Understanding the Application of Knowledge Management in a Technology Driven Industry

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Why Knowledge Management?

The benefits of Knowledge Management are traditionally focused on:

- Reducing cost and risk
- Leveraging existing assets to reduce cost, risk & cycle time
- Improved Decision Making
- Improved Strategic Planning,
- Faster Development of New Technical Approaches
- Faster more Robust Problem Solving
- Reduced Cost of Employee Training
- Increased Versatility of the Workforce

These can benefit almost any business, but there are additional benefits in a technology driven industry like Aerospace or Computing.

Why Knowledge Management for the AIAA?

- The AIAA has over 30,000 members.
- The AIAA publishes 8 peer-reviewed technical journals
- The AIAA hosts over 20 technical conferences a year.
- The technical work of the AIAA is performed through 69 Technical Committees (TC) arranged in seven disciplines:
 - Aerospace Sciences
 - Aircraft and Air Transportation Systems
 - Engineering & Technology Management
 - Information Systems
 - Propulsion and Energy
 - Space and Missiles
 - Structures, Design and Test **There are many potential benefits to be derived from efficient knowledge sharing among these diverse elements of AIAA.**

Information and Knowledge

- Information is not knowledge
- Information is usually simply "data" in some sort of formation (numbers, text, images, sound, ...)
- Knowledge is:

"... a fluid mix of framed experience, values, contextual information, and expert insight that provides a framework for evaluating and incorporating new experiences and information"

And Wisdom is more than just Knowledge

Exploiting the Difference Between "Data" and "Knowledge" A specific example from experimental aeronautics

Quality and productivity in experimental aeronautics have traditionally focused on *data* as the primary product of an empirical study.

- A productive test maximizes the volume of data
- A high-quality result generates data with a minimum of unexplained variance

NASA Langley Research Center has introduced a testing process called the **Modern Design of Experiments (MDOE)** that focuses on *knowledge* as the product of experimentation rather than *data*.

- Tactical objectives change from data collection to enhancing knowledge of the system under study
- This radically changes how we assess productivity and quality.

The Modern Design of Experiments

A Knowledge Management Approach to Scientific Experimentation

- **Knowledge** of a system is said to be attained in an MDOE test when all system responses of interest can be adequately predicted
 - "Adequately" implies acceptable precision over the full range of independent variables of interest (not limited only to variable combinations measured.)

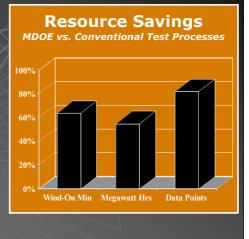
 Example: When the drag coefficient of a commercial jet transport can be estimated within ±0.00005 with 95% confidence for any Mach number between 0.70 and 0.96, and any angle of attack between -4° and +10°.

- A productive *MDOE* test *minimizes* the data volume required to adequately predict system responses.
 - This minimizes cycle time and direct operating costs
 - Opposite of traditional productivity metrics that promote high data volume.
- A high-quality *MDOE* result features high precision in the system response predictions
 - Data quality is only a cost issue: high variability simply requires more data
 - Quality results can be achieved no matter how much variability in the data

Savings of a factor of two in cost and cycle time are not uncommon with this change in focus from <u>high-volume data</u> <u>collection</u> to <u>low-cost knowledge enhancement.</u>

Representative MDOE Resource Savings

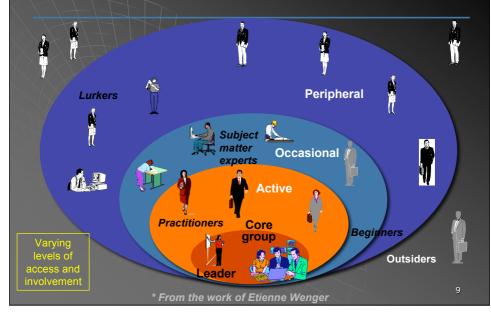
- Independent comparisons of MDOE and conventional test processes were conducted over a 12-month period
- Wind tunnel tests were conducted in multiple facilities
- Subsonic, transonic, supersonic flight regimes
- Resource comparisons were made for wind-on minutes, megawatt hours, and total data volume.

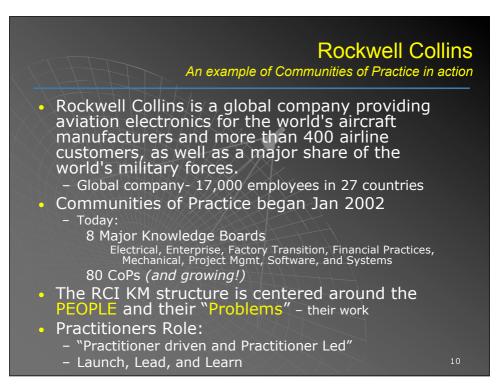


Communities of Practice (CoP) A structure for managing knowledge

- "Communities of Practice are groups of people who share a concern, a set of problems, or a passion about a topic, and who deepen their knowledge and expertise in this area by interacting on an ongoing basis." (Wenger)
- "CoP's are not just a web site, a database, or a collection of best practices. It is a group of people who interact, learn together, build relationships, and in the process develop a sense of belonging, and mutual commitment." (Wenger)
- "Without Communities of Practice, there can be no knowledge management." (Wenger)
- In the last 10 years electronic CoP's have been developed that are very effective (e.g. companycommand.army.mil with 20,000 members) ("CompanyCommand: Unleashing the Power of the Army Profession" by Nancy M. Dixon, Nate Allen, Tony Burgess, Pete Kilner, Steve Schweitzer)

CoP Model: Participation & Roles





Return on Intellectual Capital

You don't have to teach everyone everything. The goal isn't to stuff the same knowledge into as many heads as possible, but to improve your return on intellectual capital. You can reduce the efforts of many by leveraging the knowledge of a few.

- Thomas A. Stewart



Most Admired Knowledge Enterprise (MAKE Award)

Most Admired Knowledge Enterprise Studies

- Global, North American, European, Asia and Japan MAKE
 - awards annually
- Part of Teleos' MAKE Research Program
- Based on the Delphi Methodology
 - Developed in the 1950's by the Rand Corporation as a long range forecasting tool
 - · Expert panel's perceptual knowledge to identify critical issues
 - Identify those organizations which are leaders in creating organizational intellectual capital and wealth thought the transformation of individual enterprise knowledge into world class products/services /solutions
- Further details
 - http://www.knowledgebusiness.com

Toyota Motor Corporation

- •MAKE winner Global (3 times), Asia (3 times) and Japan (5 times)
- Toyota is the second largest automobile manufacturer by volume
- Annual sales of \$153 billion and employs over 260,000 people
- Toyota Production System is well known (The Machine that Changed the World Womak et al.)
 - JIT (Just-in-Time)
 - Kaizen (Continuous Incremental Improvement)
 - Pull system (Tasks based on downstream pull)
- Toyota Product Development System is less well known
 - Focus on business performance
 - Apply technologies that sell cars
 - Value customer's opinion
 - Multiple choice systems design (performance/cost tradeoffs)
 - Standardized development milestones
 - · Similar program structure across all vehicle programs
 - Schedule customized by chief engineer
 - No standard development process
 - Prioritize and reuse
 - · 60-70% of vehicle parts are common
 - Toyota Production System Principles

Toyota Motor Corporation

Functional teams

- · Highly skilled core knowledge
- Value learning/knowledge gathering
- · Mentor/apprenticeship system is managers responsibility/job function
- Maintain lessons learned books

Set Based Concurrent Engineering

- · Parallel evaluation of multiple alternatives
- · Impose minimal constraints on design requirements
- Efficient Documentation using 8.5" x 11" pages with standard format
- Focused discussion meetings
- Supplier Involvement in the Process
 - Long term relationships
 - · Toyota keeps current on suppliers design and manufacturing capabilities
 - New technology and innovation
 - · Works with suppliers to improve suppliers' capabilities if required
- Chief Engineer System
 - · Reports back after launch with results and lessons learned
 - Designs and orchestrates all aspects of the vehicle development
 - Highly skilled in one or more functional areas with 20+ years of experience
 Respected for expertise

Car Development in 18 mo is half US competitors with 150 vs 600 people <u>US competitors productivity is estimated</u> to be 20% vs Toyota at 80%

AIAA Knowledge Management- Strategic Plan

The AIAA Knowledge Management strategic plan lists eight goals:

- 1. Focus AIAA Activities on Critical and Emerging Technologies, Capabilities, and Programs
- 2. Strengthen Internal and External Communications
- 3. Improve and Expand Services and Benefits to AIAA Members
- 4. Increase the Depth and Breadth of AIAA Membership
- 5. Establish AIAA as the Voice and Advocate of/ for the Profession
- 6. Stimulate Workforce Development and Retention
- 7. Fully Utilize Information Technology
- 8. Communicate and Involve our Stakeholders in the Implementation of the Strategic Plan

AIAA KM Committee Recommendations

1.Establish virtual (online) Communities of Practice (VCoP's) to allow the members to communicate easily and continuously. AIAA would enable every TC, every journal, and every conference organizing committee to create and manage (on their own) online community. These online communities will increase the value of being an AIAA member, increase the interest in the AIAA digital library, and make it easier for the TCs and journals to function.

Research shows that 1 in 3 CoPs may fail- even VCoPs will require KM Staff to nurture and support

AIAA KM Committee Recommendations

2. Create several (3 – 5) key online communities as initial deployments or pilots, with teams of people willing and able to help make it a success. Starting with VCoPs that we believe to have a high success rate will continue to improve the model and the process as VCoPs are extended to other areas of the AIAA. Incremental development, careful deployment, and selection of areas for rich opportunity would allow for a 3-5 AIAA communities to launch in 2006, with another 3-5 communities launching in 2007.

AIAA KM Committee Recommendations

3. We recommend launching the pilot VCoPs for the following AIAA communities:

The Journal of Aerospace Computing, Information, and Communication (JACIC) community

Software Systems and Computer Systems Technical Committees

2007 InfoTech Conference

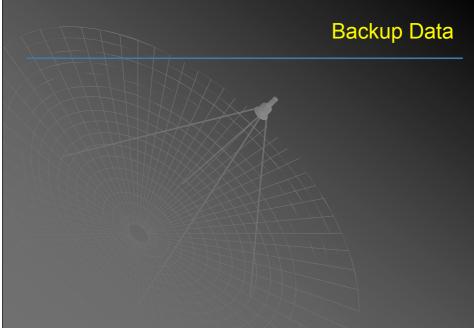
Conclusion

Success criteria for the proposed start-up AIAA VCoPs should be assessed using metrics such as papers submitted, web hits, assessments, and user surveys. The AIAA KM Committee would support the members, assist with the tool selection, and monitor the metrics.

A Change Management Plan and a strong support structure needs to be incorporated with this KM plan. Make no mistakeit is not easy to change culture.

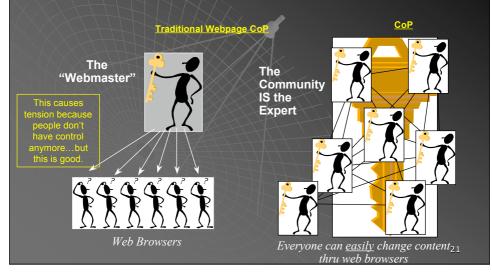
The tacit knowledge resides in people, and there must be a priority to begin transferring and sharing that knowledge now. Knowledge reuse is an important part of retaining the US competitive position in aerospace.

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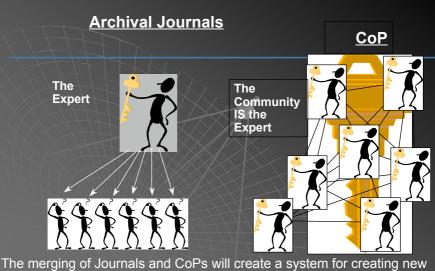
CoP Software

The most difficult thing for most people to understand is that most CoP sites let ALL MEMBERS modify the website content (and very easily).





- The foundation of science and engineering
- Paper versions are expensive to produce, distribute, and store
- Information that is not on-line will be used and referenced less and less ("if it isn't online, it doesn't exist")
- The American Institute of Aeronautics and Astronautics (AIAA) has its entire archive of conference and journal papers scanned and available online (40 years of technical papers) (<u>www.aiaa.org</u>)
- NASA has begun to convert both NACA and NASA papers to electronic form
 - http://techreports.larc.nasa.gov/ltrs/ltrs.html
 - <u>http://ntrs.nasa.gov</u>
 - <u>http://naca.larc.nasa.gov</u>



knowledge while balancing that knowledge with a validation scheme. The CoP and the journal should meet through a multi-tiered validation system that transports CoP style informal conversational knowledge into fully validated explicit knowledge

www.aiaa-cstc.org

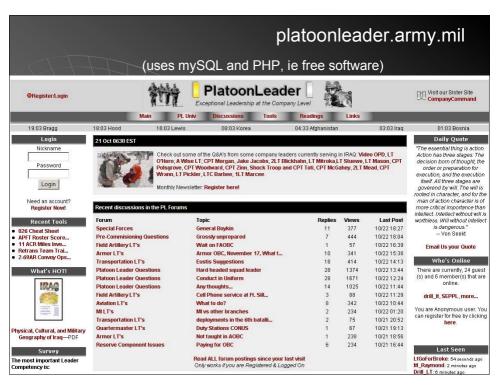
CoP for AIAA CS TC, Webspace purchased from: http://www.acmeinternet.com for \$600/year

Quick Launch	Announcements	Add new announcement			
General Discussion Contacts	1	active announcements. To add a new announcement, dick	Links AIAA Conferences	Add new lin	
Action Items Meetings 2000+	Events	Add new event	JACIC (new Journal) DASC Website		
Charter & Purpose	10/20/2003 12:00 AM	Object Oriented Programming, Systems, Languages and	AIAA SSTC Web Site AIAA CSTC Web Site Main CSTC Web Site AIAA Technical Committees AIAA Home Page		
COTS Guidebook Discussions	10/30/2003 12:00 AM	Applications Intl. Conf. on Compilers, Architectures and Synthesis for			
Meetings 1990's Events		Embedded Systems Demand for high performance embedded computing and increases in complexity of embedded software require	AIAA nome Page		
2004 Reno Technical Session Discussions		leveraging diverse architecture, microarchitecture and compiler research. Application-specific solutions are			
Combined Brochure		needed in embedded areas, such as digital			
Combined Brochure Updates Discussion	11/10/2003 12:00 AM				
AIAA Website Changes Discussion		SBAC-PAD is an international annual conference, started in 1987, which has continuously presented an overview of			
Strawman Topics Discussion		new developments, applications, and trends in parallel and distributed computing technologies. SBAC-PAD is open for			
Software Engineer Registration Discussion	11/19/2003 3:00 PM	faculty members, researchers, Joint TC Telecon			
Industry Consolidation	1/5/2004 12:00 AM	Call in Number to be provided on 11/17. AIAA Aerospace Sciences Conference			
Strawman topics JACIC		The 42nd AIAA Aerospace Sciences Meeting and Exhibit with its traditionally multidisciplinary character provides an ideal forum for scientists and engineers from industry,			
Search Documents		government, and academia to share and disseminate the scientific knowledge and			
(Page)	1/5/2004 9:00 AM	Joint TC Meeting			

companycommand.army.mil

(uses Tomoye Simplify)

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avigate	During Oct/Nov, we are focusing on	"Training." Go to that section of the site,	and a second			
	take this month's Cmd Quiz, join ongo	oing discussions, and contribute your trainin	g ideas.			
Leadership						
Warfighting 9	Most Recent Discussions:					
🖳 <u>Training</u> 🥥	To post discussions you must be registered and logged on				in CompanyCommand	
Eitness 🔍	Discussion Forum	Thread	Posts	Last Post @	Growing the Next	
Force Protection	CompanyCommand General Discussion	15G Duty Description	2	2003-10-22 5:08 pm		
• <u>Maintenance</u> • Supply •	Training: Open Discussion	CS/CSS Battlefield Survivability	7	2003-10-21 11:58 pm	To Kill or Not to Kill: a Cdr Sets the Example	
Soldiers & Family	CompanyCommand General Discussion	Convoy Operations Lessons Learned Needed	7	2003-10-21 11:35 pm	Training Priorities: W is Important to You?	
Pro Readings	Warfighting Discussion	<u>Civilian GPS in Iraq?</u>	7	2003-10-21 6:47 pm	- Cars' Log	
Rally Points	Training: Open Discussion	Training TTPs: What is working?	5	2003-10-21 4:37 pm	Training TTPs: What i	
Cdrs' Log	CompanyCommand General Discussion	Body Armor	6	2003-10-21 2:20 pm	working? (5)	
Collapse All	Fitness Discussion	Profile PT Program	1	2003-10-20 3:09 pm	Combat	
Site Map 6	Video OPD: Open Discussion	Leadership in Operation Iragi Freedom	2	2003-10-19 8:08 pm	Observations/Lesson Learned	
orde Map U u	Training Quiz: Open Discussion	Training in Operational Environment	1	2003-10-19 8:51 am	Interviews with Company-Level Lead	
	CompanyCommand General Discussion	Change of Command	7	2003-10-15 11:53 pm	in War	
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atured Challenge: Commander Stress		CMD Update				



www.companycommand.com

- Largest and most successful CoP in the DOD
- Created to help army captains share information and knowledge
- ~80,000 hits/month & 20,000 regular members
- Enormous amounts of information available (not open to public anymore)
- Run by four Army Majors (all West Point professors)
- Often the Generals do not have all the knowledge that the soldiers need (e.g. soldiers returning from Iraq can transfer their knowledge to new soldiers)
- On-line video interviews of soldiers in Iraq and Afghanistan
- Began with PHP/mySQL but now uses Tomoye Simplify

References

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- Hubert St Onge and Debra Wallace , Leveraging Communities Of Practice For Strategic Advantage, 2002
- Davenport, T. H. and Prusak, L., Working Knowledge: How Organizations Manage What They Know, Harvard Business School Press, 2000
- Long & Schweitzer, paper: http://www.personal.psu.edu/lnl/papers/aiaa2004_1264.pdf
- Schweitzer seminar: <u>http://www.ics.psu.edu/fallnotes/cop1.pdf</u>

Acronyms

- KM = Knowledge Management
- CoP = Community of Practice
- CoI = Community of Interest (often made up of numerous communities of practice, ie community of communities, Knowledge Boards)
- EIP = Enterprise Information Portal
- CMS = Content Management System
- CIC = Computing, Information, and Communication
- JACIC = Journal of Aerospace Computing, Information, and Communication

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- There are (at least) two types of knowledge:
 Tacit and Explicit
- Tacit knowledge is part of people's assumptions and experiences- such as- how to ride a bik, perform brain survery- the intuition you get after doing something for years- "the expert"
- Explicit knowledge is represented by papers, videos, procedures, etc.
- Perspective is important, one persons "explicit knowledge" is another persons "information"
- Conference papers and armival paper, are an *attempt* to transfer tacit knowledge from one person to another

Human-human interactions are crucial to effective and efficient mowledge transfer- i.e. "story telling"

Why Knowledge Management?

- KM is crucial for corporations, the defense department. Universities, and any other large organization
- KM is 95% culture-people-politics-process and 5% Technology
- How do we get people to join an on-line community and share information, which leads to increased productivity and innovation? What's In It for Me (WIIFM)?

What's In It For Me (WWFM)?

People want to:

- Be efficient
- Have access and leverage of others' knowledge Be integrated into the industry direction
- Be mentored and trained

"Because wealth creation is how in people's heads rather than in their hands, your success will depend not only on your ability in managing workflow but on your talent in enticing from each person his best ideas, judyments, and effort."

Access Control Lists

Peripheral

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Occasional

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- ACL's are cycial to making it all work in a virtual environment
- In a CoP, the various levels of users require different levels of access (none, read, edit, delete)
- This refers to more than just file access, it also refers to the layout of the website, user accounts, access to various portions of website,
- Portions of VCoP might be open to world, and portions might require high security