

COMP307

- Class Rep
- Assignment 1 is handed out.
- Tutorial this week: Friday 12:00-12:50 HM LT 002
- Help desks this week:
Wednesday 3-4, CO238, Friday 2-3 CO239

Prolog Materials

SWI-Prolog Manual: 2.1, 2.5, ...

edit a file using emacs or other editor: myfile.pl

command line “prolog” or “swi-prolog”

(or use it in emacs see 2.5)

load a file and compile ?-[myfile].

Learning Prolog online course

Prolog books:

- The Art of Prolog (Sterling),
- Prolog by Example (Helder Coelho, Jose C. Cotta)
- Prolog programming for Artificial Intelligence (Ivan Bratko)

Prolog (II)

Recursion in Prolog

Data Structures

- Structure
- List

“while” in prolog

“Tail Recursion” instead of “while”

Base case: stop

Normal case:

do one step

change the arguments

call the same clause using
different arguments

```
print_stars(0):-!.
print_stars(N):-
```

```
  write('*'),
```

```
  N1 is N-1,
```

```
  print_stars(N1).
```

```
|?-print_stars(5).
```

Recursion in Java

- $n! = 1 * 2 * 3 * \dots * n$

$$n! = n * (n-1)!$$

$$0! = 1$$

- Recursive method in Java: a method that calls itself

```
public int factorial(int n) {
    if (n == 0)
        return 1;
    else {
        int f = factorial (n-1);
        return n * f;
    }
}
```

Recursion in Prolog

```
factorial(0, 1):-!.
factorial(N, X):-
    N1 is N-1,
    factorial(N1, X1),
    X is N * X1.
```

```
factorial(N, X):-
    N1 is N-1,
    factorial(N1, X1),
    X is N * X1.
```

```
factorial(N, X):-
    N1 is N-1,
    factorial(N1, X1),
    X is N * X1.
```

```
factorial(4, X).
```

```
X=24.
```

Base case: do something

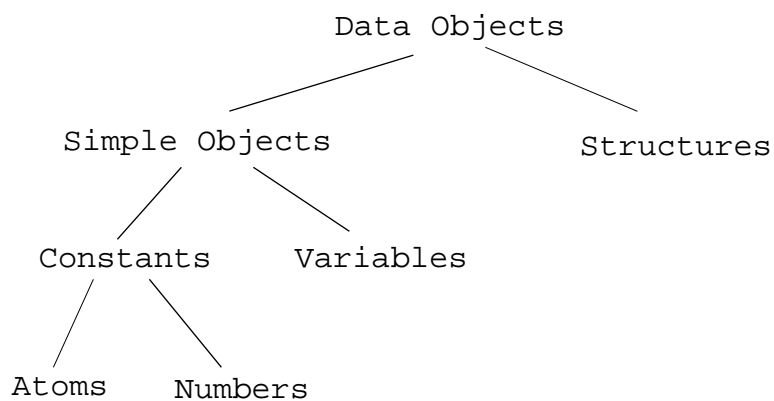
Normal case:

change the arguments

call the same clause using different arguments

do one step

Data Objects



Structured terms (Structured Objects)

```
person(john, smith, date_birth(1, may, 1968)).
```

```
course(comp307, lectures(hm104, sharon)).
```

```
picture(rectangle(10, 20)).
```

```
picture(rectangle(width(10), height(20))).
```

```
picture(rectangle(top_left(100, 100), 10, 20)).
```

Structure: functor(components)

components can be other structures

Structured terms can be used to represent objects, trees, and other data structures.

List examples

```
names(comp307, [john, mary, helen]).
seat_plan(comp307, [[john, mary, helen], [jim,
  tim]]).
marks([80.5, 90, 95]).
marks([john, 80], [mary, 90], [helen, 95]).
list_example([1, 2, 3, a, b, [c, d]]).
list_example([ ])

picture([rectangle(top_left(100, 100), 10, 20),
  circle(center(10, 10), 50)]).
```

List

- List is a sequence of any numbers of terms.
- List is a special structure
.(Head, Tail)
[a, b, c, d] .(a, [b, c, d]) .(a, .(b, .(c, .(d, []))))
- The length of the list is not fixed
- Sequential access only
- Can only add/delete elements to/from the beginning of a
- The elements of the list
 - can be anything (even other lists),
 - can be different type

[Head|Tail]

[Head|Tail] .(Head, Tail)

Head is the first element of the list,

Tail is the rest of the list (**Tail is a list itself**).

[Head|Tail] [a, b, c] Head=a, Tail=[b, c]

[Head|Tail] [b,c] Head=b, Tail=[c]

[Head|Tail] [c] Head=c, Tail=[]

[Head|Tail] [] do not match

[Head] [e] Head =e

[Head] [] do not match

Tail recursion to handle lists

|?-print_list([a, b, c]).

```
print_list([ ]).
print_list([H|T]):-
    write(H),
    print_list(T).
```

Tail Recursion to handle lists

```
?- member(1, [1, 2, 3]).
```

```
?-member(3, [1, 2, 3]).
```

```
member(X, [X|_]).
```

```
member(X, [_|Tail]) :- member(X, Tail).
```

Recursion and lists

```
|-list_length([a, b, c], X).
```

```
list_length([], 0).
```

```
list_length([Head|Tail], X):-
    list_length(Tail, X1),
    X is X1 +1.
```

Using List to collect results: recursion (rope-ladder)

```
|-list_scaleup([40, 60, 80], X).
```

```
list_scaleup([], []).
```

```
list_scaleup([H|T], L):-
    list_scaleup(T, TT),
    HH is H+10,
    L=[HH|TT].
```

```
list_scaleup([], []).
```

```
list_scaleup([H|T], [HH|TT]):-
    HH is H+10,
    list_scaleup(T, TT).
```

Using List to collect results: recursion (rope-ladder)

```
|-intersection([a, b, c], [b, c, d], X).
```

```
% intersection(+Xs, +Ys, -Result)
```

```
intersection([], _, []).
```

```
intersection([X|Xs], Ys, [X|Zs]) :-
    member(X, Ys), !,
    intersection(Xs, Ys, Zs).
```

```
intersection([X|Xs], Ys, Zs) :-
    \+ member(X, Ys),
    intersection(Xs, Ys, Zs).
```