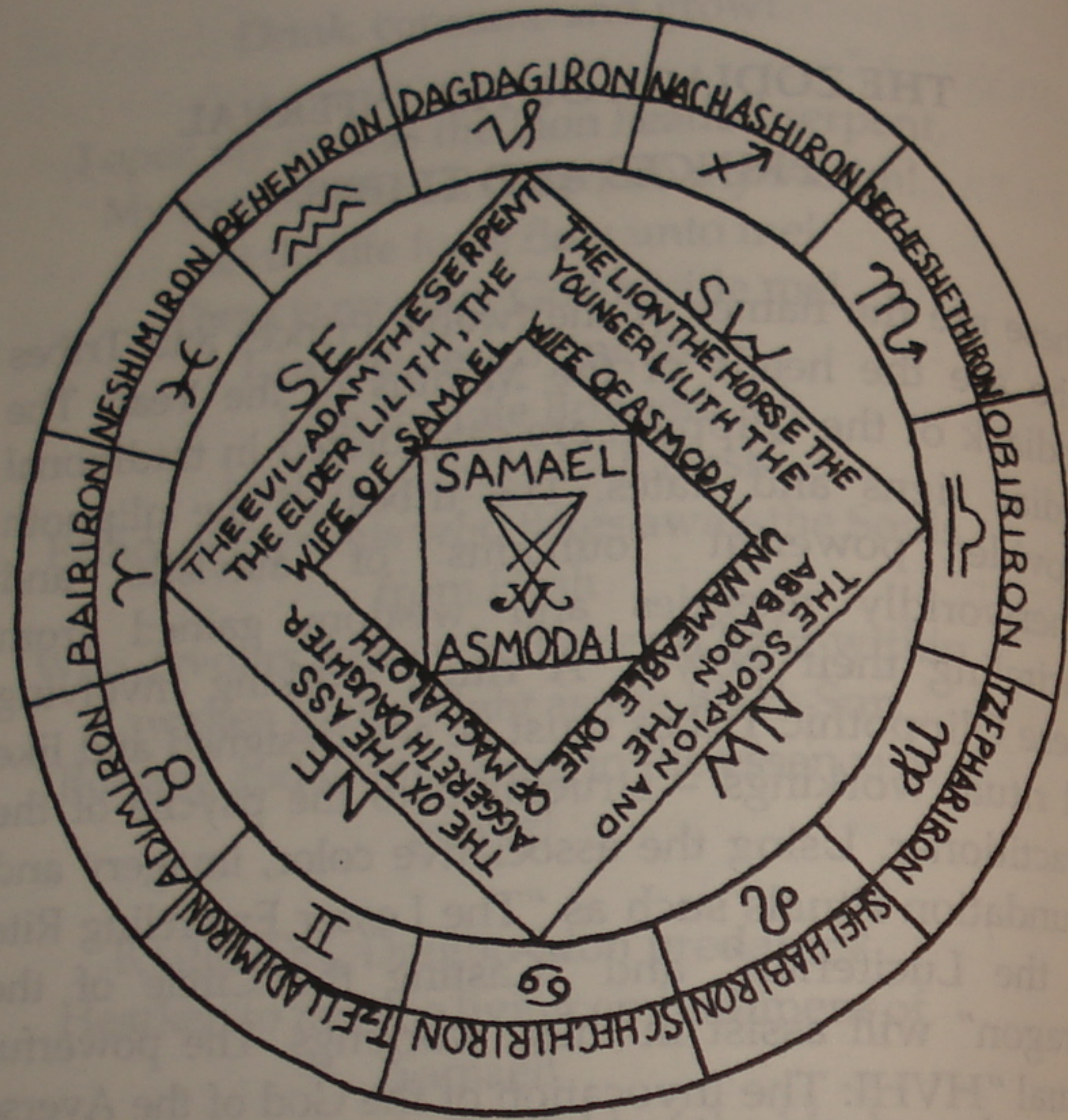
Hearken to me, the living embodiment of
Samael!

Let me grow strong in the light of the black sun!

In darkness I expand!"

THE ZODIACK OF THE INFERNAL PRINCES AND TRIBES

These are the names of the twelve Princes and Tribes who are the heads of the Months of the Year. The Zodiac of the Qlippoth are categorized in traditional zodiac signs and dates. The tribes of the qliploth provide powerful fountains of atavistic and otherworldly energies and wisdom gained from encircling their power. A ritual working involving these Qlippothic Tribes must be self-designed and like all ritual workings - structured to the psyche of the practitioner. Using the associative color, imagery and foundation rituals such as "The Lesser Encircling Rite of the Luciferian" and "Casting the Circle of the Dragon" will assist in these workings. The powerful ritual "HVHI: The Invocation of the God of the Averse Tree, the Adversary" is a structured working invoking the hidden name of the Judeo-Christian "God" and the incommunicable name of Samael the Adversary. In part V of the rite, the Qlippothic Summoning utilizes powerful imagery and Barbarous names of power to invoke the forces of the Qlippoth.



THE GATES AND SIGILS OF THE TRIBES OF THE QLIPTOTH

The symbolism of the Gate or Pathways and the Sigils of the demonic forces of the Qlippoth are associated with entry into the darkness of each particular pathway. When preparing for workings, you may create a gate on parchment or on a floor in chalk if able. How you do it is honestly up to your own preference. The sigils should be drawn on parchment or in a similar manner. If working with the forces for an extended amount of time or if you have a deep resonance with them, you may seek to have it inscribed in metal, wood or clay.

CONCERNING VAMPYRISM OF THE QLIPTOTH

The Qlippothic Orders are called unclean and evil, yet those who drink from these Therionick ecstasies will now the power of these shells or husks of shadow. The Vampyre Magickian must seek to absorb the powers and make their powers associated to your own psyche, thus becoming a part of you. As a God or creator, by summoning, empowering and devouring these powers you expand your own spirit and mind. Please consider or rather be warned that Qlippothic spirits may seek to devour your spirit if you do not absorb theirs. The Luciferian or Vampyre Magickian must be ruthless in intent and devour - you are simply causing your own ascension as a God or Goddess!

THE GATE

The gateway to each Qlippothic tribe is associated with each sign of the Zodiac. Obviously, the most resourceful way to enter each cell is to use the timing of the gate based on the dates of the astrological connection. You may enter each gateway by performing an invocation which beholds the attributes of the demonic powers of each particular tribe. The Tribes of the Qlippoth rule 490 legions of spirits except for Tagaririm whose domination is estimated at sevenfold that of the others. Lilith holds domination over 480 legions, thus is the number of her power in the times of night.

THE SIGIL

The sigil of each Demonic Tribe and Prince is associated with a specific form or type of energy or power. The mind of the sorcerer is the key to how these powers manifest. The sigils are very simple, almost barbaric in their formation beside the circle. The reason for this is to strip away the extensive aspects of magick and to reach the core attribute of sorcery: to make

dreams flesh (i.e. to become something real or result oriented). Using the elements to empower your workings and sigils may be extremely beneficial for the Magickian who is unafraid of "getting dirty". I have spent numerous years working with "primal" elements: human bones, toad remains, animal bones, serpents and other associative elements.

ARCH-DEMONS

The Deacons of the Twelve Signs, or Arch-Demons are attributed to specific days of conjuration. The attributions of the Goetic demons are under the rule of Paimon, Amaimon, Egym and Uriens. You may use the invocations from Luciferian Goetia or the workings mentioned before.

VAMPYRISM AND RITUAL WORKINGS

Qlippothic forces by definition and by method of evocation are vampiric and require life force or energy to bring them to manifestation. They require blood of the magickian during the operation to manifest. Spirits do manifest from the Chi or Qi energy of the sorcerer as well. Each spirit requires a blood offering to manifest - this may be a simple cut on the arm of the sorcerer (no harming or animals, children or others!). The blood offering will give the spirits energy to manifest in form. If invoking or calling them inward, an initial offering may be required however once they emerge in the mind they will feed from your energy accordingly. To avoid any prolonged parasitic effect, the Vampyre may use techniques I have provided to devour them accordingly - absorbing their wisdom and causing it to manifest in the psyche. Be it known I do not advocate blood offerings: how you perform sorcery is up to you however if you feel compelled to practice you should follow simple guidelines and do not harm another living being.

THE SIXFOLD CONJURATION OF QLIPTOTHIC FORCES

There are Six Steps steps in evocation of Arch-Demons:

1. CASTING THE CIRCLE OF THE DRAGON (Bible of the Adversary),
2. The Lesser Encircling Rite of the Adversary (Bible of the Adversary)
3. The invocation of Azal'ucel (Bible of the Adversary)
4. The Opening of the Astral Gate
5. The Conjuration of the 72 Spirits of the Shemhamforasche (Luciferian Goetia) - if calling Arch-Demons (sigils given in L.Goetia as well). OR "HVHI: The Invocation of the God of the Averse Tree, the Adversary" (Liber HVHI).
6. Invoking the Tribe of the Qlippoth

BAIRION

PLANET: Mars

SIGN: Aries

GOETIC DEMONS

Aries 0 - 4 March 21 - 25 **Ipos**
Aries 5 - 9 March 26 - 29 **Glasya-labolas**
Aries 10 - 14 March 30 - April 3 **Furfur**
Aries 15 - 19 April 4 - 8 **Marax**
Aries 20 - 24 April 9 - 14 **Renove**
Aries 25 - 29 April 15 - 19 **Botis**

INCENSE: Sulfur, Musk

The Bairion are derived from the Fourth Evil, or Rebel Spirit, namely Samael the Black. The Adversarial Spirit has shared his fire and initial form with this tribe of Qliphothic Demons, or rebel spirits. This is THE EMPEROR of the "Luciferian Tarot"; his Fire is mingled with his Bride, Lilith to beget a form terrible and strong. Their colors are dull red and black, and their form is that of a Dragon-Lion.

The Bairion are associated with Aries, the astrological element of Fire. As the planetary ruler of Bairion is Mars, there is some association with Asmodeus as well. This is a fiery, vital and creative tribe of spirits, which inspire spiritual rebellion. As they are impulsive, mistakes and misunderstandings may occur if not taken carefully. The spirits of Bairion may be invoked with BAY-RI-ON chanted in the form of a Mantra, the Magickian may hold the Ruby stone to solidify this process. Bairion will inspire the conscious mind to gather the leadership qualities you may have, to bring them to the surface.



THE OPENING OF THE ASTRAL GATE - MARS

Prince of Demons GALEB I evoke thee! Be liberated and open
forth thy gate!

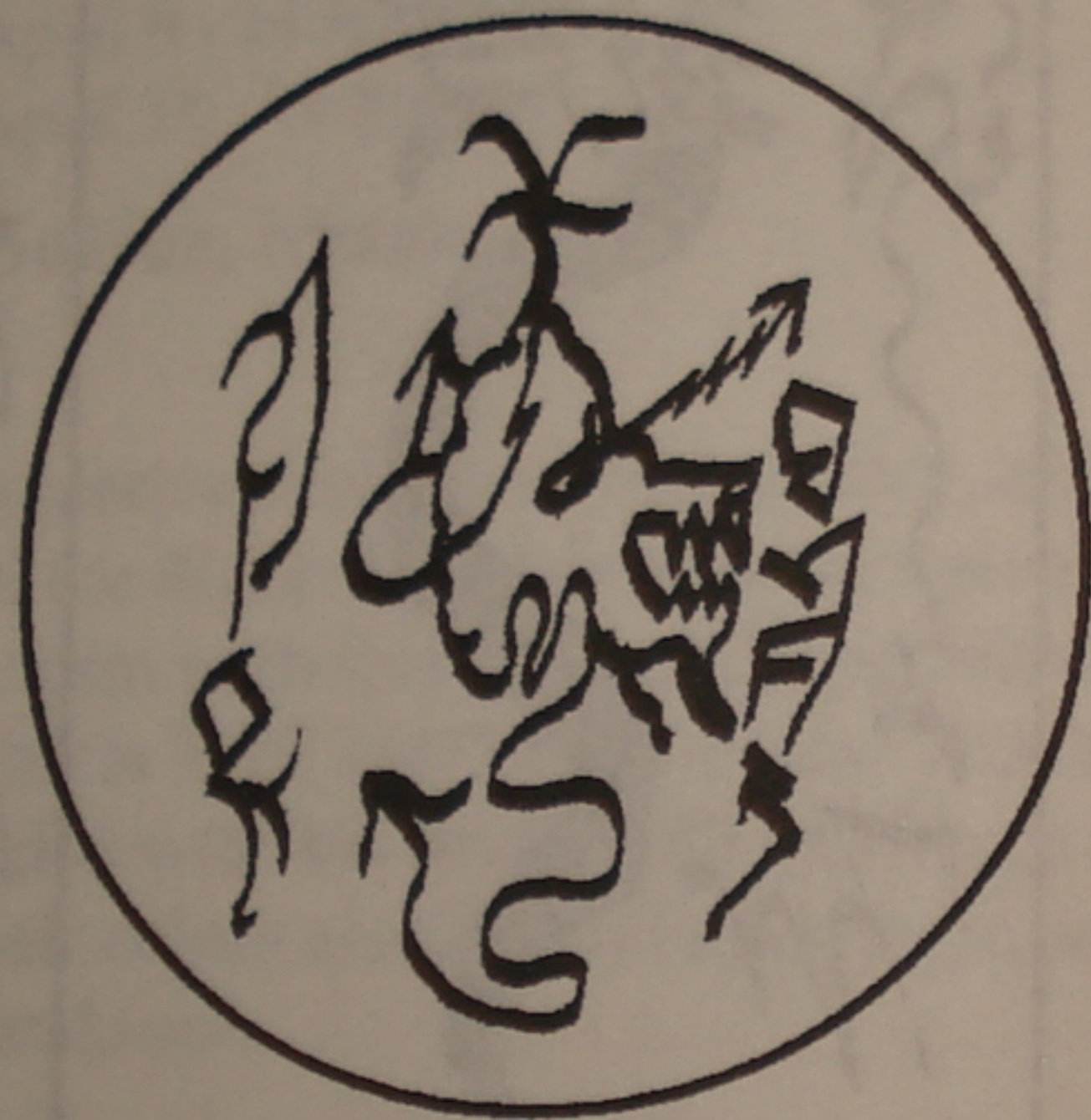
GAMELIEL + LEBREXIEL + EBAIKIEL + BARASHIEL

Spirits of Darkness, thou Dragon-Lions move and appear!
Bairion (pronounced BAY-RI-ON), Bairion, Bairion I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon, Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

BAIRION! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

ADIMIRON

PLANET: EARTH (and Venus)

SIGN: TAURUS

GOETIC DEMONS

Taurus 0 - 4 April 20 - 24 Salleos

Taurus 5 - 9 April 25 - 29 Bathim

Taurus 10 - 14 April 30 - May 4 Valefor

Taurus 15 - 19 May 5 - 9 Aim

Taurus 20 - 24 May 10 - 14 Bime

Taurus 25 - 29 May 15 - 20 Astaroth

INCENSE: Benzion or Patchouli

Whose colors are like blood mixed with water, a dull yellow and gray. Their form is that of a Lion-Lizard, they are emanations of Yaltabaoth in the form of the Lion-Serpent.



**THE OPENING OF THE ASTRAL GATE
-EARTH**

Demoness and Vampyre NAHEMOTH I evoke thee! Be
liberated and open forth thy gate!

NOBRIXIEL + HETERIEL + MOLIDIEL + A'AINIEL +
THAUHEDRIEL

Spirits of Darkness, thou Lion-Serpents move and appear!
Adimiron (pronounced Adi-mirri-on), Adimiron, Adimiron I
summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Adimiron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

TZELLADIMIRON

PLANET: Mercury

SIGN: GEMINI

GOETIC DEMONS:

Gemini 0 - 4 May 21 - 25 Buer

Gemini 5 - 9 May 26 - 31 Foras

Gemini 10 - 14 June 1 - 5 Goap

Gemini 15 - 19 June 6 - 10 Marax

Gemini 20 - 24 June 11 - 15 Marbas

Gemini 25 - 29 June 16 - 21 Botis

INCENSE: Storax

Their colors are limpid blood, bronze and crimson. They are like savage triangular-headed dogs and wolflike beings. They are nearly identical to the demonic shades of "Satanic Copulations" from ADAMU - Luciferian Tantra and Sex Magick.



THE OPENING OF THE ASTRAL GATE -MERCURY

Prince of the Powers of the Air, SAMAEL I evoke thee! Be
liberated and open forth thy gate!

SHEOLIEL + MOLEBRIEL + AFLUXRIEL + LIBRIDIEL

Spirits of Darkness, thou Wolf-like and Therionick powers,
move and appear!

Tzelladimiron (pronounced Ta-zella-dee-mai-ron),
Tzelladimiron Tzelladimiron I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Tzelladimiron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

SCHECHIRIRON

PLANET: Moon

SIGN: Cancer

GOETIC DEMONS:

Cancer 0 - 4 June 22 - 26 **Gamigin**

Cancer 5 - 9 June 27 - July 1 **Amon**

Cancer 10 - 14 July 2 - 7 **Ronove**

Cancer 15 - 19 July 8 - 12 **Forneus**

Cancer 20 - 24 July 13 - 17 **Leraje**

Cancer 25 - 29 July 18 - 22 **Marchosias**

INCENSE: Jasmine, Sandlewood

Their colors are black, and their form blended of Reptile, Insect,
and Shell-fish, such as the crab and the lobster, yet demon-faced
withal.



THE OPENING OF THE ASTRAL GATE -THE MOON

Prince of Demons, GAMALIEL, who is given power by LILITH I evoke thee! Be liberated and open forth thy gate!

GEDEBRIEL + MATERIEL + LAPREZIEL +

IDEXRIEL + ALEPHRIEL + LABRAEZIEL

Spirits of Darkness, thou Insect and Reptilian Power, move and appear!

Gamaliel (pronounced Gama-li-el), Gamaliel, Gamaliel I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon, Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Gamaliel! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and Blackened Fire!"

SHELHABIRON

PLANET: SUN

SIGN: Leo

GOETIC DEMONS:

Leo 0 - 4 July 23 - 27 Baal

Leo 5 - 9 July 28 - Aug. 1 Beleth

Leo 10 - 14 August 2 - 7 Paimon

Leo 15 - 19 August 8 - 12 Belial

Leo 20 - 24 August 13 - 17 Asmodai

Leo 25 - 29 August 18 - 22 Purson

INCENSE: Olibanum, Rose

Their colors are fiery and yellow, and their form like merciless wolves and jackals.



THE OPENING OF THE ASTRAL GATE -THE SUN

Prince of Demons, TAGARIRIM, I evoke thee! Be liberated
and open forth thy gate!

TAUMESHRIEL + GOBRAZIEL + RAQUEZIEL +

REBREQUEL + MEPHISOPHIEL

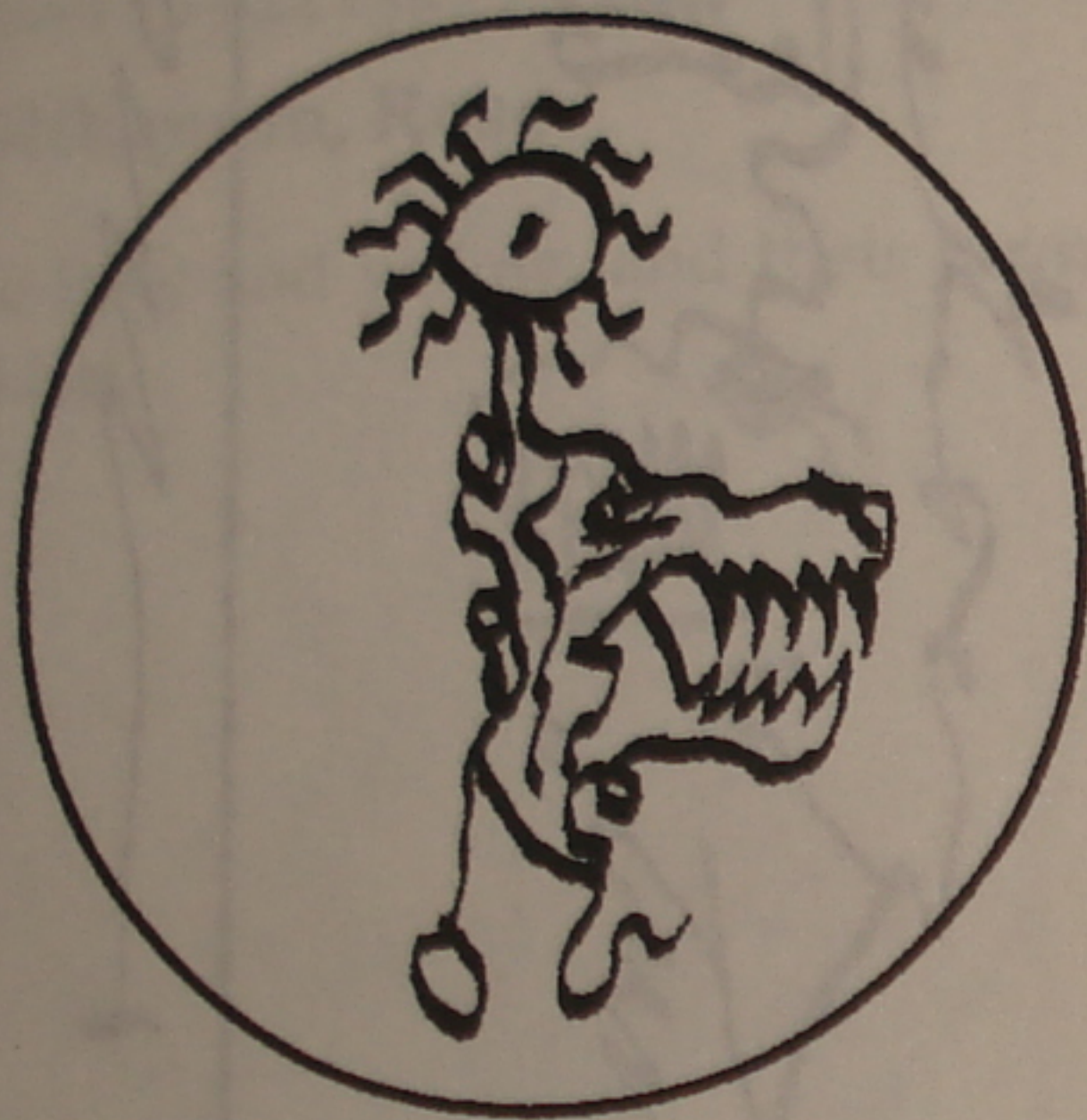
Spirits of Darkness, thou merciless wolves and jackals, move
and appear!

Tagaririm (pronounced TA-GAR-RI-RIM), Tagarrim, Tagaririm
I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Tagaririm! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

TZEPHARIRON

PLANET: Mercury

SIGN: Virgo

GOETIC DEMONS:

Virgo 0 - 4 August 23 - 27 Buer

Virgo 5 - 9 August 28 - Sept. 1 Foras

Virgo 10 - 14 September 2 - 7 Marax

Virgo 15 - 19 September 8 - 12 Goap

Virgo 20 - 24 September 13 - 17 Marbas

Virgo 25 - 29 September 18 - 22 Botis

INCENSE: Storax, Frankincense

Whose colors are like those of the Earth, and their form like
partially living yet decaying corpses.



THE OPENING OF THE ASTRAL GATE -MERCURY

Prince of the Powers of the Air, SAMAEL I evoke thee! Be
liberated and open forth thy gate!

SHEOLIEL + MOLEBRIEL + AFLUXRIEL + LIBRIDIEL

Spirits of Darkness, thou Undead Manes and Animated
Corpses, move and appear!

Tzephariron (pronounced Ta-zeph-far-ri-ron), Tzephariron,
Tzephariron I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Tzephariron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

OBIRIRON

PLANET: Venus

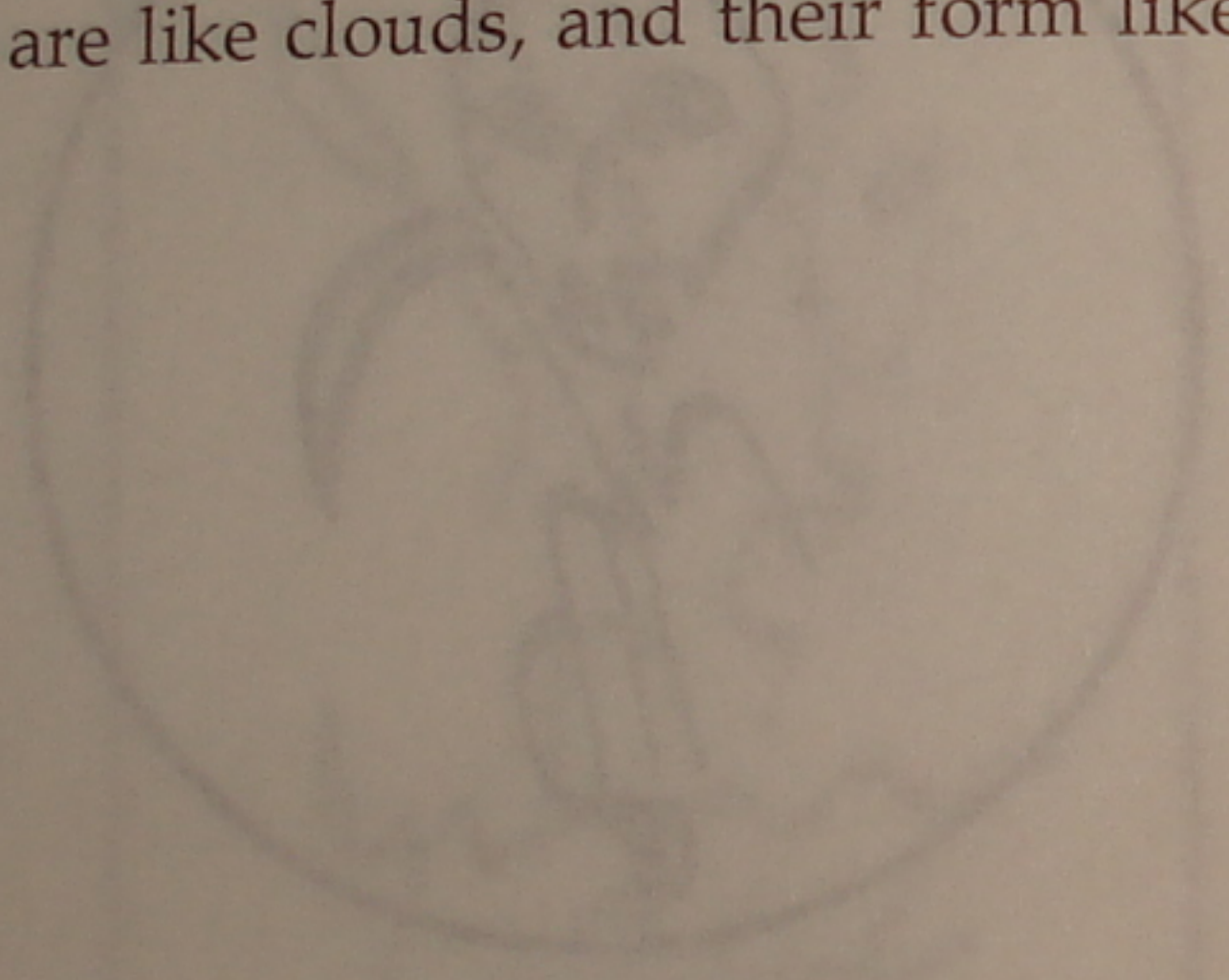
SIGN: Libra

GOETIC DEMONS:

- Libra 0 - 4 September 23 - 27 Zepar
- Libra 5 - 9 September 28 - Oct. 2 Salleos
- Libra 10-14 October 3 - 7 Berith
- Libra 15 - 19 October 8 - 12 Allegos
- Libra 20 - 24 October 13 - 17 Bathim
- Libra 25 - 29 October 18 - 22 Agares

INCENSE: Benzoin, Orange Blossom

Whose colors are like clouds, and their form like grey, bloated goblins.



THE OPENING OF THE ASTRAL GATE -VENUS

Prince of the Demons and Powers of Night, HARAB-SERAPEL I evoke thee! Be liberated and open forth thy gate!

HELEBRIEL + RETERIEL +

BARUCHIEL + SATORIEL + REFREZIEL + REPTORIEL +
ASTORIEL + LABREZIEL

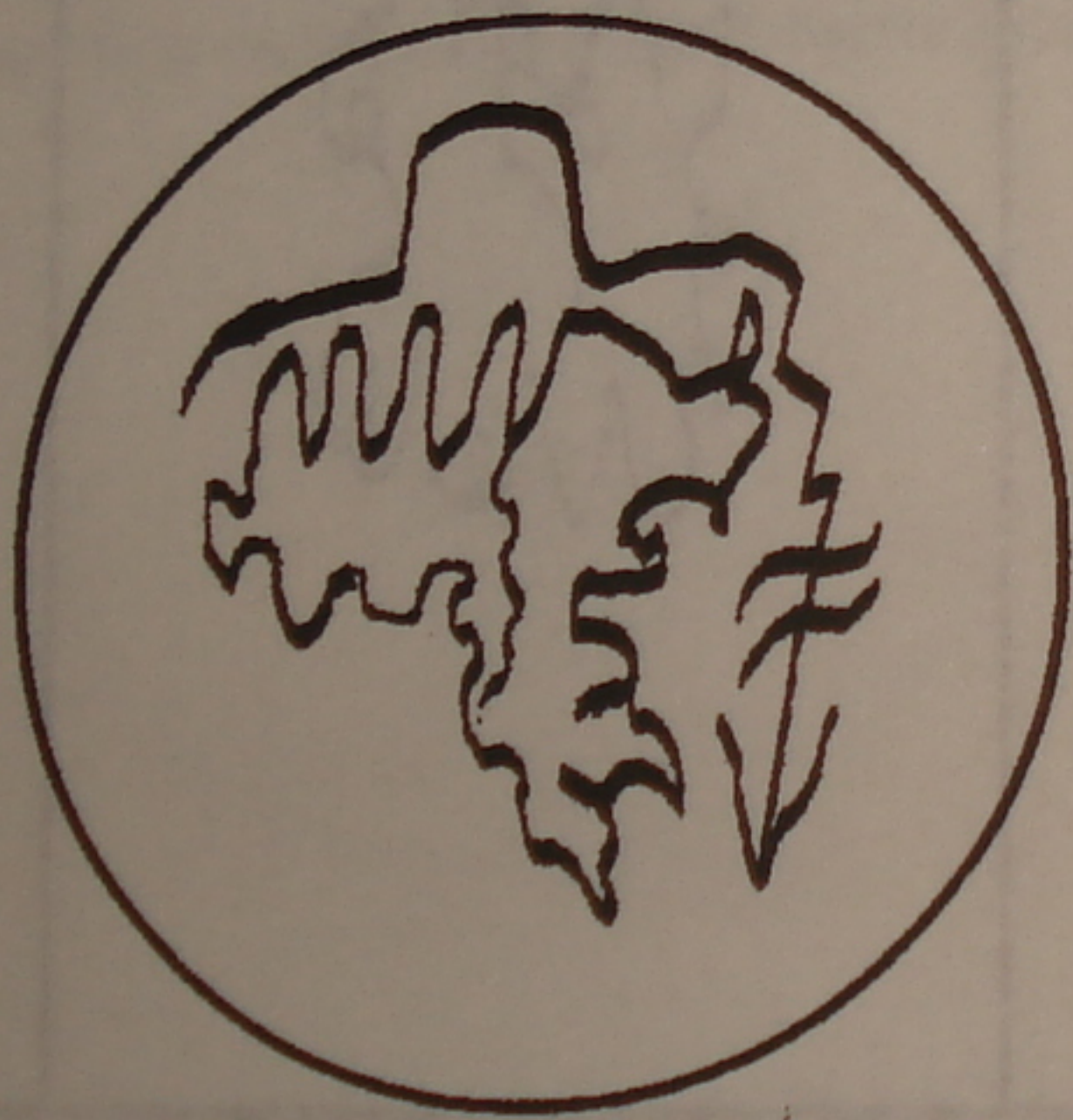
Spirits of Darkness, thou hidden shadows and creatures of
darkness, move and appear!

OBIRIRON (pronounced Obir-ri-ron), OBIRIRON, OBIRIRON, I
summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

OBIRIRON! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

NECHESHETHIRON

PLANET: PLUTO

SIGN: Scorpio

GOETIC DEMONS:

Scorpio 0 - 4 October 23 - 27 Ipos

Scorpio 5 - 9 October 28 - Nov. 1 Glasya-labolas

Scorpio 10 - 14 November 2 - 6 Marax

Scorpio 15 - 19 November 7 - 12 Renove

Scorpio 20 - 24 November 13 - 17 Botis

Scorpio 25 - 29 November 18 - 22 Bifrons

INCENSE: CINNIMON, DAMINANA or
GALANGLE

Their color is like copper, and their form like that of a devilish
and almost human-headed insect.



THE OPENING OF THE ASTRAL GATE -PLUTO

Prince of the Demons and Powers of Night, CHAIGIDEL I
evoke thee! Be liberated and open forth thy gate!

CHEDEZIEL + ITQUEZIEL + GOLEBRIEL +

DUBRIEL + ALHAZIEL + LUFEXIEL

Spirits of Darkness, thou demonic insect, thou semblance of
human flesh, move and appear!

Necheshethiron (pronounced Nech-esh-thi-ron),
Necheshethiron, Necheshethiron, I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Necheshethiron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

NACHASHIRON

PLANET: Jupiter

SIGN: Sagittarius

GOETIC DEMONS:

Sagittarius 0 - 4 November 23 - 27 **Barbatos**

Sagittarius 5 - 9 November 28 - Dec. 2 **Buer**

Sagittarius 10 - 14 December 3 - 7 **Vassago**

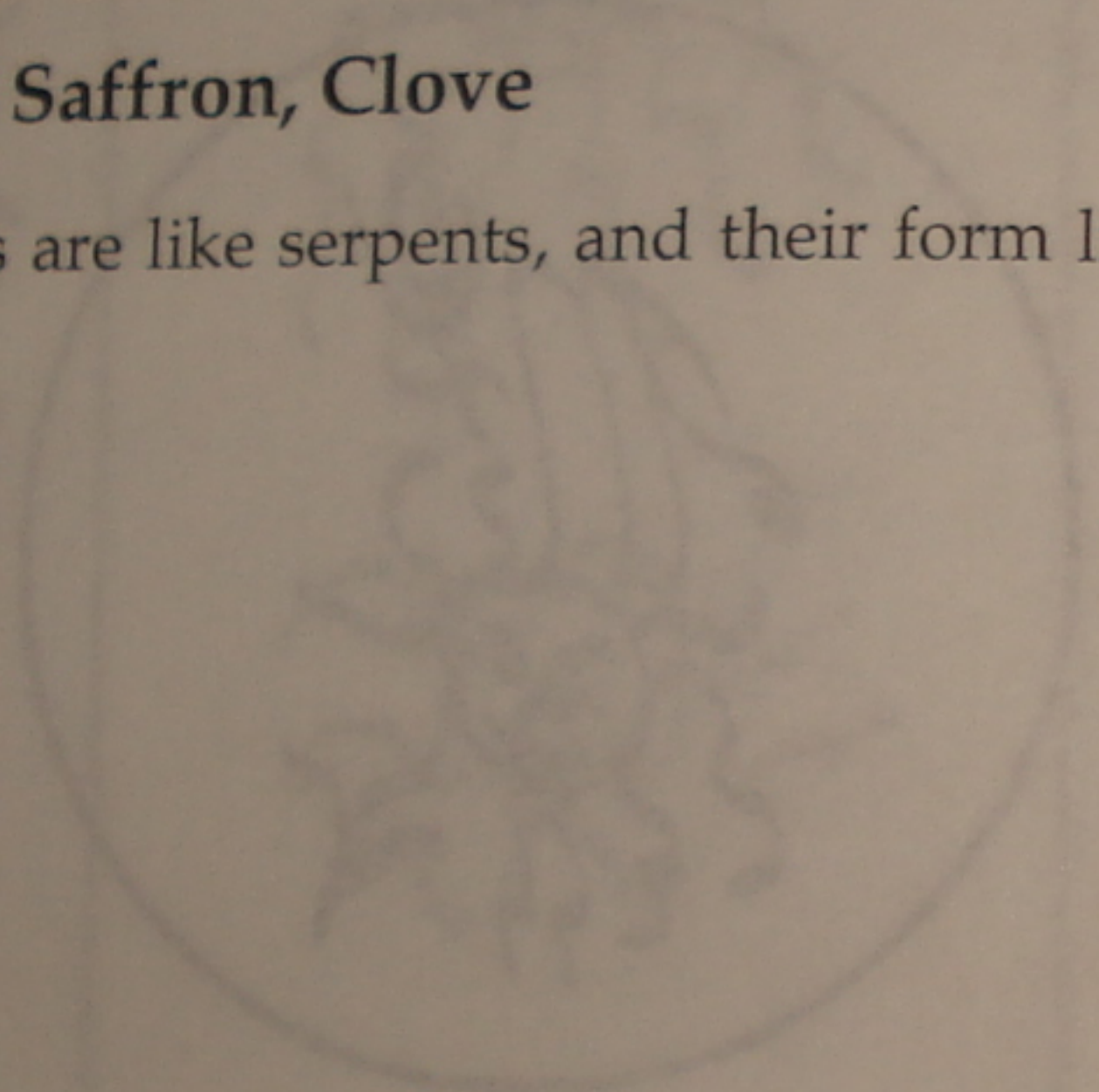
Sagittarius 15 - 19 December 8 - 11 **Stolas**

Sagittarius 20 - 24 December 12 - 16 **Sitri**

Sagittarius 25 - 29 December 17 - 21 **Seere**

INCENSE: Saffron, Clove

Whose colors are like serpents, and their form like dog-headed serpents.



THE OPENING OF THE ASTRAL GATE -JUPITER

Prince of the Demons and Powers of Night, GAMEHIOTH I
evoke thee! Be liberated and open forth thy gate!

GABEDRIEL + AMDEBRIEL + MALEXIEL +

CHEDEBRIEL + A'OTHIEL + THERIEL

Spirits of Darkness, thou Therionick Serpents, move and appear!

Nachashiron (pronounced Nash-a-shi-ron), Nachashiron, Nachashiron, I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon, Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Nachashiron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

DAGDAGIRON

PLANET: Saturn

SIGN: Capricorn

GOETIC DEMONS:

Capricorn 0 - 4 December 22 - 26 Sabnock

Capricorn 5 - 9 December 27 - 31 Vine

Capricorn 10 - 14 January 1 - 5 Haagenti

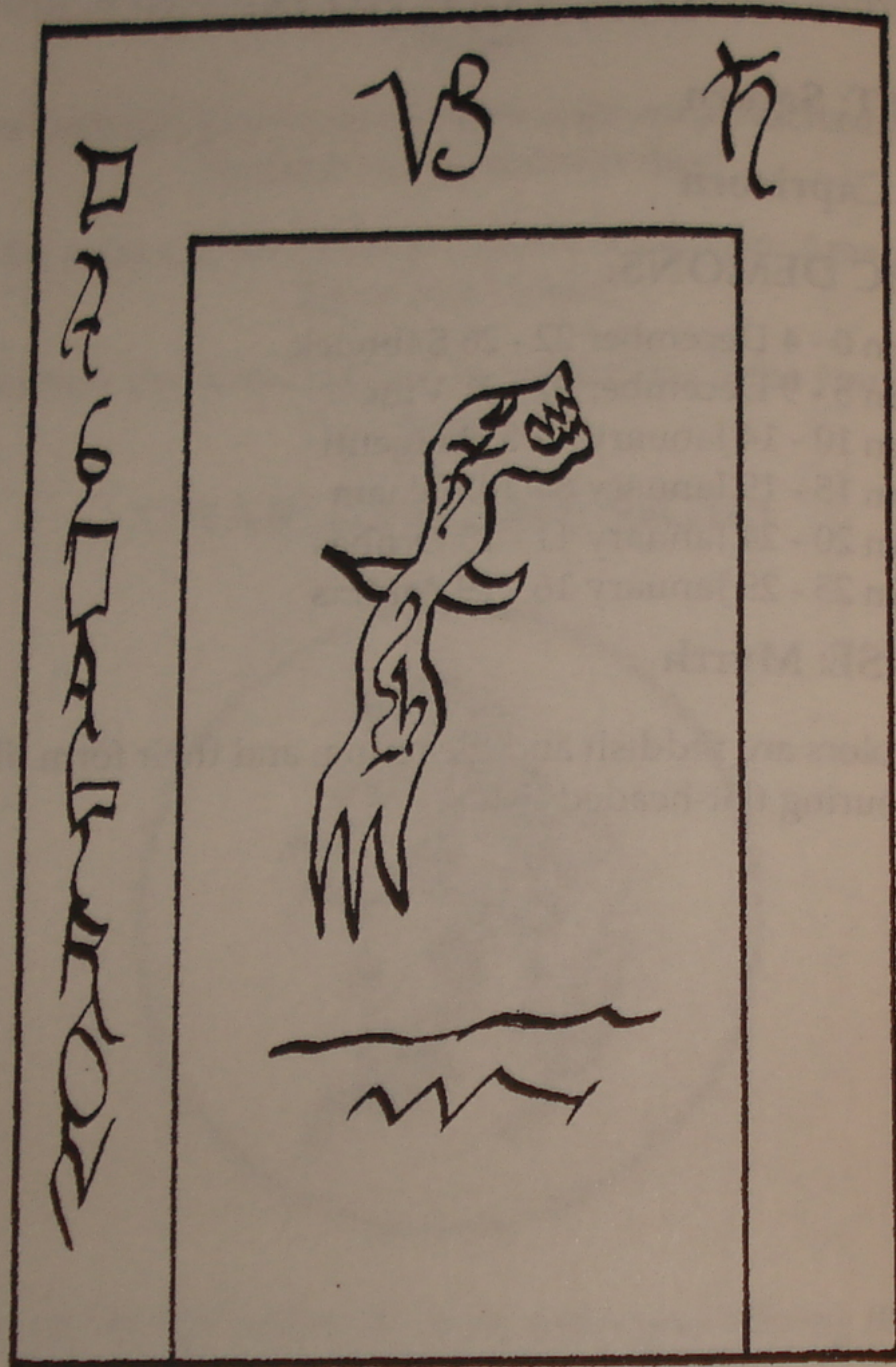
Capricorn 15 - 19 January 6 - 10 Balaam

Capricorn 20 - 24 January 11 - 15 Orobas

Capricorn 25 - 29 January 16 - 19 Andras

INCENSE: Myrrh

Whose colors are reddish and gleaming, and their form like vast and devouring flat-headed fish.



THE OPENING OF THE ASTRAL GATE -SATURN

Prince of the Demons and Powers of death, SATERIEL I
evoke thee! Be liberated and open forth thy gate!

SATURNIEL + ABNEXIEL + TAGARIEL +

ASTERIEL + REQRAZIEL + ABHOLZIEL + LAREZIEL +

Spirits of Darkness, thou abyssic dwellers, move and appear!
Dagdagiron (pronounced Dag-da-giron), Dagdagiron,
Dagdagiron I summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Dagdagiron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

BEHEMIRON

PLANET: URANUS and SATURN

SIGN: Aquarius

GOETIC DEMONS:

Aquarius 0 - 4 January 20 - 24 Phoenix

Aquarius 5 - 9 January 25 - 29 Vepar

Aquarius 10 - 14 January 30 - Feb. 3 Crocell

Aquarius 15 - 19 February 4 - 8 Dantalion

Aquarius 20 - 24 February 9 - 13 Focalor

Aquarius 25 - 29 February 14 - 18 Zepar

INCENSE: Violet

Whose name is derived from Behemoth, and their colors are black and brown, and their forms those of awful beasts like hippopotamus, and an elephant, but crushed flat, or as if their skin was spread out flat over the body of a gigantic beetle or cockroach.



THE OPENING OF THE ASTRAL GATE -SATURN

Prince of the Demons and Powers of death, SATERIEL I
evoke thee! Be liberated and open forth thy gate!

SATURNIEL + ABNEXIEL + TAGARIEL +

ASTERIEL + REQRAZIEL + ABHOLZIEL + LAREZIEL +

Spirits of Darkness, thou abyssic dwellers, move and appear!
Behemiron (pronounced Behe-mi-ron), Behemiron, Behemiron I
summon thee!

By the names of the Infernal Powers of Paimon, Amaimon,
Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
desire!

CHARGING THE SIGIL:



*Focus on the Sigil within the circle, make your offering there.
Visualize the form of the Demon.*

Behemiron! I summon thee to bring me power and wisdom

That which I desire! I am the only God that is!

Hearken and come to my aid O serpent of darkness and
Blackened Fire!"

NESHIMIRON

PLANET: NEPTUNE

SIGN: PISCES

GOETIC DEMONS:

Pisces 0 - 4 February 19 - 23 **Barbatos**

Pisces 5 - 9 February 24 - 29 **Buer**

Pisces 10 - 14 March 1 - 5 **Vassago**

Pisces 15 - 19 March 6 - 10 **Stolas**

Pisces 20 - 24 March 11 - 15 **Sitri**

Pisces 25 - 29 March 16 - 20 **Seere**

INCENSE: Amber

Whose colors are of a stagnant gleaming watery hue, and their
forms like hideous women, almost skeletons, united to the
bodies of serpents and fishes.



**THE OPENING OF THE ASTRAL GATE
-NEPTUNE**

Prince of the Demons and Powers of the Adversary,
THAMIEL I evoke thee! Be liberated and open forth thy gate!
**THADEKIEL + ABRAXSIEL + MAHAZIEL + AZAZAèL
 +LUFUGIEL**

Behold thou, Abraxas, Blackened Sun who is murder and love!
 Hail thou Mahaziel, devouring shade of the spirit of Blackened
 Fire, Hail thou Azazel, Thou Watcher made flesh, who awakens
 humanity! Hail thou Lufugiel, thou who flies the light, who is
 wisdom and night! Thadekiel, thou adversarial spirits!

Spirits of Darkness, move and appear!

Neshimiron (pronounced Nesh-i-mi-ron), Neshimiron,
 Neshimiron I summon thee!

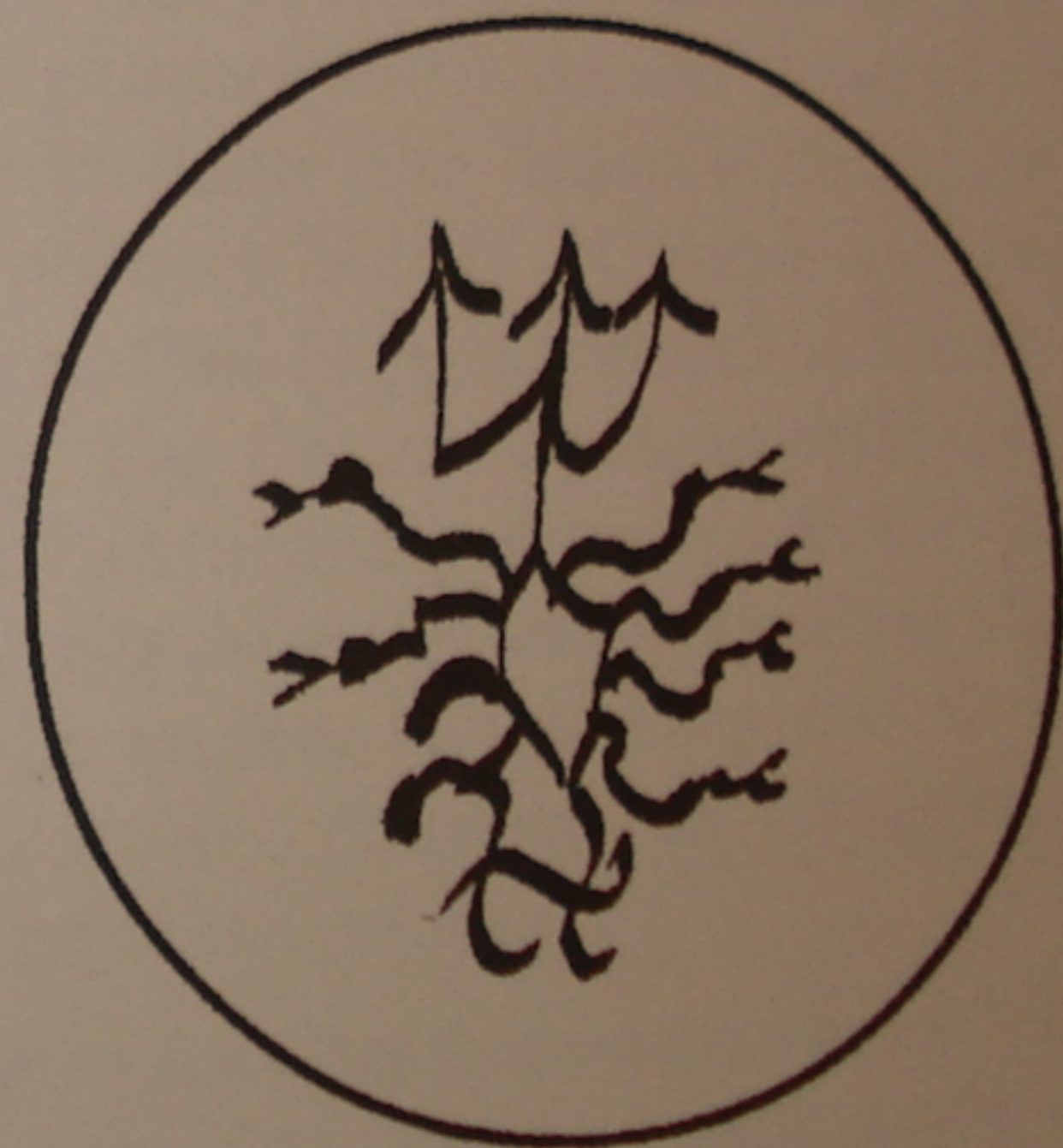
Thy Goddesses of Darkness, thou devouring succubi, thou
 Crone-age mothers arise!

Thy women of seduction and the draining of life to beget more
 life arise!

By the names of the Infernal Powers of Paimon, Amaimon,
 Egym and Uriens!

I offer now my blood (Qi or Chi energy) to clothe you in my
 desire!

CHARGING THE SIGIL:



SUMERIAN & CHALDEAN DARKNESS



Chaldean Magic has provided an ancient and potent system of sorcery with a primary focus on the underworld and demons. Firstly, to understand the balance found in such ancient cultures, the primary source of these cuneiform inscriptions came from the scribes of Assurbanipal, a literate king of ancient Assyrian times. The Demon Gods, mentioned numerous times as being Seven in primary power, are the foundation points along with the Egyptian Set and Apophis as the first Vampyres. The Gods of the ancient Babylonians and Assyrians were often complex in nature compared to Christian theology, their demons were equally complex.

The general term for Chaldean demons is Utuq, rather we shall go deeper into the concepts and explore the titles. In order to conjure up the ancient current of Vampirism, the demons must be embraced as powers of nature and of the psyche. The

Maskim demons are quite powerful, more so than the any others, often possessing dual or Adversarial natures. This is the Luciferian current in practice before the word could even be perceived. Look even to Tiamat, our Vampyric Mother, who is darkness and hunger personified, yet a powerful Sorceress and the Mother of the Gods.

Often, starting out magickians will ask me if "The Necronomicon" is real. So many learned Magickians are quick to stamp it out, saying it is merely a fictional work. My response has always been that the outline and structure of the rituals in the book as well as the demons mentioned are historical from Chaldean in origin. The workings presented here will be meaningful to those who wish to practice potent sorceries associated with the Adversarial current.

CHALDEAN & ASSYRIAN DEMONS

The MASKIM are divided into seven classes, hence a foundation for the Seven Headed Dragon of the Apocalypse. Maskim means "layer of ambushes" or "ensnarers", these demons dwelt in the bowels of the earth, more powerful and terrifying than any other god or demon class in this ancient magickal lore. These same demons are also associated with the luminaries, being "phantoms of flame" and demons "of the ignited spheres", drawing an exact parallel association with the lore of Ahriman creating ArchDaevas and attaching them to the planets, granting Aeshma or Eshm the power of bringing and focusing their power.

The Babylonians had an understanding that there were numerous types and classes of demons, all having specific powers.

THE ALU - This was a devil or storm demon, a rebellious spirit. It is said that this spirit spreads itself over a man and overpowers him on his bed, drinking blood from his breast.

THE GALLU - Associated with Lilith as well, this demon has relation to the word Mula meaning "Star" and is visible by the light it gives off.

AHHAZU - A robbing spirit meaning "to seize", from a vampyric perspective an astral fiend who goes forth to pierce and drain the astral light of the sleeping.

NAMTARU - the Demon of Pestilence, manifested as a God of the Underworld, who serves Ereshkigal. This powerful demon was able to send forth plagues to the earth and to other individuals.

ERESHKIGAL - The "Great Lady Under the Earth", the bride of Nergal, the God of the Underworld, War and the planet Mars. The Goddess of the Underworld is considered a primal vampyric force. In the Tale of Ishtar descending into the Underworld, Ereshkigal insists that she leaves pieces of clothing at the gates. This is one early foundation of Vampyric Magick - the use of clothing to drain and gather Chi or Energy. Ereshkigal is perhaps the shadow aspect of Ishtar, her own True Will or Luciferian Angel. The key to this is the process of Ishtar passing through the seven gates, finally to emerge and face the Daemoness Ereshkigal.

LABARTU - A Hag-Demon, associated with a Vampyre.

UTUG-HUL - Evil Spirit

A-LA-HUL - Evil Demon

GIDIM-HUL - Evil Ghost

MULLA-HUL - Evil Devil

LILUU - Phantom (feminine)

LILITUM - Nightwraith

ARDAT-LILII - Handmaid of the Phantom

LABASSU - The Specter

KINGU - The Vampyre who was general of Tiamat's army of chaos. He was given the power of her Will and the keeper of the Tablets of Destiny. It was the blood of Kingu in which man was made - thus empowering our daemonic heritage as the Children of Tiamat!

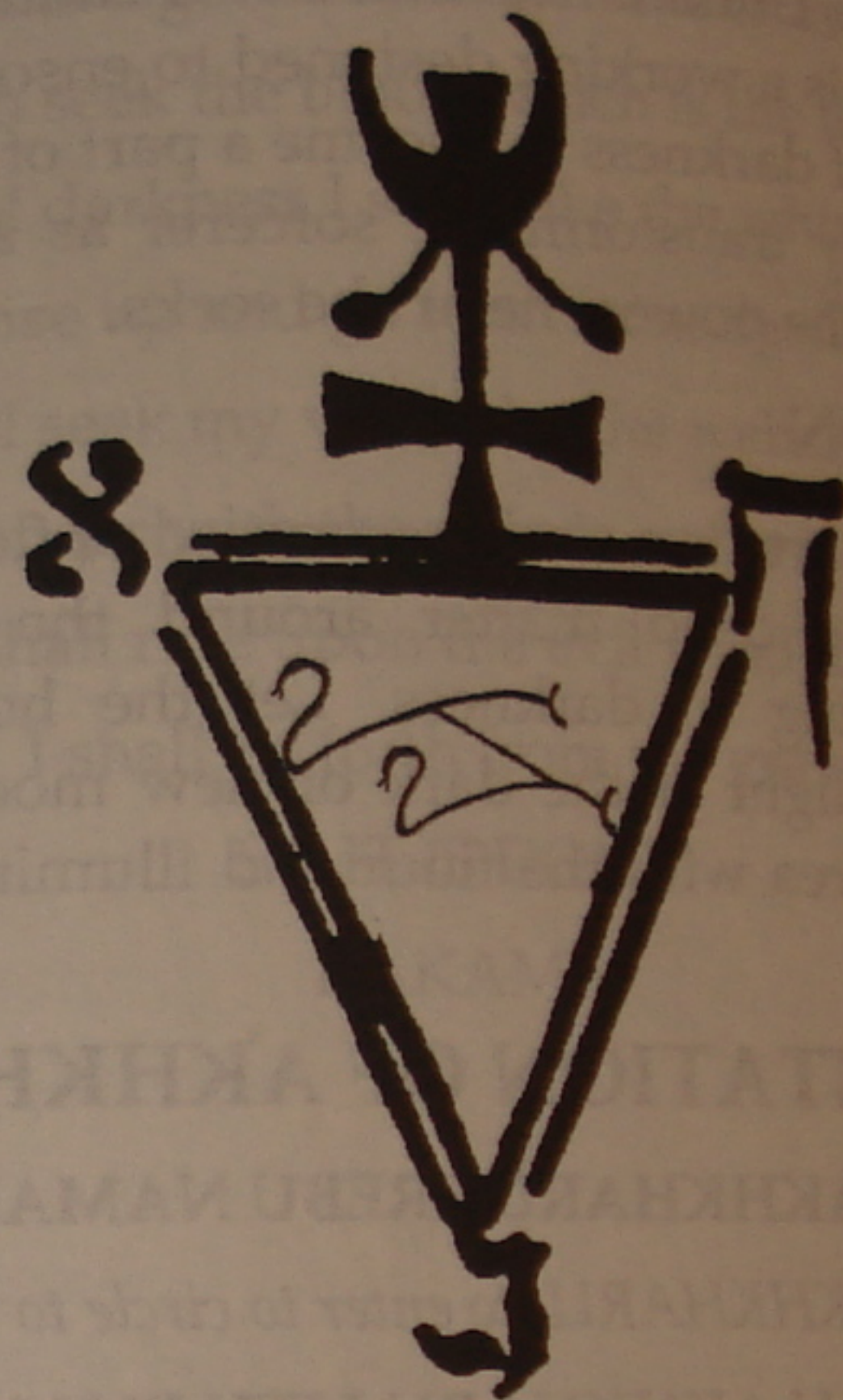
LABARTU - The Phantom (being the masculine or feminine, traditional the HAG DEMON)

AKHKHARU - The Akhkharu is an ancient demon-vampire who appears in a class of three vampiric daemons called the Innin and "The Enormous Uruku". These beings were associated with the nightmare and astral plane due to their abyssic natures and air-spirit bodies. The Accadian word for Akhkharu is Rapganmekhab, the second is the Phantom and the Accadian word is Rapganme and in Assyrian Labartu. The Accadian name for the third called the Spectre is Rapganmea and in Assurian Labassu. The Akhkharu, or Vampire is an ancient blood-drinking spirit. An interesting connection between the Akhkharu and devouring corpses is related to the element of Fire.

LAMASHTU - A female Vampire-spirit of Ancient Sumeria.

THE WORM - The Legend of the Worm of ancient Sumerian and Babylonia presents a Vampire type serpent which emerged from the marshes, asking for blood to drink. Specifically, Marshes are considered a fetid place where demons and ghosts dwell, where sickness and death haunts those who drift off near it. The Worm is associated with the term Drauga of ancient Persia, being also Worm or Dragon. The Worm in this instance is obviously a powerful serpent-dragon who seeks blood.

Attuning one with the Vampyre-primordial force is essential in align the mind-set or paradigm of the magickian. The Worm had association with teeth problems, when the gums bled. Utilizing the primal aspect of the Worm as the Vampyric primordial associating with self-transformation.



SIPTU MUSHU UTUKKU AKHKHARU **THE INCANTATION OF THE NIGHT SPIRIT** **AKHKHARU**

To cloth the self in primal darkness

The Vampyre Magickian, utilizing the ancient current of the Adversary will evoke the shade of the Akhkharu and invoke it within his or her own body, once coiling in the mind, shall absorb it and assume its forgotten streams of wisdom - the very nature of the predatory blood drinker of the desert and forbidden wastelands.

The Circle of Babylonian Sorcery is called Zisurru, which is made of flour and acts as a boundary against so-called "evil" spirits. The Vampyre Magickian utilizes these primal methods of sorcery to encircle his being and to focus and channel the spirit and energy of invocation into the circle.

The Siptu Mushu Utukku Akhkharu or Incantation of the Night Spirit Akhkharu is a working designed to ensorcel or gather the primal shadow of darkness to become a part of the sorcerer. The intent is to partly transform the sorcerer as a vampyric force who will absorb the powers he or she seeks.

PREPARATION

The Sorcerer may create a circle composed of flour in the area of working. Sprinkle dead matter around the circle of flour, making an offering to darkness. Let the hour of darkness approach on the light of the dark or new moon. The Sorcerer will encircle his area with the flour and illuminate single black candle.

INCANTATION OF AKHKHARU

SAHALU AKHKHARU EREBU NAMASU BA'U

I call forth AKHKHARU to enter to circle to come forth

SAHALU AKHKHARU LITU ELU UTLU

I call forth AKHKHARU in strength to rise up, to embrace

HASU ZISURRU EREBU UGU

Hasten to this Magick Circle and enter through the top of my skull

KATAE INIM IKLIU

I utter the Words of Darkness

NARBU SURBU AKHKHARU MUPAD

Great and Powerful AKHKHARU I invoke thee

NI-KUSNININ TU IKLII USUDRA

I shall transform into a vessel of Darkness for Eternity

LAMSATI IMHUL

Fly upon the Evil Wind

ZIG NIDUTU AHAZU ALALU ZURA-AP SATU TIRTU

To Rise up from Desolate Places, to bind, to bite and drink their spirit

I am the God which Seizes man and woman

I have gone forth from the Grave
To seek the blood which is the life
That all forms of darkness I seek, like the whirlwind of storms
To rise up and go forth from the Grave
I shall seek my victim by the web of night
To grow stronger with the energy as the law of the talon

I shall ride upon the evil windblasts

I shall go forth from the grave

SO IT IS DONE!

KAKAMA!



PREPARATION OF THE HAG-DEMON (Labartu)

Lighting a single black candle, use the following incantation - visualize the form being created as you call it forth. Then once the incantation is spoken, when you feel the presence of the Labartu, close your eyes and call it in - absorbing it completely. Do not hesitate once this is done, save Labartu overcomes you.

LABARTU!

Demoness from the Underworld come forth!

Issuing from the Abode of Bel

I conjure thee Rushing Hag Demon!

Labartu whose head is that of a demon

Whose shape is as the Whirlwind

Whose face is the deep shadow of the Forest

Whose hand is claws and blades cruel and sharp

Whose foot is silent

Come thou forth to me!

ALAKU LABARTU **The Astral Vampyric Rite of Feeding**

The Vampyre Sorcerer may create a sigil representing the Labartu, the Vampyre Hag-Demon of ancient Chaldean sorcery, to assume the astral form of this spirit and seek one to feed from their Chi or Energy in the time of night.

Holding the sigil, a single red candle should be lit, the invocation said and focus on the work. Visualize the victim, as you recite each line carefully and slowly, see your astral body changing shape and rising up, going to perform the task. With each chant, visualize and feel the action being performed in spirit, notice what you see around you, all you feel. As you draw in energy from the, feel it flow back to your physical body, meditating in your Temple of Chaos.

ITTU UTUKKU SUTU LABARTU
(Appear as Spirit form LABARTU)

ATU
(to See)

BA'ARU UTUTU
(To hunt the chosen)

ALAKU LAMSATI SUDDINNU
(To go forth, to fly)

EREBU
(To enter)

ZARABU PARAKU
(To Restrain, to have power over)

RIDU
(To Seize, to Hold)

UTLU NASAKU
(Embrace, to Bite)

SAHALU USULTU
(To draw forth from the Vein - referring to Chi, Prana or Spirit Energy)

KATU PURSITU KALAPU
(To End, to Move away)

KU PIKURTU LAMSATI
(Cord, reference to the Astral Cord connecting to the Physical Body, to fly back)

TO REND AN ENEMY TO SLOW SICKNESS

This Incantation should be employed with caution - what you perform as a curse you cannot take away. As a Spiritual Predator, a Vampyre the curses you lay to someone to perish may haunt you if unsure of action. NEVER PERFORM A CURSING RITE "to see if it works", the results can BACKFIRE and cause you much pain. Be warned.

Holding a piece of material, hair, photo or something personal to the intended, have a wax candle in the image of a person or a pillar candle. It should be black or purple. Holding the candle over a black flame, you will hold the item in your hand and join both together. Breathing calmly, speak over the flame each night

until candle is melted and destroyed. Bury it with fresh raw meat in the earth. Forget about the victim. Each night the ritual is performed, envision their energy growing lower as your drain it, visualize their continued weakness, sickness and lack of energy. Draw it in during the rite.

INCANTATION:

The Evil Spirit within me hath set a net
The Evil Demon within me hath set a net
The Evil Ghost within me hath set a net
The Evil Devil within me hath set a net
The Evil God within me hath set a net
The Evil Fiend within me hath set a net
The Evil Hag-Demon within me hath set a net
So that this victim will fall sick of headache
So that this victim (name) shall fall sick of fever

TELAL! Thou Bull of Darkness

TELAL! Thou who devours flesh and makes blood
flow!

TELAL! Who drinks the blood of life!

TELAL, who injures the images of the Gods!

TELAL who begets serpents!

TELAL, who feeds upon Blood I ensorcel thee!

(Visualize the victim, as you recite each line carefully and slowly, see your astral body changing shape and rising up, going to perform the task. With each chant, visualize and feel the action being performed in spirit, notice what you see around you, all you feel. As you draw in energy from the, feel it flow back to your physical body, meditating in your Temple of Chaos.)

ITTU UTUKKU SUTU TELAL

(Appear as Spirit form TELAL)

ATU

(to See)

BA'ARU UTUTU

(To hunt the chosen)

ALAKU LAMSATI SUDDINNU

(To go forth, to fly)

EREBU

(To enter)

ZARABU PARAKU

(To Restrain, to have power over)

RIDU

(To Seize, to Hold)

UTLU NASAKU

(Embrace, to Bite)

SAHALU USULTU

(To draw forth from the vein - referring to Spirit-
Energy)

ASASU GALATU NARABU

(To oppress, to frighten to break)

SAHALU USULTU RIDU

(To draw forth from the vein to hold - referring to Spirit-Energy)

KASASU KARRU MASU IKIMU NARU
(To cause destruction, to Drain, to Smite)

SAHALU USULTU

NASAKU NAZAKU NIKU
To Bite, To Destroy to Slay)

KATU PURSITU KALAPU
(To End, to Move away)

KU PIKURTU LAMSATI
(Cord, reference to the Astral Cord connecting to the Physical Body, to fly back)

END RITE

SEVEN PHANTOMS OF FLAME

or

SEVEN DEMONS OF IGNITED SPHERES

The Seven Maskim or Ensarers are demons which dwell in the bowls of the earth, yet are considered so much more powerful than others. These demonic forces take specific shapes of animals or beasts of prey and so-called hostile elements. The description of these seven gods is as follows:

"Of these seven the first is the South wind...

The second is a dragon, whose mouth is opened...

That none can measure.

The third is a grim leopard, which carries off the young ...

The fourth is a terrible Shibbu ...

The fifth is a furious Wolf, who knoweth not to flee,

The sixth is a rampant ... which marches against god and king.

The seventh is a storm, an evil wind, which takes vengeance..." -

RC Thompson, The Seven Evil Spirits

Being powerful Daemons, these forces are antinomian powers which are not bound to perceptions of specific moral "good" or "evil", they are considered "evil" simply due to their association with elements and predatory animals. The Shibbu mentioned in later Babylonian versions presents a serpent, while the rampant... is mentioned as a Giant. The association with the Nephillim may be present here, the giants who devour flesh and drink blood.

ENSORCELLING THE SEVEN GODS OF DARKNESS

The dwelling of the Gods of Darkness is a Vampiric rite of assuming the forces of nature within and outside of the mind - body - soul. The Vampyre Magickian who desires a type of "transmogrification" who shall become something other based on ancient powers and Gods of Darkness. After the mythological time of Tiamat, the Primal Vampyress and creator,

there is the powers of her children. The Seven Gods of Darkness may hold relation to the powers of the later legend of the Dragon of the Apocalypse. The Circle of Sorcery and tracing the ground in flower is not to keep the gods out - rather to encircle and control the energy of the ritual itself, calling it within to absorb. The Vampyre Adept may look to the rites of the Yatuk Dinoih to find correspondences to the Seven and the ArchDaevas as created by Ahriman, given control to the sorcerous spirit Aeshma, who focuses and directs their power. This is the work of the Vampyre Magickian - to control these forces within and utilize their abyssic power to grow and expand in wisdom and strength, thus becoming DAEMON.

PREPARATION: Let the Sorcerer prepare the rite with a bowl or thurible of black flame, burn the incense of sulfur and myrrh. The circle may be traced of flour, sprinkled with the dead matter of toad or bones of an associated animal. Before the rite begins, seven black candles lit (if space constrains, one is workable) and take some bone or dead matter, placing it over the candle or thurible, burning it. As the flame ignites the dead matter and it turns to smoke recite "ba nām i âharman" and "DRUJ-I-NASU", sanctifying the working to the spirits of primal darkness.

Use a rope or beads which are seven in number, touch each during the invocation.

INVOCATION OF THE SEVEN GODS OF DARKNESS

THE OPENING OF THE ABYSS

I OPEN FORTH THE GATES

ZAZAS ZAZAS NASATANADA ZAZAS!

Raging storms come forth from the abyss!

I call thee Seven Gods of Burning Spheres!

I call thee Seven Gods of Malevolence!

I call thee Seven Phantoms of the Flames!

I call thee Seven Phantoms of the Celestial Spheres!

NAMTAR OPEN THE GATES TO THE ABYSS!

INVOCATION OF THE POWERS OF THE ABYSS

Spirits of the Abyss I conjure thee!

From the depths of the palace of the Abyss I call thee!

Male they are not, female they are not!

In the midst of the abyss is their path, against all others!

Baleful powers of the darkness I call thee, Rise up as I ensorcel thee!

Dragons of the Abyss, of timeless existence I call thee!

It is my Will for us to become ONE in my Circle!

NAMTAR BRING FORTH THE POWERS OF THE ABYSS!

Spirits of the Abyss REMEMBER!

INVOCATION OF THE POWERS OF THE AIR

Spirits of the Empyrean I conjure thee!

Seven Spirits of the Air, who rush forth where they wish!

Where no man nor woman may bar entrance!

Who seek the beds of sleeping at Night!

Who devour life by Day!

I ensorcel thee Seven Powers of the Air!

For we are as One, the Powers of Darkness and Light made ONE!

Mighty winds which hunt in the heavens, I summon thee!

Thick clouds of darkness who make twilight the sky I summon thee!

Gusts of Winds who cast gloom over the Day, I summon thee!

IMKHULLU, Evil Wind and Powers of the Air I Summon thee!

From the Heights of the Empyrean to the Flash of Lightning I
call thee!

Arise to me, that NONE may oppose me!

NAMTAR BRING FORTH THE POWERS OF THE WIND!

Spirits of the Powers of the Air REMEMBER!

INVOCATION OF THE POWERS OF THE INFERNAL

Spirits of the Infernal I conjure thee!

Thou Spirits of Caves and the places of the Black Earth I conjure
thee!

Mountain Spirits I call thee, resting where the light does not
touch!

Maskim, thou ensorcellers of power who dwell in the Air!

Gigim, thou powers of darkness!

Utuq, thou powers of the desert!

To the Seven dwelling in the Dark places, Smell the Dead
Matter!

Hearken to the Smoke! Come thou forth!

NAMTAR BRING FORTH THE POWERS OF THE INFERNAL
REALMS!

Spirits of the Infernal Realms REMEMBER!

INVOCATION OF THE SPIRITS OF THE EARTH

Spirits of the Earth I conjure thee!

The Seven who go forth upon the Earth I conjure thee!

The Seven who proceed from the Earth I conjure thee!

The Seven who unfold themselves in the Earth I conjure thee!

NAMTAR BRING FORTH THE POWERS OF THE EARTH!

Spirits of the Black Earth REMEMBER!

INVOCATION OF THE SPIRITS OF WATER

Spirits of the Water I conjure thee!

Thou Depths of the Ocean and places of Water do you sleep!

I summon thee Daemons of the Depths!

Dragons of the Depths do encircle me and rise up!

I conjure thee Spirits of Water!

NAMTAR BRING FORTH THE SPIRITS OF THE WATER!

Spirits of the Depths REMEMBER!

INVOCATION OF THE SEVEN DAEMONS OF DARKNESS

Seven are they!

Powers of Primal Darkness!

Thou greatest powers of the elements and the Underworld and
Heavens!

Thou Great Ensorcellers!

Thou Great Vampires and Devouring Beasts!

The Seven who proceed from the Western Mountains!

The First who is the South Wind!

The Second who is a Dragon whose mouth devours!

The Third the Grim Leopard, who carries off the Young!

The Forth the Terrible and Fierce Shibbu the Serpent!

The Fifth the Ravening and Furious Wolf!

The Sixth who is a Rampant Beast-Giant, who marches against
other Gods and Kings!

The Seventh who is a Storm, the Evil Wind who carries forth
Spirits!

Storms of Evil I Summon thee!

Might Children, Messangers of Namtar I summon thee!

Throne-bearers of Ereshkigal I conjure thee!

Seven Evil Gods!

Seven Evil Daemons!

Seven Vampyric Immortals!

No door may hold them back!

No Window may keep them out!

Like Serpents they slither!

BA'U GALATU BARARU NASAKU!

PART SIX: A BRIEF LEXICON OF VAMPYRE SPECIES



LEXICON OF VAMPIRE SPECIES

This is not a literal mythological dictionary, it is one based on the Vampyre concepts which are based on the magickal workings here.

ADZE - An African Vampire spirit who travels in the form of a firefly. This Vampire is said to go forth to graveyards and in the jungle in this fiery form, when deciding to feed it takes the form of a human with burning eyes and a bloodred mouth. An astral vampyre may take several forms during their projection, many are aware of their predatory state while some do it unconsciously. Adze is a useful manifestation for the Vampyre Magickian to assume.

AKHKHARU - A Chaldean and Sumerian Vampyre spirit associated with the ancient demonology of the region. The Akhkharu is a black magickal state of self-transformation into a spiritual daemon which seeks prana or chi from the sleeping in a dreaming state.

ALGUL - An Arabic grave haunting vampire, who devours corpses and drinks blood. This word is related to ALGOL, the dual stars - Algol the Burning chaos star with the inverted pentagram, relates to the powers of the Adversary and the Luciferian who is able to tap into and wield this force.

ALUGA - A powerful Vampire demon associated with Algul, this name means "Horse leach". Some consider the Aluga to be a powerful demon-vampire.

ALP - A German vampire spirit who torments the dreams of men, women and children. The forms of the Alp are many, it has been known to assume the body of a cat, a demonic-dog, an old lady (hag form) and even a pig. The Alp is the type of astral vampyre which is assumed by those seeking to feed from the Prana or vital breath of another. It is mentioned in "Der Kaltmacher" that the Alp enters and drains a human by using its tongue which becomes a serpent and drinks from the spirit within. It is also known to drink blood in dreams from the beast

of a woman, nipples and more. The Alp also terrorizes the sleeper with its eyes, which burn with unnatural light.

ASTOVIDAT - Astovidat is known in Ancient Persian lore as the Evil God of the Wind who carries the breath-soul away.

ASWANG - A vampyre from the Philippines who is a normal appearing person during the day, at night will go forth with the aid of birds to find a suitable victim. It's tongue elongates and drinks blood from the sleeping human - it is said if the Aswang licks the shadow of a person he or she will die soon after.

BAOBHAN-SITH - Scottish Female Vampyres, they seduce men and drain their blood.

BHUTA - An Indian Vampire which is born from a cruel death. It wanders at night and searching for blood. It is also said to reanimate dead bodies. Traditional Vampyre Magickians may use a form of Necromancy to gain communication with the shades of the dead.

BRAHMAHPURUSH- Cruel and Aghori-type vampyres who drink the blood from the skull and consume the flesh from the face, often dancing with the entrails around their body. These Indian Vampyres may be viewed as those seeking to devour the souls of their victims, drawing their energy and power accordingly.

BHAYANKARA- Tibetan vampires whose name means "awful".

CHILDREN OF JUDAS- Vampires in Romania who were said to be descended from the bloodline of Judas. They are said to be red haired, like "Judas". Red hair was considered symbolic of the Egyptian Set and Cain the first Witch and Satanist. They bite their victims and drain them of blood in one consuming act, leaving on the corpse the "Devil's Stigmata" as an XXX, which marks the coins of silver given for the blood of Christ.

EMPUSA- Greek Vampire Women, daughters of Hecate who are initiated into the predatory art of Vampirism. These

Vampyres are powerful astral travelers who using the phases of the moon, may go forth to feed on the energy of others during night hours.

ERESHKIGAL- Queen of the underworld, bride of Nergal. She held association or power with the Seven Demon-Gods of Ancient Babylonia.

HECATE - The Witch Mother Hecate sometimes spelled Hekate. This is the Goddess of the Underworld; she is the power of the Crossroads, relating to the Goddess. Hecate is considered to originate from the dark aspects of the Moon Goddess Artemis. Hecate is associated also with Mania and Medusa, she has snakes in her hair, she holds triple aspects of the Moon as the Maiden, Mother and Crone. Hecate is shown with Torches; she is bound with the Manes, the shadows of the dead and guides them with her Blackened Fire. Hecate is a Vampyre Goddess, like Lilith. She drinks the blood of the living and enjoys the howling of wolves.

LAMIA - Lamiae were considered to be ancient vampyres who had the power of removing their eyes. They may appear as lovely women to young men who they seduce, then devour them. Lamia are also called Empusas and Laruae. Lamiae are also called Struges which are vampyre birds of ill omen, who drink the blood of children lying in their cribs.

MOROII - Being blood drinking Vampires who are able to shape shift into a variety of Willed forms such as a wolf, dog, cat and human. They are able to integrate into society and folklore mentions their flesh was inhabited by demonic forces.

MORMO- A greek vampyre who is considered a hideous demoness, associated with Hecate.

NACHTTOTER- "night-killer" representing a vampire associated with night and drinking the blood in the hours of darkness.

NACHZEHRER- Associated with specific magical-items, the Nachzehrer is said to be born with a caul. The red caul is also

associated with Cain (being red) and the witch. The Nachzehrer emerges once death occurs and will first tear at its shroud and then claw from the grave. If it is unable to it will feed on its own body.

NEUNTOTER- A name meaning "Nine killer" and represents that it takes nine days and nights for the body and spirit to transform into a vampire in the grave, before rising to consume life blood or energy. Vampyre Magickians and Yatukih Sorcerers have used the Ritual of Druj Nasu for Nine Days and Nights.

NOSFERATU- Plague carrier. Associated with Vampires.

PACUPATI- This is the Lord of Herds, being a powerful vampire who is the chief of ghouls and vampires who prowl places of execution and burial places. Pacupati is the ancient name from Mrityu, death and the modern attribution SIVA.

PENANGAL- A Vampire Witch who has died in Childbirth and who comes to drink the blood of children and takes the form of a corpse-like face with many bloody entrails dragging behind her.

PANANGGALAN- A monstrous vampire which draws ecstasy from drinking the blood of children, also for the blood of women at childbirth. This Indian Vampyre is said to be kept away with the custom of placing thorns about the rooms of houses at the time of birth. This vampyre is no doubt related to the spirits of Lilith or in India - the Hebraic Lilith being drawn to the blood of youth and men.

PRICOLICI- A vampire that uses a wolf pelt, may transform into a wolf. This spirit drinks blood from the moon. From a modern perspective, this relates to lunar and feminine vampyrism - involving blood rites.

PRICULICS- A Wallachian vampire who is able to assume the form of a black wolf.

STRIGES- Known as Birds of Ill Omens, Striges drink the blood of children lying in their cradles at night. Striges in a modern sense are Vampyre Magickians who take the form of blackened birds to go forth and drain astral energy by night.

STRIGOII- Strigoii are associated with evil spirits who take the forms of owls at night in Romanian folklore. It is suggested that Stigoii are associated with "Strega" which is a "Witch", drawing association to the primal Lilith and Labartu.

UPIER- A Polish Vampire which holds a unique perspective on vampirism. This is a nesting vampire who builds a nest in a tomb or other safe area. The Upier is not a mindless vampire, rather its intent is to avoid detection and move among the living to gain the substance it requires. The Upier feeds during the daylight hours and operates between noon and midnight. Once it returns to its nest, it is said to fill its basin with blood and sleep in the liquid. The Wampir is also an associated vampire, having a forked tongue which it uses to feed from its victims.

VARCOLACI- The Varcolaci are astral vampires associated who are shape shifters. They are able to assume many different forms and are associated with the astral plane. It is written in Romanian folklore that Varcolaci are able to assume various forms, from small wolf-dragon spirits, winged ghosts or goat-legged demons. The cosmic vampire Varcolaci are said to be results of when a woman spins her thread in the dark, if casting spells when they are working. This is a bridge for the Varcolaci to wander through the portals of the cosmos. Folklore maintains that the Varcolaci or Svarcolaci drink blood from the moon and heavenly bodies. From a modern Vampyric Magick perspective, the Varcolaci assume astral form to gain energy from sleepers, rather from the moon. The light of the moon serves Varcolaci, invigorates the vampyre yet it does not necessarily drink blood from it.

VOLKODLAK, VOURLDALAK, VUKODLAK - A Slovenian Vampire whose first part of the name means "wolf", the second part relating to hair. The Vourdalak or Volkodlak is

a vampyre which can assume the form of an astral predator, taking the form of a fierce and ravening wolf.

PART SEVEN IMAGES AND MAGICK OF THE VAMPYRE TAROT

Since the emergence of the Black Order of the Dragon in 1993, there have been specific workings conducted with encircle the nature and spiritual foundation of the Vampyric Path in reference to progressive and self-developmental Magick.

The Vampyre Tarot is a presentation of the primal energies associated with the spiritual self-liberation of the Luciferian path. It is, without doubt, the core foundation of the Luciferian mind - that all beings grow stronger from consuming energy in one form or another.

Vampirism is accelerated in its developmental phase from the direct instinctual drive of the True Will or as Luciferians call it; AZAL'UCCEL, The Daemon or Magna Mater Daemonum. Once in communication with your Daemon, you will slash through duality. Simply put, it will not exist any longer.

The tarot as presented here only displays one of the many possibilities for this type of sorcery. It is dark as it evokes the primal nature and inherent wish of the sorcerer. The spirit itself shape-shifts and moves with the fluid space of the astral plane. In the night, when

the mind is free to rise and expand unto its desire, the vampyre emerges to drain energy and to use it to ascend as an immortal god or goddess. It was the Daemonic Feminine which taught us the nature of the vampyre, to Will life everlasting. Without restrictions of the common religions of the day, the Vampyre or Luciferian was in the background or working through the mainstream, directing his or her will accordingly.

To understand the nature of the Vampyre, the mind itself must define, associate and affirm the vampyric as not simply some unnatural or perverse paradigm, rather a natural wiring of his or her mental state. The Vampyric perspective is actually healthy and encouraging to the Mind wishing to continue existing in time.

As seen here, the illustrations for the Vampyre Tarot will prove evocative, haunting and stir emotions usually kept in a dark place.

It is important to think in terms of the Vampyre as the top of the food chain - literally. Model your own initiation after the Gods - Hecate, Az-Jeh, Ahriman-Samael, Aeshma and all of those forces present in the Abyss and the world around us. Embrace them as a part of yourself and command your desires to flesh!



HIGH PRIESTESS

Thomas MacDonald, Priest Marchozelos
The Order of Phosphorus/Black Order of the Dragon

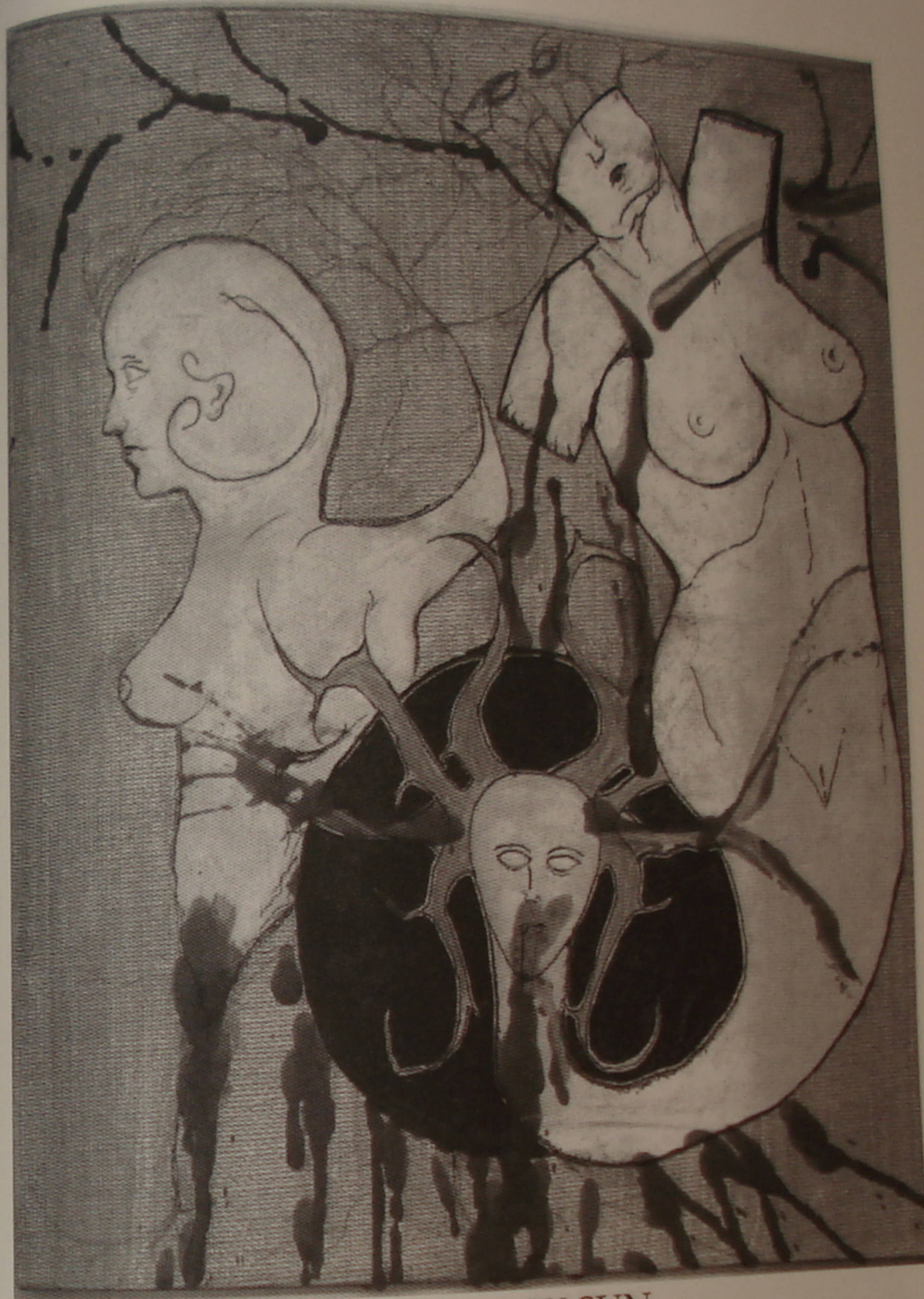
The Goddess perceived as the beauty of the ancient world - Greece, Rome yet she is also the huntress, the predatory wraith of Lamia or Empusae. The Mind which illuminates itself may take the flesh of desire - in the nightmare do you journey forth

to drink deep of the mysteries of the night. The Goddess Az, shown here is the primal concupiscence, the power of night and the desire for immortal existence - awareness in time. Meditate upon the timeless spirit and how you consider all the options in your life. Entering the night and rising forth into darkness will empower the mind of the Vampyre to a great extent - there is the total freedom of the dream and commanding the nightmare will bring much energy to the aethyric body of the Adept.

Az-Jeh holds the very power of the Moon, she is the Triple aspect blended into one shade of instinctual hunger and desire. Her face, strong and classical, intends the ideal that somethings are spoken plainly as some are implied. This is the nature of initiation - the Daemonum Mater communicates with the Black Adept in such a manner.

The Luciferian Tarot presents The Crone as the Earth awakened sorceress and witch, her eyes burn which betray her frail form. The shadows of her wraithlike and theronick shadow serve her accordingly. This image is Az ascended, the spirit not bound.

It is her Blackened Fire which is shared with all beings. She is also the taker, she will drain those who are not of her blood during the hours of night, for she is the Bride of Ahriman or Samael.



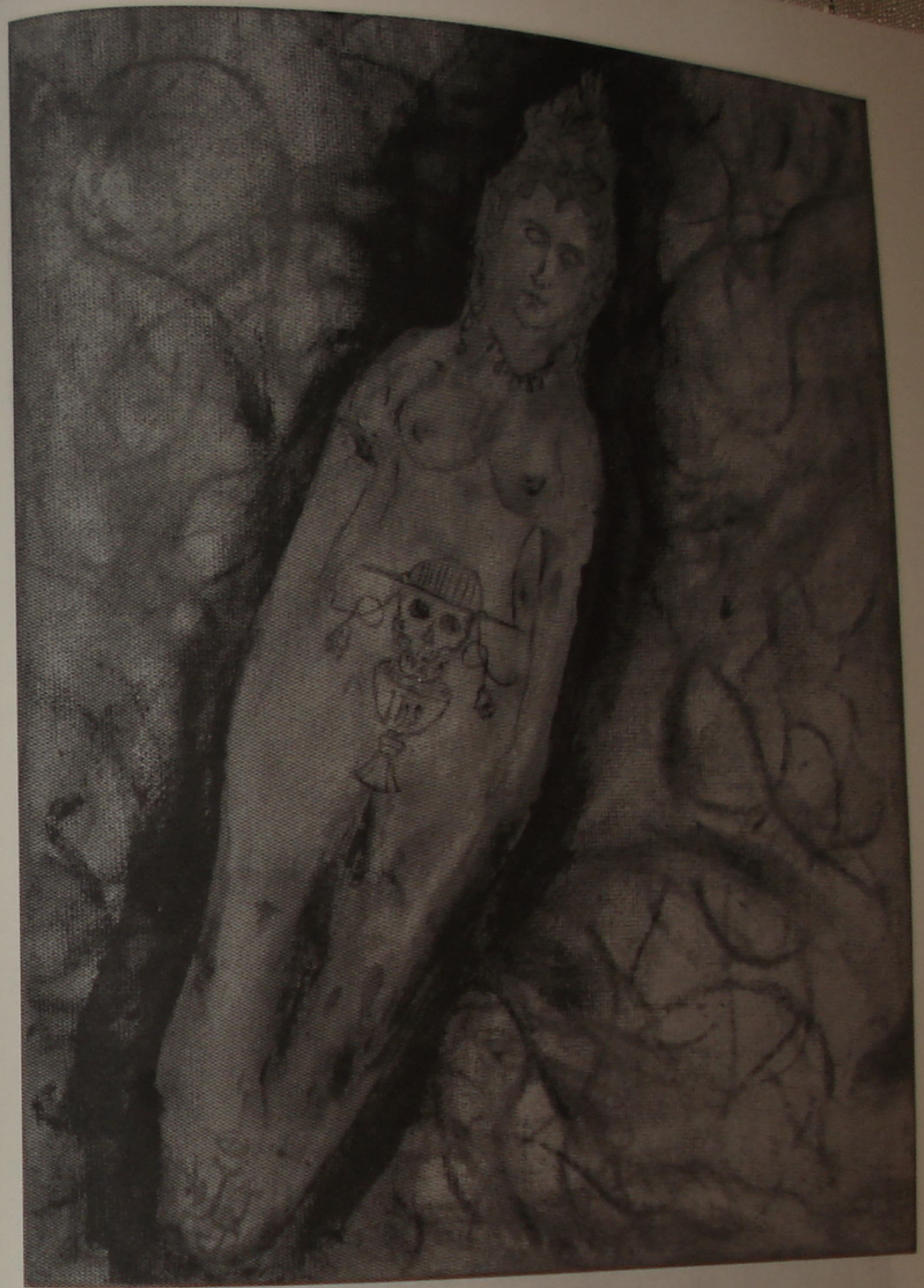
THE BLACK SUN

Thomas MacDonald, Priest Marchozelos

The Order of Phosphorus/Black Order of the Dragon

Herein is the fragmentation of weakness and the consummation of Blood and the Nightmares which crown the Vampyre Magickian. Who drinks from the Cup of Az-Jeh and in the night assumes the form in which to reach her shall awaken as

beholding the inner fire like never before. This image, two
aetheric forms who have transcended flesh - the Goddess
ushers forth her children, those who take the iron crown of the
Vampyre, whose hungers are made manifest in this world now.
Her Forms are many, the Black Sun awakens the Vampyre
Magickian to see beyond the veil and to rise up through the
abyss.



THE EMPRESS

Thomas MacDonald, Priest Marchozelos
The Order of Phosphorus/Black Order of the Dragon

The stately Goddess, timeless and immortal rises through the
astral plane to feed and seek the blood which is the life. Her
sigil, the Skull of the Undead drinking from the Cup of the
Goddess Lilith - Az, presents a powerful gnosis to achieve.



Vampyr / Wampyhri by Karl NE

RITE OF THE MOROIT
THE
PART EIGHT
LIBER AZATHOTH
CHAOS AND THE VAMPYRE
SHADOW



The Black Adiphoria
shadow-substantive
consciousness. The
concepts
bearing to the gods
reach deep into the
shadow in the
nature
Rituals concerned
Adept who
to drain through
The Moroit are
vampires who
The legend of Moroit is that upon
death, to shape shift into a variety
black cat, dog, wolf, horse and
integrate back into society and
graves for a period of time. They
are able to utilize nocturnal
house to sleep while they
From a magical perspective
Magickian who upon
(the abyss), have

*To Nightmare Darkness
Passions and Hunger defined
Send forth thy body of shadow
That none may see nor hear
Only the clawing against windows
Entering and hovering above
Them embrace
When the forces of chaos expand
Who controls it shall be the eye
Immortal Varcolac
Death may no longer touch*

RITE OF THE MOROII THE VARCOLAC CULTUS



The Black Adept or Vampyre Magickian may seek to utilize the shadow-substance of the astral plane to further expand consciousness. The Adept must seek to move beyond all concepts of absolute or "good" vs. "evil" as these have no bearing to the process of self-transformation. The Vampyre is to reach deep into the subconscious to cloth the astral body or shadow in the Therionick forms, representing our primal nature.

Rituals concerning sexual vampyrism are beneficial to the Black Adept who is able by force of Will and the discipline of control to drain through this type of contact.

The Moroi are associated with Romanian folklore and are vampires who after death are reanimated by demonic forces. The legend of Moroi is that upon rising from the grave after death, to shape shift into a variety of shadow forms such as a black cat, dog, wolf, horse and of course a man. They are able to integrate back into society and do not need to return to their graves for a period of time. They are practitioners of sorcery and are able to utilize nocturnal spells to cause inhabitants in a house to sleep while they drink the blood they need.

From a magickal perspective, The Moroi are the Vampyre Magickian who upon initiation (death) arise from their graves (the abyss), have demonic forces within them (Therionick Rite

of the Beast), are able to work within society (life, family, career, etc) yet have the power to shape shift (astral projection, control of the shadow). Kenneth Grant, highly knowledgeable in the application of the left hand path magick (specifically from a Thelemic point of view) makes reference to the process of this type of magick in *Cults of the Shadow*:

"The shadow survives the bodily death of the individual for a comparatively long time. It lives on *as* the *pitris* or *manes*, ancestral spirits that respond to magical evocation. **If the shadow is strongly developed and is under the control of a black magician, it can be projected into the aura of sleeping people** and obsess them with sexual fantasies that can drive them to madness and suicide. It is then withdrawn by the vampire who dispatched it and he nourishes himself on the energy which the shadow has 'collected'." - Kenneth Grant, *Cults of the Shadow*

The Vampyre Magickian does not relate to physical death in this process, rather the Adept seeks to elevate and cause the astral body to assume the shadow form to go forth and feed on the aethyric while sleeping. This type of nightmare sorcery, mentioned previously causes numerous visitations and often horrific perceptions by those involved.

Sexual Vampirism is often misunderstood and underrated in terms of practice. What modern practitioners of Magick must understand, the left hand path is not destructive - rather it is more self-creative and preservative than the right hand path, this being the case due to the survivalist inherent will of the independent mind of the Black Adept. Aleister Crowley was indeed a powerful thinker who brought the system of modern magick to the forefront, yet stopped in his tracks when it came to comprehending the nature of the Adversary.

"As this energy is of a predominantly sexual nature the vampire becomes increasingly charged with sexual obsessions that lead to his inevitable destruction. But he may prolong his mortal existence for many years beyond the normal life-span, and, after death he becomes an even greater menace when his shadow is no longer bound to a physical body." - Kenneth Grant, *Cults of the Shadow*

While the Vampyre Magickian can become charged with sexual obsessions, these can be controlled by development of discipline and practice by the Black Adept. This process, outlined in Ahrimanic Yoga, centers and focuses the daemonic forces aroused by the Shakti or Az-Jeh (i.e. Lilith) so that they are creative and self-sustaining rather than destructive. The Vampyre Magickian, with speculation of the outer mysteries of the BOTD, are said to exist separate from the body after death, existing in the astral plane. Some may seek to align their own shadow with another's consciousness that upon physical death they may survive. Some consider this act barbaric and evil, it is just a process of the Luciferian to ensure survival and self-preservation of the psyche.

EXTREME PARADIGM

The Spiritual Predator

The Vampyre Magickian in this specific grimoire will offer a sinister and overmastering element of predatory spiritualism. The Luciferian is not necessarily in agreement with the methods described here - this is of course an extreme gnosis of Magick which requires restraint and caution. Proceed at your own risk.

THE RITE CULTUS VARCOLAC & MOROII Feeding and Projecting through Night

Prepare with "Formulation of the Shadow" after a settling and focus session of Ahrimanic Yoga. The Vampyre will seek this rite to lay foundation to the shadow, to extend the shadow body outside the self for longer amounts of time. You will want to place yourself in a scene or surrounding of your desire - it may be a temple, a graveyard, an underground cavern or a tower of darkness.

UTILIZING THE SIGIL



Focus on the sigil before, this is Bathory ensorcelled by Moroi and Streghoi - the powers of Life and Undeath - the Vampyre Ascended.

I. CONTROLLING THE SHADOW

As you are able to rise up in the shadow body, it is now the time to project into the form you desire - be it Therionick, Angelic or whatever you desire is. Perhaps you fancy taking the form of a Satyr from one of the Witches Sabbat illustrations of Austin Osman Spare, perhaps it is your pit bull or even a black bird - what matters is that you find it stimulating to the imagination.

While sitting in an upright position, you may use some subtle and ambient music which will guide you along. Going forth as shadow requires significant attention.

Upon raising it allow yourself to go out of your window. Some Black Adepts are able to project outward quickly and go through the Qlipothic spheres. Ensuring your body of darkness is protected by discipline and will, go forth.

II. SENDING FORTH THE SHADOW

As projecting into the chamber of the individual you desire, you will want to specifically be around them more - this is a working which allows longer periods of time outside of the body, seeking patterns and control to enter another consciousness.

If the individual in question has utilized workings or spells to keep a force out - it is not impossible to remove their defenses based on the strength of the Magickian. You will need to visualize a beast like talon as your arm and strike down what you are hindered by. Often, Vampyre Magickians will send forth shadow servitors first to gain entry and to strike down defenses.

The Vampyre may wish to slowly enter the aura and body of Prana or Life energy to drink from. There will be some sense of presence by the sleeper - read their thoughts by this dream, yet

do not allow them to know you unless it is your desire. Within the Black Order of the Dragon, there are methods to actually cloak the body of shadow and to invert the mind storm of the sleeper if they seek to resist. If attacked by shadow, the Vampyre may use similar yet dangerous techniques to devour much of the conscious which will harm the projecting the shade.

AZAGASTU ILU LIMNU

Black Magickian of Chaos

AZAGASTU ILU LIMNU - Deific Mask of the Vampyre Magickian, utilizing Sumerian gnosis to mask chaos into order.

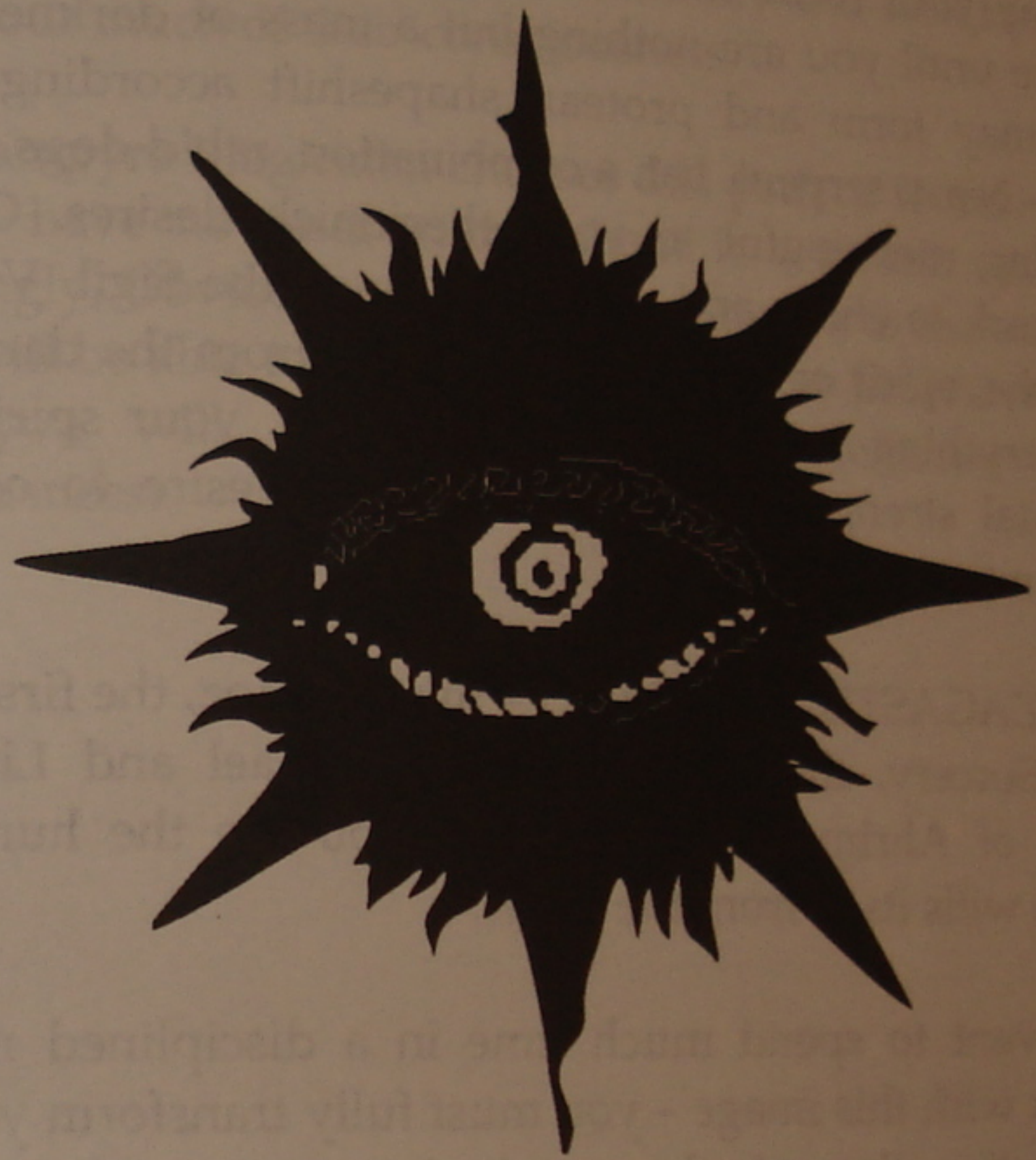
We find in Babylonian and Assyrian mythology reference to an old God called Azag-As-Tu, meaning "Lord Azag, Enchanter or Incanter" which relates to a genius of plants. "Tu" is a word for Enchanter or Sorcerer. In modern interpretations, the Vampyre may relate this God to a Lord of the Earth, who is knowledgeable of the path of sorcery. Ili Limnu is an "Evil God" who was considered to be originally a powerful daemon of Tiamat's brood, which could not be converted or redeemed in Marduk's war.

Magick and Vampirism is successful when the imagination of the Sorcerer is able to be set free, in a non-restricted sense. In utilizing invocations and a paradigm of focus, the imagination may empower the working with creative design. After all, creation is a power of the Luciferian.

Using this type of visualization ritual will align the Will and intent of the Vampyre to the shadow workings of the path. The use of "Azathoth" from the Cthulhu Mythos and Necronomicon clearly presents a focused, energized modern archetype - entirely useful and powerful unto the mind.

Visualize yourself as the Eye of the Immortal - the Vampyre ascended. This is the psyche liberated from flesh, the Daemon and Mind as one.

THE RITE OF BLACK CHAOS THE EYE OF AZAGASTU ILU LIMNU Speculation of the Immortal Mind and Spirit Possession and Devouring



The Sigil of Azagastu Ilu Limnu

AZAGASTU ILU LIMNU - Focus on yourself in its prime aspects of the mind, who you are and what makes you individual. Take away those elements of the social condition - go beneath and above those aspects to who you are as a

spiritual being. The Black Adept should utilize imagination to create a seeming temple or place where the spirit may reside. Visualize yourself within this place created based on your desire. It may be a beautiful Luciferian palace filled with shining and blue lightning, centering on your being. It may be an infernal temple wherein you are surrounded by daemonic imagery.

Take away your form, feel it fade - your physical body, your arms, face until you are nothing but a mass of darkness. This shadow may form and protean shapeshift according to the moment - beast, serpent, bat, a combination, rabid dogs, wolves or anything meaningful to your therionick desires. Call the shadow back to chaos and darkness, much the Sigil. Visualize your psyche, spirit or burning eye emerge from the darkness - this is everything you are as an individual, your spirituality, your mental strengths and your singular desire to continue existence in time.

Become AZAGASTU ILU LIMNU - the Azothoz, the first of the Circle of Sorcery, the embodiment of Samael and Lilith, of Leviathan, of Ahriman and Az-Jeh - you are the hungering chaos from wills itself from the abyss.

You will want to spend much time in a disciplined manner every week with this image - you must fully transform yourself via imagination through the astral plane - crystallizing this essence of you. In times of physical sickness you will want to focus on this sigil and eye at every moment possible - the idea is to Will yourself into continued existence.

Peter J. Carroll wrote in LIBER AOM concerning the reference of The Black Rite where consciousness may invade another. The Vampyre Magickian, if seeking to continue on the earth plane may attempt this practice by the use of this rite - focus on an individual whom you may know well and slowly project yourself outward continually to them. As mentioned previously

in times of sickness focus on the sigil (you may use ALGOL or other sigils - once you pick one, stick with it for a while.

As you proceed in your disciplined workings, projecting out for periods of time will become easier. You may seek to enter the mind of another - this practice is considered dangerous as you may become enveloped in magickal attack from trying to invade their consciousness. It may be probable at the moment of death you may enter you vessel forcefully and seek to overtake and devour much of their consciousness.

If the Vampyre Magickian chooses this path or focus - you will want to have no reservations about it - invade and devour accordingly. Obviously there is no guarantee to the outcome or if you will be able to enter - the stronger the individual the less likely you will be able to attain penetration into the consciousness.

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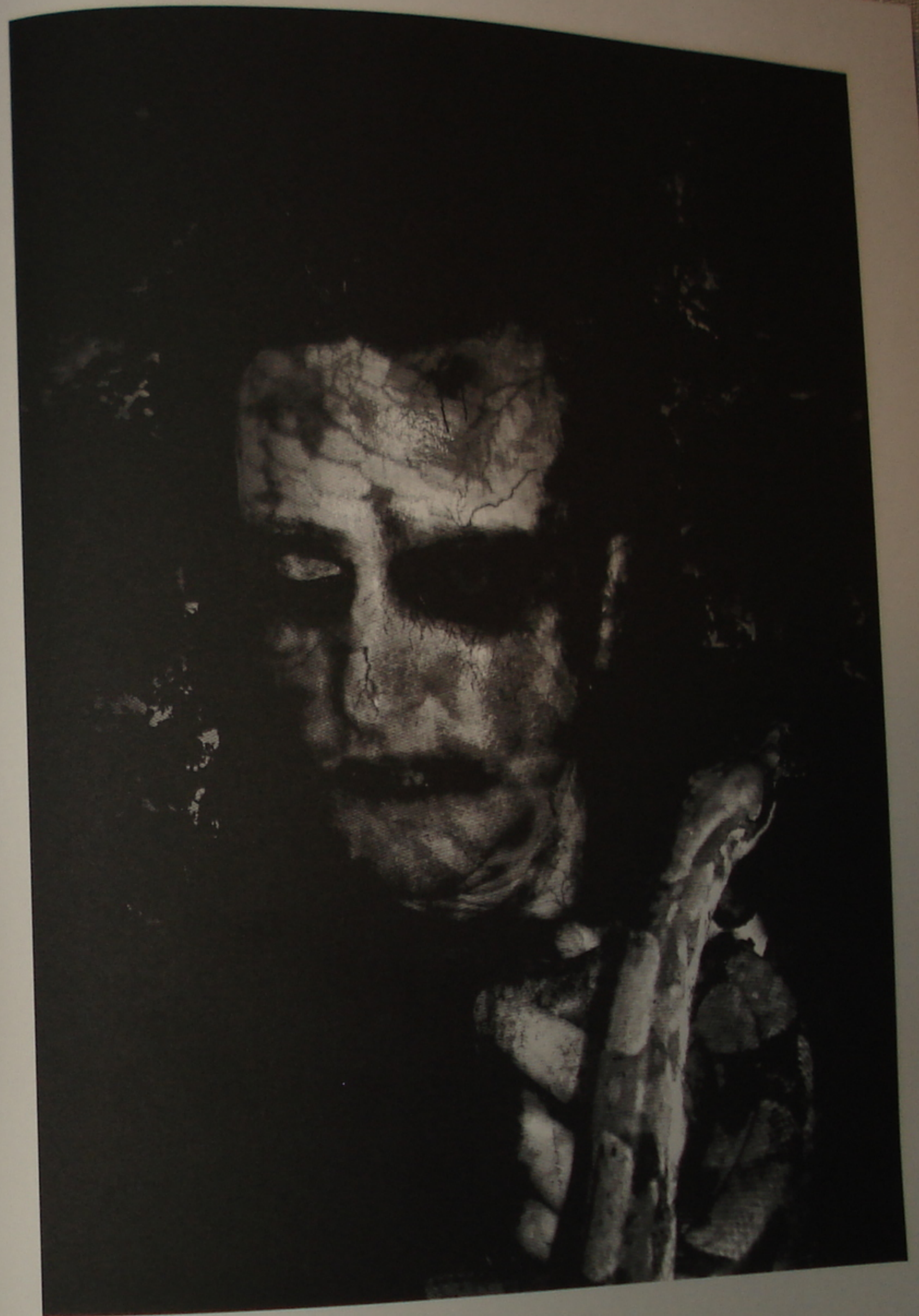
Demonology and Devil Lore by M.D. Conway

For fifteen years author Michael W. Ford has worked with the Black Order of the Dragon and Vampyric / Luciferian Magick. Mr. Ford, being a founder of the BOTD, worked within many extreme Satanic and Left Hand Path currents of initiation since the emergence of the BOTD. Mr. Ford is the founder of The Order of Phosphorus and has spent the past few years working in developing the order and working within the Church of Adversarial Light, a religious church concept based on the doctrine of Luciferianism. Mr. Ford is the owner and Managing Director of The Luciferian Apotheca, a left hand path and dark magick store. Michael is also a musician and records albums with several projects.

Michael currently resides near Houston, Texas.

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Michael W. Ford, Akhtya
Self-portrait as Drauga, the Lie
with Arashk

*Into the void
By Abyssic hunger instilled
Incarnate
Perfect in darkness
When night embraced
When shadows came to me
Drifting upward
To join the family
Bound in corporeal bodies*