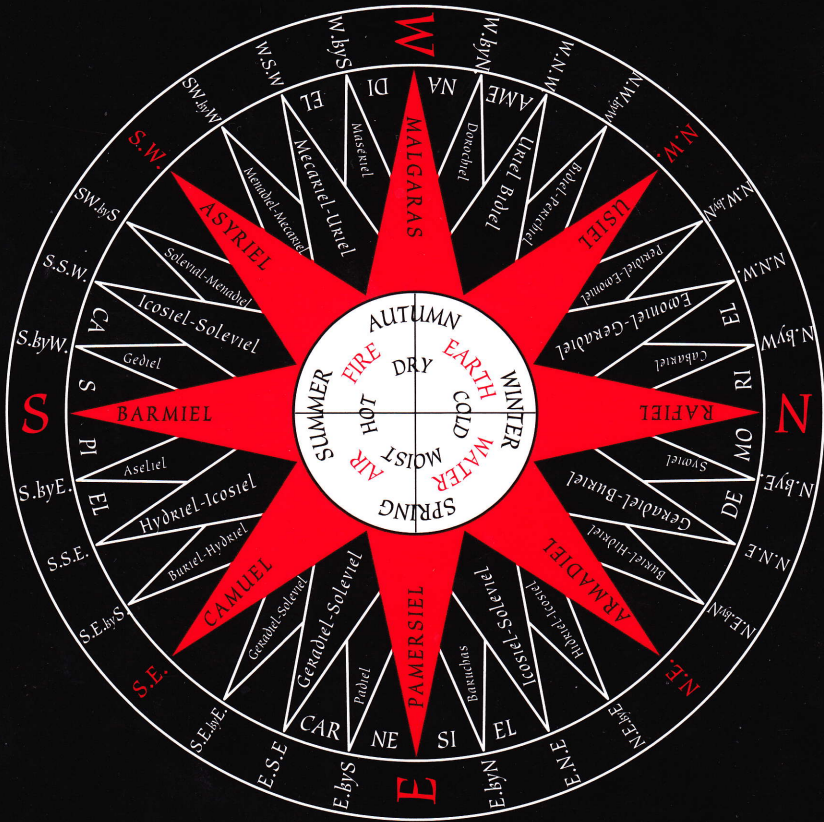


# LEMEGETON

## The Complete Lesser Key of Solomon



Edited by Mitch Henson

Revised illustrations by Jeff Wellman



# Lemegeton

The Complete Lesser Key of Solomon

Edited by

Mitch Henson

Illustrated

Jeff Wellman

Metatron Books

1999

All right reserved  
Text and Art work copyright © 1999 by the publisher  
Cover design by Jeff Wellman  
Typsetting and layout by Mitch Henson

First Edition

First Printing , September 1999

ISBN 0-9672797-0-4 (Trade Softcover)  
ISBN 0-9672797-1-2 (Limited Edition)

Metatron Books  
P.O. Box 5313  
Jacksonville, FL 32247-5313

<http://www.jacksonville.net/~mhenson>

A very special thanks to Pritch (James W. Pritchett) without whose aid and understanding this work would not have been possible.

The editor would also like to thank Maria Babwahsingh and Benjamin Dykes for their very much appreciated assistance.

## **Dedication**

To my wife Gail  
for her patience.

To Chic and Tabby Cicero  
for their help and encouragement.




## Table of Contents


The Goetia.....	3.
Goetic Sigils.....	A1.
Theurgia.....	33.
Theurgic Sigils.....	B1.
Pauline Art pt 1.....	61.
Pauline Symbols pt 1.....	C1.
Pauline Art pt 2.....	74.
Pauline Symbols pt 2.....	CC1.
Almandel.....	89.
Almandel Illustration.....	D1.








## Introduction


 Elizabeth Butler, in her fascinating study of the Solomonian literature, dismisses the title, *Lemegeton* as having no etymology or antecedent. She points out that neither Waite nor Mathers waste time on source information about the word. This is certainly arguable since there is evidence that it could be derived from either Greek or Latin sources. We can only speculate as to what the original compiler of *The Lesser Key of Solomon* was thinking when he gave it the over all title *Lemegeton*. Similar words in Latin suggest one who speaks with the hungry or one who speaks with shadows. Greek similarities convey the idea of one who would lead a Rite or Ceremony. In both cases the concept is pretty much the same within the context of the book, i.e. one who calls forth and has mastery over spirits through evocation.


 f the title is ambiguous then the various texts that form the body of the work are equally so. There is no evidence what so ever that the *Goetia* predates Joseph Wierus's *Pseudomonarcia Daemonum* for a partial listing of the principle spirits in 1563. The only other 16th Century reference to the Goetic spirits comes from Reginald Scot in his *Discovery of Witchcraft* (1584) which contains a translation of Wierus' Latin. Both Weirus and Scot include an evocation for summoning the spirits but neither adds anything about the other traditional sections. A portion *Theurgia* (the second book of the *Lemegeton*), more than likely, was derived from Trithemius' *Steganographia*. But, even so, the context of the two books are radically different.


 hereas *Goetia* is concerned with fallen spirits of various orders, *Theurgia* is concerned with spirits that control direction from the point of the compass. The entire body of *Pauline Arts* lists the angels of the day and night and the angels of the zodiac. It internally dates to 1641. Finally, *Alamadel* is concerned with the angels that rule in the four quarters but is silent either in terms of internal dating or derivation.


he traditional use of Solomon as the author is, in all probability, taken from a variety of sources. Some as diverse as *The Testament of Solomon*, a significant work from the late Hellenistic period (A.D. 100-400) *The Old Testament* and the *Koran*. Beyond that the idea that King Solomon might have authored the text bears no discussion.


n any event, the perceptive reader might note the lack of *Ars Notoria*, assumed to be the fifth book of *Lemegeton*. In point of fact there is no single standard manuscript or book bearing that title. There are several differing texts. It is rather a style of book, used as a talisman to increase various abilities; i.e. memory and communication skills. There are a number of examples extant. Its attachment to *Lemegeton* could not have occurred before James Turner's translation of the Latin variant published in 1657. The Turner edition of *Ars Notoria* was translated from Agrippa's Latin Opera, the classical edition of *The Three Books of Occult Philosophy*, where Agrippa had included it as an appendix in c. 1600. Both the content and the context of *Ars Notoria* show no affinity for the listings of spirits that mark the bulk of the material contained in *The Lesser Key of Solomon*.


or this reason I have refrained from including it in this new edition.


he text for this edition is a composite derived from Sloane Ms 3825 and 2731 from the British Library. These are the most complete and internally consistent manuscripts available.


he general content of most of the text consists of a listing of spiritual entities. *The Goetia* is the only portion of the book to give directions on how these beings should be summoned. Beyond any of these known facts little else can be said about *The Lemegeton*.


 here is nothing particularly special that might distinguish it from other grimoirs of the period. In general it is a list of angels and demons and how they should be summoned and controlled.


 he popularity of the Goetia can certainly be traced to the efforts of Aleister Crowley, when he had commissioned McGregor Mathers to produce an edition from manuscript sources in 1900. The fact that Mathers never completed his commission can be attributed to his break with Crowley after his expulsion from the Hermetic Order of the Golden Dawn and Crowley's break with the order during that same period. Rather than finish the work by adding the *Theurgia*, *Pauline Arts* and *Almadel*, Crowley took the line of least resistance and published the partial text. It is interesting to note that Crowley included some of the illustrations intended for *Theurgia*, indicating that Mathers had intended the work to be published as a whole.


 ome of the interesting sidelights that Crowley incorporated into his edition were a Greek curse, the Bornless Ritual, an Abramelin Square and an Enochian translation of the Goetic evocations. Also of interest was the inclusion of his seminal essay *An Initiated Interpretation of Ceremonial Magic*. Of the latter it might be noted that Crowley had given magic up as so much nonsense and wrote the essay to debunk its validity. This was during a period when Crowley had taken an interest in Buddhism through the influence of Allen Bennett, after Bennett had given up magic to embrace that religion.

 rowley's interest in *The Goetia* probably stemmed from Bennetts influence during Crowley's training in magic. There is, of course, the famous story of how the two magicians met with Bennett remarking that Crowley had been messing with the Goetia, where Crowley had replied he had done no such thing. Later, Crowley would, in fact, use the *Goetia* for Bennetts benefit.


 The inclusion of an Enochian translation of the Goetic evocations strongly suggests that Crowley had little understanding of the Enochian system as taught by the Hermetic Order of the Golden Dawn. Neither system has much in common. *The Goetia* is a work for summoning Qliphothic entities, while the Enochian system is used to summon Higher Spirits. Later in his career Crowley would shine in the area of Enochian magic, but at that early date he was prone to make assumptions about the system without thinking them through.


 It's unfortunate that Crowley never finished the *Lemegeton* by incorporating the rest of the manuscript material, though there is evidence that he intended to publish it in a separate edition at a later date. I can't help but think that the O.T.O missed a bet when they recently produced a true second edition of the book by not including the entire body of contents. In any event, no one has seen fit to produce a readable edition of the work since the Mathers/Crowley edition in 1903.


 For this edition we have reproduced all the illustrations from Sloane Ms 2731. Consistency has been maintained through a careful examination of both manuscripts.


 It is hoped that *The Complete Lesser Key of Solomon* will add to the existing body of Solomonian literature.


## The Goetia: Book 1


ael — The first principal spirit is a King ruling in the East, called **Bael**. He maketh men go invisible, he ruleth over 66 legions of inferior spirits. He appeareth in diverse shapes, sometimes like a cat, sometimes like a toad, sometimes like a man, and sometimes in all these forms at once. He speaketh very horsily. [Spirits 1 through 36 are found on page A1]


gares — The second spirit is a Duke called **Agares**. He is under the power of the East and cometh up in the form of a fair old man riding upon a crocodile, very mildly, carrying a goshawk on his fist. He maketh them run that stand still, and fetcheth back runaways. He can teach all languages or tongues presently. He hath the power also to destroy dignities, both supernatural and temporal & cause earthquakes. He was of the Order of Virtues. He hath under his government 31 legions of spirits.


assago — The third spirit is a mighty Prince, being of the same nature as **Agares**, he is called **Vassago**. This spirit is of a good nature and his office is to declare things past and to come, and to discover all things hidden or lost etc. He governeth 26 legions of spirits.

amigin — The 4th Spirit is called **Gamigin**, a great Marquise. He appeareth in the form of a little horse or ass and then into human shape. He putteth himself at the request of the master and speaketh with a hoarse voice. He teaches all liberal sciences, and giveth an account of dead souls of them that died in sin. He ruleth over 30 legions of inferiors etc.

 **arbas** — The 5th spirit is called **Marbas** — He is a great President, and appears at first in the form of a great lion, but afterwards putteth on human shape at the request of the master. He answereth truly of things hidden or secret. He causeth diseases and cureth them again & giveth great wisdom & knowledge in mechanical arts & changeth men into other shapes. He governeth 36 legions of spirits.

 **alefar** — The 6th spirit is **Valefar** — He is a mighty Duke & appeareth in the form of a lion with a mans head lowering. He is a good familiar, but tempteth those he is familiar with to steal. He governeth 10 legions of spirits.


 **mon** — The 7th spirit is **Amon**. He is a Marquis great in power & most strong. He at first appeareth like a wolf with a serpents tail, vomiting out of his mouth flames of fire, but at the command of the magician he putteth on the shape of a man, with dogs teeth beset in a head like a raven, or in a ravens head. He telleth of all things past and to come, and procureth love, and reconcileth controversies between friends & foes. He governeth 40 legions of spirits.


 **arbatos** — The 8th spirit is called **Barbatos**. He is a great Duke & appeareth when the ☉ is in ♀ with four noble kings and their companions in great troops. He giveth you the understanding of the singing of birds, and the voice of other creatures and the barking of dogs etc. He breaketh hidden treasures open, that have been laid by the enchantment of magicians. He was of the Order of Virtues, which some part beareth rule still etc. He knoweth all things past and to come. He reconsileth friends & those that are in power. He ruleth over 30 legions of spirits.


**Paimon** — The 9th spirit in order is **Paimon**. A great King & very obedient to **Lucifer**. He appeareth in the form of a man, sitting on a dromedary, with a crown most glorious on his head. There goeth before him a host of spirits like men with trumpets and well sounding cymbals, and all other sorts of musical instruments &c. He hath a great voice, and roareth at his first coming, and his speech is such as the magician cannot well understand, unless he compelleth him. This spirit can teach all arts and sciences, and other secret things. He can discover unto thee what the earth is, and what holdeth it up in the waters and what mind is or where it is, or any other thing you desire to know. He giveth dignity and confirmeth the same. He bindeth or maketh a man subject to the magician. If he desireth it, he giveth good familiars, and such as can teach all arts. He is to be observed towards the North West. He is of the Order of Dominions and hath 200 legions of spirits under him, one part of them is of the order of Angels & the other of Potentates. If you call this spirit **Paimon** alone you must make some offering to him & there will attend him 2 kings called **Bebal** & **Abalam**. The other spirits of the Order of Potentates, in his host, are 25 legions because all those spirits which are subject to him are not always with him unless the magician compelleth them.

**Buer** — The 10th spirit is **Buer**. A great President and appeareth in ♃. That is his shape when the ☉ is there. He teacheth philosophy both morale & natural & the logical arts & also the virtues of all herbs & plants. He healeth all distempers in man & giveth good familiars. He governeth over 50 legions of spirits.

**Gusion** — The 11th spirit is a great & strong Duke called **Gusion**. He appeareth like a xenophilus. He telleth of all things past, present & to come & he sheweth the meaning of all questions you can ask. He reconcileth friends and giveth honor and dignity to any. He ruleth over 40 legions of spirits.

itri — The 12th Spirit is **Sitri**. He is a great Prince & appeareth at first with a Leopards face, and wings as a griffin. But afterwards at the command of the Exorcist, he putteth on a human shape, very beautiful, inflaming men with womens love, and women with mens love, and causeth them to shew themselves naked, if it be desired, &c. He governeth 60 legions of spirits.

eleth — The 13th Spirit is called **Beleth**. He is a mighty King and terrible, riding on a pale horse with trumpets and all other kinds of musical instruments playing before him. He is very furious at his first appearance, that is, whilst the Exorcist allays his courage, for to do that, he must hold a hazel stick in his hand, stretched forth towards the South & East quarters making a triangle, without the circle, commanding him into it by the virtue of the bonds & charges of spirits hereafter following & if he does not come into the Triangle by your threats, rehearse the bonds & charms before him, and then he will yield obedience and come into it and do what he is commanded by Exorcist. Yet he must receive him courteously, because he is a great king & do homage to him, as the kings and princes do that attend him, and you must have always a silver ring on the middle finger of the left hand, held against your face as they do for **Amaimon**. This king **Beleth** causeth all the love that may be, both of men and of women until the master Exorcist hath had his mind fulfilled &c. He is of the Order of Powers and governeth 85 legions of spirits.

erayou — The 14th spirit is called **Lerayou**. He is a Marquise great in power showing himself in the likeness of an archer, clad in green, carrying a bow and quiver. He causeth all great battles & contests & causeth wounds to putrify that are made with arrows by archers. This belongeth to ♃. He governeth 30 legions of spirits.



**E**ligor — The 15th spirit is called **Eligor**. A Great Duke, he appeareth in the form of a goodly knight carrying a lance, an ensign & a serpent. He discovereth hidden things & knoweth things to come & of wars and how soldiers will & shall meet. He causeth the love of Lords and great persons and governeth 60 legions of spirits.

**Z**epar — The 16th spirit is called **Zepar**. He is a great Duke & appeareth in red apparel & armed like a soldier. His office is to cause women to love men and to bring them together in love. He also maketh them barren, and governeth 26 legions of inferior spirits.


**B**otis — The 17th spirit is called **Botis**, a great President and an Earl; he appears at the first show in the form of an ugly viper, then at the command of the Magician he putteth on human shape, with great teeth, two horns, carrying a sharp bright sword in his hand. He telleth of all things past and to come and reconcileth friends and foes. He governeth 60 legions of spirits.


**B**athin — The 18th spirit is called **Bathin**. He is a mighty & strong Duke & appeareth like a strong man with the tail of a serpent, sitting on a pale colored horse. He knoweth the virtue of herbs & precious stones & can transport men suddenly from one country into another. He ruleth over 30 legions of spirits.


**S**aleos — The 19th spirit is called **Saleos**. He is a great and mighty Duke, & appeareth in the form of a gallant soldier, riding on a crocodile, with a dukes crown on his head, but peaceably. He causeth the love of women to men & men to women. He governeth 30 legions of spirits.

**P**urson — The 20th spirit is called **Purson**, a great King. He appeareth commonly like a man with a lions face, carrying a cruel viper in his hand, and riding on a Bear. Going before him are many trumpets sounding. He knoweth hidden

things and can discover treasures & tell all things present, past and to come. He can take a body either human or aerial, and answereth truly of all earthly things, both secret & divine & of the creation of the World. He bringeth forth good familiars & under his government there are 22 legions of spirits, partly of the Order of Virtues & partly of the Order of Thrones.

 **orax** — The 21st spirit is called **Morax**. He is a Great Earl and a President. He appeareth like a great bull with a mans face. His office is to make men very knowing in astronomy and all the other liberal sciences. He can give good familiars and very wise, which know the virtues of herbs & precious stones. He governeth 30 legions of spirits.

 **pos** — The 22d spirit is called **Ipos**. He is an Earl and a mighty Prince, and appeareth in the form of an angel with a lions head, gooses feet & a hares tail. He knoweth things past and to come. He maketh men witty and bold, and governeth 36 legions of spirits.

 **im** — The 23d spirit is called **Aim**, a great Duke and strong. He appeareth in the form of a very handsome man in a body with three heads. The first like a serpent, the second like a man with two stars on his forehead. The third head is like a cat. He rideth on a viper, carrying a burning fire brand in his hand, wherewith he sets cities, castles & great places on fire. He maketh one witty in all manner of ways and giveth true answers to privy matters. He governeth 26 legions of infernal spirits.

**N**aberius — The 24th spirit is called **Naberius**. He is a most valiant Marquis & appeareth in the form of a black crow, fluttering about the circle, & when he speaketh it is with a hoarse voice. He maketh men cunning in all arts & sciences, but especially in the art of rhetoric. He restoreth lost dignity and honours, & governeth 19 legions of spirits.

**G**lasya Labolas — The 25th spirit is called **Glasya Labolas**. He is a mighty President & showeth himself in the form of a dog with wings like a griffin. He teacheth all arts in an instant and is an author of bloodshed & manslaughter. He telleth all things past & to come, if desired & causeth love of friends and foes. He can make a man go invisible. He hath under his rule 36 legions of spirits.

**B**une — The 26th spirit is called **Bune**. He is a strong, great & mighty Duke & appeareth in the form of a Dragon with three heads, one like a dog, the other like a griffin, the third like a man. He speaketh with a high & comely voice. He changeth the places of the dead & causeth those spirits that are under him to gather together upon their sepulchers. He giveth riches to a man & maketh him wise & eloquent. He giveth true answers to your demands & governeth 30 legions of spirits.

**R**onove — The 27th spirit is called **Ronove**. He appears in the form of a monster. He teacheth the art of rhetoric very well, and giveth good servants knowledge of tongues, favor of friends & foes. He is a Marquis & a great Earl and there obeyeth him 19 legions of spirits.

**B**erith — The 28th spirit in order as Solomon bound them is named **Berith**. He is a mighty great and terrible Duke. He hath two other names given to him by men of latter times, viz; **Beal** and **Bolfry**. He appears like a soldier with red clothing, riding on a red horse and having a crown of gold upon his head. He giveth true answers of things past, present & to come. You must use a ring as is before spoken of with **Beleth** in calling him forth. He can turn all metals into gold

and he can give dignity & confirm them to men. He speaketh with a very clear & subtle voice. He is a great liar and not to be trusted much. He governeth over 26 legions of spirits.



**astaroth** — The 29th spirit in order is named **Astaroth**. He is a mighty & strong Duke & appears in the form of an unbeautiful angel, riding on an infernal like dragon, and carrying in his right hand a viper. You must not let him come to near you least he do you damage by his stinking breath. Therefore the Exorcist must hold the magical ring near to his face and it will defend him. He giveth true answers of things present, past & to come & can discover all secrets. He will declare willingly how the spirits fell, if desired, & the reason of his own fall. He can make men wonderful knowing in all liberal sciences. He ruleth 40 legions of spirits.



**orneus** — The 30th spirit is called **Forneus**. He is a mighty great Marquis, & appears in the form of a great sea monster. He teacheth & maketh men wonderful knowing in the art of rhetoric. He causeth men to have a good name and to have the understanding of tongues. He maketh men to be beloved of their foes as well as they be by their friends. He governeth 29 legions of spirits, partly of the Order of Thrones and partly of Angels.



**oras** — The 31st spirit in order, as Solomon saith, is named **Foras**. He is a mighty great President & appears in the form of a strong man, in human shape. He can give understanding to men how they may know the virtues of all herbs & precious stones. He teacheth them the art of logic & ethics in all their parts if desired. He maketh men invisible, witty, eloquent & to live long. He can discover treasures and recover things lost. He ruleth over 29 legions of spirits.



**Asmoday** — The 32d spirit in order is called **Asmoday**. He is a great King, strong & powerful. He appears with three heads, whereof the first is like a bull, the second like a man & the third like a ram. He appears with a serpents tail, belching or vomiting up flames of fire out of his mouth. His feet are webbed like a goose. He sitteth on an infernal dragon, carrying a lance and a flag in his hands. He is the first & chiefest under the power of **Amaymon** & goeth before all others. When the Exorcist hath a mind to call him, let it be abroad, and let him stand on his feet all the time of action, with his cap off. For if it be on, **Amaymon** will deceive him and cause all his doing to be betrayed. But as soon as the exorcist seeth **Asmoday** in the shape aforesaid, he shall call him by his name, saying, thou art **Asmoday** & he will not deny it & by & by he will bow down to the ground &c. He giveth the ring of virtues. He teacheth the art of arithmetic, geometry, astronomy and all other handicrafts absolutely. He giveth full & true answers to your demands. He maketh a man invisible & he showeth the place where treasures layeth, and guardeth it if it be among the legions of **Amaymon**. He governeth 72 legions of inferior spirits.



**Gaap** — The 33d spirit is **Gaap**. He is a great President & a mighty Prince. He appears when the ☉ is in some of the Southern signs in a human shape going before four great & mighty kings, as if he were a guide to conduct them along in their way. His office is to make men knowing in philosophy and all the liberal sciences. He can cause love or hatred, and make men insensible. He can teach thee how to consecrate those things that belong to the dominion of **Amaymon**, his king & can deliver familiars out of the custody of other magicians. He also answers truly and perfectly of things past, present and to come & can carry and recarry things most speedily from one kingdom to another, at the will and pleasure of the Exorcist. He ruleth over 66 legions of spirits. He was of the Order of Potentates.

**F**urfur — The 34th spirit is called **Furfur**. He is a great & mighty Earl, appearing in the form of an hart with fiery tail. He never speaketh truth, except he be compelled or brought up within a triangle. Being compelled therein, he will take upon himself the form of an angel being bidden. He speaketh with a hoarse voice & can willingly make love between man & wife. He can raise thunder, lightnings, blasts and great tempestuous storms &c. He giveth true answers both of secret and divine things if commanded and ruleth over 26 Legions of spirits.

**M**archosias — The 35th spirit is called **Marchosias**. He is a great and mighty Marquis appearing at first in the form of a wolf, having griffins wings and a serpents tail, vomiting up fire out of his mouth, but afterwards at the command of the Exorcist, he putteth on the shape of a man and is a strong fighter. He giveth true answers to all questions & is very faithful to the Exorcist in doing his business. He was of the Order of Dominations. He governeth 30 legions of spirits. He told his chief master, which was Solomon, that after 1200 years he had hopes to return to the 7th Throne.

**S**tolas — The 36th spirit is called **Stolas**. He is a great and powerful Prince appearing in the shape of a night raven at first before the exorcist, but afterwards he taketh the image of a man &c. He teacheth the art of astronomy, & the virtues of herbs & precious stones. He governeth 26 legions of spirits.

**P**hoenix — The 37th spirit is called **Phoenix**. He is a great Marquis & appears like the form of the bird, Phoenix, having a childs voice. He singeth many sweet notes before the exorcist, which he must not regard, but by & by he must bid him to put on a human shape, then he will speak marvelously of all wonderful sciences. He is a good & excellent poet & will be willing to do your request. He hath hopes to return to the 7th Throne after 1200 years more. He governeth 20 legions of spirits.

[ Spirits 37 though 72 are found on page A2 ]

**H**alphas — The 38th spirit is called **Halphas**. He is a great Earl and appears in the form of a stock dove, and speaketh with a hoarse voice. His office is to build up towers & to furnish them with ammunition and weapons, and to send men of war to places appointed. He ruleth 26 legions of spirits.

**M**alphas — The 39th spirit in order is called **Malphas**. He appeareth at first in the form like a crow, but afterwards will put on a human shape at the request of the Exorcist & speak with a hoarse voice. He is a mighty President and powerful he can build houses & high towers & he can bring quickly artificers together from all places of the world. He can destroy thy enemies desires or thoughts and all that they have done. He giveth good familiars & if you make any sacrifices to him, he will receive it kindly and willingly but he will deceive him that doth it. He governeth 40 legions of spirits.

**R**aum — The 40th spirit is called **Raum**. He is an Earl & appeareth at first in the form of a crow but afterwards, at the command of the Exorcist he putteth on human shape. His office is to steal treasures out of kings houses, and to carry it where he is commanded & to destroy cities and the dignities of men. And to tell all things past & what is & what will be. And to cause love between friends & foes. He was of the Order of Thrones and governeth over 30 legions of spirits.

**F**ocalor — The 41st spirit in order is called **Focalor**. He is a great Duke & strong. He appears in the form of a man with griffins wings. His office is to kill men and to drown them in the waters and to overthrow ships of war, for he hath power over both winds and seas, but he will not hurt any man or thing if he be commanded to the contrary by the Exorcist. He hath hopes to return to the 7th Throne after 1000 years. He governeth 31 legions of spirits.

**Vepar** — The 42d spirit is named **Vepar**. He is a great & strong Duke & appears like a mermaid. His office is to guide the waters & ships ladden with armour thereon he will, at the will of the Exorcist cause the seas to be tough and stormy and to appear full of ships. He causeth men to die in 3 to 5 days with putrifying sores and wounds, causing worms in them to bred &c. He governeth 29 legions of spirits.

**Sabnach** — The 43d spirit in order as Solomon commanded them into the brazen vessel is called **Sabnach**. He is a mighty & great Marquis & strong appearing in the form of an armed soldier with a lions head, riding on a pale colored horse. His office is to build high towers, castles and cities, and to furnish them with armour & to afflict men for several days with wounds & rotten sores full of worms. He giveth good familiars at the command of the Exorcist. He commandeth 50 legions of spirits.

**Shax** — The 44th spirit in order is named **Shax**, he is a great Marquise & appears in the form of a stock dove, speaking with a hoarse & subtle voice. His office is to take away the sight, hearing & understanding of any man or woman at the command of the Exorcist & to steal money out of kings houses & carry it again in 1200 years. If commanded, he will fetch horses or any thing at the request of the Exorcist, but he must be commanded into a triangle first or else he will deceive him & tell many lies. He can discover all things that are hidden & not kept by wicked spirits. He giveth good familiars sometimes. He governeth 30 legions of spirits.

**Vine** — The 45th spirit is called **Vine**. He is a great King or Earl & appeareth in the form of a lion riding on black horse with a viper in his hand. His office is to discover things hidden, witches, and things present, past and to come. At the command of the Exorcist will build towers, throw down great stone walls, make waters rough with storms &c. He governeth 35 legions of spirits.



**Bifrons** — The 46th spirit is called **Bifrons**. He is an Earl and appears in the form of a monster at first but after a while at the command of the Exorcist he putteth on the shape of a man. His office is to make one knowing in astrology & geometry & other arts & sciences & teacheth the virtues of all herbs, precious stones & woods. He changeth the dead bodies & putteth them into one another's places & lighteth candles seemingly upon the graves of the dead. He hath under his command 6 legions of spirits.

**Vual** — The 47th spirit is called **Vual**. He is a great & mighty strong Duke. He appears in the form of a mighty dromedary at first, but after a while he putteth on human shape, and speaketh in the Egyptian tongue, but not perfectly. His office is to procure the love of women, and to tell things past, present and to come, and also to procure friendship between friends & foes. He was of the Order of Potentates. He governeth 37 legions of spirits.

**Haagenti** — The 48th spirit is called **Haagenti**. He is a great President appearing in the form of a mighty bull with griffins wings at first, but afterwards at the command of the Exorcist, he putteth on human shape &c. His office is to make men wise and to instruct them in diverse things & to transmute all metals into gold & change wine into water & water into wine. He commandeth 33 legions of spirits.


**Procel** — The 49th spirit is named **Procel**. He appears in the form of an angel. He is a great & strong Duke, speaking something mystically of hidden things. He teacheth the art of geometry & the liberal sciences. He, at the command of the Exorcist, will make great noises, like the running of great waters, although there be none. He warmeth waters and discovereth baths. He was of the Order of Potentates, as he declared to Solomon before his fall. He governeth 48 legions of spirits.


**Fureas** — The 50th spirit in order is called **Fureas**. He is a Knight & appears in the form and similitude of a cruel old man with a long beard and a hairy head, sitting on a pale-colored horse, with a sharp weapon in his hand. His office is to teach the art of philosophy, astronomy, rhetoric, logic, chyromancy & pyromancy in all their parts perfectly. He hath under his power 20 legions of spirits.


**Balam** — The 51st spirit in order is **Balam**. He is a terrible, great & powerful king, appearing with 3 heads, the first is like a bulls, the second like a mans, & the third like a rams head. He hath a serpents tail, & eyes flaming, riding upon a furious bear, carrying a goshawk on his fist. He speaketh with a hoarse voice, giving true answers of things past, present & to come. He maketh men to go invisible & witty. He governeth 40 legions of spirits.


**Alloces** — The 52d spirit in order is called **Alloces** — He is a great & mighty strong Duke, appearing in the form of a soldier riding on a great horse. His face is like a lions, very red, having eyes flaming. His speech is hoarse & very big. His office is to teach the art of astronomy & all the liberal sciences. He bringeth good familiars & ruleth 36 legions of spirits.

**Caim** — The 53d spirit is called **Caim**. He is a great President & appears in the form of a bird called a thrush at first, but after a while he putteth on the shape of a man carrying in his hand a sharp sword. He seemeth to answer in burning ashes. He is a good disputer. His office is to give men the understanding of all birds, lowering of bullocks, barking of dogs & other creatures, and also the noise of waters, and he giveth very true answers of things to come. He was of the Order of Angels & now ruleth 30 legions of infernal spirits.

 **urmur** — The 54th spirit in order is called **Murmur**. He is a great Duke & an Earl & appeareth in the form of a soldier riding on a griffin with a dukes crown on his head. There goeth before him two of his ministers with great trumpets sounding. His office is to teach philosophy perfectly & to constrain souls deceased to come before the Exorcist to answer those things he shall ask them, if he desireth. He was partly of the Order of Thrones & partly of the Order of Angels & he ruleth now 30 legions of spirits.

 **robas** — The 55th spirit is called **Orobas**. He is a mighty great Prince, appearing at first like a horse but afterwards at the command of the Exorcist he putteth on the image of a man. His office is to discover all things past, present & to come and to give dignities & places & the favour of friends & foes. He giveth true answers of divinity & of the creation of the world. He is faithful to the Exorcist & will not suffer him to be tempted by any spirit. He governeth 20 legions of spirits.

 **emory** — The 56th spirit is called **Gemory**. He is a strong and powerful Duke appearing in the form of a beautiful woman, with a duchess crown tied about her middle, riding on a great camel. His office is to tell of all things past, present & to come, and of treasure hidden and what it layeth in. He procureth the love of women, both young & old. He governeth 26 legions of spirits.

 **se** — The 57th spirit is called **Ose**. He is a great President & appeareth like a leopard at first. But after a little time he putteth on the shape of a man. His office is to make one cunning in the liberal sciences & to give true answers of divine & secret things. He can change a man into any shape that the Exorcist desireth so that he that is so changed will not think any other thing but that he is that creature or thing he is changed into. He governeth 3 legions of spirits.



**Amy** — The 58th spirit is called **Amy**. He is a great President & appears at first in the form of a flaming fire, but after awhile he putteth on the shape of a man &c. His office is to make one wonderfully knowing in astrology & all the liberal sciences. He giveth good familiars & can bewray treasures which are kept by spirits. He governeth 36 legions of spirits.



**Orias** — The 59th spirit is named **Orias**. He is a great Marquis and appears in the form of a lion, riding on a mighty horse with a serpents tail, holding in his right hand two great serpents hissing. His office is to teach the virtues of the stars and to know the mansions of the planets, and how to understand their virtues. He transformeth men & giveth dignities and prelacies and confirmations & the favour of friends & foes. He governeth 30 legions of spirits.




**Vapula** — The 60th spirit is called **Vapula**. He is a great mighty & strong Duke, appearing in the form of a lion with griffins wings. His office is to make men knowing in all handicraft professions also in philosophy & other sciences &c. He governeth 36 legions of spirits.





**Zagan** — The 61st spirit is called **Zagan**. He is a great King & President and appears at first in the form of a bull with griffins wings. But afterwards he putteth on human shape. He maketh men witty and can turn wine into water & blood into wine and also water into wine. He can turn all metals into coin of that dominion the metals are of & can make fools wise. He governeth 33 legions of spirits.




**Valac** — The 62d spirit is called **Valac**. He is a mighty great President & appears like a boy with angels wings riding on a 2 headed dragon. His office is to give true answers of hidden treasures and to tell where serpents may be seen which he will bring & deliver to the Exorcist without any force or strength. He governeth 30 legions of spirits.

 **Andras** — The 63d spirit is called **Andras**. He is a great Marquis appearing in the form of an angel with a head like a black night raven, riding upon a strong black wolf, with a sharp, bright sword flourishing in his hand. His office is to sow discords. If the Exorcist hath not care he will kill him and his fellows. He governeth 30 legions of spirits.

 **Flauros** — The 64th spirit is named **Flauros**. He is a great Duke and appears at first like a mighty terrible and strong leopard but afterwards at the command of the Exorcist he putteth on the shape of a man with fiery eyes and a terrible countenance. He giveth true answers of all things past, present & to come. But unless he be commanded into the Triangle, he will lie in all those things and deceive or beguile the Exorcist in other things or business. He will gladly talk of Divinity, and of the creation of the world, and of his and all other spirits fall. He destroyeth and burneth those that are the Exorcists enemies if he requesteth it, and will not suffer him to be tempted by any spirit or otherwise. He governeth 36 legions of spirits.

 **Andrealphus** — The 65th spirit is called **Andrealphus**. He is a mighty great Marquis appearing at first in the form of a peacock, with great noises, but afterwards he putteth on human shape. He can teach perfectly geometry & all things belonging to measuring & also astronomy. He maketh men very subtle and cunning therein. He can transform a man into the likeness of a bird & he governeth 30 legions of spirits.

 **Cimeies** — The 66th spirit is called **Cimeies**. He is a mighty great Marquis, strong & powerful appearing like a valiant soldier, riding on a goodly black horse. He ruleth over all spirits in the parts of Africa. His office is to teach perfectly grammar, rhetoric & logic and to discover treasures & things lost or hidden. He can make a man seem like a soldier of his own likeness. He governeth 20 legions of chief spirits, but more inferior than himself.



**Amduscias** — The 67th spirit in order is called **Amduscias**. He is a strong & great Duke appearing at first like an unicorn, but afterwards at the request of the Exorcist, he standeth before him in human shape causing trumpets and all manner of musical instruments to be heard but not seen also causing trees to bend and incline according to Exorcists will. He giveth excellent familiars & ruleth 29 legions of spirits.



**Belial** — The 68th spirit is called **Belial**. He is a mighty King and powerful. He was created next after **Lucifer** & is of his Order. He appears in the form of a beautiful angel sitting in a chariot of fire, speaking with a comely voice, declaring that he fell first & amongst the worthier & wiser sort which went before **Michael** & other heavenly angels. His office is to distribute preferments of senatorships, and to cause favour of friends & foes. He giveth excellent familiars & governeth 80 legions of spirits. Note, this King **Belial** must have offerings sacrifices & gifts presented to him by the Exorcist or else he will not give true answers to his demands. But then he tarryeth not one hour in the truth except he be constrained by divine power.





**Decarabia** — The 69th spirit is called **Decarabia**, he appears in the form of a star in your pentacle at first, but afterwards at the command of the Exorcist, he putteth on the image of a man. His office is to discover the virtues of herbs and precious stones and to make the similitude of all birds to fly before the Exorcist & to tarry with him, singing and drinking as natural birds do. He governeth 30 legions of spirits, being himself a great Marquis.



**Seere** — The 70th spirit in order is called **Seere**. He is a mighty Prince and powerful under **Amaymon**, King of the East. He appears in the form of a beautiful man, riding on a strong horse with wings. His office is to go & come and to bring all things to pass on a sudden & to carry & recarry any thing where thou wilt have it, or have it from, for he can pass over the whole world in the twinkling of an eye. He maketh a true relation of all sorts of theft and of treasures hidden, and of all other

things. He is indifferent good natured, willing to do any thing the Exorcist desireth. He governeth 26 legions of spirits.

 **antalion** — The 71st spirit is called **Dantalion**. He is a great & mighty Duke appearing in the form of a man with many faces, all like men & women & a book in his right hand. His office is to teach all arts and sciences to anyone, and to declare the secret counsels of anyone, for he knoweth the thoughts of all men and women and can change them at his will. He can cause love and show the true similitude of anyone and show the same vision, let them be in what part of the world they will. He governeth 36 legions of spirits.

 **ndromalius** — The 72nd spirit in order is called **Andromalius**. He is a great and mighty Earl appearing in the form of a man, holding a serpent in his hand. His office is to bring back a thief & goods that are stolen and to discover all wickedness and understand dealings & to punish thieves & other wicked people & to discover treasure that is hidden &c. He ruleth 36 legions of spirits.



These be the Seventy Two mighty Kings or Princes which King Solomon commanded into a vessel of brass with their legions. Of whom **Belial**, **Bileth**, **Asmoday** & **Gaap** were the Chief. And it is supposed it was for their pride, for Solomon never declared why he thus bound them. And when he had bound them up & sealed the vessel, he, by the divine power, cast them all into a deep lake or hole in Babylon & the Babylonians wondering to see such a thing there, they went wholly into the lake to break the vessel open, suspecting to find a great treasure. But when they had broken it open, out flew all the chief spirits immediately, and their legions followed them, and they were restored again to their former places. Except **Belial**, who entered into a certain image, and there gave answers to those who did offer sacrifice unto him as the Babylonians did; for they offered sacrifices & worshiped that image as a God &c.

## OBSERVATIONS

Thou art to observe first the Moons age for the working. The best days are when the Moon is 2, 4, 6, 8, 10, 12 or 14 days old, as Solomon sayeth, and no other days are profitable &c.

The seals of those 72 kings are to be made in Metals. The chiefest King in ☉ (Gold). Marquises in ☽ (Silver). Dukes in ♀ (Copper). Prelates in ♃ (Tin). Knights in ♁ (Lead). Presidents in ☿ (Mercury). & Earles in ♀ (Copper) & ☽ (Silver) equally alike.

These 72 Kings are under the power of **Amaymon**, **Corson**, **Ziminiar** & **Gaap** which are Kings ruling in the 4 quarters; East, West, North, & South and are not to be called forth except it be upon great occasions, but invoked & commanded to send such & such spirit as are under their rule and power, as is showed in the following invocations, or rather conjurations &c.



The Chief Kings may be bound from 9 to 12 of the clock at noon and from 3 until sunset. Marquises may be bound from 3 of the clock in the afternoon until nine at night and from 9 at night until sunrising. Dukes may be bound from sunrising until noonday in clear weather; Prelates may be bound in any hour of the day. Knights may be bound from the dawning of the day until sunrising or from four of the clock until sunset. Presidents may be bound in any hour of the day, except twilight, at night, if the king whom he is under is being also invocated &c. Counts or Earls may be bound in any hour of the day if it be in woods or any other place where men resort not, or where no noise is &c.

### **The Magic Circle**

The Circle of Solomon is to be made nine feet across & the divine names are to be written around it from **Ehayou** to **Levanah**. A figure of the Circle of Solomon, that he made for to preserve himself from the malice of those evil Spirits &c. [ A3 ]

### **The Triangle**

The form of the triangle that Solomon commanded the disobedient spirits into; it is to be made two feet out from the circle and 3 feet across. [ A3 }

Note; this triangle is to be placed towards that quarter that the spirit belongeth to &c. Observe the moon in working, &c.

### **Solomons Hexagonal figure**

This figure is to be made on parchment made of a calfs skin and worn at the skirt of the white vestment, and covered with a linen cloth to the which is to be shewed to the spirits when they have appeared that they may be compelled to be obedient and take a human shape &c. [ A4 ]

## The Pentagonal figure of Solomon

This figure is to be made in ☉ or ☽ and worn upon the breast with the seal of the spirit on the other side of it. It is to preserve the Exorcist from danger, and also to command by &c. [ A5 ]

## The Ring of Solomon

This Ring is to be held before the face of the Exorcist to preserve him from the stinking fumes of spirits &c. [ A6 ]

## The Secret Seal of Solomon.

By which he bound and sealed up the aforesaid spirits with their legions in a Brazen Vessel &c.

This secret seal is to be made by one that is clean both inward and outward, and hath not defiled himself by any woman in the space of a month; but hath with fasting and prayers to God desired pardon of all his sins, &c. It is to be made on a Tuesday or Saturday night at 12 of the Clock, written with the blood of a black cock which never trode hen, on virgins parchment. Note; on those nights the ☽ must be encreasing in ♀. When it is so made, fume it with alum, raisins of the sun, dates, cedar & lignum aloes. By this seal Solomon compelled the aforesaid spirits into a brass vessel, and sealed it up with the same. He by it gained the love of all manner of persons, and overcame in battle, for neither weapons, fire nor water could hurt him. [ A7 ]

## The Brass Vessel

The secret seal aforesaid was made in brass, to cover his Vessel with at the top &c. [ A8 ] The other materials are sceptre or sword; a miter or cap, a long white robe of linen, with shoes and other clothes for the purpose. Also a girdle of lions skin 3 inches broad, with all the names about it as are about the outermost round part of the Circle. Also, perfumes and a chafing dish of charcoal kindled to put the fumes into, to smoke or perfume the place appointed for action. Also anointing oils to anoint the temples & eyes with. And holy water to wash yourselves in. In so doing you are to say as David said "*Thou shalt purge me with Hysop O Lord & I shall be clean. Thou shalt wash me & I shall be whiter than snow &c*". While putting on the garments you must say this oration:

### Oration

*By the figurative mystery of these holy vestures or vestments, I will clothe me with your armor of salvation in the strength of the highest, Ancor Amacor Amides Theodonias Anitor, that my desired end may be effected through the strength of Adonai, to whom the praise and glory will forever & ever belong. Amen.*

After you have so done, make prayers to God according to your work, as Solomon hath commanded.

### The Conjunction for to call forth any of the forsaid Spirits

*I invoke and conjure thee Spirit N. & being with power armed from the Supreme Majesty. I thoroughly command you by Beralanensis, Baidachiensis, Paumachim & Apologiae Sedes and by the most powerful princes Genii Liachidi and ministers of the Tartarean seat, Chief princes of the seat of Apologia, in the Ninth Region. I exorcise & powerfully command you spirit N, in and by him that said the word,*

*& it was done, and by all the holy and most glorious Names of the most holy and true God, and by these His most holy Names Adonai , El, Elohim, Elohe, Zabeoth, Elion, Eskerie, Jah, Tetragrammaton Saday that you forthwith appear and show yourselves here unto me before this circle, in a fair and human shape, without any deformity or tortuosity, show and without delay, do you come, from all parts of the world to make & make rational answers unto all things which I shall ask of you. Come you peacebly, visibly and affably and without delay, manifesting which I desire, being conjured by the Names of the eternal living and true God **Helioren**. I conjure you by the especial and true Name of your God that you owe obedience unto and by the Name of the King, who beareth rule over you, that forthwith you come without tarrying, and fulfill my desires, and command, and persist unto the end, & according to my intentions. I conjure you by him whom all Creatures are obedient unto and by this ineffable name **Tetragrammaton Jehovah** which being heard, the Elements are overthrown; the air is shaken, the sea runneth back, the fire is quenched, the earth trembleth and all the hosts of celestials, terrestials & infernals do tremble and are troubled and confounded together. That come you visibly and affably, speak unto me with a clear voice intelligible, and without any ambiguity. Therefore come you in the Name **Adonay Zebaoth; Adonay, Amiorent**, come, come why stay you? hasten: **Adonay Saday**, the King of Kings commandeth you.*

Say this as often as you please. And if they come not, then say as followeth.

## The Second Conjunction

*I invoke, conjure and command you spirit **N**, to appear and show yourself visibly to me, before this circle, in fair and comely shape, without any deformity or tortuosity, by the name & in the name **YAH** that **Adam** heard & spoke & by the name **Joth** which **Jacob** heard from the angel wrestling with him, and was delivered from the hands of **Esau** his brother; and by the name of God **Agla**, which **Lot** heard and was saved with his family; and by the name **Anaphexaton** which **Aaron** heard and spake and became wise & by the names **Schemes** — **Amathia** which **Joshua** called upon and the Sun stood still, and by*

*the name Emanuel which the 3 Children Sedrach, Masach and Abednego, sang in the midst of the fiery furnace, and were delivered; and by the name Alpha & Omega which Daniel named & destroyed the bell and the dragon & by the name Zebaoth which Moses named & all the rivers & waters in the land of Egypt were turned into blood & by the name Escerchie Oriston, which Moses named & all the rivers brought forth frogs & they went into the houses of the Egyptians, destroying all things & by the name Elion which Moses called upon & there was great hail, such as never was seen since the creation of the world to that day & by the name Adonay which Moses named. And there came up locust throughout all the land of Egypt and devoured all that the hail had left; and by the name Hagios, and by the seal of Adonay and by Otheos, Iscyros, Athenatos, Paracletus and by these holy and sacred names Agla, On, Tetragrammaton and by the dreadful judgement of God and by the uncertain sea of glass; which is before the face of the Divine Majesty, who is mighty and most powerful. And by the four beasts before the throne, haveing eyes before and behind, and by the fire round about the throne, and by the holy angels of heaven; and by the Mighty Wisdom of God, & by the seal of Baidachia, and by this name Primeumaton which Moses named and the Earth opened and swallowed up Chora, Dathan & Abiram, I command that you make true and faithful answers to all my demands, and to perform all my desires, so far as in office you are capable to perform. Therefore come you peaceably, visibly and affable now without delay, to manifest what I desire speaking with a perfect and clear voice, intelligible unto my understanding &c.*

If somehow they do not come at the rehearsing of these two foregoing conjurations, but without doubt they will, say on as followeth, it being a constraint.

### **The Constraint**

*I conjure thee spirit N. by all the most glorious and efficacious names of the most great and incomprehensible Lord God of Hosts, that you comest quickly without delay from all parts and places of the world; wherever thou may be, to make rational answers to my demands and that visible and affably speaking with a voice intellegible to my under*

standing as aforesaid, I conjure and constrain you spirit N., by all aforesaid and by these seven names by which wise Solomon bound thee and thy fellows in a vessel of Brass. **Adonay, Prerai Tetragrammaton, Anaphexeton, Inessenfatall, Pathatumon, & Itemon.** That you appear here before this circle, to fullfill my will in all things, that shall seem good unto me. If you be disobedient and refuse to come I will in the power and by the power of the name of the supreme and everliving God, who created both you and me and all the whole world in six days and what is contained in it. **Eie, Saray,** and by the power of his name **Primeumaton** which commandeth the whole host of heaven, curse you and deprive you, from ally our office, joy & place, and bind you in the depth of the bottomless pit. There to remain unto the day of the last judgement, and I will bind you into etemal fire & into the lake of fire and brimstone, unless you come forthwith and appear here before this circle to do my will in all things. Therefore come thou! In and by these holy names **Adonai, Zabaoth, Adonai, Amiorem,** come you, **Adonai** commandeth you.

If you come so far, and he yet doth not appear you may be sure he is sent to some other place by his king, and cannot come and if it be so, invoke the king as followeth to send him. But if he doth not come still, then you may be sure he is bound in chains in hell, and he is not in the custody of his king. So if you still have a desire to call him from thence, you must rehearse the spirits chain &c.

**For to Invoke the King say as followeth —**

O you great mighty and powerful **King Amaymon,** who beareth rule by the power of thy supreme god **El** over all spirits both superior and inferior of the infernal order in the Dominion of the East, I invoke and command you by the especial and truest name of your god and by god that you worship and obey, and by the seal of thy creation & by the most mighty & powerful name of god **Jehovah Tetragrammaton,** who cast you out of heaven with all other of the infernal spirits and by all the most powerful and great names of god who created heaven, earth & hell, and all things contained

*in them, and by their power and virtue & by the name **Primeumaton** who commandeth the whole host of heaven, that you cause, enforce & compel N. to come unto me here before this circle in a fair & comely form, without doing any harm to me or any other creature, and to answer truly & faithful to all my requests, that I may accomplish my will and desires, in knowing or obtaining any matter or thing which by office you know is proper for him to perform or to accomplish, through the power of God **EI** who createth and disposeth of all things both celestial, aerial, terrestrial and infernal.*

After you have invocated the king in this manner twice or thrice over, then conjure the spirit you would have called forth by the aforesaid conjurations rehearsing them several times together, and he will come without doubt if not at the first or second time rehearsing. But if he doth not come, add the spirits chain to the end of the aforesaid conjuration and he will be forced to come even if he be bound in chains, for the chains will break off from him and he will be at liberty &c.

### **The general Curse, called the Spirits Chain against all Spirits that Rebel.**

*O thou wicked and disobedient spirit, because thou hast rebeled and not obeyed nor regarded my words which I have rehearsed; they being all most glorious and incomprehensible names of the true God, maker and creator of you and me and all the world. I do by the power of those names which no creature is able to resist do curse you into the depths of the bottomless pit, there to remain until the day of doom in chain's of fire and brimstone unquenchable, unless you dost forthwith appear before this circle, in this triangle, to do my will. And therefore come peaceably and quickly in & by these names — **Adonai, Zabaoth, Adonai, Amioram**; come thou! come thou! why stay you for it is the King of Kings, even **Adonai** comandeth you.*

When you have read so far and he doth not come, then write his name and seal on virgins parchment and put it into a black box

with brimstone, assafoetidal and such things that have a stinking strong smell and bind the box round with a wire and hang it on your swords point and hold it over the fire of charcoals, and say to the fire first as followeth, it being placed toward that quarter whence it's to come.

## The Conjunction of the Fire

*I conjure thee O fire, by him that made thee and all other good creatures in the world, that you torment, burn and consume this spirit N. for everlasting. I condemn thee, thou spirit N. into fire everlasting, because thou art disobedient and obeyest not my command, nor kept the precepts of the lord thy god, neither wilt thou appear to me nor obey me nor my invocations, having thereby called you forth, who am the servant of the most high and imperial Lord, God of hosts **Jehovah**, and dignified and fortified by his celestial power and permission, neither comest thou to answer to these my proposals hear made unto you, for which your averseness and contempt you are guilty of grand disobedience and rebellion, and therefore I shall excommunicate you and destroy thy name and seal which I have here enclosed in this black box, and shall burn thee in immortal fire and bury thee in immortal oblivion, unless thou immediately comest & appearest visibly, affably, frendly, & courteously here unto me before this circle in this triangle, in a fair and comely form and in no wise terrible, hurtful or frightful to me or any other creatures whatever upon the face of the earth and make rational answers to my requests and perform all my desires in all things that I shall make unto you &c.*

If he cometh not to you, say as followeth.

## The Curse

*Now O thou spirit N. since thou art still pernicious and disobedient and will not appear unto me to answer to such things as I should have desired of you or would have been satisfied in &c. I do in the name and by the power and dignity of the omnipotent immortal Lord God of host **Jehovah Tetragrammaton**, the only creator of heaven, earth and hell and all that*



*is in them. Who is the marvelous disposer of all things both visible and invisible curse you and deprive you from all your offices, joy and place and do bind thee in the depths of the bottomless pit, there to remain until the day of the last judgement. I say into the lake of fire & brimstone which is prepared for all rebellious, disobedient, obstinate & pernicious spirits, let all the Holy company of heaven curse thee. The ☉, ☽ and Stars, the light and all the hosts of heaven curse thee. I curse thee into the fire unquenchable & torments unspeakable, and as thy name and seal is contained in this box, chained and bound up and shall be choked in sulphurous & stinking substance and burnt in this material fire, so I in the name **Jehovah**, and by the power and dignity of these three names **Tetragrammaton**, **Anaphexeton**, & **Primeumaton**, cast thee, O thou disobedient spirit **N.** into that lake of fire which is prepared for thee damned and cursed spirits and there to remain until the day of doom and never more to be remembered of before the face of god which shall come to judge the quick and the dead and the world by fire.*

Here the Exorcist must put the box into the fire and by and by he will come. But as soon as he is come quickly quench the fire that the box is in and make a sweet perfume and give him a kind entertainment, showing him the pentacle that is at the bottom of your vesture covered with linen cloth, saying.

### **The Address unto the Spirit upon his Coming**

*Behold your confusion if you be disobedient. Behold the Pentacle of Solomon which I have brought here before thy presence. Behold the person of the Exorcist who is called **Octinomos**, in the midst of the Exorcism, who is armed by God & without fear, who potently invocateth you and called you to appear. Therefore make rational answers to my demands and be obedient to me, your master, in the name of the Lord **Bathat** rushing upon **Abrac**, **Abeor** coming upon **Aberer**.*

Then they or he will be obedient and bid you ask what you will for they are subjected by God to fullfil your desires and demands. When they or he have appeared and showed themselves humble and meek, then you are to say as followeth.

### **The Welcome unto the Spirit**

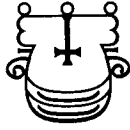
*Welcome thou spirit N. or spirits or most noble king or kings, I say you are welcome unto me because I called you through him who created both heaven & earth & hell and all that is contained therein and you have obeyed also by the same power that I called you forth. I bind you that you remain affably and visibly here before this circle in this Δ.*

### **The Licence to Depart**

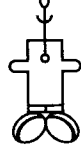
*O Thou spirit N. because thou hast very diligently answered my demands and was ready and willing to come at my first call I do here licence thee to depart unto thy proper place without doing any injury or danger to any man or beast. Depart I say and be ever ready to come at my call being duly exorcised and conjured by the sacred rites of magic. I charge thee to withdraw peaceably and quietly, and the peace of God be ever continued between me and thee. Amen.*



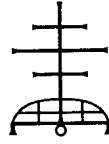
1. Bael



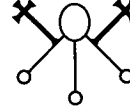
2. Agares



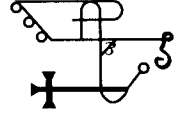
3. Vassago



4. Gamagin



5. Marbas



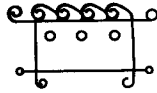
6. Valefar



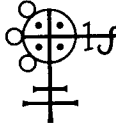
7. Amon



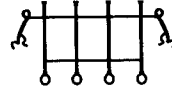
8. Barbatos



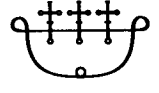
9. Paimon



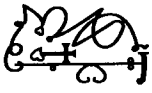
10. Buer



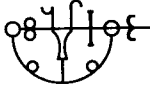
11. Gusion



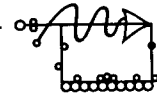
12. Sitri



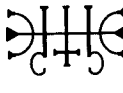
13. Beleth



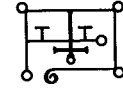
14. Lerayou



15. Eligor



16. Zepar



17. Botis



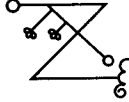
18. Bathin



19. Saleos



20. Purson



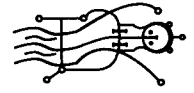
21. Morax



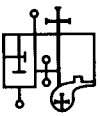
22. Ipos



23. Aim



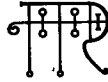
24. Naberius



25. Glasya  
Labolas



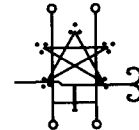
26. Bune



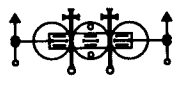
27. Ronove



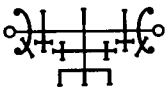
28. Berith



29. Astaroth



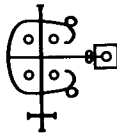
30. Forneus



31. Foras



32. Asmoday



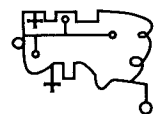
33. Gaap



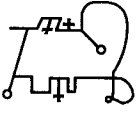
34. Furfur



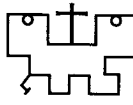
35. Marchosias



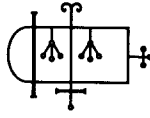
36. Stolas



37. Phoenix



38. Halpas



39. Malpas



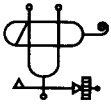
40. Raum



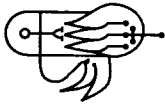
41. Focalor



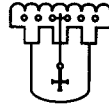
42. Vepar



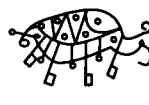
43. Sabnack



44. Shax



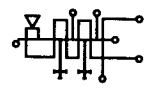
45. Vine



46. Bifrons



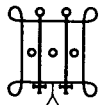
47. Vual



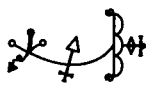
48. Haagenti



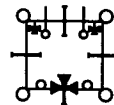
49. Perocel



50. Fureas



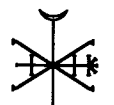
51. Balam



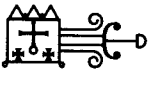
52. Alloces



53. Caim



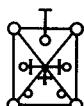
54. Murmur



55. Orobas



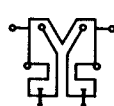
56. Gemory



57. Ose



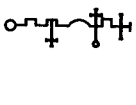
58. Amy



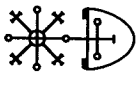
59. Orias



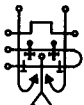
60. Vapula



61. Zagan



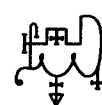
62. Valac



63. Andras



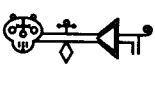
64. Flauros



65. Andrealphus



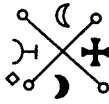
66. Cimeies



67. Amduscias



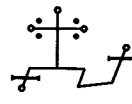
68. Belial



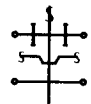
69. Decarabia



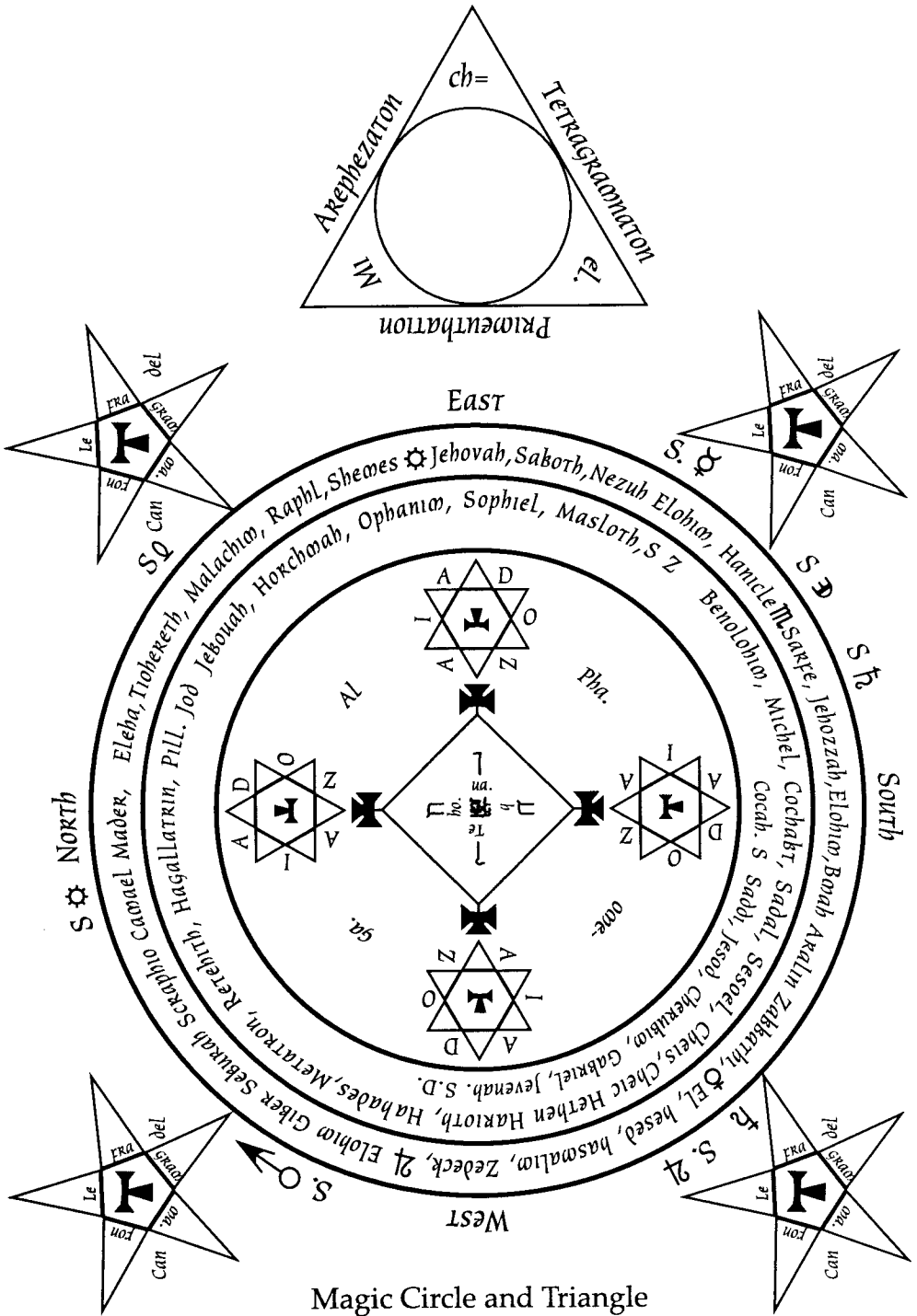
70. Seere



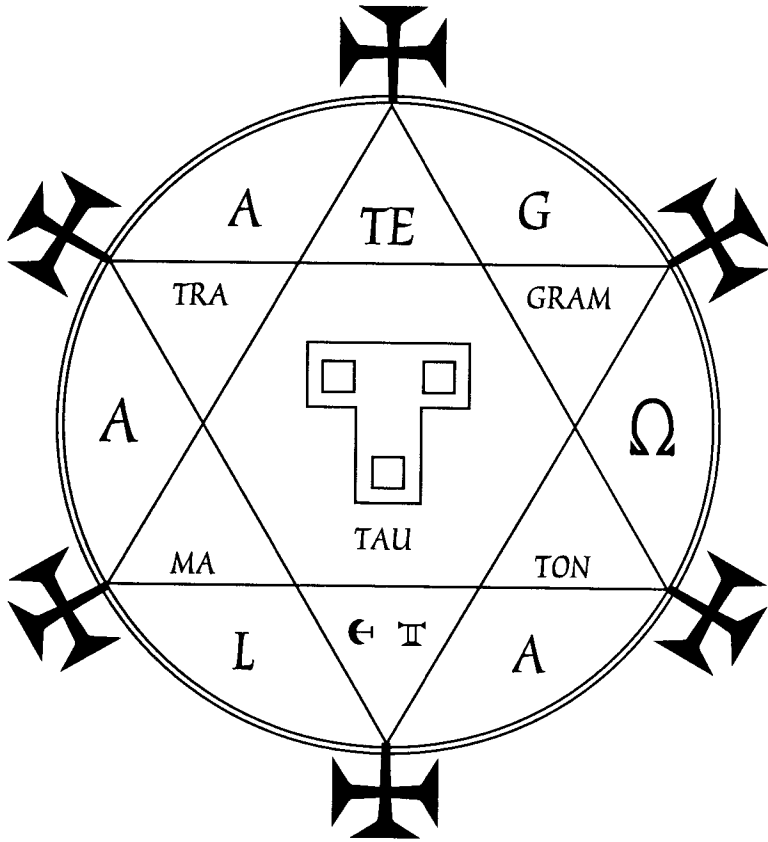
71. Dantalion



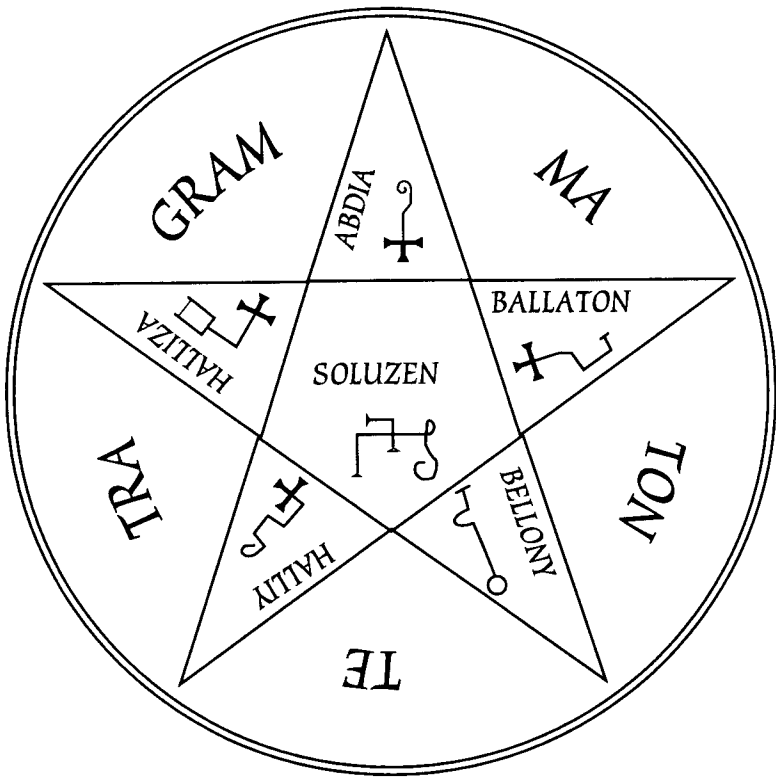
72. Andromalius



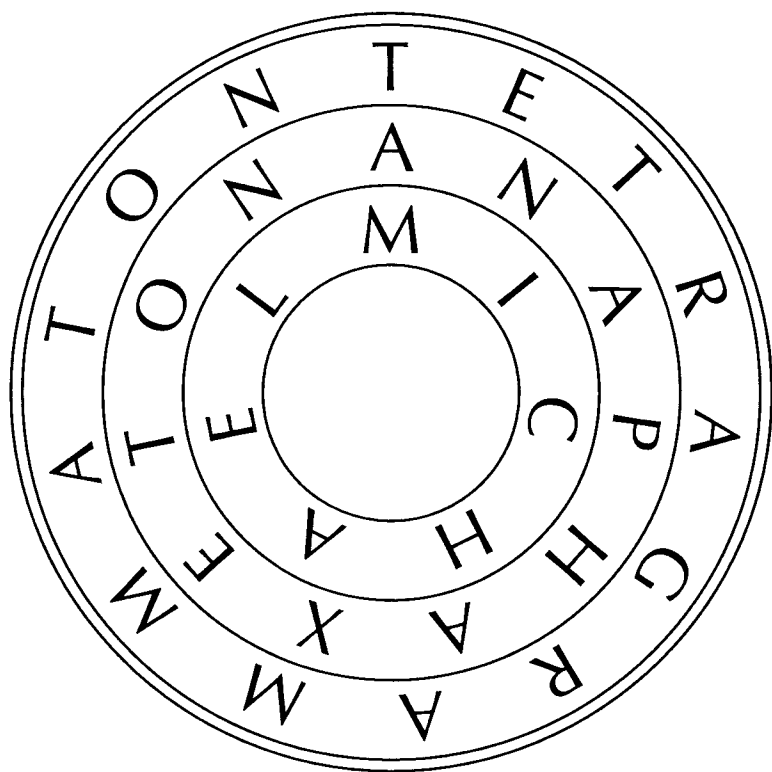
Magic Circle and Triangle



Hexagram of Solomon

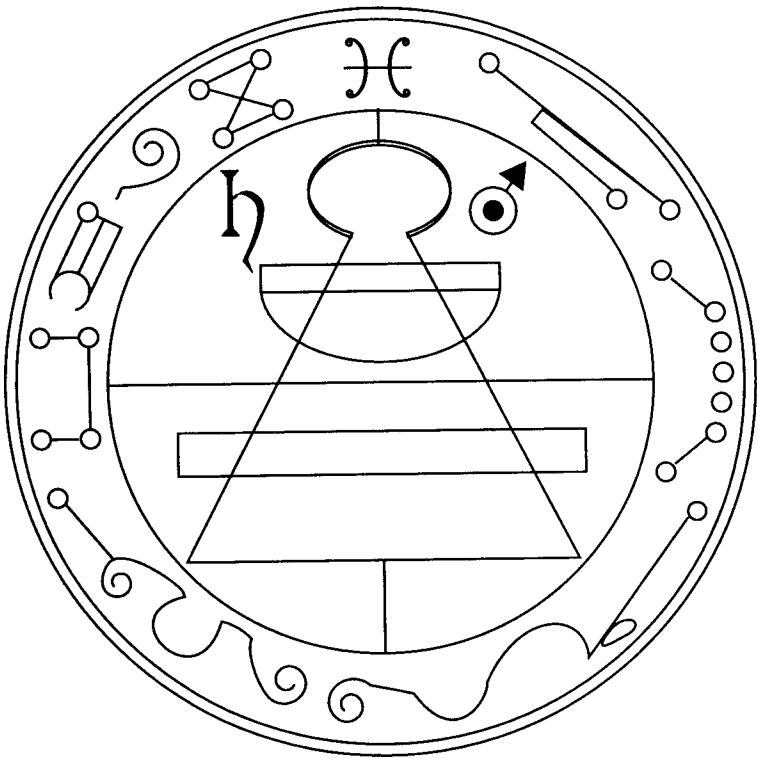


Pentagram of Solomon

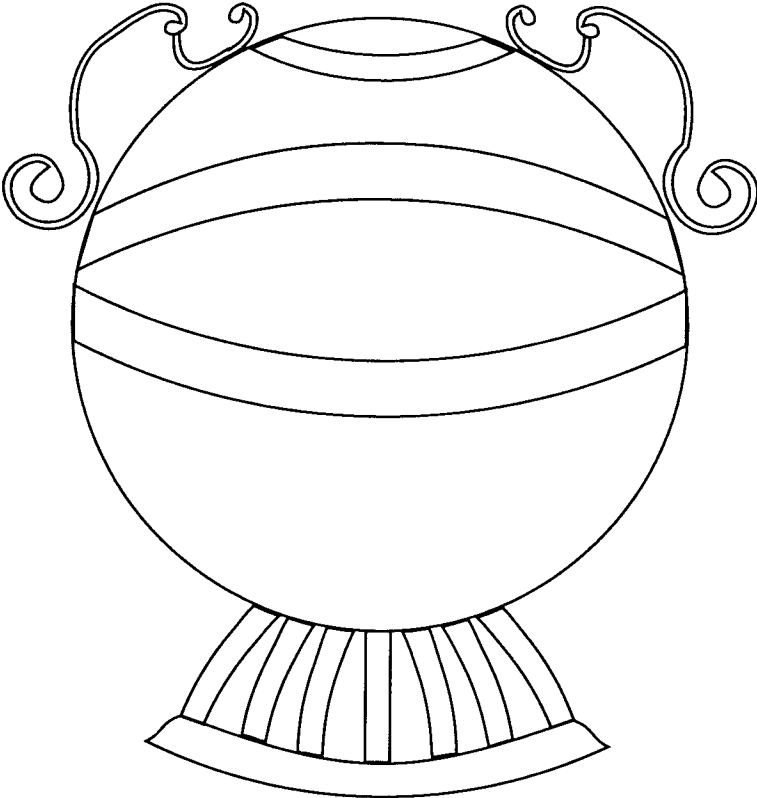


The Magic Ring of Solomon






The Secret Seal of Solomon



Brass Vessel of Solomon

## Art Theurgia Goetia: Book 2

n this following treatise you have 31 names of the chief spirits, with several of the ministering spirits, which are under them, along with their seals and characters which are to be worn as a lamen on your breast. For without that the Spirit that has appeared will not obey you, to do your will &c.

The offices of these spirits are all one, for what one can do the others can do also. They can show and discover all things that are hidden and done in the world and can fetch and carry or do any thing that is to be done or is contained in any of the four Elements; Fire, Air, Earth and Water &c. Also they can discover the secrets of kings or any other person or persons, let it be in what kind it will.

These spirits being aerial are by nature good and evil. That is, one part is good, and the other part evil. They are governed by their Princes, and each Prince hath his place of abode in the points of the compass — as is showed in the following figure. Therefore when you have a desire to call any of the kings or any of their servants, you are to direct yourself to that point of the compass the King hath his mansion or place of abode, and you cannot well err in your operations.

Note: Every prince is to observe his conjuration, yet all are of one form, except the name and place of the spirit being varied, for in that they must change and differ. Also the seal of the spirits is to be changed accordingly.


As for the garments and other material things they are the same as spoken of in the *Book Goetia*.

The form of the figure which discovereth the order of the 31 kings or princes with their servant ministers, for when the king is found his subjects are easy to be found out &c.

You may perceive by this figure that 20 of these kings have their first mansions and continue in one place, and that the other 11 are moveable & are sometimes in one place and sometimes in another, and in some other times they are together more or less; therefore its no matter which way you stand with your face, when you have a desire to call any of them forth or their servants.

## The Art Theurgia Goetia:

Of the thirty-one aerial spirits evoked and constrained by King Solomon.

arnesiel is the most great and Chief Emperor ruling in the East who hath 1000 great dukes and a 100 lesser dukes under him, besides 50000000000000 of ministering spirits which are more inferior then the dukes, wherefore we shall make no mention of these, but only 12, of the chief dukes and their seals, because they are sufficient for practise.

**Carnesiel** his seal.


His Dukes.

**Myrezyn, Omich, Zabriel, Bucafas, Benoham, Arifiel, Cumeriel, Vadriel, Armany, Capriel, Bedary, Laphor.**

**Carnesiel**, when he appears, day or night, there attends him 60000000 000000 Dukes but when you call any of these Dukes there never attend above 300 and sometimes not above 10 &c.

Conjuration of **Carnesiel** as followeth.

*We Conjure thee O thou mighty & potent Prince Carnesiel who is the Emperor & chief Commander, ruling as King in the dominion of the East who bears rule by the power of the supreme God EL, over all spirits &c.*

 **Caspiel** is the Great and Chief Emperor Ruling in the South who hath 200 great Dukes and 400 lesser Dukes under him, besides 1000200000000 ministering spirits, which are much inferior &c. whereof we (Solomon saith) shall make no mention, but only of 12 of the Chief Dukes and their seals, for they are sufficient for practise.

**Caspiel** his Seal.

12 of his Dukes.

**Ursiel, Chariet, Maras, Femot, Budarim, Camory, Larmot, Aridiel, Geriel, Ambri, Carnor, Oriel.**

These 12 Dukes have 2660 lesser Dukes each to attend them, whereof some of them comes with him when he is invoked, but they are very stubborn and churlish &c.

The Conjunction of **Caspiel**

*We Conjure thee O thou Mighty and Potent Prince Caspiel &c.*



**Amenadiel** is the Great Emperor of the west, who hath 300 great Dukes, and 500 lesser Dukes, besides 40000030000100000 other ministering spirits more inferior to attend him, whereof we shall not make any mention but only of 12 of the chief Dukes and their seals which is sufficient for practice.

**Amenadiel** his Seal.

12 of his Dukes.

**Vadros, Camiel, Luziel, Musiriel, Rapsiel, Lamael, Zoeniel, Curifas, Almesiel, Codriel, Balsur, Nadroc.**

Note; **Amenadiel** may be called at any hour of the day or night, but his dukes who hath 3880 servants apiece to attend them are to be called in certain hours, as **Vadros** he may be called in the 2 first hours of the day, **Camiel** in the second 2 hours of the day and so on successively till you come to **Nadroc** who is to be called in the 2 last hours of the night and then begin again at **Vadros** &c. The same rule is to be observed in calling the dukes belonging to **Demoriel** the Emperor of the North.

### The Conjunction

*We Conjure thee O thou mighty & potent Prince Amenadiel who is the Emperor & chief King ruling in the dominion of the West &c.*

**D**emoriel is the Great and Mighty Emperor of the North, who hath 400 great dukes and 600 lesser dukes with 700,000,800,000,900,0001 servants under his command to attend him, whereof we shall make mention but of 12 of the chief dukes and their seals, which will be sufficient for practice.

**Demoriel** his Seal.

12 of his dukes.

**Amiblel, Cabarim, Menador, Burisiel, Doriel, Mador, Camel, Dubilon, Meclu, Churibal, Dabrinis, Chomiell.**

Note; Each of those dukes hath 1140 servants to attend them as need requireth, for when that duke you call has more to do than ordinary, he hath more servants to attend him.

The Conjunction of **Demoriel**

*We Conjure thee O thou &c.*

**P**amersiel is the first and chief spirit in the East, under Carnesiel, who hath 1000 spirits under him, which are to be called in the day time, but with great care, for they are very lofty and stubborn whereof we shall make mention but of 11 as followeth.

**Pamersiel** his Seal.

His dukes.

**Anoyr, Madriel, Ebra, Sotheano, Abrulges, Ormenu, Itules, Rablion, Hamorphiel, Itrasbiel, Nadrel.**

Note; These spirits are by nature evil, and very false, and not to be trusted in secret things, but are excellent in driving away spirits of darkness from any place or house that is haunted &c.

To call forth **Pamersiel**, or any of these his servants, choose the uttermost private or secret and most tacit room in the house, or in some certain island wood or grove or the most occult and hidden place removed from all comers and goers, that no one can chance by, may if possible happen that way into your chamber or whatsoever place else you act your concerns in. Observe that it be very airy, because these spirits, that is in this part are all of the air. You may call these spirits into a crystal stone or glass receptacle, this being an ancient & usual way of receiving & binding of spirits. This crystal stone must be four inches in diameter set on a table of art made as followeth according to the following figure which is truly called the secret table of Solomon & having the seal of the spirit on your breast and the girdle about your waist and you cannot err. The form of the table is thus, as this present figure doth here represent & shows. Behold the figure.

When you have thus prepared what is to be prepared, rehearse the conjuration following several times, that is whilst the spirit come, for without doubt he will come. Note; the same method is

to be used in all the following part of this book as is here of **Pamersiel** and his servants. Also the same in calling the king and his servants &c.

### The Conjunction of **Pamersiel**

*We Conjure thee O **Pamersiel**, a chief spirit ruling in the East &c.*

**P**adiel — The second spirit in order under the Emperor of the East is called **Padiel**. He ruleth in the East and by South as King, and governeth 10000 spirits by day and 20000, by night, besides several thousands under them. They are all good by nature and may be trusted. Solomon sayeth that these spirits have no power of themselves but just what is given unto them by their prince **Padiel**. Therefore he hath made no mention of any of their names because if any of them are called they cannot appear without the leave of their prince as others can do &c. You must use the same method in calling this prince **Padiel**, as is declared before of **Pamersial** the seal of **Padiel** is this.

**Padiel** his seal.

### The Conjunction

*We Conjure thee o thou mighty and potent **Prince Padiel**, who rules as a chief prince or king in the dominion of the East & by South, We invoke command & compel you, by the especial name of your God &c.*

**C**amuel — The third spirit placed and ranked in order under the chief, mighty, great and potent king of the east is called **Camuel** who reigneth, ruleth and governeth as king in the South East part of the world & hath many & several spirits under his Government & command whereof we shall only make mention but of 10 that appertaineth & belongeth to the day & 10 to the night. And each of these have 10 servants to attend on the each except **Camyel**, **Sitgara**, **Asimel**, **Calym**, **Dobiel** and **Meras**, for they have 100 apeice to attend them, but **Tediell**,



**Moriel & Tugaros**, they have none at all. They appear all in a very beautiful form, & very courteously, in the night as well as in the day &c. They are as followeth wth their seals.

**Camuel** his Seal.

10 of his servants belong to the day & will appear in the night.

**Orpemiell, Omyel, Camyel, Budiel, Elcar, Citgara, Pariel, Cariel, Neriell, Daniel.**

Ten of his servants belonging to the night & will appear in the day.

**Asimiell, Calim, Dobiell, Nodar, Phaniell, Meras, Azemo, Tediell, Moriel, Tugaros.**

The Conjuratioll of **Camuel**.

*We Conjure thee O thou &c: **Camuel** who rules &c in the South East part of the world. We Invoke &c.*



**seliell** — The fourth spirit in order is called **Asieliell**. he governeth as king under **Carnesiell**, in the South and by East. He hath 10 chief spirits belonging to the day, and 20 to the night, under whom are 30 principal spirits, and under those as many, whereof we shall make mention but of 8 of the chief presidents belonging to the day, and as many belonging to the night. Every one hath 20 servants at his command. They are all very courteous and loving, and beautiful to behold &c. They are as followeth with their seals.

**Asieliell** his Seal.

8 of his servants belonging to the day.

**Mariell, Charas, Pamiell, Aratiell, Cubiell, Aniell, Asahell, Arean.**

8 of his servants belonging to the night.

**Asphiel, Curiel, Charnos, Odiel, Melas, Sariel, Othiet, Bofar.**

The Conjunction of **Asiel** as followeth.

*We Conjure thee O thou mighty & potent **Prince Asiel**, who rules as a chief prince or King under **Carnesiel**, in the South & by East &c.*

**Barmiel** — The fifth spirit in order is called **Barmiel**. He is the first and chief spirit under **Caspiel**, the Emperor of the South. He ruleth as king of the South under **Caspiel** and hath 10 dukes for the day, and 20 for the night to attend him to do his will, the which is all very good, and willing to obey the Exorcist, whereof we shall make mention but of 8 that belongs to the day, and as many for the night, with their seals. For they are sufficient for practice. Note; Every one of these dukes hath 20 servants apiece to attend him when he is called, excepting the four last that belongs to the night, for they have none. They are as followeth with their seals.

**Barmiel** his Seal.

8 of his servant dukes belonging to the day.

**Sochas, Tigara, Chansi, Keriel, Acteras, Barbil, Carpiel, Mansi.**

8 of his servant (dukes) belonging to the night.

**Barbis, Marguns, Canilel, Acreba, Morcaza, Baaba, Gabio, Astib.**

The Conjunction of **Barmiel** as followeth;

*We Conjure thee O thou mighty & potent **Prince Barmiel**, who rules as a chief prince or King in the South under **Caspiel**, &c.*



**gediel** — The six spirit in order, but the second under the Emperor of the South is called **Gediel**, who ruleth as a king in the South & by West who hath 20 chief spirits to serve him in the day & as many for the night, and they have many servants at their commands whereof we shall make mention, but of 8 of the chiefs spirits that belong to the day and as many of those belong to the night, who hath 20 servants apiece to attend them when they are called forth to appearance. They are very willing, loving and courteous to do your will &c, whose names & seals is as followeth.

**Gediel** his seal.

The 8 dukes belonging to the day that is under **Gediel**.

**Coliel, Naras, Sabas, Assaba, Sariel, Raniel, Mashel, Bariet.**

The 8 dukes belonging to the night.

**Reciel, Sadiel, Agra, Anael, Aroan, Cirecas, Aglas, Vriel.**

The Conjuraton of **Gediel** as follows.

*We Conjure thee O thou mighty & potent Prince Gediel, who ruleth as king in the South & by West &c. We Invoke constrain, command &c.*



**syriel** — The seventh spirit in order, but the third under the great emperor of the South is called **Asyriel**, he is a mighty king, ruling in the South West part of the world and hath 20 great dukes to attend him, in the day time, and as many for the night. They have under them several servants to attend them &c. Here we shall make mention but of 8 of the chief dukes that belong unto the day, and as many that belong to the night, because they are sufficient for practice. And the first 4 that belong unto the day, and the first 4 that belong to the night hath 40 servants apiece to attend them. The last 4 of the day, have 20, and the last 4 of the night have 10 apiece. They are all good natured & willing to obey. Note; those that are of the day, are to be called then in the day, and those of the night in the night &c.

These be their names & seals that followeth:

**Asyriel** his seal.

The 8 dukes that belong to the day under **Asyriel**.


**Astor, Carga, Buniet, Rabas, Arcisat, Aariel, Cusiel, Malguel.**

The 8 for the night.

**Amiel, Cusriet, Maroth, Omiel, Budar, Aspiel, Faseua, Hamas.**

The Conjunction

*We Conjure thee &c, who rules as a chief king in the South West &c.*

aseriel — The eighth spirit in order, but the fourth under the Emperor of the South is called **Maseriel**, who ruleth as king in the Dominion of the West, and by South, and hath a great number of princes & servants under him to attend him, whereof we shall make mention of 12 of the chief dukes that attend him in the day time, and 12 that attend him to do his will in the night time, which is sufficient for practice. They are all good by nature & willingly will do your will in all things. Those that are for the day, are to be called in the day, and those for the night in the night. They have every one 30 servants apiece to attend them & their names and seals is as followeth.

**Maseriel** his seal.

The 12 that belong to the day under **Maseriel**.

**Mahue, Roriel, Earviel, Zeriell, Atniel, Vessur, Azimel, Chasor, Patiell, Assuell, Aliell, Espoell.**

These 12 following belong to the night.

**Arach, Maras, Noguiel, Saemiet, Amoyr, Bachel, Baros, Ellet, Earos, Rabel, Atriel, Salvor.**

The Conjunction.

*We Conjure thee &c. Maseriel who rules as chief prince or king in the dominion of West & by South &c.*

**M**algaras — The ninth spirit in order, but the first under the emperor of the West is called **Malgaras**— he ruleth as king in the dominion of the West, and hath 30 dukes under him to attend him, in the day, and as many for the night, and several under them again, whereof we shall make mention of 12 dukes that belong to the day, and as many as belong to the night. Every one of them hath 30 servants to attend on them excepting **Misiel, Barfas, Aspar, & Deilas** for they have but 20 and **Arois & Basiel**, they have but 10 &c. They are all very courteous and will appear willingly to do your will. They appear 2 & 2 at a time wth their servants. They that are for the day are to be called in the day and those for the night in the night. Their names and seals is as followeth.

**Malgaras** his seal.

The 12 dukes that belong to the day.

**Camiel, Meliel, Borasy, Agor, Casiet, Rabel, Cabel, Udiel, Oriel, Masiel, Barfas, Arois.**

12 dukes for the night.

**Aroc, Dodiell, Cubi, Liblél, Raboc, Aspiel Caron, Zamor, Amiel, Aspar, Deilas, Basiel.**

The Conjunction &c.

*We Conjure thee &c. Maigaras who ruleth &c. In the West &c.*

**D**orochoiel — The tenth spirit in order, but the second under the Emperor of the West is called **Dorochoiel**, who is a mighty prince bearing rule in the West and by North, and hath 40 Dukes to attend him in the day time, and as many for the night, with an innumerable company of servants spirits, whereof we shall make mention of 24 Chief dukes that belong to the day, and as many for the night, with their seals as followeth.

Note; the 12 first that belong to the day, and the 12 first that belong to the night hath 40 servants apiece to attend on them. And the 12 last of both the day, and of the night hath 400 apiece to attend on them when they appear &c. Also those of the day are to be called in the day and those of the night in the night. Observe the planetary motion in calling, for the first that belong to the day are to be called in the first planetary hour of the day; and the 2 next in the second planetary hour of the day, and so successively on until you have gone quite through the day and night and until you come to the 2 first again &c. They are all of a good nature and will willingly obey &c. Their names and seals are as followeth.

### **Dorochoiel.**

The 24 dukes belong to the day. 12 before noon.

**Magael, Artino, Efiel, Maniel/Efiel, Suriel/Maniel, Carsiel/Suriel, Carsiel, Fabiel, Carba, Merach, Althor, Omiel.**

Here followeth the 12 dukes, afternoon.

**Gudiel, Asphor, Emuel, Soriel, Cabron, Diviel Abriel, Danael, Lomor, Casael, Busiel, Larfos.**

The 24 Dukes that belong to the night under **Dorochoiel** &c. These 12 before midnight.


**Nahiel, Ofsiel, Bulls, Momel, Darborl, Paniel, Coursas, Aliel, Aroziel, Cusyne, Vraniel, Pelusar.**

These 12 after midnight.

**Pafiel, Gariel, Soriel, Maziel, Futiel, Cayros, Narsial, Moziel, Abael, Meroth, Cadriel, Lodiell.**

The Conjuraton of **Doroziel** as followeth.

*We Conjure thee O thou mighty &c, **Doroziel**, who ruleth as King in the West & by North, we invoke &c.*

 **siel** — The eleventh spirit in order, but the third under the Emperor **Amenadiel** is called **Usiel**, who is a mighty prince ruling as king in the North West. He hath 40 diurnal and 40 nocturnal dukes to attend on him in the day and the night, whereof we shall make mention of 14 that belong to the day and as many for the night which is sufficient for practice. The first 8 that belong to the day hath 40 servants apiece, and the other 6 hath 30. And the first 8 that belong to the night hath forty servants apiece to attend on them and the next 4 dukes 20 servants. The last 2 of the night hath 10 apiece. They are very obedient and doth willingly appear when they are called. They have more power to hide or discover treasures than any other spirits (saith Solomon) that is contained in this book, and when you hide, or would not have anything taken away that is hidden, make these four seals [from right to left: the seals of **Adan, Ansoel, Magni** and **Abariel**] in virgins parchment and lay them with the treasure, where the treasure lieth, and it will never be found nor taken away. The names and seals of these spirits is as followeth.


**Usiel** his seal.

The 14 dukes the belong to the day.

**Abariel, Ameta, Amen, Heme, Saefer, Potiel, Saefam, Magni, Amandiel, Barsu, Gamasu, Hissain, Fabariel, Usiniel.**

The 14 dukes that belong to the night.

**Ansoel, Godiel, Barfos, Burfa, Adan, Saddiel, Sodiell, Ossidiell, Pathier, Marae, Asuriel, Almoel, Las Pharon, Ethiel.**

 **abariel** — The twelfth spirit in order, but the fourth under the Emperor of the West is called **Cabariel**, who is a mighty prince ruling in the West & by North. He hath 50 dukes to attend on him in the day and as many in the night, under whom are many servants to attend on them, whereof we shall make mention but of 10 of the chief dukes that belong to the day and as many for the night. Everyone of them hath 50 servants to give attendance when their masters are invocated &c. Note; Those dukes that belong to the day are very good and willing to obey their master, and are to be called in the day time. They of the night are by nature evil & disobedient, and will deceive you if they can &c. They are to be called in the night. The names and seals of them all are as followeth.

**Cabariel** his seal.

The 10 that belong to the day.

**Satifiel, Parius, Godiel, Taros, Asoriel, Etimiel, Clyssan, Elitel, Aniel, Cuphal.**

The 10 dukes for the night.

**Mador, Peniet, Cugiel, Thalbus, Otim, Ladiel, Morlas, Pandor, Cazul, Dubiel.**

The Conjunction of **Cabariel** as followeth.

*We Conjure thee O thou mighty & potent **Prince Cabariel** &c who ruleth as king in the North & by West &c..*



**R**aysiel — The 13th Spirit in order but the first under Demoriel, the Emperor of the North is called Raysiel, he ruleth as king in the North & hath fifty 50 dukes for the day and as many for the night to attend him. They have many servants under them again— for to do their will &c. Where of these we shall make mention of 16 chief dukes that belong to the day, because they are by nature good & willing to obey & but 14 that belong to the night, because they are by nature evil & stubborn & disobedient & will not obey willingly— all those dukes that belong to the day have 50 servants apiece, excepting the 6th last. 8 first that belong to the night have 40 servants apiece, excepting for they have but 30 apiece & the 4 next following, for they have but 20 apiece & the last 2 have but 10 apiece, their names & seals are as followeth.

**Raysael** his seal.

The 16 dukes that belong to the day.


**Baciar, Thoac, Sequiel, Sadar, Terath, Astael, Rarnica, Dubarus, Armena, Albhadur, Chanael, Fursiel, Betasiel, Melcha, Tharas, Vriel.**

The 14 dukes that belong night.

**Thariel, Paras, Arayl, Culmar, Lazaba, Aleasi, Sebach, Qulbda, Belsay, Morael, Sarach, Arepach, Lamas, Thurcal.**

The conjuration of **Raysael** as followeth.

*We Conjure thee &c.*

ymiel — The 14th spirit in order, but the second under the Emperor of the North is called **Symiel**, who ruleth as King in the North & by East who hath 10 dukes to attend him in the day & a 1000 for the night & every one of these have a certain number of servants, whereof we shall make mention of the 10 that belong to the day & 10 of those that belong to the night & those of the day are very good & not disobedient, as are those of the night, for they are stubborn & will not appear willingly &c. Also those of the day have 720 servants amongst them to do their will & the rest of the night have 790 servants to attend on them as occasion serveth. The names of these 20 are as followeth, with their seals & number of servants &c.


**Symiel** his seal.

The 10 dukes that belong to the day.

**Asmiel** 60, **Chrubas** 100, **Vaslos** 40, **Malgron** 20, **Romiel** 80, **Larael** 60, **Achol** 60, **Bonyel** 90, **Dagiel** 100, **Musor** 110.

The 10 dukes that belong to the night.

**Mafrus** 70, **Apiel** 30, **Curiel** 40, **Molael** 10, **Arafos** 50, **Marianu** 100, **Narzael** 210, **Murahe** 30, **Richel** 120, **Nalael** 130.

rmadiel — The fifteenth spirit in order, but the third under the Emperor of the North is called **Armadiel**, who ruleth as king in the North East part, and have many dukes under him besides other servants, whereof we shall make mention of 15 of the chief dukes who have 1260 servants to attend him. These dukes are to be called in the day and night dividing the same into 15 parts beginning at sunrising with the first spirit and so on until you come to the last spirit and last division of the night. These spirits are good by nature and willing to do your will in all things. These be their names and seals &c.

**Armadiel** his seal.

Fifteen of his dukes.

**Nassar, Parabiel, Lariel, Calvamia, Orariel, Alferiel, Oryn, Samiet, Asmaiel, Jasziel, Pandiel, Carasiba, Asbibiel, Mafayr, Oemiel.**

The Conjunction

*I Conjure thee o thou mighty and potent Prince Armadiel &c.*

**B**aruchas — The 16th spirit in order, but the fourth under the Emperor of the North is called **Baruchas**— who ruleth as king in the East and by North and hath many dukes and other spirits to attend him whereof we shall make mention of 15 of the chief dukes that belong to the day and night who have 7040 servants to attend on them. They are all by nature good and are willing to obey you &c. You are to call these spirits in the same manner as I showed in the foregoing experiment of **Armadiel** and his dukes, viz; dividing the day and night into 15 parts &c. The names and seals of these are as followeth;

**Baruchas** his seal.

Fifteen of his dukes.

**Quitta, Sarael, Melchon, Cavayr, Aboc, Cartael, Janiel, Pharol, Baoxas, Geriel, Monael, Chuba, Lwnael, Cartael, Decariel.**

The Conjunction of **Barachus**

*I Conjure Thee O thou mighty and potent Prince Barachus &c.*

## Here followeth the Wandering Dukes

In this place we are to give you the understanding of 11 of the mighty and potent princes with their servants which wander up and down in the air and never continue in one place &c.



**Garadiel** — Whereof one of the chief and first of the wandering spirits is called **Garadiel**, who hath 18150 servants to attend him, for he hath no dukes nor princes. Therefore he is to be invocated alone, but when he is called there cometh a great number of his servants with him, but more or less according to the hour of the day or night he is called in, for in the 2 first hours of the day according to the planetary motion, and the two second hours of the night there cometh 470 of his servant and in the 2 second hours of the day. In the 2 third hours of the night there cometh 590 of his servants with him and in the 2 third hours of the day and the 2 fourth hours of the night there cometh 930 of his servants with him and in the 2 fourth hours of the day and the 2 fifth hours of the night there cometh 1560 of his servants with him and in the 2 fifth hours of the day and the 6th 2 hours of the night there cometh 13710 of his servants and the 6th 2 or last 2 hours of the day there cometh 930 and in the 2 first hours of the night there cometh 1560 of his servants &c. They are all indifferent good by nature and willingly obey in all things willingly &c.

The seal of **Garadiel**.

The Conjunction of **Garadiel**

*I Conjure thee O thou mighty and potent **Prince Garadiel** who wandereth here and there in the air with thy servants. I Conjure thee, etc.*

***Garadiel** that thou forthwith appeareth with thy attendance in this first hour of the day here before me in this crystal stone or here before this circle &c.*

**B**uriel — The next of these wandering princes is called **Buriel**, who hath many dukes & other servants which do attend on him to do his will. They are all by nature evil and are hated by all other spirits. They appear roguish and in the form of a serpent with a virgins head and speak with a mans voice. They are to be called in the night because they hate the day and in the planetary hours, whereof we shall mention 12 of the chief dukes that answereth to the 12 planetary hours of the night who each have 880 servants to attend on them in the night amongst them. Their names and seals are as followeth with the name of **Buriel**.

**Buriel** his seal.

The 12 dukes are as followeth.

**Merosiel, Almadiel, Cupriel, Sarviel, Casbriel, Nedriel, Bufiel, Futiell, Drusiel, Camiel, Drubiel, Nastros.**

The Conjuraton

*I Conjure Thee O thou mighty and potent **Prince Buriel** who wandereth here and there in the air with thy dukes and other of thy servant spirits. I Conjure thee **Buriel** that thou forth with appear with thy attendance in the first hour of the night, here before me in this crystal stone (or here before this circle) in a fair and comley shape to do my will in all things that I shall desire of you &c:*

**H**ydriel — The third of these wandering spirits or princes is called **Hydriel**, who hath 100 great dukes besides 200 lesser dukes and servants without number under him, whereof we shall mention 12 of the chief dukes which hath 1320 servants to attend them. They are to be called in the day as well as in the night according to the planetary motion. The first beginneth with the first hour of the day or night and so successively on till you come to the last. They also appear in the form of a serpent, with a virgins head and face, yet they are very courteous and willing to obey, they delight most in or about waters

and all moist grounds. Their names and seals are as followeth.

**Hydriël** his seal.

The 12 dukes are as followeth.

**Mortoliel, Chamoriel, Pelariel, Musuziel, Lameniël, Barchiël, Samiël, Dusiriël, Camiël, Arbiël, Luciël, Chariël.**

The Conjuratiõ

*I Conjure Thee O thou mighty and Potent Prince Hydriël &c*

**P**irichiël — The fourth in order of these wandering princes is called **Pirichiël**. He hath no princes nor dukes under him but knights, whereof we shall mention 8 of them, they being sufficient for practice who have 2000 servants under them. They are to be called according to the planetary motion. They are all good by nature, and will do your will willingly. Their names and seals are as followeth.

**Pirichiël** his seal.

His eight knights.

**Damarsiël, Cardiel, Almasor, Nemariël, Menariël, Demediël, Hursiël, Cuprisiël.**

The Conjuratiõ

*I Conjure Thee O thou mighty and potent Prince Pirichiël, who wandereth &c.*

**E**moniel — The 5th wandering prince is called **Emoniel**, who hath a hundred princes and chief dukes, besides 20 under dukes and a multitude of servants to attend him whereof we shall mention 12 of the chief princes or dukes— who have 1320 dukes & other inferior servants to attend them. They are all by nature good and willing to obey. It is said they inhabit mostly in the woods. They are to be called in the day as well as in the night, and according to the planetary order. Their names and seals are as followeth.

**Emoniel** his seal.

His 12 dukes are as followeth.

**Ennoniel, Edriel, Camodiel, Phanuel, Dramiel, Pandiel, Vasenel, Nasiniet, Cruhiet, Armesiel, Oaspeniel, Musiniel.**

The Conjuraton

*I Conjure Thee O Thou mighty and Potent Prince Emoniel, who wandereth &c.*

**I**cosiel — The sixth of these wandering princes is called **Icosiel**, who hath a 100 Dukes & 300 companions besides other servants which are more inferior whereof we have taken 15 of the chief dukes for practice they being sufficient &c. They have 2200 servants to attend them. They are all of a good nature and will do what they are commanded. They appear most commonly in houses because they delight most therein. They are to be called in the 24 hours of the day and night. That is to divide the 24 hours into fifteen parts according to the number of the spirits, beginning with the first at sunrise and with the last at sunrise the next day &c. Their names and seals are as followeth.

**Icosiel** his seal.

His 15 dukes are as followeth.

**Machariel, Pischiel, Thanatiel, Zosiel, Agapiel, Larphiel, Amediet, Cambriet, Nathriel, Zachartel, Athesiel, Cumariel, Munefiel, Heresiel, Urbaniel.**

The Conjuraton

*I Conjure Thee O thou mighty and potent Prince Icosiel, &c.*

**S**oleviel — The 7th of these is called **Soleviel**, who hath under his command 200 dukes and 200 companions who change every year their places, They have many servants to attend them They are all good and very obedient &c. Here we shall mention 12 of the Chief Dukes whereof the first 6 are Dukes one year and the other 6 the next following and so ruling in order to serve there prince. They have under them 1840 servants to attend on them they are to be called in the day as well as in the night, according to the planetary hours or motion. Their names and seals are as followeth.

**Soleviel** his seal.

His 12 dukes.

**Inachiel, Praxeel, Moracha, Almodar, Nadrusiel, Cobusiel, Amriel, Axosiel, Charoel, Prasiel, Mursiel, Penador.**

The Conjuraton

*I Conjure Thee O thou mighty and potent Prince Soleviel, who wandereth &c.*



**M**enadiel — The eighth of those wandering princes is called **Menadiel**, who hath 20 dukes & 100 companions and many other servants. They being all of a good nature and very obedient. Here we have mentioned 6 of the chief dukes and 6 of the under dukes or companions. They have 390 servants to attend them. Note; You must call these according to the planetary motion with a duke in the first hour and a companion in the next hour and so successively on through all the hours of the day or night. Whose names and seals are as followeth:

**Menadiel his seal.**

His 12 dukes.

The 6 chief dukes.

**Larmol, Drasiel, Clamor, Benodiell, Charsiel, Samyel.**

The 6 under dukes.

**Barchiel, Amasiel, Baruch, Nedriel, Curasin, Tharson.**

The Conjuratiō

*I Conjure Thee O thou mighty and potent Prince Menadiel, who wandereth &c.*

**M**acariel — The 9th spirit in order that wandereth is called **Macariel**, who hath dukes besides a very many other inferior servants to attend on him, whereof we shall mention 12 of the chief dukes who have 400 servants to attend them. They are all good by nature & obedient to do the will of the Exorcist. They appear in diverse forms but most commonly in the form of a dragon with virgins heads. These dukes are to be called in the day as well as night according to the planetary order. Their names and seals are as followeth.


**Macariel** his seal.

His 12 dukes.

**Claniel, Drusiel, Andros, Charoel, Asmadiel, Romyel, Mastuet, Varpriel, Gremiel, Thuriel, Brufiel, Lemodac.**

The Conjunction

*I Conjure Thee O thou mighty and potent **Prince Macariel**, who wandereth &c.*

riel — The 10th spirit in order that wandereth or great prince is called **Uriel** who hath 10 chief dukes and 100 under dukes with many servants to attend him. They are by nature evil and will not obey willingly and are very false in their doings. They appear in the form of a serpent with a virgins head and a face, whereof we shall mention but the 10 chief dukes who have 650 companions & servants to attend them &c. Their names and seals are as followeth—

**Uriel** his seal.

His 10 dukes:

**Chabri, Drabros, Nartniel, Frasmiel, Brymiel, Dragon, Curtnas, Draplos, Hermon, Aldrusy.**

The Conjunction

*I Conjure Thee O Thou mighty and potent **Prince Uriel**, who wandereth &c.*

**B**idiel — The 11th and last prince of this wandering order is called **Bidiel** who hath under his command 20 dukes and 200 other dukes which are more inferior, besides very many servants to attend him. These dukes change every year their office and place. They are all good and willing to obey the Exorcist in all things &c. They appear very beautiful and in a human shape whereof we shall mention 10 of the chief dukes who have 2400 servants to attend them. Their names and seals are.

**Bidiel** his seal.

His 10 great dukes.

**Mudiret, Cruchan, Bramsiel, Armoniel, Lameniell, Andruchiel, Merasiel, Charoblel, Parsifiel, Chremoas.**

## The Conjunction to the Wandering Princes

*I Conjure Thee O Thou mighty and potent Prince Bidiel, who wandereth here and there in the air with thy dukes and other of thy servant spirits. I Conjure Thee Bidiel that thou forthwith come and appear with attendance in this first hour of the day here before me in this crystal stone (or here before this circle) in a fair and comely shape to do my will in all things that I shall desire of you &c. ✕*

## The Conjunction to the Princes that Govern the points of the Compass

*I Conjure thee O Thou mighty and potent prince N. who ruleth as a chief prince or king in the dominion of East. I Conjure thee N. that thou forthwith appeareth with thy attendance in this first hour of the day here before me in this crystal stone or here before this circle in a fair and comely shape to do my will in all things that I shall desire of you &c. ✕*

## To the Dukes that Wander

*I Conjure thee O Thou mighty and potent duke N. who wandereth hear and there in the airel with thy Prince N. and others of his &c thy servants in the air. I Conjure Thee N. that thou forthwith appeareth &c.△*

## To the Dukes that Governeth the Point of the Compass with their Prince.

*I Conjure Thee O thou mighty and potent Duke N. who ruleth under thy prince or king N. in the dominion of the East or &c. I Conjure thee N. that thou forthwith appeareth ✕, alone (or with thy servants) of the air in this first (or second) hour of the day, here before me in this crystal stone or here before this circle in a fair and comely shape, to do my will in all things that I shall desire or request of you. I Conjure and powerfully command of you N. by Him who said the Word and it was done, and by all the holy and powerful names of God and by the name of the only creator of heaven, earth, and hell and what is contained in them **Adonay, El, Elohim, Elohe, Elion, Escherie, Zebaoth, Jah, Tetragrammaton, Saday.** The only lord God of the hosts, that you forthwith appeareth unto me here in this crystal stone or here before this circle in a fair and comely human shape, without doing any harm to me or any other creature that God **Jehovah** created or made. But come you peaceably, visibly and affably, now without delay manifesting what I desire, being Conjured by the name of the eternal living and true god: **Helioren, Tetragrammaton, Anephexeton** and fulfill my commands and persist unto the end. I conjure, command and constrains you spirit N. by **Alpha and Omega.** By the name **Primeumaton**, which commandeth the whole host of heaven and by all those names which **Moses** named when he, by the power of those names, brought great plagues upon Pharoah, and all the people of Egypt. **Zebaoth, Escerchie, Oriston, Elion, Adonay, Primeumaton** and by the name of **Schemes Amathia** which **Joshua** called upon and the sun stayed his course, and by the name of **Hagios**, and by the seal of **Adonai** and by **Agla, On, Tetragrammaton.** To whom all creatures are obedient and by the dreadful judgement of the high god and by the holy angels of heaven and by the mighty wisdom of the great god of hosts that you come from all parts of the world and make rational*

*answers unto all things I shall ask of you, and come you peaceably, visibly and affable speaking unto me with a voice intelligible and to my understanding.*

*Therefore come, come you in the name of **Adonai, Zebaoth, Adonai, Amioram**, Come, why stay you, hasten. **Adonai, Saday** the king of kings commandeth you.*

When he is appeared show him his seal, and the Pentacle of Solomon, saying as follows;

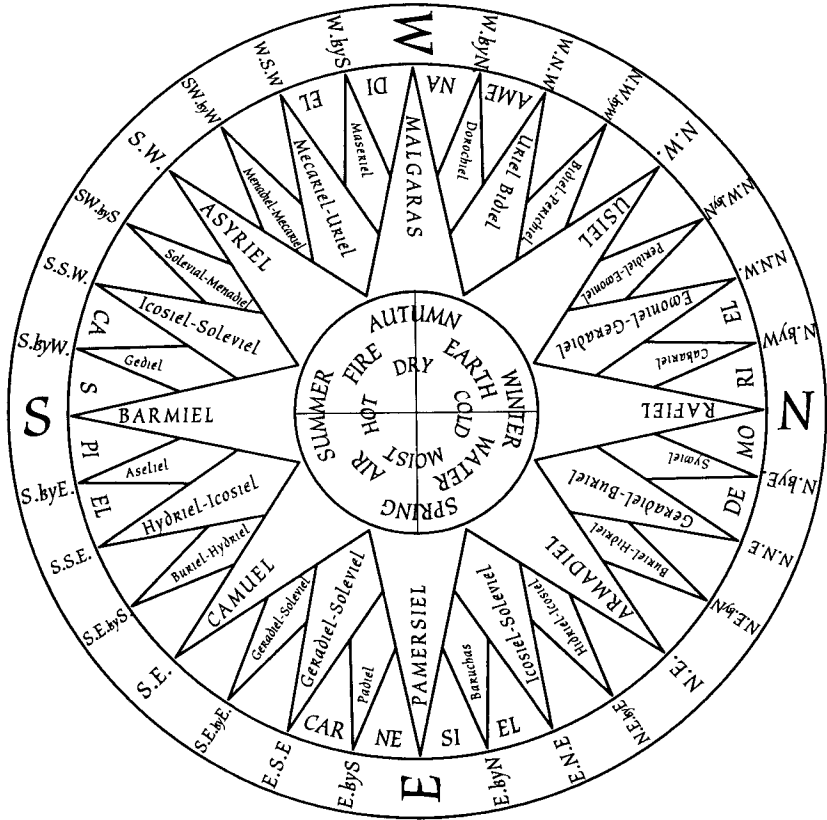
### **The Address unto the Spirit upon his Coming**

*Behold the Pentacle of Solomon which I have brought before your presence &c; as is showed in the first **Book Goetia** at the latter end of the conjurations, also when you have had the desire of the spirits: licence them to depart as is showed there &c.*

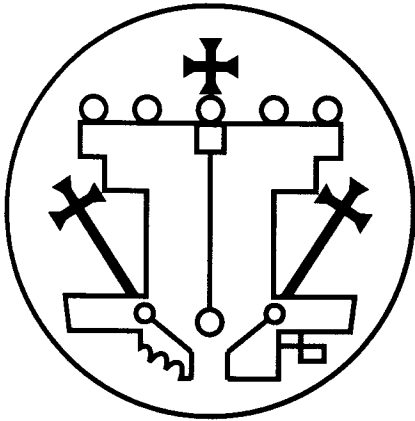
And so ends the second Book called **Theurgia Goetia**

Note; The above written conjurations do only differ in the first part as is showed there until you come to these markers ✕ and △. But from thence forward they are to be all one and the same.

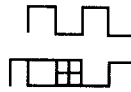




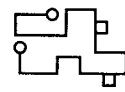
Compass of Theurgia



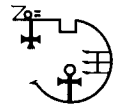
Carnesiel



Myrozyn



Omich



Zabriel



Bucafas



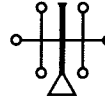
Benoham



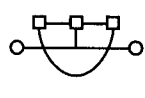
Arifel



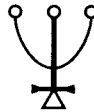
Cumeriel



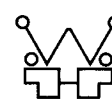
Vadriel



Armany



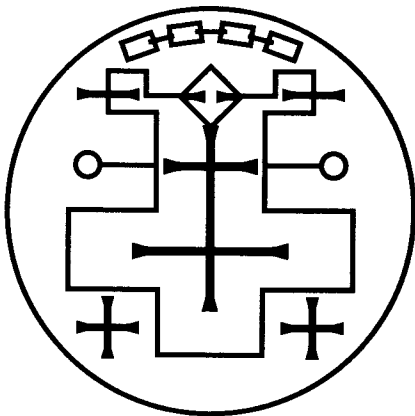
Capriel



Bedary



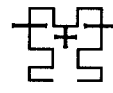
Laphor



Caspel



Ursiel



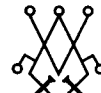
Chariet



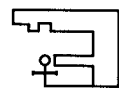
Maras



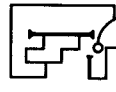
Femot



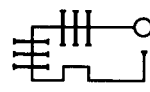
Budarim



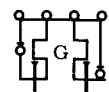
Camory



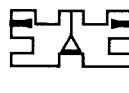
Larmot



Aridiel



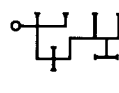
Geriel



Ambri

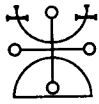


Carnor

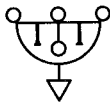


Oriel

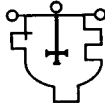




Vadros



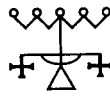
Camiel



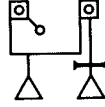
Luziel



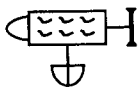
Musiriel



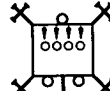
Rapsiel



Lamael



Zoenuel



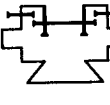
Curifas



Almesiel



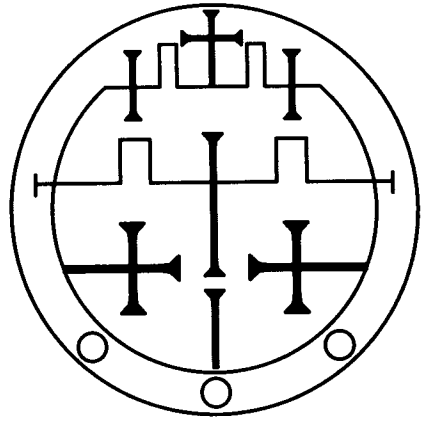
Codriel



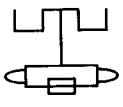
Balsur



Nadroc



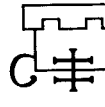
Amenadiel



Amiblel



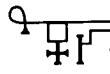
Cabarim



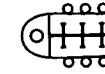
Menador



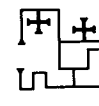
Burisiel



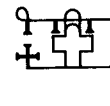
Doriel



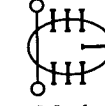
Mador



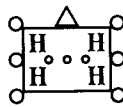
Camel



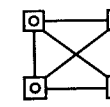
Dubilon



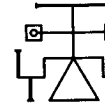
Meclu



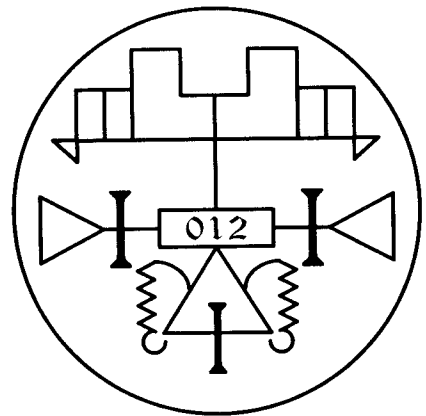
Churibal



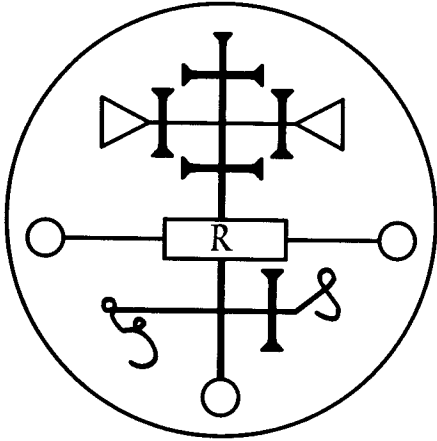
Dabrinus



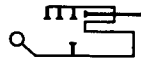
Chomiell



Demoriel



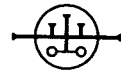
Pamersiel



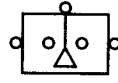
Anoyr



Madriel



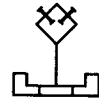
Ebra



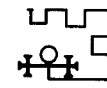
Sotheano



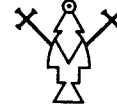
Arbrulges



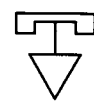
Ormenu



Itules



Rablion



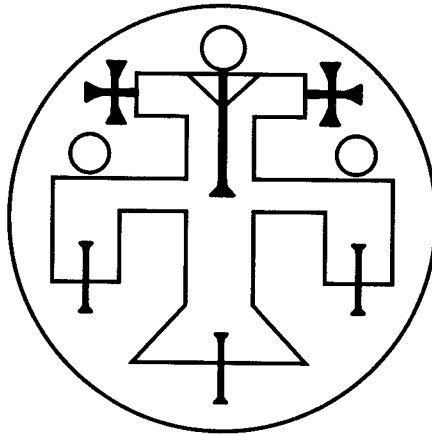
Hamorphiel



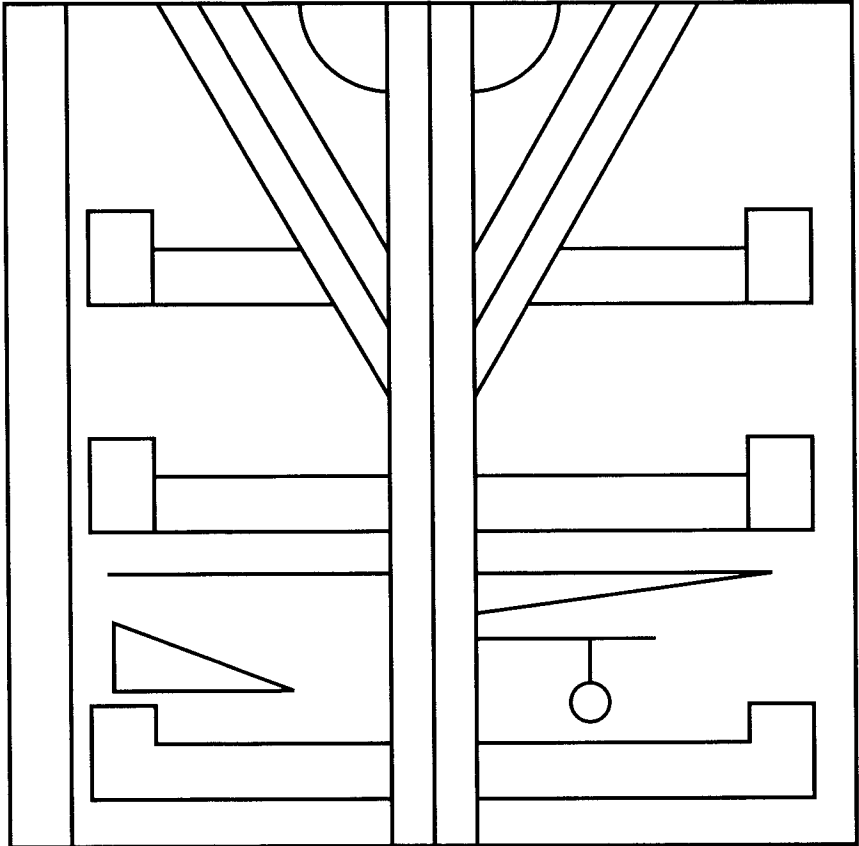
Itrasbiel



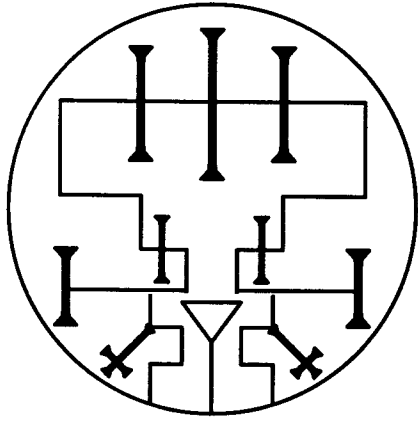
Nadrel



Padiel



Secret Table of Solomon



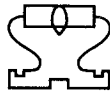
Camuel



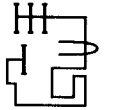
Daniel ○



Asimiel ●



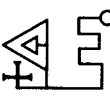
Calim ●



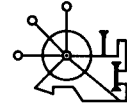
Meras ●



Azemo ●



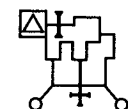
Tediel ●



Orpemiell ○



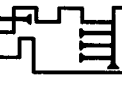
Omiel ○



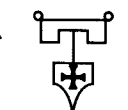
Camyel ○



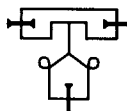
Budiel ○



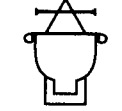
Elcar ○



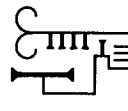
Citgara ○



Pariel ○



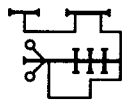
Cariel ○



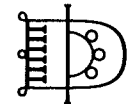
Neriell ○



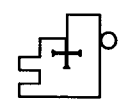
Dobiell ●



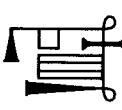
Nodar ●



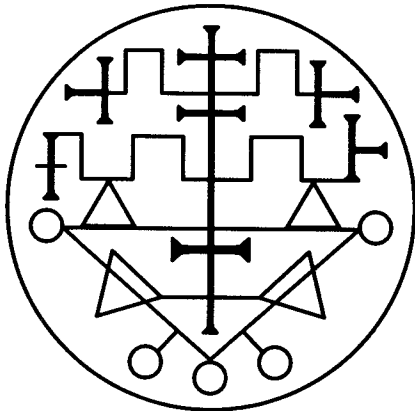
Phaniel ●



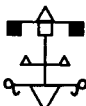
Moriel ●



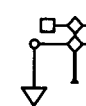
Tugaros ●



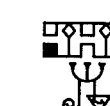
Asiel



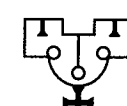
Curiel ●



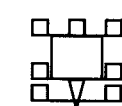
Charnos ●



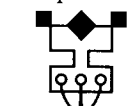
Odiel ●



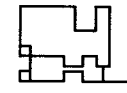
Melas ●



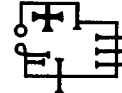
Sariel ●



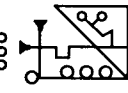
Othiet ●



Mariel ○



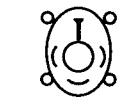
Charas ○



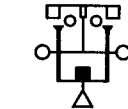
Pamiel ○



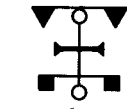
Aratiel ○



Cubiel ○



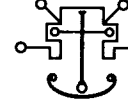
Aniel ○



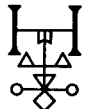
Asahel ○



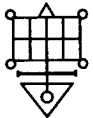
Arean ○



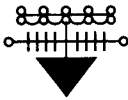
Asphiel ●



Bofar ●



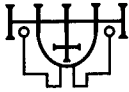
Sochas ○



Tigara ○



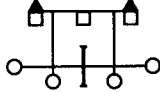
Chansi ○



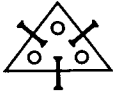
Keriel ○



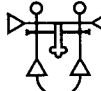
Acteras ○



Barbil ○



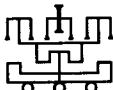
Carpiel ○



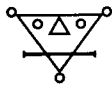
Mansi ○



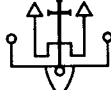
Barbis ●



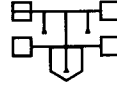
Marguns ●



Canilel ●



Acreba ●



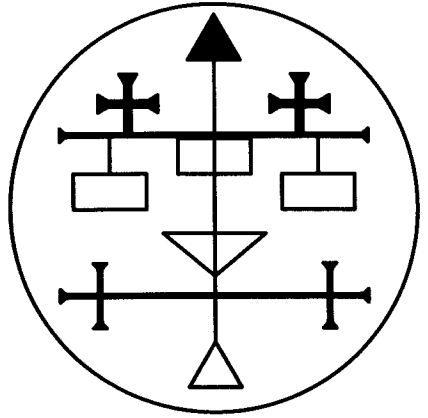
Morcaza ●



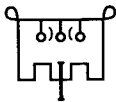
Baaba ●



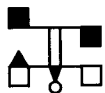
Gabio ●



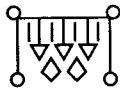
Barmiel



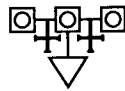
Ashib ●



Coliel ○



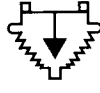
Naras ○



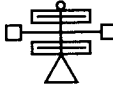
Sabas ○



Assaba ○



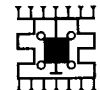
Sariel ○



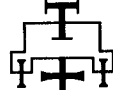
Raniel ○



Mashel ○



Bariet ○



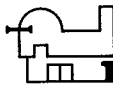
Reciel ●



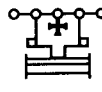
Sadiel ●



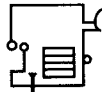
Arara ●



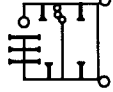
Anael ●



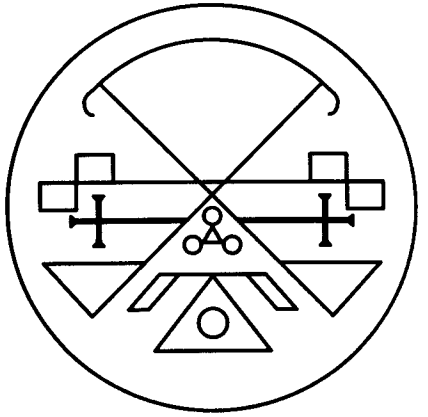
Aroan ●



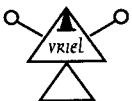
Cirecas ●



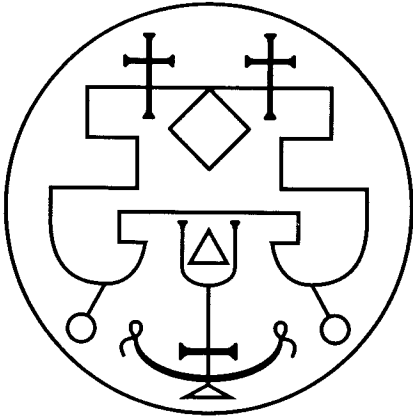
Aglas ●



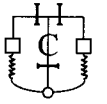
Gediel



Vriel ●



Asyriel



Cusriet ●



Maroth ●



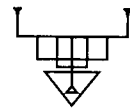
Omiel ●



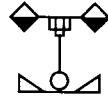
Astor ○



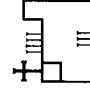
Carga ○



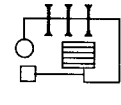
Buniet ○



Rabas ○



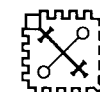
Ariscat ○



Aariel ○



Cusiel ○



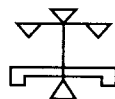
Malguel ○



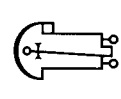
Amiel ●



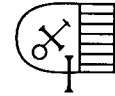
Budar ●



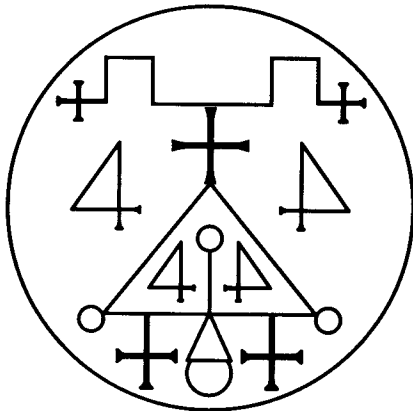
Aspiel ●



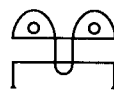
Faseua ●



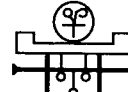
Hamas ●



Maseriel



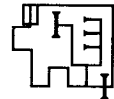
Mahue ○



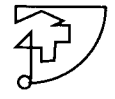
Roriel ○



Earviel ○



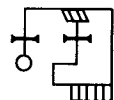
Zeriel ○



Atniel ○



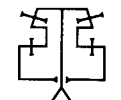
Vessur ○



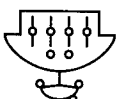
Azimel ○



Chasor ○



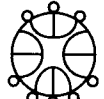
Patiel ○



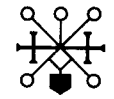
Assuel ○



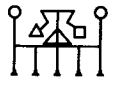
Aliel ○



Espoel ○



Arach ●

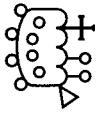


Maras ●

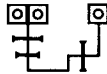


Noguiel ●

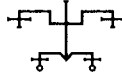
The chief Dukes of Maseriel (continued)



Saemiet ●



Amoyr ●



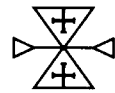
Bachiel ●



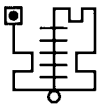
Baras ●



Ellet ●



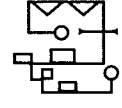
Earos ●



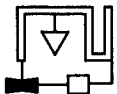
Rabiel ●



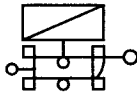
Atriel ●



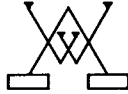
Solvar ●



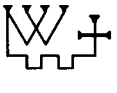
Camiel ○



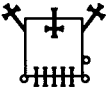
Meliel ○



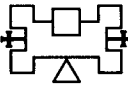
Borasy ○



Agor ○



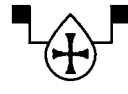
Casiet ○



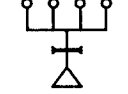
Rabiel ○



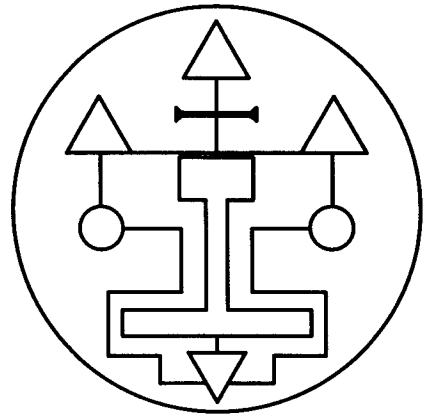
Cabiel ○



Udiel ○



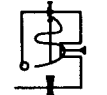
Oriel ○



Malgaras



Misiel ○



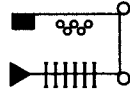
Barfas ○



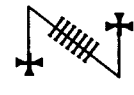
Arois ○



Aroc ●



Dodiel ●



Cubi ●



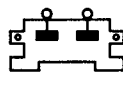
Libiel ●



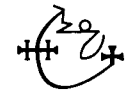
Raboc ●



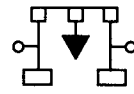
Aspiel ●



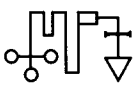
Caron ●



Zamor ●



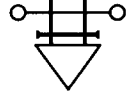
Amiel ●



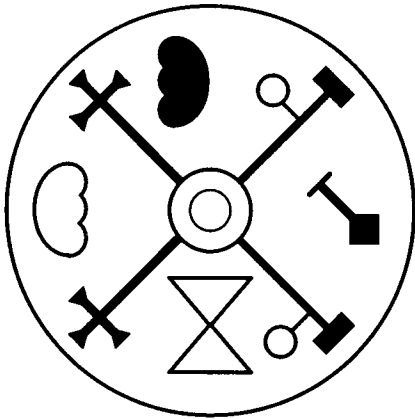
Aspar ●



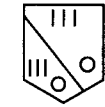
Deilas ●



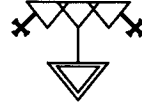
Basiel ●



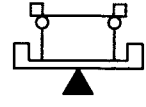
Dorochiel



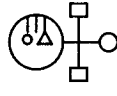
Maguel ○



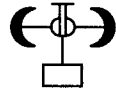
Artino ○



Efiel ○



Maniel/Efiel ○



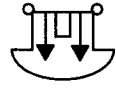
Suriel/Maniel ○



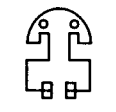
Carsiel/Suriel ○



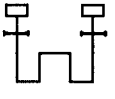
Carsiel ○



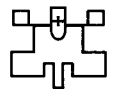
Fabiell ○



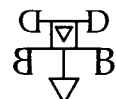
Carba ○



Merach ○



Althor ○



Omiiel ○



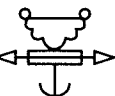
Gudiel ○



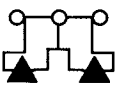
Asphor ○



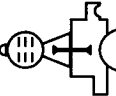
Emuel ○



Soriel ○



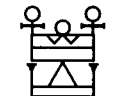
Cabron ○



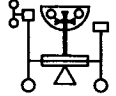
Diviel ○



Abriel ○



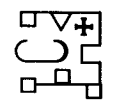
Danael ○



Lomor ○



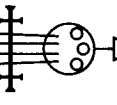
Casael ○



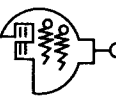
Busiel ○



Larfoss ○



Nahiel ●



Ofsiel ●



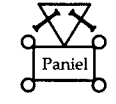
Bulls ●



Momel ●



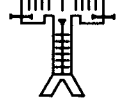
Darbori ●



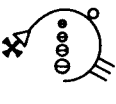
Paniel ●



Curcas ●



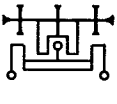
Aliel ●



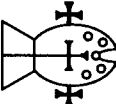
Aroziel ●



Cusyne ●



Vraniiel ●



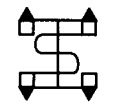
Pelusar ●



Pafiel ●



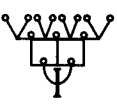
Gariel ●



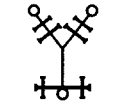
Soriel ●



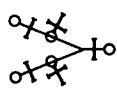
Maziel ●



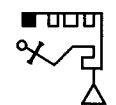
Futiel ●



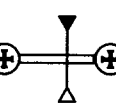
Cayros ●



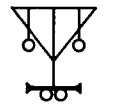
Narsial ●



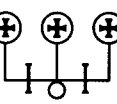
Moziel ●



Abeal ●



Meroth ●



Cadiel ●

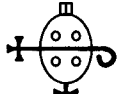


Lodiel ●





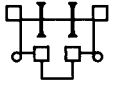
Abariel ○



Ameta ○



Amen ○



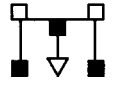
Heme ○



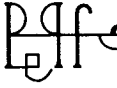
Saefer ○



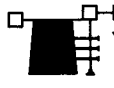
Potiel ○



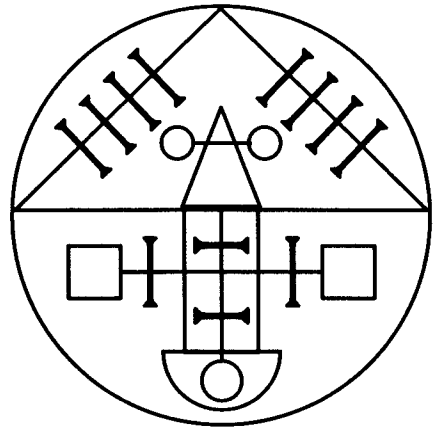
Saefam ○



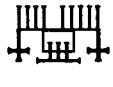
Magni ○



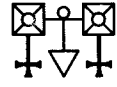
Amandiel ○



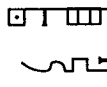
Usiel



Barsu ○



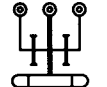
Gamasu ○



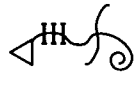
Hissain ○



Fabiel ○



Usinel ○



Ansoel ●



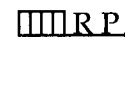
Gotiel ●



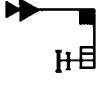
Barfos ●



Burfa ●



Adan ●



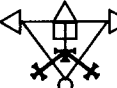
Saddiel ●



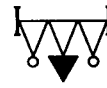
Sodiell ●



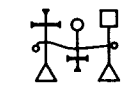
Ossidiel ●



Pathier ●



Marae ●



Asuriel ●



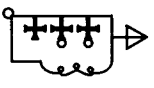
Almodel ●



Las Pharon ●



Ethiel ●



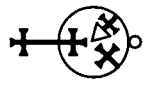
Satifiel ○



Parius ○



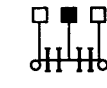
Godiel ○



Taros ○



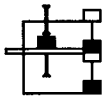
Asoriel ○



Etimiel ○



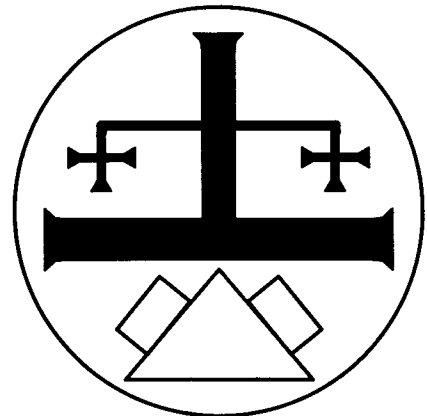
Clyssan ○



Elitel ○



Aniel ○

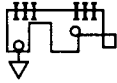


Cabariel

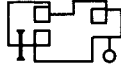
The chief dukes of Cabariel (continued)



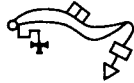
Cuphal ○



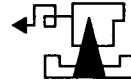
Mador ●



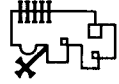
Peniet ●



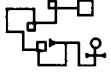
Cugiel ●



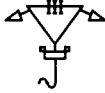
Thalbus ●



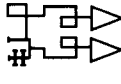
Otim ●



Ladiel ●



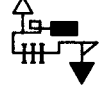
Morlas ●



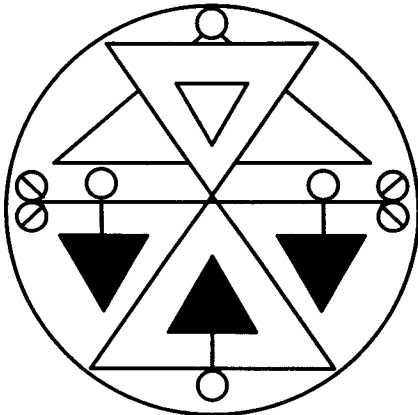
Pandor ●



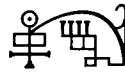
Cazul ●



Dubiel ●



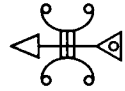
Raysiel



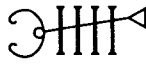
Baciar ○



Thoac ○



Seguel ○



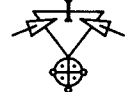
Sadar ○



Teragh ○



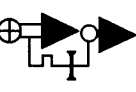
Astiel ○



Ramica ○



Dubarus ○



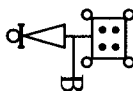
Armena ○



Alhadur ○



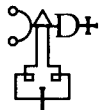
Chanael ○



Fursiel ○



Betasiel ○



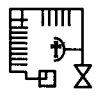
Melcha ○



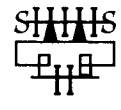
Tharas ○



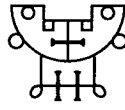
Ubiel ○



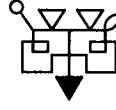
Thariel ●



Paras ●



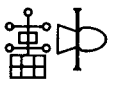
Arayl ●



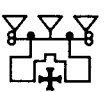
Calmar ●



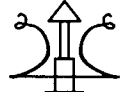
Lazaba ●



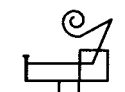
Alesay ●



Sebach ●



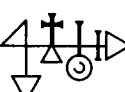
Quibda ●



Belsay ●



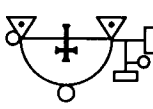
Morael ●



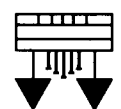
Sarach ●



Arepach ●



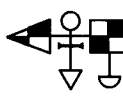
Lamas ●



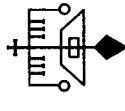
Thureal ●



Asmiel ○



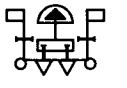
Chrubas ○



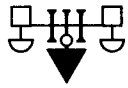
Barfos ○



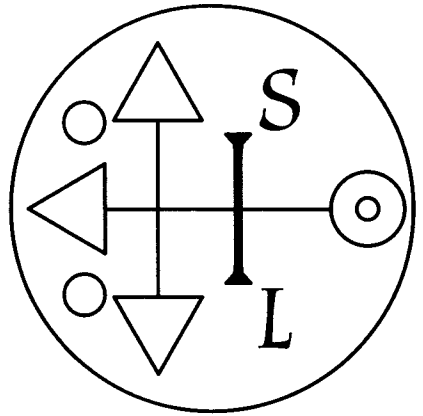
Malgren ○



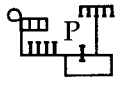
Romiel ○



Lariel ○



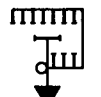
Symbiel



Achor ○



Buniel ○



Dagiel ○



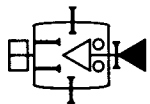
Musor ○



Mafras ●



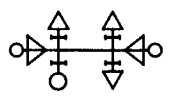
Apiel ●



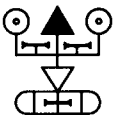
Curiel ●



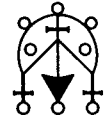
Molael ●



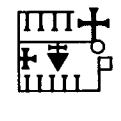
Arafes ●



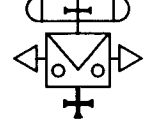
Narzad ●



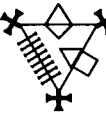
Marianu ●



Alurachis ●



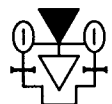
Richel ●



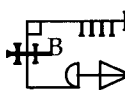
Nalael ●



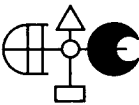
Alferiel



Orariel



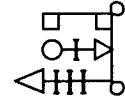
Orin



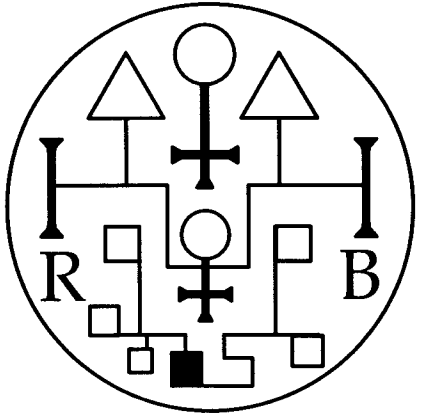
Samiel



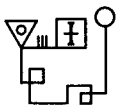
Massar



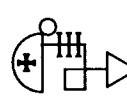
Parabel



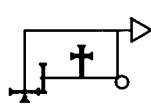
Armadiel



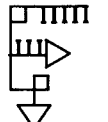
Asmael



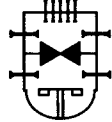
Iaziel



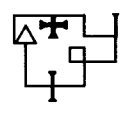
Pandiel



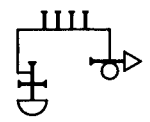
Asbibiel



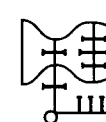
Mafayr



Oeniel



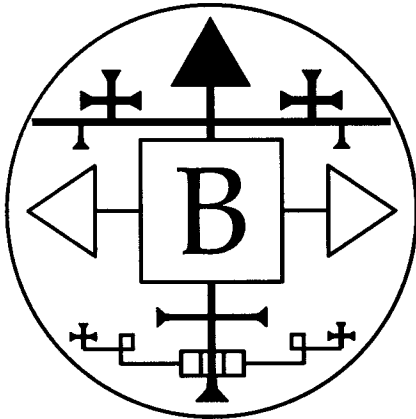
Carasiba



Laiel



Caluarnia



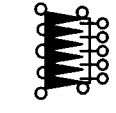
Baruchas



Buifa



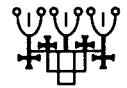
Sariel



Melchon



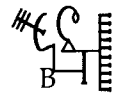
Cauayr



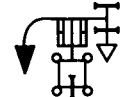
Aboc



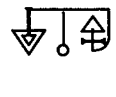
Carfael



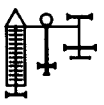
Janiel



Pharol



Baoxas



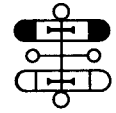
Geriel



Monael



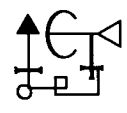
Chubor



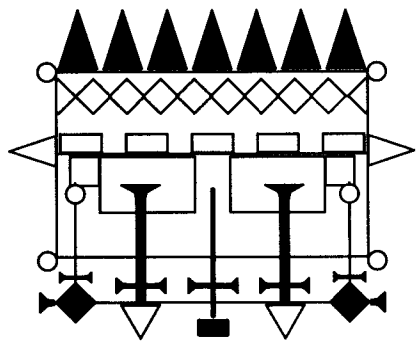
Lamael



Dorael



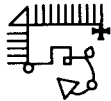
Decabiel



Garadiel



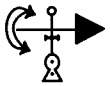
Merosiel



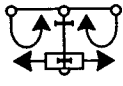
Almadiel



Cupiel



Sarniel



Casbriel



Nedriel



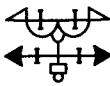
Bufiel



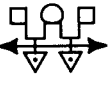
Futiel



Drusiel



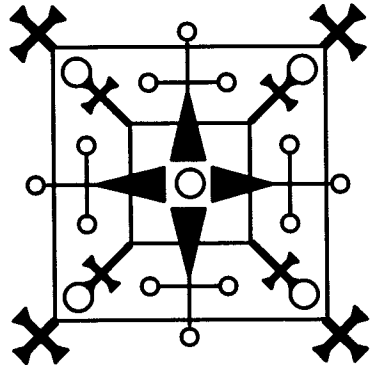
Carmiel



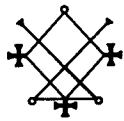
Drubiel



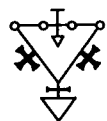
Nastrosfris



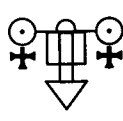
Buriel



Morfaliel



Chamoriel



Pesariel



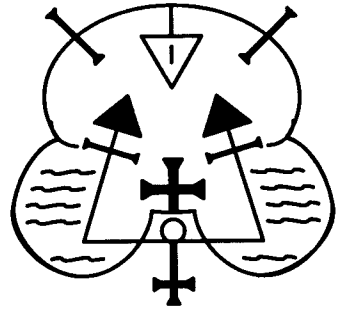
Musuziel



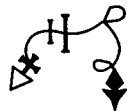
Lameniell



Brakiel



Hydriell



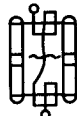
Samiel



Dusiriell



Chamieel



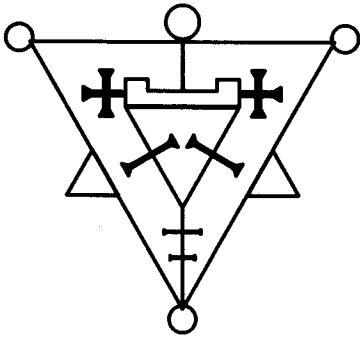
Arfiel



Lusiel



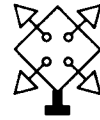
Churiel



Pirichiel



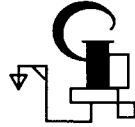
Damarsiel



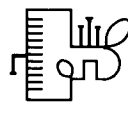
Cardiel



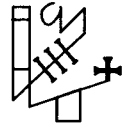
Nmasor



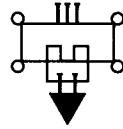
Husiel



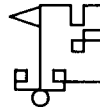
Nemariel



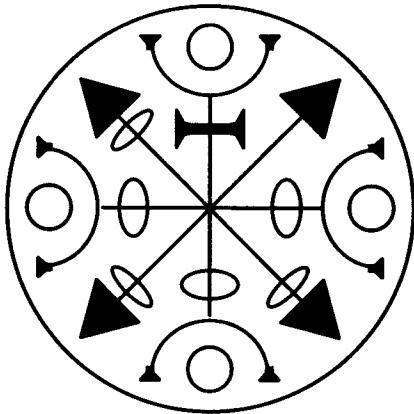
Menaziel



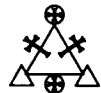
Demediell



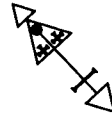
Cuprisiel



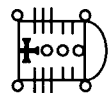
Emoniel



Ermeniel



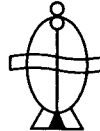
Paniel



Edriel



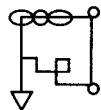
Carnodiel



Dramiel



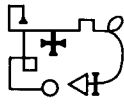
Pandiel



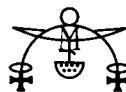
Vasanel



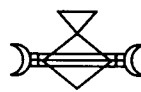
Nasinol



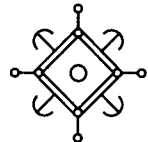
Crusiel



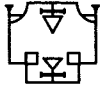
Armisiel



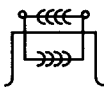
Caspaniel



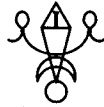
Musiniol



Machariol



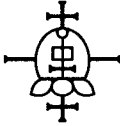
Psichiel



Thanatiel



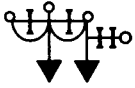
Zosiel



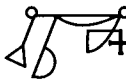
Acapiel



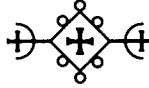
Lerphiel



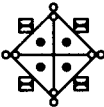
Amodiel



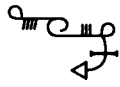
Tianabriel



Zachariel



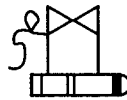
Nathriel



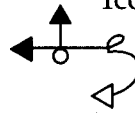
Athesiel



Vrbaniel

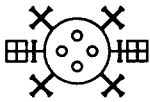
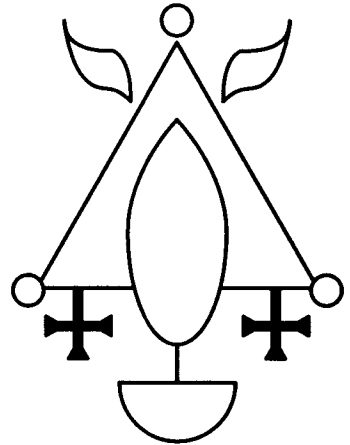


Cumeriel

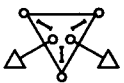


Heraciel

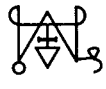
Icosiol



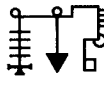
Munetiel



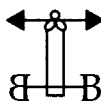
Inachiel



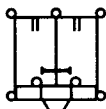
Procel



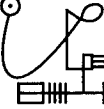
Marucha



Amohar



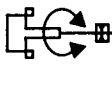
Nadiusiel



Cobusiel



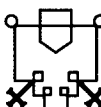
Amriel



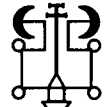
Prasiel



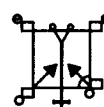
Axosiel



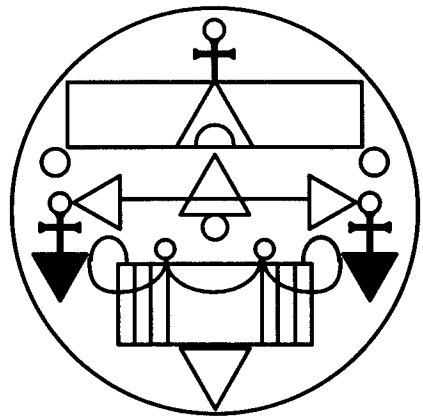
Caroel



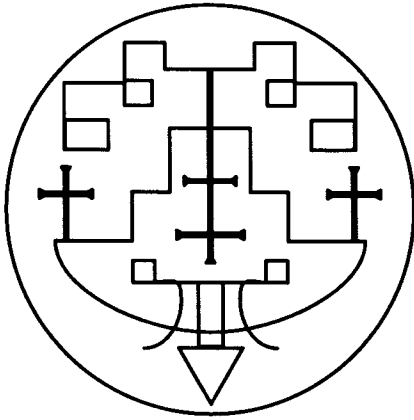
Mursiel



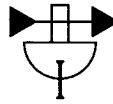
Penader



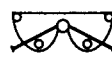
Soleviel



Menadiel



Larmol



Brasiel



Chamor



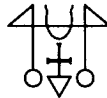
Benadiel



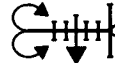
Charsiel



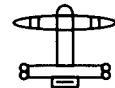
Samyel



Barchiel



Armsiel



Baruch



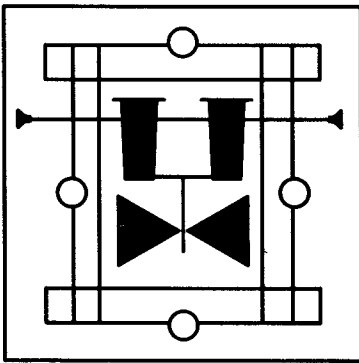
Nedriel



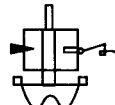
Curaijn



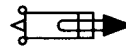
Tharson



Macariel



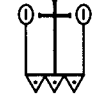
Chaniel



Drusiel



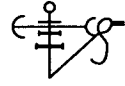
Andras



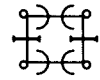
Charoel



Amadiel



Remijel



Naustuel



Verpiel



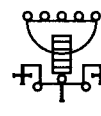
Jermel



Thirsiel



Bursiel

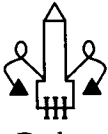


Aromusij

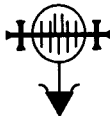




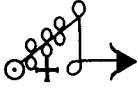
Chabri



Darbos



Narmiel



Trasmiel



Brymiel



Dragon



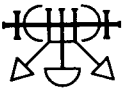
Curmis



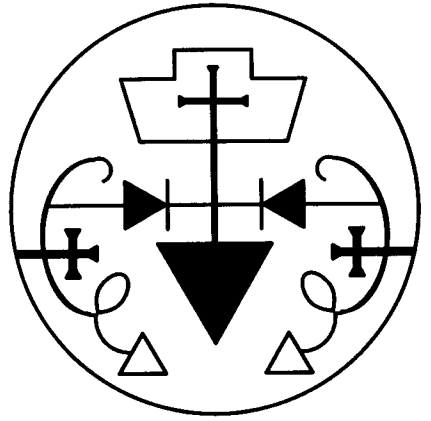
Darpios



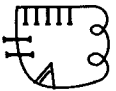
Hermon



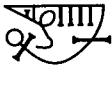
Adrnsis



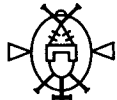
Uriel



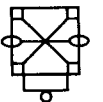
Mudriel



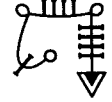
Crucham



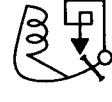
Bramsiel



Armoniel



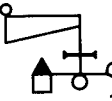
Lemoniel



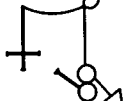
Charobiel



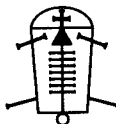
Andruchiel



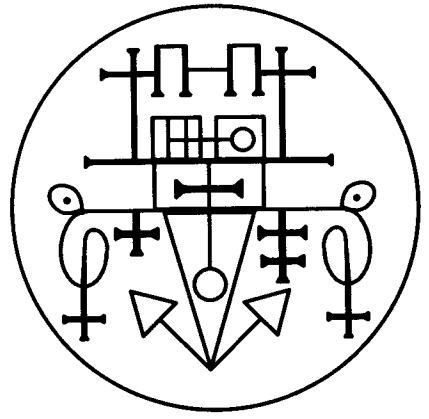
Manasael



Persisiol




Chemo



Bidiel



## The Art Pauline: Book 3

his book is divided into two parts, the first containing the angels of the hours of the day and night. The second part with the angels of the signs of the Zodiac as hereafter followeth &c.

The nature of these four and twenty angels of the day and night changeth every day and their office is to do all things that are attributed to the 7 planets. But that changeth every day also. As for example, you may see in the following treatise that Samuel, the Angel that ruleth the first hour of the day, beginning at sun-rising, suppose it be on a Monday in the first hour of the hour that is attributed to the ♃ that you call **Samuel** or any of his Dukes. Their offices in that hour is to do all things that are attributed to the ♃. But if you call him or any of his servant Dukes on Tuesday morning at sunrise, being the first hour of the day, their offices are to do all things that are attributed to ♃. and so the like is to be observed in the first hour of every day, and the like is to be observed of the angels and their servants that rule any of the other hours, either in the day or night. Also again there is an observation to be observed in making the seals of these 24 angels according to the time of the years, day and hour that you call the angels or his servants in to do your will. But you cannot miss therein if you do well observe the example that is laid down in the following work, they being all fitted for the 10th day of March being on a Wednesday in the year 1641 according to the old account (the Julian calendar) &c and as for to know what is attributed to the planets, I do refer you to the books of Astrology of which large volumes have been written &c.

## Concerning the Chief Spirits of the Hours, and their Servants and Seals.

### Of the first hour of any day

**S**amuel — The first hour of any day is ruled by the angel called Samuel, who hath under his command many Dukes and servants; wherof we shall mention 8 of the chief Dukes which is sufficient for practice, who have 444 servants apiece to attend them. Their names are as followeth; **Ameniel, Charpon, Darosiel, Monasiel, Brumiel, Nestoriel, Chremas, Meresyn.** Now for to fit or make a seal for any of these 8 dukes or the chief prince Samuel do as followeth— first write the character of the lord of the ascendant, secondly the  $\text{D}$  and afterwards the rest of the planets. After that the characters of the sign that ascendeth on the 12 house in that hour that is shown in this sigil which is fitted for the 10th day of March in the year 1641, being on a Wednesday in the first house &c.

This seal being thus made, lay it on the Table of Practice [page C 1]. Lay your hand on it and say the conjuration that is written at the latter end of this first part, for it serveth for all. Only the names are to be changed according to the time you work in &c.

Note; Lay the seal on the table or that of the table that is noted which the character as lord of the ascendant is of, as  $\text{♃}$  is lord of the ascendant in the above said seal. Therefore it is to be laid upon the characters of  $\text{♃}$  in the table of practice &c. Do the like with all other seals &c .

The perfumes are to be made of such things as are attributed to the same planets &c.



**nael** — The second hour of the day is called **Cevorym**. The angel that governeth that hour is called **Anael**, who hath 70 chief dukes and 100 lesser dukes to attend him, whereof we shall mention 9. But the three first are of the chief, and the other 55 are 6 of the under dukes. They have 330 of their own servants apiece to attend them. Those 9 in order are as followeth viz; **Menarchos, Archiel, Chardiel, Orphiel, Cursiel, Elmoym, Quosiel, Ermaziel, Granyel**. When you have a desire to work in the second hour of Wednesday on the 10th day of March make a seal as followeth on any clean paper or parchment, writing first the characters of the lord of the ascendant— Then the rest of the planets, and the sign of the 12th house as you may see in this following sigil and when it is made lay it upon the part of the table as is noted with the same character as the lord of the ascendant. Observe this same rule in all the following part of this first part and you can not err &c. Then say the conjuration as is written at the latter end &c. [ All the spirits in this section are on C2 ]



**equaniel** — The 3d hour of any day is called **Dansor** and the angel that ruleth that hour is called **Vequaniel**. Who hath 20 chief dukes and 200 lesser dukes, and a great many other servants to attend him, whereof we shall mention 4 of the chief dukes and eight of the lesser dukes who hath 1760 servants to attend them. Their names are as followeth viz; **Asmiel, Persiel, Mursiel, Zoesiel and Drelmech, Sadiniel, Parniel, Comadiel, Gemary, Xantiel, Serviel, Furiel**. These being sufficient for practice. Make a seal suitable to the day, hour and year as this is for the time before mentioned and you cannot err, then say the conjuration.



**arhmiel** — The 4th hour of any day is called **Elechym**, and the angel thereof is called **Varhmiel**, who hath 10 chief dukes and 100 under dukes, besides many servants whereof we shall mention 5 of the chief and of the lesser dukes; who have 1550 servants to attend them. Their names are as followeth, viz; **Armmyel, Larmich, Marfiel, Ormyel, Zardiel, Emarfiel, Permiel, Queriel, Strubiel, Diviel, Jermiel, Thurros, Vanesiel, Zasviel, Hermiel**. These being sufficient for practice.

Make a seal suitable to this hour as is before directed and you cannot err. The form it will be as this is here for the time aforesaid &c. When it is made, do as before directed and say the conjuration.

**S**asquiel — The 5th hour of every day is called **Fealech**, and the angel thereof is called **Sasquiel**. He hath 10 dukes chief, and 100 lesser dukes and very many servants whereof we shall mention 5 of the chief dukes and 10 of the lesser dukes who have 5550 servants to attend them whose names are as followeth, viz; **Damiel, Araniel, Maroch, Saraphiel, Putisiel; Jameriel, Futiniel, Rameriel, Amisiel, Uraniel, Omerach, Lameros, Zachiel, Fustiel, Camiel**. These being sufficient for to practice. Then make a seal suitable for the time as I here give you an example of, for the day before spoken of in the year 1641 and when you have made it, lay it upon the table as you were before shown and say the conjuration.

**S**aniel — The 6th hour of the day is called **Genapherim**, and the angel ruleing that hour is called **Saniel**, who hath 10 chief dukes and 1000 lesser dukes besides many other inferior servants whereof we shall mention 5 of the chief and 10 of the lesser dukes who have 5550 servants to attend them, whose names are as followeth viz; **Arnebiel, Charuch, Medusiel, Nathmiel, Pemiel, Gamyel, Jenotriel, Sameon, Trasiel, Xamyon, Nedabor, Permon, Brasiel, Camosiel, Evadar**. They being sufficient for practice in this hour of the day. Then make a seal suitable to the time of the day, year and hour as here is made one for the time aforesaid, then lay it on the table as you were before directed and you cannot err. Then say the conjuration &c.

**B**arquiel — The 7th hour of the day is called **Hamarym**, and the angel that governeth the same is called **Barquiel**, who hath 10 chief dukes and 100 lesser dukes besides servants which are very many whereof we shall mention 5 of the chief dukes and 10 of the lesser who have 600 servants which attend them in this hour, whose names are as followeth, viz; **Abrasiel,**


**Farmos, Nestorii, Manuel, Sagiell, Harmiell, Nastrus, Varmay, Tutmas, Crosiell, Pasriell, Venesiell, Evarym, Drufiell, Kathos.** They being sufficient for practice in this hour &c. Then make a seal. Here I give you an example, then lay it on the table as you were directed before & having all things in readines say the conjuration, &c.





**smadiell** — The 8th hour of every day is called **Jafanym**, and the angel that governeth the same is called **Osmadiell**, who hath a 100 chief dukes where of we shall mention 5 of the chief dukes and 10 of the lesser who have 1100 servants to attend them— They being sufficient for Practice. Their names are as followeth, viz; **Sarfiell, Amalym, Chroell, Mesial, Lantrhotts, Demarot, Janofiell, Larfuty, Vemael, Thribiell, Mariell, Remasyn, Theoriell, Framion, Ermiell.** &c. Then make a seal for this 8th hour as is shown by this seal which is made for an example— then lay it on the table, and say the conjuration following &c.



**Quabriell** — The 9th hour of every day is called **Karron**, and the angel ruling it is called **Quabriell** who hath many dukes, 66 of the greater and lesser order, besides many other servants, which are more inferior whereof 10 of the greater and 100 of the lesser dukes have 192980 servants in 10 orders to obey and serve them, whereof we shall mention the names of five greater dukes and 10 of the lesser dukes who have 650 chief servants to attend on them in this hour. They being sufficient for practice. These be their names, viz; **Astroniell, Charmy, Pamory, Damiell, Nadriell, Kranos, Menas, Brasiell, Nefarym, Zoymiell, Trubas, Xermiell, Lameson, Zasnor, Janediell.** And when you have a desire to make an experiment in this house make a seal as you were taught before. The form of this is for an example. When it is made lay it on the table as you were directed before then say the conjuration &c.

riel — The 10th hour of every day is called **Lamarhon** and the angel ruling it is called **Oriel** who hath many dukes and servants divided into 10 orders which contain 5600 spirits whereof we shall mention 5 of the chief dukes & 10 of the lesser dukes who hath 1000 servants to attend on them. They being sufficient for practice. Their names are as followeth viz; **Armosy, Drabiel, Penaly, Mesriel, Choreb, Lemur, Ormas, Charny, Zazyor, Naveron, Xantros, Basilion, Nameron, Kranoti, Alfrael.** And when you have a desire to practice in this hour make a seal suitable to the time, as this here is made for the 10th hour on Wednesday the 10th of March in the year 1641, it being for an example. And when it is made lay it on the table of practice and say the conjuration &c.

ariel — The 11th hour in every day is called **Maneloym**, and the angel governing that hour is called **Bariel**, who hath many dukes and servants which are divided into 10 parts which contain the number of 5600 whereof we shall mention 5 of the dukes of the first order and 10 lesser dukes of the second order, who have 1100 servants to attend them, they being sufficient for practice. Their names are as followeth viz; **Almariziel, Prasinie, Chadros, Turmiel, Lamiel, Menasiel, Demasor, Omary, Heimas, Zemoel, Almas, Perman, Comial, Temas, Lanifiel.** And when you would practice make a seal suitable to the time of the day, as I show you here by an example, and when it is made lay it on the table of practice and say the conjuration &c.

eratiel — The 12th hour of every day is called **Nahalon**, and the angel governing that hour is called **Beratiel**, who hath many dukes and other servants which are divided into 12 degrees, the which contain the number of 3700 spirits in all, whereof we shall mention 5 of the chief dukes and 10 of the lesser dukes, who have 1100 servants to attend them, they being sufficient for practice. Their names are as followeth viz; **Carnarom, Astrofiel, Penatiel, Demarae, Famaras, Plamiel, Nerastiel, Fimarson, Quirix, Sameron, Edriel, Choriel, Romiel, Fenosiell, Harmary.** And when you have a desire to work in this




hour, make a seal suitable to the time as I have here for the same hour, but the 10th of March in the year 1641. When you have thus made it lay it on the table of practice and lay your hand on it and say the conjuration &c.


**S**abrathan — The first hour of every night is called **Somalharien**, and the angel ruling it is called **Sabrathan** who hath 1540 dukes and other servants which are divided into 10 orders or parts, whereof we shall mention 5 of the chief dukes and 10 of the lesser dukes, which are next to the 5 first. They being sufficient for practice in this hour. Their names are as followeth viz; **Domoras, Amerany, Penoles, Mardiell, Nastul, Ramesiel, Omedriel, Franedac, Chrsiel, Dormason, Hayzoym, Emalon, Turtiel, Quenol, Rymaliel**. They have 2000 servants to attend them and when you would work in this hour make a seal suitable to the time as this is for an example then lay the seal on the table of practice and you cannot err, saying the conjuration &c.

**T**artys — The 2d hour of every night is called **Panezur**, and the angel ruling it is called **Tartys**. who hath 101550 to attend him, they being divided into 12 degrees or orders whereof we shall mention 6 of the chief dukes of the first order & 12 of the next, they being sufficient for practice. Their names are as followeth viz; **Almodar, Famoriel, Nedroz, Ormezyn, Chabriz, Praxiel, Permaz, Vameroz, Emaryel, Fromezyn, Ramaziel, Granozyn, Gabrinnoz, Mercoph, Tameriel, Venoniel, Jenaziel, Xemyzin**. These have 1320 servants to attend them in this hour to do their will and when you will work in this hour make a seal suitable too for the time, I have here given an example, for the time above mentioned, then lay it on the the table and say the conjuration, &c.


**S**erguanich — The 3d hour of the night is called **Quabrimon**, and the angel governing it is called **Serguanich** who hath 101550 servant dukes and servants to attend him, the which are divided into 12 degrees or orders whereof we shall mention 6 dukes of the first order and 12 of the second. They being sufficient


for practice, whose names are as followeth viz; **Menarym, Chrusiel, Penargos, Amriel, Demanoz, Nestoroz, Evanuel, Sarmozyn, Haylon, Quabriel, Thurmytz, Fronyzon, Vanosyr, Lemaron, Almonoyz, Janothyel, Melrotz, Xanthyzod.**: These have 1320 servants to attend them and when you will make any experiment in this hour, make a seal suitable to the time as I have here exemplified for the time aforesaid, then lay it on the table of practice and say the conjuration, &c.


 **Jefischa** — The 4th hour of the night is called **Ramersy**, and the angel that governs it is called **Jefischa**— who hath 101550 dukes and other servants, which are divided into 12 orders or degrees to attend him, whereof we shall mention 6 of the chief dukes and 12 of those that are of the second order, they being sufficient for Practice. Their names are as followeth viz; **Armosiel, Nedruan, Maneyloz, Ormael, Phorsiel, Rimezyn, Rayziel, Gemezin, Fremiel, Hamayz, Japuriel, Jaspheel, Lamediel, Adroziel, Zodiell, Bramiel, Coreziel, Enatriel.** Those have 7260 servants to attend them. If you have a desire to operate in this hour, make a seal suitable for the time you have one here for this hour for the time above said, it being for an example. Then lay the seal upon the table of practice and say the conjuration, &c.

 **basdarhon** — The 5th hour of the night is called **Sanayfar**, and the angel is called **Abasdarhon**. He hath 101550 dukes and other servants at his command. They being divided into 12 degrees of orders whereof we shall mention 12 of the dukes belonging to the first order and as many of the second order, they being sufficient for practice for this hour. Their names are as followeth viz; **Meniel, Charaby, Appiniel, Deinatz, Nechorym, Hameriel, Vulcaniel, Samelon, Gemary, Vanescor, Samerym, Xantropy, Herphatz, Chrymas, Patrozyrn, Nameton, Barmos, Platiel, Neszomy, Quesdor, Caremaz, Umariel, Kralym, Habalon**, who have 3200 servants to attend them and if you make any experiment in this hour, make a seal suitable to the time as this seal is suited for the time aforesaid being the 10th of March 1641, it being for an example. Then lay

it on the table of practice and do as you were directed before & say the conjuration, &c.

 **Zaazenach** — The 6th hour of every night is called **Thaazaron**, and the angel governing it is called **Zaazenach**, who hath 101550 dukes and other servants at his command to attend him, they being divided in 12 parts or orders, whereof we shall mention 12 of the chiefest dukes in the first order and 6 of the second order, they being sufficient for practice in this hour. Their names are as followeth viz; **Amonazy, Menoriel, Prenostix, Namedor, Cherasiel, Dramaz, Tuberiel, Humaziell, Lanoziel Lamerotzod, Xerphiel, Zeziel, Pammon, Dracon, Gematzod, Enariel, Rudefor, Sarmon**, who have 2400 servants to attend on them & if you make any experiment in this hour, make a seal fit for the time, as this is for the time before spoken of, then lay it on the table and say the conjuration, &c.

 **Mendriion** — The 7th hour of every night is called **Venaydor**, and its angel is called **Mendriion**, who hath 101550 dukes & other servants to attend him. They being divided into 12 orders, whereof we shall mention 12 of the first chief dukes and 6 of the next lesser sort, they being sufficient for practice—their names are as followeth viz; **Ammiel, Choriel, Genarytz, Pandroz, Menesiell, Sameriel, Ventariel, Zachariel, Dubraz, Marchiel, Jonadriell, Pemoniell, Rayziell, Tarmytz, Anapion, Jmonyell, Framoth, Machmag**, who have 1860 servants to attend them & when you make any experiment, make a seal suitable to the time as you have here an example. Then lay it on the table and say the conjuration, &c.

 **Narcoriell** — The 8th hour of every night is called **Xymalim**, and the angel ruling it is called **Narcoriell**, who hath 101550 dukes & other servant spirits to attend him, they being divided into 12 degrees or orders, whereof we shall mention 12 of the first order and 6 of the next order, they being sufficient to practice in this hour. Their names are as followeth viz; **Cambriell, Nedarym, Astrocon, Marifiell, Dramozyn, Lustifiion**,

**Amelson, Lemozar, Xernifiel, Kanorsiel, Bufanotz, Jamedroz, Xanoriz, Jastrion, Themaz, Hobraiym, Zymeloz, Gamsiel**, who have 36200 servants to attend them and when you make any experiment in this hour, make a seal suitable to the time as you have here an example for the time aforesaid, then lay it on the table and say the conjuration, &c.

**P**amyel — The 9th hour of the night is called **Zeschar** and the angel ruling it is called **Pamyel**. He hath 101550 dukes & other servants to attend him who are divided into 12 parts or orders, whereof we shall mention 18 of the chief dukes whose names are as followeth vzt; **Demaor, Nameal, Adrapan, Chermel, Fenadros, Vemasiel, Camary, Matiel, Zenoroz, Brandiel, Evandiel, Tameriel, Befranzy, Jachoroz, Xanthir, Armapy, Druchas, Sardiel**. Who have 1320 servants to attend them and when you make any experiment in this hour make a seal suitable to the time as you have here an example for the time aforesaid. Then lay it on the table and lay your hands on it, and say the conjuration, &c.

**L**assuarim — The 10th hour of the night is called **Malcho**, and the angel governing it is called **Lassuarim**, who hath a 100 chief dukes and a 100 lesser dukes besides many other servants, whereof we shall mention 6 that is three of the first order and 3 of the second order who have 1620 servants. Their names are as followeth viz; **Lapheriel, Emarziel, Nameroyz, Chameray, Hazaniel, Uraniel**. And when you operate in this hour make a seal suitable to the time as this is for the time in the month of March 1641. Then lay it on the table and say the conjuration, &c.

**D**ardariel — The 11th hour of the night is called **Aalacho**, and the angel governing it is called **Dardariel**, who hath many servants and dukes whereof we shall mention 14 of the chief dukes and seven of the lesser dukes who have 420 servants to attend them. They are all good and obey Gods laws. Their names are as followeth viz; **Cardiel, Permon, Armiel, Nastoriel, Casmiroz, Dameriel, Furamiel, Mafriel, Hariaz**,

**Damar, Alachue, Emeriel, Naveroz, Alaphar, Nermas, Druchas, Carman, Elamyz, Jatrozuel, Lamersy, Hamarytzod.** And when you have a desire to make an experiment, make a seal suitable for the time as this is for the time in the month of March 1641. Then lay it on the table and say the conjuration, &c.

**Sarandiel** — The 12 hour of the night is called **Xephan**, and the angell governing it is called **Sarandiel**, who hath many dukes and servants whereof we shall mention 14 of the chief and good dukes of the first order and 7 of those of the second order who have 420 servants to attend them. Their names are as followeth; viz, **Adoniel, Damasiel, Ambriel, Meriel, Denaryz, Emarion, Kabriel, Marachy, Chabrimon, Nestoriel, Zachriel, Naveriel, Damery, Namael, Hardiel, Nefrias, Irmanotzod, Gerthiel, Dromiel, Ladrotzod, Melanas.** When you have a desire to make any experiment in this hour make a sigil suitable to the time as this is here for the same hour for the 10th day of March in the year 1641. When it is so made lay it on the table of practice and lay your hand on it and say this conjuration following;

The conjuration as followeth;

*O thou mighty great and potent angel **Samael** who ruleth in the first hour of the day— I the servant of the most High God do conjure and entreat thee in the name of the most omnipotent and immortal Lord God of Hosts; **Jehovah** ✕ **Tetragrammaton**, and by the name of that God that you are obedient to and by the head of the hierarchy and by the seal or mark that you are known in power by and by the 7 angels that stand before the throne of God and by the 7 planets and their seals and characters and by the angel that ruleth the sign of the 12 house which now ascends in this first hour that you would be graciously pleased to gird up and gather thy self together & by devine permission to move and come from all parts of the world, wheresoever you be and show yourself visibly and plainly in this crystal stone to the sight of my eyes speaking with a voice intelligible and to my understanding and that you would be favorably pleased that I may have familiar friendship and constant society both now and at all times when I shall*

*call thee forth to visible appearance to inform and direct me in all things that I shall seem good and lawful unto the Creator and Thee, O thou great and powerful angel **Samael**. I invoke, adjure, command & most powerfully call you forth from your orders and place of residence to visible appearance in and through these great and mighty incomprehensible sigils and divine names of the great god who was and is and ever shall be **Adonai, Zebaoth, Adonay Amioram, Hagios, Agla, On, Tetragrammaton** and by and in the name **Primeumaton**, which commandeth the whole host of heaven whose power and virtue is most effectual for the calling you forth and ordering of the creation and commandeth you to transmit your rays visible and perfectly unto my sight, and your voice to my ears, in and through this crystal stone, that I may plainly see you and perfectly hear you speak unto me. Therefore move you, O Thou mighty and blessed angel **Samael**. And in this potent name of the great god **Jehovah**, and by the imperial dignity thereof, descend and show yourself visibly and perfectly in a pleasant and comely form before me in this crystal stone, to the sight of my eyes, speaking with a voice intelligible and to my apprehension, showing, declaring & accomplishing all my desires that I shall ask or request of you both herein and in whatsoever truths or things else that is just and lawful before the presence of almighty God, the giver of all good gifts, unto whom I beg that He would be graciously pleased to bestow upon me. O thou servant of mercy **Samael**, be thou therefore unto me friendly, and do for me as for the servant of the most high God, so far as God shall give you power in office to perform where unto, I move you in power and presence to appear that I may sing with his holy angels **Omappa-la-man, Hallelujah, Amen**.*

But before you call any of the Princes or the Dukes: you are to Invoke his chief governing angel that governeth the hour of the day or of the night, as follows.

### **The Invocation as followeth;**

*O Thou mighty and potent angel **Samael**, who is by the decree of the most high king of glory ruler and governor of the first hour of the day, I the servant of the highest do desire and entreat you by these three great and mighty names of God; **Agla, On, Tetragrammaton** and by*

*the power and virtue thereof to assist and help me in my affairs, and by your power and authority, to send and cause to come and appear to me all or any of these angels that I shall call by name, that are residing under your government, to instruct, help, aid and assist me, in all such matters and things according to their office, as I shall desire and request of them and that they may do for me as for the servant of the highest creator.*

### **Then begin to Invoke them as followeth:**

*O thou mighty and potent angel **Ameniel**, who rulleth by divine permission under The great and potent angel **Samael**, who is the great and potent angel rulling this first hour of the day. I the servant of the most high God do conjure and entreat thee in the name of the most omnipotent and immortal Lord God of hosts **Jehovah** ✕*

Note; from this sign ✕ to continue the contents of the above written conjuration, &c.

And when any spirit is come bid him welcome. Then ask your desire, and when you have done, dismiss him according to your orders of dismission, &c

& so endeth the first part of the **Art Pauline**, &c

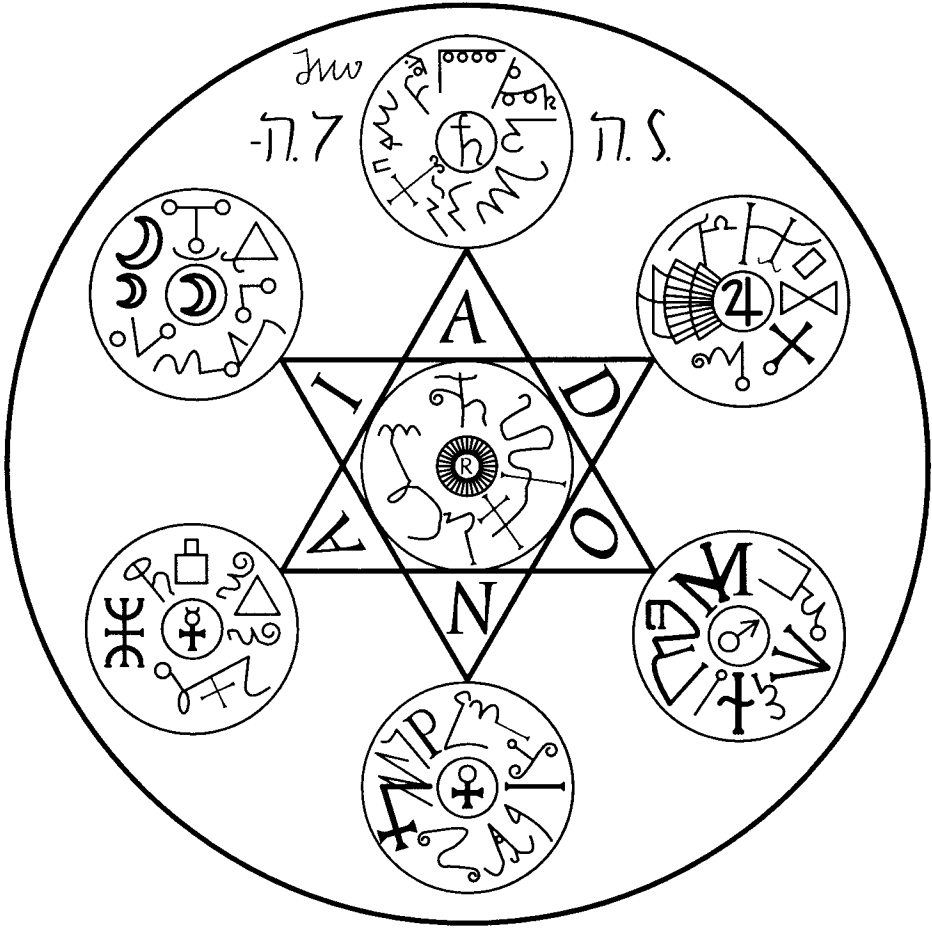


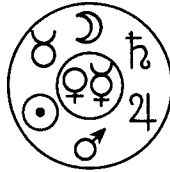
Table of Practice



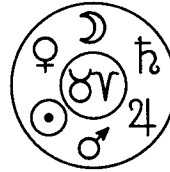
The 24 Hours of Day ○ and Night ● by Name and Angel



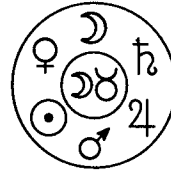
1st hour of Day ○  
Angel: Samuel



2nd Sovormi ○  
Angel: Arael



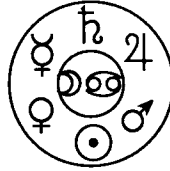
3rd Danter ○  
Angel: Vequaniel



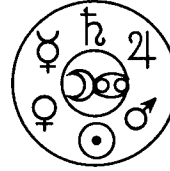
4th Elechin ○  
Angel: Varhemiel



5th Tealeach ○  
Angel: Sasquiel



6th Genophorim ○  
Angel: Saniel



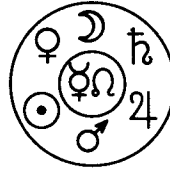
7th Hemarim ○  
Angel: Barquiel



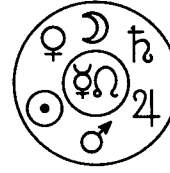
8th Genamin ○  
Angel: Osmadiel



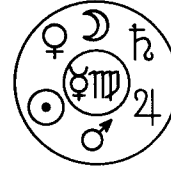
9th Carron ○  
Angel: Quagriel



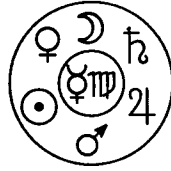
10th Lamathon ○  
Angel: Oriel



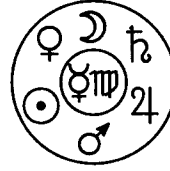
11th Manolohim ○  
Angel: Bariel



12th Nahalon ○  
Angel: Beratiel



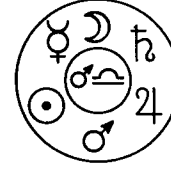
1st Omalhavien ●  
Angel: Sagrathan



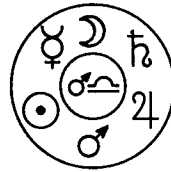
2nd Ponazur ●  
Angel: Tartys



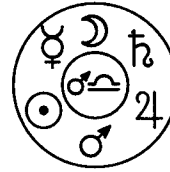
3rd Guabrimon ●  
Angel: Sarquamech



4th Ramersi ●  
Angel: Jefischa



5th Sanayfor ●  
Angel: Absdarhon



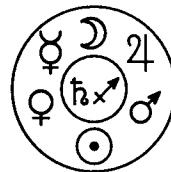
6th Thaasoran ●  
Angel: Zaazenach



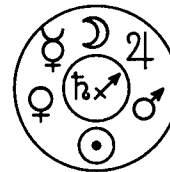
7th Mendrion ●  
Angel: Mendrion



8th Xialim ●  
Angel: Narcoriel



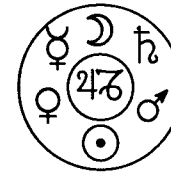
9th Zeschar ●  
Angel: Pamyel



10th Malcho ●  
Angel: Lassuarim




11th Macho ●  
Angel: Dardariel



12th Xphan ●  
Angel: Sarandiel

## The Second Part of the Art Pauline


 hich containeth the mystical names of the angels of the signs in general, and also the names of the angels of every degree and the signs in general, who are called the angels of men, because in some one of those signs and degrees, every man is born under. Therefore he that knoweth the moment of his birth may know the angel that governeth him by the following art; and thereby he may obtain to all arts and sciences, yea to all the wisdom and knowledge that any mortal man can desire in this world. But note this; Those angels that are attributed to the fire have more knowledge therein than any other. So those that belong to the air have more knowledge therein aerial matters than any other order of spirit and those of the water have more knowledge therein than any other. Also those of the earth have more knowledge therein than any other. To know which belong to the fire, air, earth, or water, observe the nature of the signs and you cannot err. For those that are attributed to ♃ are of the same nature, namely fire, and so the like in the rest. But if any planet is in that degree that ascends, then that angel is of the nature of the sign and planet both, &c. Observe this following method and you cannot but obtain your desire &c.

<b>The Planets</b>	<b>The Signs</b>	<b>The Nature of the Signs</b>	<b>The Angels</b>
♂	♈	Fire	Aiel
♀	♉	Earth	Tual
○	♊	Air	Gial
☾	♋	Water	Cael
☼	♌	Fire	OI
♁	♍	Earth	Voil
♀	♎	Air	Jael
♂	♏	Water	Josel
♃	♐	Fire	Suiajasel
♁	♑	Earth	Casujojah
♁	♒	Air	Ausiul
♃	♓	Water	Pasil

These 12 names are attributed by 12 Signs of the Zodiac. Because of those that do not know the very degree of their nativity, so that they may make use of these if he know but the sign that ascends, &c. The names of the other angels which are attributed to every degree are as followeth:

	1	2	3	4	5
♈♂	Biael	Gesiel	Hael	Vaniel	Zaciel
♉♀	Latiel	Hujael	Sachiel	Gneliel	Panael
♊♀	Latiel	Nagael	Sachael	Gnaliel	Paniel
♋♂	Sachiel	Metial	Asel	Sachiel	Mihel
♌♂	Mechiel	Satiel	Ajel	Mechiel	Sahel
♍♀	Celiel	Senael	Nasael	Sangiel	Gnaphiel
♎♀	Ibajah	Chaiel	Sahael	Naviel	Saziel
♏♂	Teliel	Jeniel	Cesiel	Lengael	Naphael
♐♂	Taliel	Janiel	Casiel	Langael	Naphael
♑♁	Chushel	Temael	Jaajah	Cashiel	Lamajah
♒♁	Chamiel	Tesael	Jaajah	Camiel	Lashiel
♓♂	Lachiel	Neliel	Sanael	Gnasiel	Pangael

	6	7	8	9	10
Υ ♂	Ceqnel	Japhael	Itael	Cakiel	Lariel
ϝ ♀	Jezisiel	Kingael	Raphiel	Tezael	Gnakiel
Ⅱ ♀	Tzisiel	Kingael	Raphiel	Gnetiel	Bakiel
☉ ☽	Aniel	Sasael	Magnael	Aphiel	Sersael
Ω ☉	Aniel	Masiel	Sengael	Aphiel	Metziel
♍ ♀	Parziel	Tzakiel	Kriel	Rathiel	Tangiel
♋ ♀	Gnachiel	Patiel	Trajael	Kachiel	Baliel
♍ ♂	Satziel	Gnakiel	Periel	Tzethiel	Rengiel
♈ ♀	Satziel	Gnakiel	Periel	Tzangiel	Jebiel
♋ ♀	Naajah	Sasajah	Gnamiel	Paajah	Izashiel
♋ ♀	Naajah	Samiel	Gnashiel	Paajah	Izamiel
♋ ♀	Tzapheal	Kphiel	Ratziel	Tarajah	Gnathiel

	11	12	13	14	15
Υ ♂	Natheel	Sanel	Gabiel	Pegiel	Gadiel
ϝ ♀	Beriel	Gethiel	Dagnel	Vabiel	Zegiel
Ⅱ ♀	Geriel	Dathiel	Hegnel	Vabiel	Zagiel
☉ ☽	Makael	Ariel	Sethiel	Magnael	Abiel
Ω ☉	Sekiel	Ariel	Gnethiel	Sagiel	Abiel
♃ ♀	Gnasiel	Bagiel	Gediel	Dahiel	Hevael
♄ ♀	Tamael	Gnamiel	Bangiel	Gepheel	Datziel
♅ ♂	Rebiel	Tagiel	Gnadiel	Bevael	Geziel
♆ ♀	Regael	Tediel	Gnaheel	Bevael	Geziel
♇ ♀	Kmiel	Riajah	Tashiel	Gnamiel	Baajah
♈ ♀	Kshiel	Raajah	Tamiel	Gnashiel	Baajah
♉ ♀	Bengiel	Gebiel	Dagiel	Hadiel	Vahajah

	16	17	18	19	20
Υ ♂	Kheel	Leviel	Hezael	Geciel	Betiel
♃ ♀	Chadiel	Tahiel	Javiel	Chazael	Bachiel
♃ ♀	Chadiel	Tahiel	Javiel	Chazael	Bachiel
♄ ♂	Sagel	Madiel	Athiel	Savael	Maziel
♄ ♂	Magiel	Sadiel	Athiel	Muviel	Saviel
♄ ♀	Vaziel	Zachiel	Chetiel	Tiiel	Jeziel
♄ ♀	Hekiel	Variel	Zethiel	Chengiel	Tibiel
♄ ♂	Dachiel	Hephiel	Vagael	Zackiel	Chabiel
♄ ♀	Dachiel	Hephiel	Vagael	Zackiel	Chabiel
♄ ♀	Gashiel	Dashiel	Haajah	Vashiel	Zamiel
♄ ♀	Gashiel	Dashiel	Haajah	Vashiel	Zamiel
♄ ♀	Zavael	Chazael	Tachael	Jatael	Cajaiel

	21	22	23	24	25
Υ ♂	Giel	Dachael	Habiel	Vagel	Zadiel
♃ ♀	Getiel	Dajiel	Hachael	Vabiel	Zagiel
♃ ♀	Getiel	Dajiel	Hachael	Vabiel	Zagiel
☉ ☽	Achiel	Setiel	Maiel	Achael	Sabiel
♁ ☉	Achiel	Metiel	Siel	Achael	Mabiel
♃ ♀	Cabiel	Bagiel	Gediel	Dahiel	Hoviel
♃ ♀	Jagiel	Cediel	Behel	Sael	Daziel
♃ ♂	Tagiel	Jadiel	Chael	Baviel	Gezael
♃ ♀	Tagiel	Jadiel	Cahael	Baviel	Gezael
♃ ♀	Chael	Tashiel	Jashiel	Ciajah	Beshael
♃ ♀	Chael	Tashiel	Jashiel	Ciajah	Beshael
♃ ♀	Bachiel	Gabiel	Dagiel	Hediel	Vahejah



	26	27	28	29	30
Υ ♂	Chahel	Tavael	Jezel	Chiel	Hetiel
♃ ♀	Chadiel	Tahiel	Javael	Chaziel	Sachael
♃ ♀	Chadiel	Tahiel	Jaiel	Hoziel	Vachael
♃ ♀	Magiel	Adiel	Sahiel	Meviel	Aziel
♃ ♀	Sagiel	Adiel	Mahiel	Savael	Aziel
♃ ♀	Vaziel	Zachiel	Chetivel	Tajael	Jachiel
♃ ♀	Heckiel	Vatiel	Zajel	Chechiel	Tehiel
♃ ♂	Dachael	Hatiel	Vajael	Zachiel	Casiel
♃ ♀	Dachael	Hatiel	Vajael	Zachiel	Chasiel
♃ ♀	Gamael	Daael	Heshael	Vamiel	Zaajah
♃ ♀	Gashiel	Daael	Heshael	Vamiel	Zaajah
♃ ♀	Zavael	Chazael	Tachiel	Jatael	Cajael

(Editor's note: ☉ = gold, ♂ = iron, ♃ = tin, ♄ = silver, ♀ = copper, ♁ = lead, ☿ = mercury.)

## These are the 12 Seals which are attributed to the Signs & Angels.



Make this seal of ♂ 1/2 dram ☉ 2 drams ♀ 1/2 dram and melt them together when the ☉ entereth the first degree of ♍. Then on ♂, the ♄ being in 9 or 10 degrees of ♍, and make it and finish it &c. [ CC1 ]



Make this seal of ♀ 1 dram, ♃ 1 dram, ♂ 1/2 dram, ☉ 2 dram and melt them together in the very point the ☉ entereth ♎, and so finish it &c. [ CC1 ]



Make this seal of ☉ 1 dram, ♄ 1 dram, ♃ 1/2 dram and melt them together when the ☉ entereth ♏. Make a lamen thereof when the ♄ is in ♏ or ♏ &c. [ CC1 ]



Make this seal of ♄ when the ☉ entereth ♐ in the hour of ♄, Monday at 6, 13, or 20 hours. She increasing and in a good aspect &c. [ CC2 ]



Make this seal of ☉ when he entereth Ω, then after when ♃ is in ♋. Engrave the first figure, and the other side, when the ☽ is in ♋ it must not come into the fire any more, but once, that is, when it is melted &c. [ CC2 ]



Make this seal of ♀ 2 drams, ☉ 1/2 dram, ☽ 2 drams, ♃ 1/2 dram and melt them on ☉ day when the ☉ entereth 111 then afterward when, ☿ is well aspected, on his day, engrave the words and characters as you see in the figure &c. [ CC2 ]



Make this seal of ♀ melted, poured & made when ☉ entereth u. [ CC3 ]



Make this seal of ♂ and in this day and hour of Tuesday at 6, 13 or 20 hours, when ☉ entereth 111 and in that hour engrave the forpart of it, and afterwards, when ☉ entereth √, engrave the other. [ CC3 ]



Make this seal of pure ♃ in the hour that ☉ entereth ↗ and engrave in the hour of ♃ on Thursday at 6, 13, or 20 hours. This seal is to be hung on a silver ring. [ CC3 ]



Make this seal of ☉, and a Ring of ♀ to hang it in, and when ☉ entereth ♃, and engrave it when ♃ is well aspected and in his day and hour on Saturday at 6, 13, 20 hours. [ CC4 ]



Make this seal of ☉ 1/2 dram, ♃ 2 drams, ♂ 1 dram and melt them when ☉ entereth ☿, and engrave them as you see in the figure when ♃ is in the 9th house &c. [ CC4 ]



Make this seal when ☉ entereth ♃ of ☉ ♂ ♀ ☽ of each 2 drams of ♃ 1/2 dram, and let them be melted and engraven both in that hour of his increase, &c. [ CC4 ]

So when you know the angel that governeth the sign, & degree of your nativity, and having the seal already prepared that is suitable to the sign and degree as is showed before, then you are next to understanding what order he is of and under what prince as is shown here after in the following part.

First those geni that are attributed to ♃, ♄, & ♀ are of the fiery region, and are governed by **Michael**, the great angel who is one of the great messengers of god, which is towards the South; therefore those genis are to be observed in the first hour on a Sunday and at the eighth, also at three and ten at night directing yourself towards that quarter. They appear in royal robes holding scepters in their hands, often riding on a lion or a cock. Their robes are of a red and saffron color and most commonly they assume the shape of a crowned queen, very beautiful to behold &c.

Secondly those geni that are attributed to ☿, ♀ & ♃ are of the earthy terrestrial region and governed by **Uriel**, who hath three princes to attend him viz; **Cassiel**, **Sachiel**, & **Assaiel**. Therefore the genis that are attributed to him and those signs are to be observed in the West. They appear like kings having green and silver robes, or like little children or women delighting in hunting &c. They are to be observed on Saturdays, at the first and eighth hours of the day and at night at the third and tenth hours. You are with privacy to obtain your desires directing yourself towards the West &c.

Thirdly those geni that are attributed to ♃, ♁ & ♃ are of the aerial region, whose sovereign prince is called **Raphael**; who hath under him 2 princes, which are called **Miel** & **Seraphiel**. Therefore those geni which are attributed to him and those signs are to be observed towards the East, on a Wednesday, the first and eighth hours of the day and at night the third & tenth hour. They appear like kings or beautiful young men clothed in robes of diverse colors, but most commonly like women transcendently handsome, by reason of their admirable whiteness and beauty &c.

Fourthly & lastly those geni that are attributed to ☾, ♃ & ♃ are of the watery region, and are governed by **Gabriel**, who hath under him 3 mighty princes, viz; **Samael**, **Madiel** & **Mael**. Therefore those genii which are attributed to these signs that are governed by **Gabriel**, and are to be observed on a Monday towards the North at the first & 8th hours of the day, and at night at the third & 10th hours. They appear like kings having green and silver robes or like little children or women delighting in hunting &c.

So in the next place we are to observe the season of the year according to the constellations of the celestial bodies, otherwise we shall lose all our labour, for if the genius be of **Jyneal** hierarchy, it is in vain to observe him in any other season but when the Sun entereth those signs which are of his nature, that is ♈, ♁ & ♃.

So if it be a geni of the earth, he is to be observed when ☉ entereth ♃, ♀ & ♁ and so the like in the rest.

Another rule that may be observed instead is this; those geni that are of the order of the fire, are to be observed in the summer quarter & those of the earthy in autumn, and those of the air in the spring, and those of the water in the winter quarter — &c.

Their offices are to all things that are just and not against the laws of the great god **Jehovah**. But what is for our good and what shall concern the protection of our life, our being & well being & doing good to & obliging our neighbours, &c.

Now, he that desireth to see his genius, ought to prepare himself accordingly. Now if his genius be of the fire his demands must be the conservation of his body or person that he receives no hurt from by any firarms, guns or the like and having a seal suitable, ready prepared, he is to wear it when he hath a desire to see his genius, that he may confirm it to him & for the time to come. He may not fail of his assistance and protection at any time or occasion &c.

But if his genius be aerial he reconcileth mens natures, increaseth love and affection between them, causeth the deserved favour of kings and princes & secretly promoteth marriages. Therefore he that hath such a genius, before he observeth him, should prepare a seal suitable to his order that he may have it confirmed by him in the day and hour of observation, where of he shall see wonderful & strange effects and so the like of the other 2 hierarchies.

Now, when the time is come that you would see your genius turn your face towards that quarter the sign is, and that with prayers to God. They being composed to your fancy, but suitable to the matter in hand and there thou shalt find him; and having found him and sincerely acknowledged him do your duty. Then will he, as being benign & sociable illuminate your mind, taking away all that is obscure & dark in the memory and make thee knowing in all sciences sacred & divine in an instant &c—

Here followeth a form of prayer which ought to be said upon that coast or quarter where the genius is several times, it being an exorcism to call the genius into the crystal stone that is to stand upon the table of practice before shown. It being covered with a white linen cloth. Note; this prayer may be altered to the mind of the worker, for it is here set for an example &c.

### **The Conjunction of the Holy Guardian Angel**

*O thou great and blessed N. my angel guardian vouchsafe to descend from thy holy mansion which is celestial, with thy holy influence and presence, into this crystal stone, that I may behold thy glory and enjoy thy society, aid and assistance, both now and forever hereafter. O thou who art higher than the fourth heaven, and knoweth the secrets of Elanel. Thou that rideth upon the wings of the winds and art mighty and potent in thy celestial and superlunary motion, do thou descend and be present I pray thee. I humbly desire and entreat thee that if ever I have merited thy society or if any of my actions and intentions be real and pure & sanctified before thee, bring thy external presence hither, and converse with me, one of thy submissive pupils, by and in the name of the great God **Jehovah**, whereunto the whole choir of heaven singeth continually; **O Mappa la man Hallelujah. Amen.***

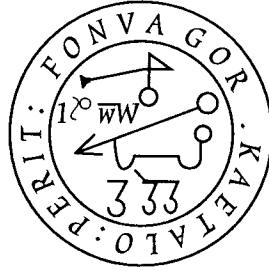
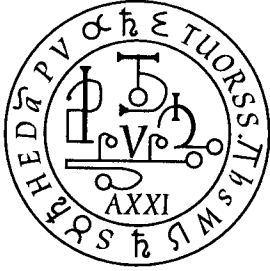
When you have said this over several times you will at last see strange sights and passages in the stone and at last you will see your genius. Then give him a kind entertainment as you were before directed declaring to him your mind and what you would have him do &c.

So endeth the second part of the  
**Art Pauline**

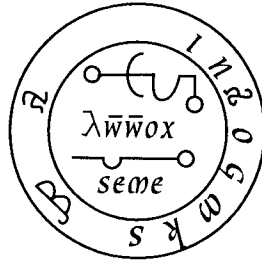
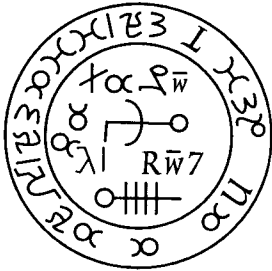




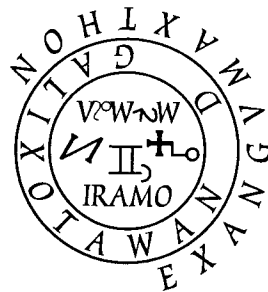
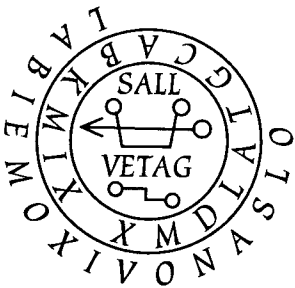
V

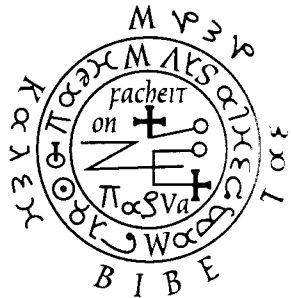
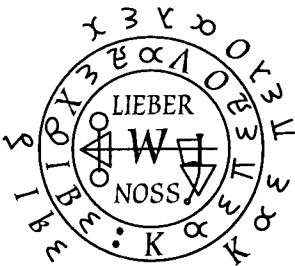
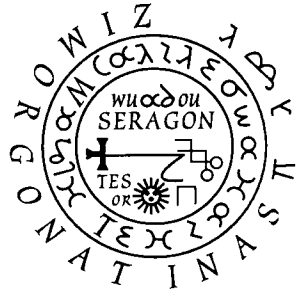
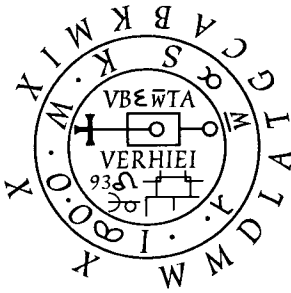
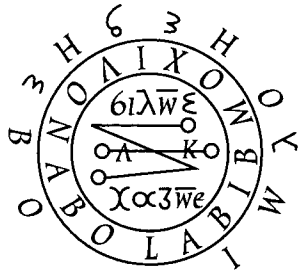
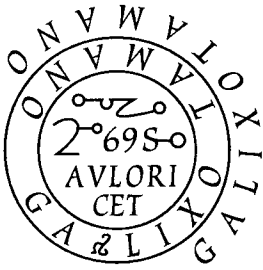


∞

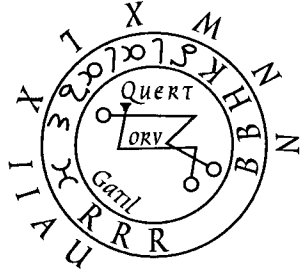
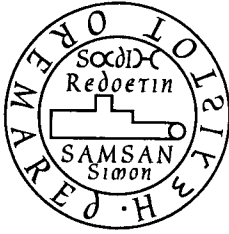


∩

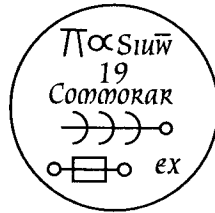
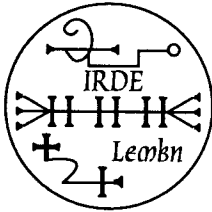




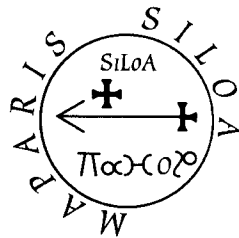
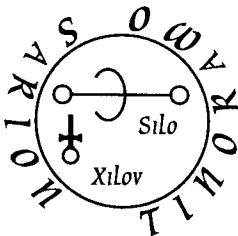
II



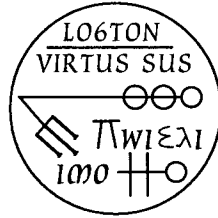
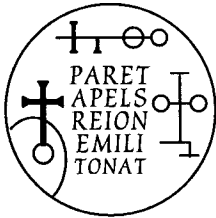
III



IV



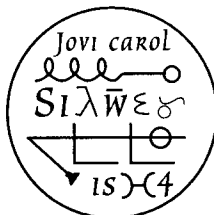
7



Wavy line symbol



Symbol with two curved lines and a horizontal line





## Ars Almadel Solomonis: Book 4

**B**y this rule Solomon obtained great wisdom from the chief angels that govern the 4 altitudes of the world. You must observe that there are 4 altitudes, representing the 4 corners of the world; East, West, North and South. The which are divided into 12 parts, that is, every part or altitude into 3, and the angels of every part of these altitudes have their particular virtues and powers, as shall be shown in this following matter &c.

### The Making of the Almadel [ D1 ]

**M**ake the Almadel of pure white wax, but colored suitable to the altitude, as will be shown. It is to be four square, and six inches over every way; and in every corner a hole and write betwixt every hole with a new pen, these words or names of god, following, but this is to be done in the day and hour of Sol. Write upon the first part towards the East; **Adonai, Helomi, Pine**, and upon the second towards the South; **Helion, Heloi, Heii**, and upon the West part; **Jod, Hod, Agla**: and upon the fourth part which is the north write these names: **Tetragrammaton, Shadai, Jah**, and betwixt the first and the other quarters make the Pentacle of Solomon thus ☆ , and betwixt the first and the other quarters write this word, **Anabona** and in the middle of the Almadel make a six angled figure and in the maddel of it a triangle wherin must be written these names of god, **Hel, Helion, Adonai**. And this last name round in the 6 angled figure, as well, as you may see in this figure, here made it being for an example &c.



nd of the same wax there must be made four candles, and they must be of the same color as the Almadel is. You must divide the wax into three parts; one part to make the Almadel, and the other 2 parts for to make the candles, and let there come forth from every one of them a foot made of the same wax, for to support the Almadel with. This being done, in the next place you are to make a seal of pure gold or silver, but gold is best wherein must be engraven these three names; **Helion, Hellujon, Adonai.**

Note; The first Altitude is called **Chora Orientis** or the East Altitude and to make any experiment in this Chora, it is to be done in the day and hour of the Sun and the power and office of those angels are to make all things fruitful & increase, both animals & vegetables, in creation & generation; advancing the birth of children & making barren women fruitful &c. Their names are these; **Alimiel, Gabriel, Borachiel, Lebes & Hellison.**

Note; You must not pray for any angels but those that belong to the same Altitude, you have a desire to call forth. When you operate, set the four candles upon 4 candlesticks, but be careful you do not light them before you begin to operate. Then lay the Almadel between the four candles upon the waxen feet that cometh from the candles and lay the golden seal upon the Almadel, and then having the invocation already written on virgins parchment, light the candles and read the invocation as is set down at the latter end of this part &c.



nd when he appeareth— He appeareth in the form of an angel carrying in his hand a fan or flag, having the picture of a white cross upon it and his body is wrapped round about with a fair cloud, and his face very fair and bright, and a crown of rose flowers is upon his head. He descends first upon the superscription of the Almadel as if it were a mist or fog. Then must the Exorcist have in readiness a vessel of earth of the same color of that the Almadel is, and the other of his furniture, it being in the form of a basin, and put therein a few hot ashes or coals but not too much lest it should melt the wax



of the Almadel, and put therein 3 little grains of mastick in powder, so that it fumeth and the smell may go upwards through the holes of the Almadel when it is under it, and as soon as the angel smells it he beginneth to speak with a low voice asking what your desire is and why you have called the princes and governors of his Altitude. Then you must answer him, saying;

*I desire that all my requests may be granted, and what I pray for may be accomplished, for your office maketh appear and declareth that such is to be fulfilled by you if it pleases God, &c.*



Adding further the particulars of your requests praying with sincerity and humiliiy for what is lawful and just and that you shall indeed obtain from him. But if he doth not appear presently, you must then take the golden seal, and make with it three or four marks upon the candles, by which means the angel will presently appear as aforesaid, and when the angel departeth he will fill the whole place with a sweet and pleasant smell which will be smelt a long time.

Note; The golden seal will serve and is to be used in the operation of all the Altitudes. The color of the Almadel belonging to the first Chora is lily white. To the second Chora a perfect red rose color. The 3d Chora is to be a green mixed with a white silver color. The Fourth Chora is to be a black mixed with a little green of a sad color &c .

### **Of the Second Chora or Altitude.**

Note; All the other three Altitudes with their signs and princes have power over goods and riches, and can make any man rich or poor, and as the first Chora giveth increase and maketh fruitful, so these giveth decrease and barrenness, &c.



nd if any have a desire to operate in any of the other 3 Choras or Altitudes, they must do it on Sundays in the manner as above is shown. But do not pray for anything that is contrary to the nature of their office, or against God and his laws, but what God giveth according to the course of nature, that you may desire and obtain, and all the furniture that is to be used is to be of the same color as the Almadel is of, and the princes of this second Chora are named as followeth Viz; **Alphariza, Genon, Geror, Armon, Gereimon** &c.




nd when you operate kneel before the Almadel with clothes of the same color in a closet hung with the same colors also, for the holy apparition will be of the same colors. And when he has appeared, put the earthen vessel under the Almadel with fire and hot ashes and 3 grains of mastick in powder to fume as above written, and when the angel smelleth the perfume, he turneth his face towards you, asking the Exorcist with a low voice why he called the princes of this Chora or Altitude. Then you must answer as before saying;

*I desire that my request may be granted, and the contents thereof may be accomplished, for your offices maketh appear and declareth that such is to be done by you if it pleases God, &c.*


You must not be fearful but speak humbly saying &c.

*I recomend myself wholly into your office, and I pray unto your princes of this Altitude that I may enjoy and obtain all things according to my wishes and desires, &c.*


You may further express your mind in all particulars in your prayer &c. Do the like in the two other Choras that follow &c.

 he angel of this second Altitude appears in the form of a young child with clothes of satin and of a red rose color, having a crown of red gilly flowers upon his head. His face looking upwards to heaven, and is of a red color and is compassed round about with a bright splendour, as the beams of the sun. And before he departeth he speaks to the Exorcist, saying I am your friend and brother, and he illuminateth the air round above with splendour, and he leaveth a pleasant smell, which lasteth a long time, &c.

### Of the Third Chora or Altitude.

 n this Chora you are to doin all things as you are before directed in the other two. The angels of this Altitude are named as follows, viz; **Eliphamasai, Gelomiros, Gedobonai, Saranana, & Elomnia**. They appear in the form of children or little women dressed in green and silver colors, very delightful to behold, and a crown of bay leaves, beset with flowers of white and green colors upon their heads and they seem to look a little downwards with their faces, &c. They speak as the others do to the Exorcist and leave a mighty, sweet perfume behind them &c.

### Of the Fourth Chora or Altitude

 n this Chora you must do as in the others, and the angels of this Chora are called **Barchiel, Gediel, Gabiel, Deliel & Captiel** &c. These appear in the form of little men or boys with clothes of a black color, mixed with a dark green and in their hands they hold a bird which is naked & their heads are bare, only it is compassed round & beset with ivy and berries. They are all very beautiful and comely and are compassed round with a bright shining of diverse colors. They leave a sweet smell behind them also; but it differeth from the others somewhat &c.

## Of the Proper Times for Invoking these Angels

Note; There are 12 princes ruling besides those in the 4 Altitudes. They distribute their offices amongst themselves, every one ruling 30 days, every year. Now it will be in vain to call any of those angels unless it be those that then governeth. For every Chora or Altitude, hath its limited time according to the 12 signs of the Zodiac and in what sign the Sun is in. That angel or those angels that belong to that sign have the government, as for example— Suppose I would call the 2 first of those 5 that belong to the first Chora. Then choose the first Sunday on March, that is after the Sun is entered  $\Upsilon$ , and then I make my experiment, and so do the like if you will the next Sunday again. But if you call the 2 second that belong to the first Chora, then you must take the Sundays that are in April, after the  $\odot$  is entered  $\oslash$ . But if you call the last of the 5th then you must take those Sundays that are in May after the  $\odot$  is entered  $\text{II}$  to make your experiment in. Do the like in the other Altitudes, for they have all one way of working, But the Altitudes have a name formed severally in the substance of heaven even as a character, for when the angels hear the names of God that are attributed to them, they hear it by the virtue of that character. Therefore it is in vain to call any angel or spirit unless you know what names of God to call them by. Therefore observe the form of this following conjuration, or invocation &c .

### The Invocation

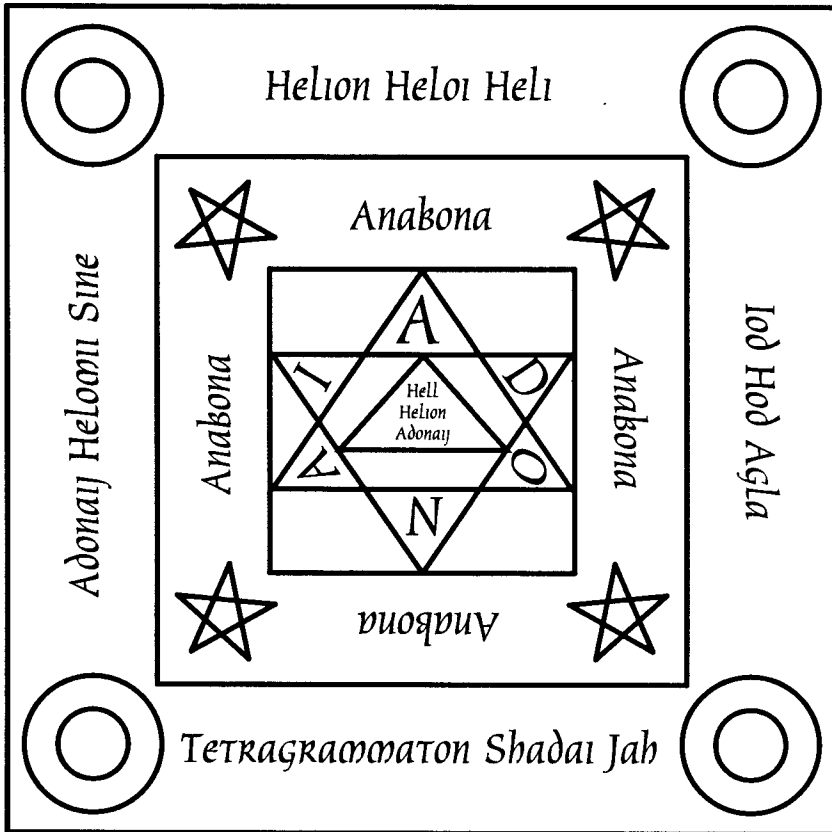
*O Thou great mighty and blessed angel of God, N. who ruleth as the chief & first governing angel in the first Chora or Altitude in the East, under the great prince of the East whom you obey, and who is set over you as king by the divine power of God, Adonai, Helomi, Pine; who is the distributer & disposer of all things, holy in heaven and earth and hell, I the servant of that god Adonai, Helomi, Pine, which you obey, do invoke, conjure & entreat thee N. that thou forthwith appeareth & by the virtue & power of the same god, Adonai, Helomi, Pine, I do*

*command thee forth by him whom you do obey and who is set over you as king by the divine power of God, that you forthwith descend from thy order or place of abode to come into me, and show thyself plainly and visibly here before me in this crystal stone, in thy own, proper shape and glory speaking with a voice intelligible and to my understanding. O Thou mighty and blessed angel N, who art by the power of God ordained to govern all vegetables and animals, and causeth them, and all other creatures of God to spring, increase, and bring forth according to their kinds and natures. I the servant of the same your God I do entreat and humbly beseech thee to come and show unto me all things that I shall desire of you, so far as in office you can, or be capable to perform, if God permit to the same. O Thou servant of mercy N, I entreat thee, and humbly beseech thee, in and by these 3 names of your true God, **Adonai, Helomi, Pine**, and do constrain you in and by this powerful name **Anabona**, that thou forthwith appeareth visibly and plainly in thy own proper shape and glory in and through this crystal stone, that I may visibly see Thee, and audibly hear you speak unto me. That I may have thy blessed and glorious assistance, familiar, friendship, and constant society, communication and instruction, both now and at all other times, to inform and rightly instruct me in my ignorant and depraved intellect, judgement and understanding. And to assist me both herein, and in all other truths, else what the Almighty **Adonai**, the King of Kings, the giver of all good gifts, shall in his bountiful, and fatherly mercy be graciously pleased to bestow upon me. Therefore O thou blessed angel N. be friendly unto me, and do for me, so far as God hath given you power in office to perform, whereunto I move you in power and presence to appear that I may sing with his holy angels, **O Mappa-la-man! Hallelujah amen.***

Note; This invocation is to be altered according to the Altitude and angel you wish to call forth.

When he has appeared, give him or them a kind entertainment, and then ask what is just and lawful; and that which is proper and suitable to his office, and you shall obtain it.

So endeth the book **Almadel of Solomon.** &c.



Almadel



## Grimoires / Evocation

This complete edition of *The Lemegeton* is the first printing since the Mather's/Crowley release of the *Goetia* in 1903.

Now, Metatron Books is proud to offer the full text of *Goetia*, *Theurgia Goetia*, *Pauline Arts* and *Almadel*, with over 700 sigils and illustrations published in a single volume.

The text is a careful collation of manuscripts from the Sloane collection in the British Library, along with a careful rendering of all previously published and unpublished drawings from the original sources.

This volume will form a corner stone of any magicians library and is a welcome addition to the existing literature available on Goetic evocation.

Mitch Henson has written for *The Golden Dawn Journal*. He has been involved with magic for over 25 years.

Jeff Wellman is a graphic design artist and illustrator. He can be contacted through the publisher for freelance assignments.



**METATRON BOOKS**  
P.O. Box 5313  
Jacksonville, FL 32247-5313

US \$14.95 CAN \$21.95  
ISBN 0-9672797-0-4

5 1 4 9 5 >

EAN 9 780967 279701