

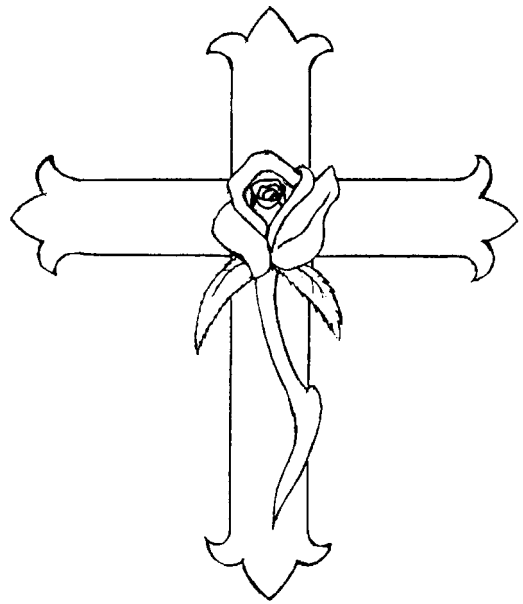
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**Skrying in the Spirit Vision
G.H. Frater D.D.C.F.**

R . R . E T A . C .

ZELATOR ADEPTUS MINOR

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The symbol, place, direction or plane being known whereon it is desired to act, a thought ray is sent unto the corresponding part of the Sphere of Sensation, and thence by drawing a basis of action from the refined astral light of the Sphere of Sensation of the Nephesh, the thought ray is sent like an arrow from a bow right through the circumference of the Sphere of Sensation directly into the place desired. Arriving here a sphere of astral light is formed by the agency of the Lower Will, illuminated by the Higher Will, and acts through spiritual consciousness. By reflection along the thought ray, the sphere of astral light is partly drawn from the Nephesh and partly from the surrounding atmosphere.

This sphere being formed, a simulacrum of the person of the skryer, is reflected into it along the thought ray, and the united consciousness is then projected therein.

This sphere is therefore a duplicate reflection of the Sphere of Sensation. As it is said:

"Believe thyself to be in a place, and thou art there."

In this astral projection, however, a certain part of the consciousness must remain in the body to protect the thought ray beyond the limits of the Sphere of Sensation (as well as the sphere itself at that point of departure at the thought ray) from attack by any hostile force, so that the consciousness in this projection is not quite so strong as the consciousness when concentrated in the natural body in ordinary life.

The return taketh place by reversal of this process, and, save to persons whose Nephesh and physical body are exceptionally strong and healthy, the whole operation of "skrying and traveling in the Spirit Vision" is, of course, fatiguing.

Also, there is another mode of astral projection which can be used by the more practiced and advanced Adept. This consisteth in forming first a sphere from his own Sphere of Sensation, casting his reflection therein, and then projecting the whole sphere to the desired place as in the previous method. This, however, is not easy to be done by any but the practiced operator.

Commentary on Traveling in the Spirit Vision

G.H. Frater P.C.A.

The first method explained in the paper by G.H. Frater D.D.C.F. is the most common method. It is very effective when the Adept has a specific location. This location may be pinpointed through the use of a specific set of names, color, and sigil. The sigil is the most effective. For the novice Adept it may be more appropriate to utilize the sigil in black and white as it will tend to be less tiring to the Adept. The flashing colors are most effective in that it attracts the spiritual essence, but it can become more fatiguing. This is especially true with skrying or clairvoyance.

The second method mentioned is the advanced method. It is, in essence, the creation of the Body of Light as taught in the Outer; create the vehicle and project into it. In this, a god form may also be utilized.

As in all astral travel and skrying in the Spirit Vision, it is essential to banish beforehand (so as not to be provoked by unwanted forces) and afterward. Test completely.

The beginner may experience difficulty in that he/she often commits serious errors in working. One of the most common errors is that the untrained has no clear-cut sense of direction. The untrained are on a journey, but he/she knows not where.

The Adept, when skrying, must be firm that exploration for the sake of exploration is as fruitful as an explorer without a definite goal. The Adept must always plan out his/her journeys and destinations. The highest of destinations is rtk of γ . The greatest of treasures is Divine Union and bliss with the Higher Genius. Since rtk is the simplest of sephiroth, it will require a continual and gradual stripping away of one's complexities.

When the Adept is "working the Tree of Life," he or she is "rising on the planes." This is definitely a mystical process. Each path develops one simplistically and brings us closer to Gnosis with our Higher Genius.

The Tree acts as a chart or guide in that it gives us a specific direction and location. In addition, it allows us to project to a location through the use of symbols, colors, names, etc..

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