APPENDICES

A.1

Mathematical Induction

Many formulas, like

$$1 + 2 + \dots + n = \frac{n(n+1)}{2},$$

can be shown to hold for every positive integer *n* by applying an axiom called the *mathematical induction principle*. A proof that uses this axiom is called a *proof by mathematical induction* or a *proof by induction*.

The steps in proving a formula by induction are the following:

- 1. Check that the formula holds for n = 1.
- 2. Prove that if the formula holds for any positive integer n = k, then it also holds for the next integer, n = k + 1.

The induction axiom says that once these steps are completed, the formula holds for all positive integers *n*. By Step 1 it holds for n = 1. By Step 2 it holds for n = 2, and therefore by Step 2 also for n = 3, and by Step 2 again for n = 4, and so on. If the first domino falls, and the *k*th domino always knocks over the (k + 1)st when it falls, all the dominoes fall.

From another point of view, suppose we have a sequence of statements S_1 , S_2, \ldots, S_n, \ldots , one for each positive integer. Suppose we can show that assuming any one of the statements to be true implies that the next statement in line is true. Suppose that we can also show that S_1 is true. Then we may conclude that the statements are true from S_1 on.

EXAMPLE 1 Use mathematical induction to prove that for every positive integer *n*,

$$1 + 2 + \dots + n = \frac{n(n+1)}{2}.$$

Solution We accomplish the proof by carrying out the two steps above.

1. The formula holds for n = 1 because

$$1 = \frac{1(1+1)}{2}.$$

2. If the formula holds for n = k, does it also hold for n = k + 1? The answer is yes, as we now show. If

$$1 + 2 + \dots + k = \frac{k(k+1)}{2}$$

then

$$1 + 2 + \dots + k + (k + 1) = \frac{k(k + 1)}{2} + (k + 1) = \frac{k^2 + k + 2k + 2}{2}$$
$$= \frac{(k + 1)(k + 2)}{2} = \frac{(k + 1)((k + 1) + 1)}{2}.$$

The last expression in this string of equalities is the expression n(n + 1)/2 for n = (k + 1).

The mathematical induction principle now guarantees the original formula for all positive integers *n*.

In Example 4 of Section 5.2 we gave another proof for the formula giving the sum of the first n integers. However, proof by mathematical induction is more general. It can be used to find the sums of the squares and cubes of the first n integers (Exercises 9 and 10). Here is another example.

EXAMPLE 2 Show by mathematical induction that for all positive integers *n*,

$$\frac{1}{2^1} + \frac{1}{2^2} + \dots + \frac{1}{2^n} = 1 - \frac{1}{2^n}.$$

Solution We accomplish the proof by carrying out the two steps of mathematical induction.

1. The formula holds for n = 1 because

$$\frac{1}{2^1} = 1 - \frac{1}{2^1}.$$

2. If

$$\frac{1}{2^1} + \frac{1}{2^2} + \dots + \frac{1}{2^k} = 1 - \frac{1}{2^k},$$

then

$$\frac{1}{2^{1}} + \frac{1}{2^{2}} + \dots + \frac{1}{2^{k}} + \frac{1}{2^{k+1}} = 1 - \frac{1}{2^{k}} + \frac{1}{2^{k+1}} = 1 - \frac{1 \cdot 2}{2^{k} \cdot 2} + \frac{1}{2^{k+1}}$$
$$= 1 - \frac{2}{2^{k+1}} + \frac{1}{2^{k+1}} = 1 - \frac{1}{2^{k+1}}.$$

Thus, the original formula holds for n = (k + 1) whenever it holds for n = k.

With these steps verified, the mathematical induction principle now guarantees the formula for every positive integer n.

Other Starting Integers

Instead of starting at n = 1 some induction arguments start at another integer. The steps for such an argument are as follows.

- 1. Check that the formula holds for $n = n_1$ (the first appropriate integer).
- 2. Prove that if the formula holds for any integer $n = k \ge n_1$, then it also holds for n = (k + 1).

Once these steps are completed, the mathematical induction principle guarantees the formula for all $n \ge n_1$.

EXAMPLE 3 Show that $n! > 3^n$ if *n* is large enough.

Solution How large is large enough? We experiment:

п	1	2	3	4	5	6	7
n!	1	2	6	24	120	720	5040
3 ⁿ	3	9	27	81	243	729	2187

It looks as if $n! > 3^n$ for $n \ge 7$. To be sure, we apply mathematical induction. We take $n_1 = 7$ in Step 1 and complete Step 2.

Suppose $k! > 3^k$ for some $k \ge 7$. Then

$$(k + 1)! = (k + 1)(k!) > (k + 1)3^k > 7 \cdot 3^k > 3^{k+1}.$$

Thus, for $k \ge 7$,

 $k! > 3^k$ implies $(k+1)! > 3^{k+1}$.

The mathematical induction principle now guarantees $n! \ge 3^n$ for all $n \ge 7$.

EXERCISES A.1

1. Assuming that the triangle inequality $|a + b| \le |a| + |b|$ holds for any two numbers *a* and *b*, show that

$$|x_1 + x_2 + \dots + x_n| \le |x_1| + |x_2| + \dots + |x_n|$$

for any *n* numbers.

2. Show that if $r \neq 1$, then

$$1 + r + r^{2} + \dots + r^{n} = \frac{1 - r^{n+1}}{1 - r}$$

for every positive integer *n*.

- 3. Use the Product Rule, $\frac{d}{dx}(uv) = u\frac{dv}{dx} + v\frac{du}{dx}$, and the fact that $\frac{d}{dx}(x) = 1$ to show that $\frac{d}{dx}(x^n) = nx^{n-1}$ for every positive integer *n*.
- **4.** Suppose that a function f(x) has the property that $f(x_1x_2) = f(x_1) + f(x_2)$ for any two positive numbers x_1 and x_2 . Show that

$$f(x_1x_2\cdots x_n) = f(x_1) + f(x_2) + \cdots + f(x_n)$$

for the product of any *n* positive numbers x_1, x_2, \ldots, x_n .

5. Show that

$$\frac{2}{3^1} + \frac{2}{3^2} + \dots + \frac{2}{3^n} = 1 - \frac{1}{3^n}$$

for all positive integers n.

- **6.** Show that $n! > n^3$ if *n* is large enough.
- 7. Show that $2^n > n^2$ if *n* is large enough.
- **8.** Show that $2^n \ge 1/8$ for $n \ge -3$.
- **9. Sums of squares** Show that the sum of the squares of the first *n* positive integers is

$$\frac{n\left(n+\frac{1}{2}\right)(n+1)}{3}.$$

- 10. Sums of cubes Show that the sum of the cubes of the first *n* positive integers is $(n(n + 1)/2)^2$.
- **11. Rules for finite sums** Show that the following finite sum rules hold for every positive integer *n*.

a.
$$\sum_{k=1}^{n} (a_k + b_k) = \sum_{k=1}^{n} a_k + \sum_{k=1}^{n} b_k$$

b.
$$\sum_{k=1}^{n} (a_k - b_k) = \sum_{k=1}^{n} a_k - \sum_{k=1}^{n} b_k$$

c. $\sum_{k=1}^{n} ca_k = c \cdot \sum_{k=1}^{n} a_k$ (Any number c)

d.
$$\sum_{k=1}^{n} a_k = n \cdot c$$
 (if a_k has the constant value c)

12. Show that $|x^n| = |x|^n$ for every positive integer *n* and every real number *x*.

A.2

Proofs of Limit Theorems

This appendix proves Theorem 1, Parts 2–5, and Theorem 4 from Section 2.2.

THEOREM 1 Limit Laws

If L, M, c, and k are real numbers and

	$\lim_{x \to c} f(x) = L$	and $\lim_{x \to c} g(x) = M$, then	
1.	Sum Rule:	$\lim_{x \to c} \left(f(x) + g(x) \right) = L + M$	
2.	Difference Rule:	$\lim_{x \to c} \left(f(x) - g(x) \right) = L - M$	
3.	Product Rule:	$\lim_{x \to c} \left(f(x) \cdot g(x) \right) = L \cdot M$	
4.	Constant Multiple Rule:	$\lim_{x \to c} (kf(x)) = kL \qquad (\text{any number } k)$	
5.	Quotient Rule:	$\lim_{x \to c} \frac{f(x)}{g(x)} = \frac{L}{M}, \text{if } M \neq 0$	
6.	Power Rule:	If <i>r</i> and <i>s</i> are integers with no common factor and $s \neq 0$, then	
		$\lim_{x \to c} (f(x))^{r/s} = L^{r/s}$	
		provided that $L^{r/s}$ is a real number. (If <i>s</i> is even, we assume that $L > 0$.)	

We proved the Sum Rule in Section 2.3 and the Power Rule is proved in more advanced texts. We obtain the Difference Rule by replacing g(x) by -g(x) and M by -M in the Sum Rule. The Constant Multiple Rule is the special case g(x) = k of the Product Rule. This leaves only the Product and Quotient Rules.

Proof of the Limit Product Rule We show that for any $\epsilon > 0$ there exists a $\delta > 0$ such that for all *x* in the intersection *D* of the domains of *f* and *g*,

$$0 < |x - c| < \delta \implies |f(x)g(x) - LM| < \epsilon.$$

Suppose then that ϵ is a positive number, and write f(x) and g(x) as

$$f(x) = L + (f(x) - L), \qquad g(x) = M + (g(x) - M),$$

Multiply these expressions together and subtract *LM*:

$$f(x) \cdot g(x) - LM = (L + (f(x) - L))(M + (g(x) - M)) - LM$$

= $LM + L(g(x) - M) + M(f(x) - L)$
+ $(f(x) - L)(g(x) - M) - LM$
= $L(g(x) - M) + M(f(x) - L) + (f(x) - L)(g(x) - M).$ (1)

Since f and g have limits L and M as $x \rightarrow c$, there exist positive numbers $\delta_1, \delta_2, \delta_3$, and δ_4 such that for all x in D

$$0 < |x - c| < \delta_1 \implies |f(x) - L| < \sqrt{\epsilon/3}$$

$$0 < |x - c| < \delta_2 \implies |g(x) - M| < \sqrt{\epsilon/3}$$

$$0 < |x - c| < \delta_3 \implies |f(x) - L| < \epsilon/(3(1 + |M|))$$

$$0 < |x - c| < \delta_4 \implies |g(x) - M| < \epsilon/(3(1 + |L|))$$
(2)

If we take δ to be the smallest numbers δ_1 through δ_4 , the inequalities on the right-hand side of the Implications (2) will hold simultaneously for $0 < |x - c| < \delta$. Therefore, for all x in D, $0 < |x - c| < \delta$ implies

$$\begin{aligned} |f(x) \cdot g(x) - LM| & \text{Triangle inequality} \\ & \text{applied to Equation (1)} \\ & \leq |L||g(x) - M| + |M||f(x) - L| + |f(x) - L||g(x) - M| \\ & \leq (1 + |L|)|g(x) - M| + (1 + |M|)|f(x) - L| + |f(x) - L||g(x) - M| \\ & < \frac{\epsilon}{3} + \frac{\epsilon}{3} + \sqrt{\frac{\epsilon}{3}}\sqrt{\frac{\epsilon}{3}} = \epsilon. \end{aligned}$$
Values from (2)

This completes the proof of the Limit Product Rule.

Proof of the Limit Quotient Rule We show that $\lim_{x\to c} (1/g(x)) = 1/M$. We can then conclude that

$$\lim_{x \to c} \frac{f(x)}{g(x)} = \lim_{x \to c} \left(f(x) \cdot \frac{1}{g(x)} \right) = \lim_{x \to c} f(x) \cdot \lim_{x \to c} \frac{1}{g(x)} = L \cdot \frac{1}{M} = \frac{L}{M}$$

by the Limit Product Rule.

Let $\epsilon > 0$ be given. To show that $\lim_{x\to c} (1/g(x)) = 1/M$, we need to show that there exists a $\delta > 0$ such that for all *x*.

$$0 < |x - c| < \delta \implies \left| \frac{1}{g(x)} - \frac{1}{M} \right| < \epsilon.$$

Since |M| > 0, there exists a positive number δ_1 such that for all x

$$0 < |x - c| < \delta_1 \quad \Rightarrow \quad |g(x) - M| < \frac{M}{2}. \tag{3}$$

For any numbers A and B it can be shown that $|A| - |B| \le |A - B|$ and $|B| - |A| \le |A - B|$, from which it follows that $||A| - |B|| \le |A - B|$. With A = g(x) and B = M, this becomes

$$||g(x)| - |M|| \le |g(x) - M|,$$

which can be combined with the inequality on the right in Implication (3) to get, in turn,

$$||g(x)| - |M|| < \frac{|M|}{2}$$
$$-\frac{|M|}{2} < |g(x)| - |M| < \frac{|M|}{2}$$
$$\frac{|M|}{2} < |g(x)| < \frac{3|M|}{2}$$
$$M| < 2|g(x)| < 3|M|$$
$$\frac{1}{|g(x)|} < \frac{2}{|M|} < \frac{3}{|g(x)|}$$
(4)

Therefore, $0 < |x - c| < \delta_1$ implies that

$$\left|\frac{1}{g(x)} - \frac{1}{M}\right| = \left|\frac{M - g(x)}{Mg(x)}\right| \le \frac{1}{|M|} \cdot \frac{1}{|g(x)|} \cdot |M - g(x)|$$
$$< \frac{1}{|M|} \cdot \frac{2}{|M|} \cdot |M - g(x)|. \text{ Inequality (4)} \tag{5}$$

Since $(1/2)|M|^2 \epsilon > 0$, there exists a number $\delta_2 > 0$ such that for all x

$$0 < |x - c| < \delta_2 \quad \Rightarrow \quad |M - g(x)| < \frac{\epsilon}{2} |M|^2.$$
(6)

If we take δ to be the smaller of δ_1 and δ_2 , the conclusions in (5) and (6) both hold for all x such that $0 < |x - c| < \delta$. Combining these conclusions gives

$$0 < |x - c| < \delta \implies \left| \frac{1}{g(x)} - \frac{1}{M} \right| < \epsilon$$

This concludes the proof of the Limit Quotient Rule.

THEOREM 4 The Sandwich Theorem

Suppose that $g(x) \le f(x) \le h(x)$ for all x in some open interval I containing c, except possibly at x = c itself. Suppose also that $\lim_{x\to c} g(x) = \lim_{x\to c} h(x) = L$. Then $\lim_{x\to c} f(x) = L$.

Proof for Right-Hand Limits Suppose $\lim_{x\to c^+} g(x) = \lim_{x\to c^+} h(x) = L$. Then for any $\epsilon > 0$ there exists a $\delta > 0$ such that for all *x* the interval $c < x < c + \delta$ is contained in *I* and the inequality implies

$$L - \epsilon < g(x) < L + \epsilon$$
 and $L - \epsilon < h(x) < L + \epsilon$.

These inequalities combine with the inequality $g(x) \le f(x) \le h(x)$ to give

$$L - \epsilon < g(x) \le f(x) \le h(x) < L + \epsilon,$$

$$L - \epsilon < f(x) < L + \epsilon,$$

$$- \epsilon < f(x) - L < \epsilon.$$

Therefore, for all *x*, the inequality $c < x < c + \delta$ implies $|f(x) - L| < \epsilon$.

Proof for Left-Hand Limits Suppose $\lim_{x\to c^-} g(x) = \lim_{x\to c^-} h(x) = L$. Then for any $\epsilon > 0$ there exists a $\delta > 0$ such that for all x the interval $c - \delta < x < c$ is contained in I and the inequality implies

$$L - \epsilon < g(x) < L + \epsilon$$
 and $L - \epsilon < h(x) < L + \epsilon$.

We conclude as before that for all $x, c - \delta < x < c$ implies $|f(x) - L| < \epsilon$.

Proof for Two-Sided Limits If $\lim_{x\to c} g(x) = \lim_{x\to c} h(x) = L$, then g(x) and h(x) both approach *L* as $x \to c^+$ and as $x \to c^-$; so $\lim_{x\to c^+} f(x) = L$ and $\lim_{x\to c^-} f(x) = L$. Hence $\lim_{x\to c} f(x)$ exists and equals *L*.

EXERCISES A.2

- Suppose that functions f₁(x), f₂(x), and f₃(x) have limits L₁, L₂, and L₃, respectively, as x→c. Show that their sum has limit L₁ + L₂ + L₃. Use mathematical induction (Appendix 1) to generalize this result to the sum of any finite number of functions.
- 2. Use mathematical induction and the Limit Product Rule in Theorem 1 to show that if functions $f_1(x), f_2(x), \ldots, f_n(x)$ have limits L_1, L_2, \ldots, L_n as $x \to c$, then

$$\lim_{x\to c} f_1(x)f_2(x)\cdot\cdots\cdot f_n(x) = L_1\cdot L_2\cdot\cdots\cdot L_n.$$

- 3. Use the fact that $\lim_{x\to c} x = c$ and the result of Exercise 2 to show that $\lim_{x\to c} x^n = c^n$ for any integer n > 1.
- **4.** Limits of polynomials Use the fact that $\lim_{x\to c}(k) = k$ for any number k together with the results of Exercises 1 and 3 to show that $\lim_{x\to c} f(x) = f(c)$ for any polynomial function

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0.$$

5. Limits of rational functions Use Theorem 1 and the result of Exercise 4 to show that if f(x) and g(x) are polynomial functions and $g(c) \neq 0$, then

$$\lim_{x \to c} \frac{f(x)}{g(x)} = \frac{f(c)}{g(c)}$$

6. Composites of continuous functions Figure A.1 gives the diagram for a proof that the composite of two continuous functions is continuous. Reconstruct the proof from the diagram. The statement to be proved is this: If f is continuous at x = c and g is continuous at f(c), then $g \circ f$ is continuous at c.

Assume that c is an interior point of the domain of f and that f(c) is an interior point of the domain of g. This will make the limits involved two-sided. (The arguments for the cases that involve one-sided limits are similar.)



FIGURE A.1 The diagram for a proof that the composite of two continuous functions is continuous.

A.3 Commonly Occurring Limits **AP-7**



This appendix verifies limits (4)–(6) in Theorem 5 of Section 11.1.

Limit 4: If $|\mathbf{x}| < 1$, $\lim_{n \to \infty} \mathbf{x}^n = \mathbf{0}$ We need to show that to each $\epsilon > 0$ there corresponds an integer N so large that $|\mathbf{x}^n| < \epsilon$ for all n greater than N. Since $\epsilon^{1/n} \to 1$, while

|x| < 1, there exists an integer N for which $\epsilon^{1/N} > |x|$. In other words,

$$|x^N| = |x|^N < \epsilon.$$
⁽¹⁾

This is the integer we seek because, if |x| < 1, then

$$|x^n| < |x^N| \quad \text{for all } n > N. \tag{2}$$

Combining (1) and (2) produces $|x^n| < \epsilon$ for all n > N, concluding the proof.

Limit 5: For any number $x, \lim_{n \to \infty} \left(1 + \frac{x}{n}\right)^n = e^x$ Let

 $a_n = \left(1 + \frac{x}{n}\right)^n.$

Then

$$\ln a_n = \ln \left(1 + \frac{x}{n} \right)^n = n \ln \left(1 + \frac{x}{n} \right) \rightarrow x,$$

as we can see by the following application of l'Hôpital's Rule, in which we differentiate with respect to *n*:

$$\lim_{n \to \infty} n \ln\left(1 + \frac{x}{n}\right) = \lim_{n \to \infty} \frac{\ln(1 + x/n)}{1/n}$$
$$= \lim_{n \to \infty} \frac{\left(\frac{1}{1 + x/n}\right) \cdot \left(-\frac{x}{n^2}\right)}{-1/n^2} = \lim_{n \to \infty} \frac{x}{1 + x/n} = x.$$

Apply Theorem 4, Section 11.1, with $f(x) = e^x$ to conclude that

$$\left(1+\frac{x}{n}\right)^n = a_n = e^{\ln a_n} \to e^x.$$

Limit 6: For any number x, $\lim_{n \to \infty} \frac{x^n}{n!} = 0$ Since

$$-\frac{|x|^n}{n!} \le \frac{x^n}{n!} \le \frac{|x|^n}{n!},$$

all we need to show is that $|x|^n/n! \rightarrow 0$. We can then apply the Sandwich Theorem for Sequences (Section 11.1, Theorem 2) to conclude that $x^n/n! \rightarrow 0$.

The first step in showing that $|x|^n/n! \rightarrow 0$ is to choose an integer M > |x|, so that (|x|/M) < 1. By Limit 4, just proved, we then have $(|x|/M)^n \rightarrow 0$. We then restrict our attention to values of n > M. For these values of n, we can write

$$\frac{|x|^n}{n!} = \frac{|x|^n}{1 \cdot 2 \cdot \dots \cdot M \cdot (M+1)(M+2) \cdot \dots \cdot n}$$
$$(n-M) \text{ factors}$$
$$\leq \frac{|x|^n}{M!M^{n-M}} = \frac{|x|^n M^M}{M!M^n} = \frac{M^M}{M!} \left(\frac{|x|}{M}\right)^n.$$

Thus,

$$0 \leq \frac{|x|^n}{n!} \leq \frac{M^M}{M!} \left(\frac{|x|}{M}\right)^n.$$

Now, the constant $M^M/M!$ does not change as *n* increases. Thus the Sandwich Theorem tells us that $|x|^n/n! \rightarrow 0$ because $(|x|/M)^n \rightarrow 0$.

A.4

A rigorous development of calculus is based on properties of the real numbers. Many results about functions, derivatives, and integrals would be false if stated for functions defined only on the rational numbers. In this appendix we briefly examine some basic concepts of the theory of the reals that hint at what might be learned in a deeper, more theoretical study of calculus.

Three types of properties make the real numbers what they are. These are the **algebraic**, **order**, and **completeness** properties. The algebraic properties involve addition and multiplication, subtraction and division. They apply to rational or complex numbers as well as to the reals.

The structure of numbers is built around a set with addition and multiplication operations. The following properties are required of addition and multiplication.

- A1 a + (b + c) = (a + b) + c for all a, b, c.
- **A2** a + b = b + a for all *a*, *b*, *c*.
- A3 There is a number called "0" such that a + 0 = a for all a.
- A4 For each number a, there is a b such that a + b = 0.
- M1 a(bc) = (ab)c for all a, b, c.
- M2 ab = ba for all a, b.
- M3 There is a number called "1" such that $a \cdot 1 = a$ for all a.
- M4 For each nonzero *a*, there is a *b* such that ab = 1.
- **D** a(b + c) = ab + bc for all a, b, c.

A1 and M1 are *associative laws*, A2 and M2 are *commutativity laws*, A3 and M3 are *identity laws*, and D is the *distributive law*. Sets that have these algebraic properties are examples of **fields**, and are studied in depth in the area of theoretical mathematics called abstract algebra.

The **order** properties allow us to compare the size of any two numbers. The order properties are

- **O1** For any *a* and *b*, either $a \le b$ or $b \le a$ or both.
- **O2** If $a \le b$ and $b \le a$ then a = b.
- **O3** If $a \le b$ and $b \le c$ then $a \le c$.
- **O4** If $a \le b$ then $a + c \le b + c$.
- **O5** If $a \le b$ and $0 \le c$ then $ac \le bc$.

O3 is the *transitivity law*, and O4 and O5 relate ordering to addition and multiplication.

We can order the reals, the integers, and the rational numbers, but we cannot order the complex numbers (see Appendix A.5). There is no reasonable way to decide whether a number like $i = \sqrt{-1}$ is bigger or smaller than zero. A field in which the size of any two elements can be compared as above is called an **ordered field**. Both the rational numbers and the real numbers are ordered fields, and there are many others.

We can think of real numbers geometrically, lining them up as points on a line. The **completeness property** says that the real numbers correspond to all points on the line, with no "holes" or "gaps." The rationals, in contrast, omit points such as $\sqrt{2}$ and π , and the integers even leave out fractions like 1/2. The reals, having the completeness property, omit no points.

What exactly do we mean by this vague idea of missing holes? To answer this we must give a more precise description of completeness. A number M is an **upper bound** for a set of numbers if all numbers in the set are smaller than or equal to M. M is a **least upper bound** if it is the smallest upper bound. For example, M = 2 is an upper bound for the negative numbers. So is M = 1, showing that 2 is not a least upper bound. The least upper bound for the set of negative numbers is M = 0. We define a **complete** ordered field to be one in which every nonempty set bounded above has a least upper bound.

If we work with just the rational numbers, the set of numbers less than $\sqrt{2}$ is bounded, but it does not have a rational least upper bound, since any rational upper bound *M* can be replaced by a slightly smaller rational number that is still larger than $\sqrt{2}$. So the rationals are not complete. In the real numbers, a set that is bounded above always has a least upper bound. The reals are a complete ordered field.

The completeness property is at the heart of many results in calculus. One example occurs when searching for a maximum value for a function on a closed interval [a, b], as in Section 4.1. The function $y = x - x^3$ has a maximum value on [0, 1] at the point x satisfying $1 - 3x^2 = 0$, or $x = \sqrt{1/3}$. If we limited our consideration to functions defined only on rational numbers, we would have to conclude that the function has no maximum, since $\sqrt{1/3}$ is irrational (Figure A.2). The Extreme Value Theorem (Section 4.1), which implies that continuous functions on closed intervals [a, b] have a maximum value, is not true for functions defined only on the rationals.

The Intermediate Value Theorem implies that a continuous function f on an interval [a, b] with f(a) < 0 and f(b) > 0 must be zero somewhere in [a, b]. The function values cannot jump from negative to positive without there being some point x in [a, b] where f(x) = 0. The Intermediate Value Theorem also relies on the completeness of the real numbers and is false for continuous functions defined only on the rationals. The function $f(x) = 3x^2 - 1$ has f(0) = -1 and f(1) = 2, but if we consider f only on the rational numbers, it never equals zero. The only value of x for which f(x) = 0 is $x = \sqrt{1/3}$, an irrational number.

We have captured the desired properties of the reals by saying that the real numbers are a complete ordered field. But we're not quite finished. Greek mathematicians in the school of Pythagoras tried to impose another property on the numbers of the real line, the condition that all numbers are ratios of integers. They learned that their effort was doomed when they discovered irrational numbers such as $\sqrt{2}$. How do we know that our efforts to specify the real numbers are not also flawed, for some unseen reason? The artist Escher drew optical illusions of spiral staircases that went up and up until they rejoined themselves at the bottom. An engineer trying to build such a staircase would find that no structure realized the plans the architect had drawn. Could it be that our design for the reals contains some subtle contradiction, and that no construction of such a number system can be made?

We resolve this issue by giving a specific description of the real numbers and verifying that the algebraic, order, and completeness properties are satisfied in this model. This



FIGURE A.2 The maximum value of $y = x - x^3$ on [0, 1] occurs at the irrational number $x = \sqrt{1/3}$.

is called a **construction** of the reals, and just as stairs can be built with wood, stone, or steel, there are several approaches to constructing the reals. One construction treats the reals as all the infinite decimals,

$$a.d_1d_2d_3d_4...$$

In this approach a real number is an integer *a* followed by a sequence of decimal digits d_1, d_2, d_3, \ldots , each between 0 and 9. This sequence may stop, or repeat in a periodic pattern, or keep going forever with no pattern. In this form, 2.00, 0.3333333... and 3.1415926535898... represent three familiar real numbers. The real meaning of the dots "..." following these digits requires development of the theory of sequences and series, as in Chapter 11. Each real number is constructed as the limit of a sequence of rational numbers given by its finite decimal approximations. An infinite decimal is then the same as a series

$$a + \frac{d_1}{10} + \frac{d_2}{100} + \cdots$$

This decimal construction of the real numbers is not entirely straightforward. It's easy enough to check that it gives numbers that satisfy the completeness and order properties, but verifying the algebraic properties is rather involved. Even adding or multiplying two numbers requires an infinite number of operations. Making sense of division requires a careful argument involving limits of rational approximations to infinite decimals.

A different approach was taken by Richard Dedekind (1831–1916), a German mathematician, who gave the first rigorous construction of the real numbers in 1872. Given any real number x, we can divide the rational numbers into two sets: those less than or equal to x and those greater. Dedekind cleverly reversed this reasoning and defined a real number to be a division of the rational numbers into two such sets. This seems like a strange approach, but such indirect methods of constructing new structures from old are common in theoretical mathematics.

These and other approaches (see Appendix A.5) can be used to construct a system of numbers having the desired algebraic, order, and completeness properties. A final issue that arises is whether all the constructions give the same thing. Is it possible that different constructions result in different number systems satisfying all the required properties? If yes, which of these is the real numbers? Fortunately, the answer turns out to be no. The reals are the only number system satisfying the algebraic, order, and completeness properties.

Confusion about the nature of real numbers and about limits caused considerable controversy in the early development of calculus. Calculus pioneers such as Newton, Leibniz, and their successors, when looking at what happens to the difference quotient

$$\frac{\Delta y}{\Delta x} = \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

as each of Δy and Δx approach zero, talked about the resulting derivative being a quotient of two infinitely small quantities. These "infinitesimals," written dx and dy, were thought to be some new kind of number, smaller than any fixed number but not zero. Similarly, a definite integral was thought of as a sum of an infinite number of infinitesimals

$$f(x) \cdot dx$$

as x varied over a closed interval. While the approximating difference quotients $\Delta y/\Delta x$ were understood much as today, it was the quotient of infinitesimal quantities, rather than

a limit, that was thought to encapsulate the meaning of the derivative. This way of thinking led to logical difficulties, as attempted definitions and manipulations of infinitesimals ran into contradictions and inconsistencies. The more concrete and computable difference quotients did not cause such trouble, but they were thought of merely as useful calculation tools. Difference quotients were used to work out the numerical value of the derivative and to derive general formulas for calculation, but were not considered to be at the heart of the question of what the derivative actually was. Today we realize that the logical problems associated with infinitesimals can be avoided by *defining* the derivative to be the limit of its approximating difference quotients. The ambiguities of the old approach are no longer present, and in the standard theory of calculus, infinitesimals are neither needed nor used.

A.5 Complex Numbers

Complex numbers are expressions of the form a + ib, where a and b are real numbers and i is a symbol for $\sqrt{-1}$. Unfortunately, the words "real" and "imaginary" have connotations that somehow place $\sqrt{-1}$ in a less favorable position in our minds than $\sqrt{2}$. As a matter of fact, a good deal of imagination, in the sense of *inventiveness*, has been required to construct the *real* number system, which forms the basis of the calculus (see Appendix A.4). In this appendix we review the various stages of this invention. The further invention of a complex number system is then presented.

The Development of the Real Numbers

The earliest stage of number development was the recognition of the **counting numbers** $1, 2, 3, \ldots$, which we now call the **natural numbers** or the **positive integers**. Certain simple arithmetical operations can be performed with these numbers without getting outside the system. That is, the system of positive integers is **closed** under the operations of addition and multiplication. By this we mean that if *m* and *n* are any positive integers, then

$$m + n = p$$
 and $mn = q$ (1)

are also positive integers. Given the two positive integers on the left side of either equation in (1), we can find the corresponding positive integer on the right side. More than this, we can sometimes specify the positive integers m and p and find a positive integer n such that m + n = p. For instance, 3 + n = 7 can be solved when the only numbers we know are the positive integers. But the equation 7 + n = 3 cannot be solved unless the number system is enlarged.

The number zero and the negative integers were invented to solve equations like 7 + n = 3. In a civilization that recognizes all the **integers**

$$\dots, -3, -2, -1, 0, 1, 2, 3, \dots,$$
 (2)

an educated person can always find the missing integer that solves the equation m + n = p when given the other two integers in the equation.

Suppose our educated people also know how to multiply any two of the integers in the list (2). If, in Equations (1), they are given m and q, they discover that sometimes they can find n and sometimes they cannot. Using their imagination, they may be



FIGURE A.3 With a straightedge and compass, it is possible to construct a segment of irrational length.

inspired to invent still more numbers and introduce fractions, which are just ordered pairs m/n of integers m and n. The number zero has special properties that may bother them for a while, but they ultimately discover that it is handy to have all ratios of integers m/n, excluding only those having zero in the denominator. This system, called the set of **rational numbers**, is now rich enough for them to perform the **rational operations** of arithmetic:

1. (a) addition	2. (a) multiplication
(b) subtraction	(b) division

on any two numbers in the system, *except that they cannot divide by zero* because it is meaningless.

The geometry of the unit square (Figure A.3) and the Pythagorean theorem showed that they could construct a geometric line segment that, in terms of some basic unit of length, has length equal to $\sqrt{2}$. Thus they could solve the equation

 $x^2 = 2$

by a geometric construction. But then they discovered that the line segment representing $\sqrt{2}$ is an incommensurable quantity. This means that $\sqrt{2}$ cannot be expressed as the ratio of two *integer* multiples of some unit of length. That is, our educated people could not find a rational number solution of the equation $x^2 = 2$.

There *is* no rational number whose square is 2. To see why, suppose that there were such a rational number. Then we could find integers p and q with no common factor other than 1, and such that

$$p^2 = 2q^2. ag{3}$$

Since p and q are integers, p must be even; otherwise its product with itself would be odd. In symbols, $p = 2p_1$, where p_1 is an integer. This leads to $2p_1^2 = q^2$ which says q must be even, say $q = 2q_1$, where q_1 is an integer. This makes 2 a factor of both p and q, contrary to our choice of p and q as integers with no common factor other than 1. Hence there is no rational number whose square is 2.

Although our educated people could not find a rational solution of the equation $x^2 = 2$, they could get a sequence of rational numbers

$$\frac{1}{1}, \frac{7}{5}, \frac{41}{29}, \frac{239}{169}, \dots,$$
 (4)

whose squares form a sequence

$$\frac{1}{1}, \quad \frac{49}{25}, \quad \frac{1681}{841}, \quad \frac{57,121}{28,561}, \quad \dots, \tag{5}$$

that converges to 2 as its limit. This time their imagination suggested that they needed the concept of a limit of a sequence of rational numbers. If we accept the fact that an increasing sequence that is bounded from above always approaches a limit (Theorem 6, Section 11.1) and observe that the sequence in (4) has these properties, then we want it to have a limit L. This would also mean, from (5), that $L^2 = 2$, and hence L is *not* one of our rational numbers. If to the rational numbers we further add the limits of all bounded increasing sequences of rational numbers, we arrive at the system of all "real" numbers. The word *real* is placed in quotes because there is nothing that is either "more real" or "less real" about this system than there is about any other mathematical system.

The Complex Numbers

Imagination was called upon at many stages during the development of the real number system. In fact, the art of invention was needed at least three times in constructing the systems we have discussed so far:

- 1. The *first invented* system: the set of *all integers* as constructed from the counting numbers.
- 2. The *second invented* system: the set of *rational numbers* m/n as constructed from the integers.
- **3.** The *third invented* system: the set of all *real numbers x* as constructed from the rational numbers.

These invented systems form a hierarchy in which each system contains the previous system. Each system is also richer than its predecessor in that it permits additional operations to be performed without going outside the system:

1. In the system of all integers, we can solve all equations of the form

$$x + a = 0, \tag{6}$$

where *a* can be any integer.

2. In the system of all rational numbers, we can solve all equations of the form

$$ax + b = 0, (7)$$

provided a and b are rational numbers and $a \neq 0$.

3. In the system of all real numbers, we can solve all of Equations (6) and (7) and, in addition, all quadratic equations

$$ax^2 + bx + c = 0$$
 having $a \neq 0$ and $b^2 - 4ac \ge 0$. (8)

You are probably familiar with the formula that gives the solutions of Equation (8), namely,

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a},\tag{9}$$

and are familiar with the further fact that when the discriminant, $b^2 - 4ac$, is negative, the solutions in Equation (9) do *not* belong to any of the systems discussed above. In fact, the very simple quadratic equation

$$x^2 + 1 = 0$$

is impossible to solve if the only number systems that can be used are the three invented systems mentioned so far.

Thus we come to the *fourth invented* system, the set of *all complex numbers* a + ib. We could dispense entirely with the symbol *i* and use the ordered pair notation (a, b). Since, under algebraic operations, the numbers *a* and *b* are treated somewhat differently, it is essential to keep the *order* straight. We therefore might say that the **complex number system** consists of the set of all ordered pairs of real numbers (a, b), together with the rules by which they are to be equated, added, multiplied, and so on, listed below. We will use both the (a, b) notation and the notation a + ib in the discussion that follows. We call *a* the **real part** and *b* the **imaginary part** of the complex number (a, b).

We make the following definitions.

Equality	
a + ib = c + id	Two complex numbers (a, b)
if and only if	and (c, d) are <i>equal</i> if and only
a = c and $b = d$.	if a = c and b = d.
Addition	
(a+ib)+(c+id)	The <i>sum</i> of the two complex
= (a+c) + i(b+d)	numbers (a, b) and (c, d) is the
	complex number $(a + c, b + d)$.
Multiplication	
(a + ib)(c + id)	The <i>product</i> of two complex
= (ac - bd) + i(ad + bc)	numbers (a, b) and (c, d) is the
	complex number $(ac - bd, ad + bc)$.
c(a+ib) = ac + i(bc)	The product of a real number <i>c</i>
	and the complex number (a, b) is
	the complex number (ac, bc) .

The set of all complex numbers (a, b) in which the second number b is zero has all the properties of the set of real numbers a. For example, addition and multiplication of (a, 0) and (c, 0) give

(a, 0) + (c, 0) = (a + c, 0), $(a, 0) \cdot (c, 0) = (ac, 0),$

which are numbers of the same type with imaginary part equal to zero. Also, if we multiply a "real number" (a, 0) and the complex number (c, d), we get

$$(a, 0) \cdot (c, d) = (ac, ad) = a(c, d).$$

In particular, the complex number (0, 0) plays the role of *zero* in the complex number system, and the complex number (1, 0) plays the role of *unity* or *one*.

The number pair (0, 1), which has real part equal to zero and imaginary part equal to one, has the property that its square,

$$(0, 1)(0, 1) = (-1, 0),$$

has real part equal to minus one and imaginary part equal to zero. Therefore, in the system of complex numbers (a, b) there is a number x = (0, 1) whose square can be added to unity = (1, 0) to produce zero = (0, 0), that is,

$$(0, 1)^2 + (1, 0) = (0, 0).$$

The equation

$$x^2 + 1 = 0$$

therefore has a solution x = (0, 1) in this new number system.

You are probably more familiar with the a + ib notation than you are with the notation (a, b). And since the laws of algebra for the ordered pairs enable us to write

$$(a, b) = (a, 0) + (0, b) = a(1, 0) + b(0, 1),$$

while (1, 0) behaves like unity and (0, 1) behaves like a square root of minus one, we need not hesitate to write a + ib in place of (a, b). The *i* associated with *b* is like a tracer element

that tags the imaginary part of a + ib. We can pass at will from the realm of ordered pairs (a, b) to the realm of expressions a + ib, and conversely. But there is nothing less "real" about the symbol (0, 1) = i than there is about the symbol (1, 0) = 1, once we have learned the laws of algebra in the complex number system of ordered pairs (a, b).

To reduce any rational combination of complex numbers to a single complex number, we apply the laws of elementary algebra, replacing i^2 wherever it appears by -1. Of course, we cannot divide by the complex number (0, 0) = 0 + i0. But if $a + ib \neq 0$, then we may carry out a division as follows:

$$\frac{c+id}{a+ib} = \frac{(c+id)(a-ib)}{(a+ib)(a-ib)} = \frac{(ac+bd)+i(ad-bc)}{a^2+b^2}.$$

The result is a complex number x + iy with

$$x = \frac{ac + bd}{a^2 + b^2}, \qquad y = \frac{ad - bc}{a^2 + b^2},$$

and $a^2 + b^2 \neq 0$, since $a + ib = (a, b) \neq (0, 0)$.

The number a - ib that is used as multiplier to clear the *i* from the denominator is called the **complex conjugate** of a + ib. It is customary to use \overline{z} (read "*z* bar") to denote the complex conjugate of *z*; thus

$$z = a + ib, \quad \overline{z} = a - ib.$$

Multiplying the numerator and denominator of the fraction (c + id)/(a + ib) by the complex conjugate of the denominator will always replace the denominator by a real number.

EXAMPLE 1 Arithmetic Operations with Complex Numbers

(a)
$$(2 + 3i) + (6 - 2i) = (2 + 6) + (3 - 2)i = 8 + i$$

(b) $(2 + 3i) - (6 - 2i) = (2 - 6) + (3 - (-2))i = -4 + 5i$
(c) $(2 + 3i)(6 - 2i) = (2)(6) + (2)(-2i) + (3i)(6) + (3i)(-2i)$
 $= 12 - 4i + 18i - 6i^2 = 12 + 14i + 6 = 18 + 14i$
(d) $\frac{2 + 3i}{6 - 2i} = \frac{2 + 3i}{6 - 2i}\frac{6 + 2i}{6 + 2i}$
 $- \frac{12 + 4i + 18i + 6i^2}{6 - 2i}$

$$= \frac{-36 + 12i - 12i - 4i^2}{-40}$$
$$= \frac{-6i + 22i}{-40} = \frac{-3}{-20} + \frac{-11}{-20}i$$

P(x, y) r y θ 0 xy

FIGURE A.4 This Argand diagram represents z = x + iy both as a point P(x, y) and as a vector \overrightarrow{OP} .

Argand Diagrams

There are two geometric representations of the complex number z = x + iy:

- 1. as the point P(x, y) in the *xy*-plane
- **2.** as the vector \overrightarrow{OP} from the origin to *P*.

In each representation, the x-axis is called the **real axis** and the y-axis is the **imaginary axis**. Both representations are **Argand diagrams** for x + iy (Figure A.4).

In terms of the polar coordinates of *x* and *y*, we have

$$x = r \cos \theta, \qquad y = r \sin \theta,$$

and

$$z = x + iy = r(\cos\theta + i\sin\theta).$$
(10)

We define the **absolute value** of a complex number x + iy to be the length *r* of a vector \overrightarrow{OP} from the origin to P(x, y). We denote the absolute value by vertical bars; thus,

$$|x+iy| = \sqrt{x^2 + y^2}.$$

If we always choose the polar coordinates r and θ so that r is nonnegative, then

$$r = |x + iy|.$$

The polar angle θ is called the **argument** of z and is written $\theta = \arg z$. Of course, any integer multiple of 2π may be added to θ to produce another appropriate angle.

The following equation gives a useful formula connecting a complex number z, its conjugate \bar{z} , and its absolute value |z|, namely,

$$z \cdot \bar{z} = |z|^2.$$

Euler's Formula

The identity

 $e^{i\theta} = \cos\theta + i\sin\theta,$

called Euler's formula, enables us to rewrite Equation (10) as

$$z = re^{i\theta}$$
.

This formula, in turn, leads to the following rules for calculating products, quotients, powers, and roots of complex numbers. It also leads to Argand diagrams for $e^{i\theta}$. Since $\cos \theta + i \sin \theta$ is what we get from Equation (10) by taking r = 1, we can say that $e^{i\theta}$ is represented by a unit vector that makes an angle θ with the positive x-axis, as shown in Figure A.5.



FIGURE A.5 Argand diagrams for $e^{i\theta} = \cos \theta + i \sin \theta$ (a) as a vector and (b) as a point.

Products

To multiply two complex numbers, we multiply their absolute values and add their angles. Let

$$z_1 = r_1 e^{i\theta_1}, \qquad z_2 = r_2 e^{i\theta_2},$$
 (11)



FIGURE A.6 When z_1 and z_2 are multiplied, $|z_1z_2| = r_1 \cdot r_2$ and arg $(z_1z_2) = \theta_1 + \theta_2$.



FIGURE A.7 To multiply two complex numbers, multiply their absolute values and add their arguments.

so that

$$|z_1| = r_1, \quad \arg z_1 = \theta_1; \quad |z_2| = r_2, \quad \arg z_2 = \theta_2$$

Then

$$z_1 z_2 = r_1 e^{i\theta_1} \cdot r_2 e^{i\theta_2} = r_1 r_2 e^{i(\theta_1 + \theta_2)}$$

$$|z_1 z_2| = r_1 r_2 = |z_1| \cdot |z_2|$$

arg $(z_1 z_2) = \theta_1 + \theta_2 = \arg z_1 + \arg z_2.$ (12)

Thus, the product of two complex numbers is represented by a vector whose length is the product of the lengths of the two factors and whose argument is the sum of their arguments (Figure A.6). In particular, from Equation (12) a vector may be rotated counterclockwise through an angle θ by multiplying it by $e^{i\theta}$. Multiplication by *i* rotates 90°, by -1 rotates 180°, by -i rotates 270°, and so on.

EXAMPLE 2 Finding a Product of Complex Numbers

Let $z_1 = 1 + i$, $z_2 = \sqrt{3} - i$. We plot these complex numbers in an Argand diagram (Figure A.7) from which we read off the polar representations

$$z_1 = \sqrt{2}e^{i\pi/4}, \qquad z_2 = 2e^{-i\pi/6}.$$

$$z_1 z_2 = 2\sqrt{2} \exp\left(\frac{i\pi}{4} - \frac{i\pi}{6}\right) = 2\sqrt{2} \exp\left(\frac{i\pi}{12}\right)$$
$$= 2\sqrt{2} \left(\cos\frac{\pi}{12} + i\sin\frac{\pi}{12}\right) \approx 2.73 + 0.73i.$$

The notation $\exp(A)$ stands for e^A .

Quotients

Suppose $r_2 \neq 0$ in Equation (11). Then

$$\frac{z_1}{z_2} = \frac{r_1 e^{i\theta_1}}{r_2 e^{i\theta_2}} = \frac{r_1}{r_2} e^{i(\theta_1 - \theta_2)}.$$

Hence

$$\left|\frac{z_1}{z_2}\right| = \frac{r_1}{r_2} = \frac{|z_1|}{|z_2|} \quad \text{and} \quad \arg\left(\frac{z_1}{z_2}\right) = \theta_1 - \theta_2 = \arg z_1 - \arg z_2$$

That is, we divide lengths and subtract angles for the quotient of complex numbers.

EXAMPLE 3 Let $z_1 = 1 + i$ and $z_2 = \sqrt{3} - i$, as in Example 2. Then

$$\frac{1+i}{\sqrt{3}-i} = \frac{\sqrt{2}e^{i\pi/4}}{2e^{-i\pi/6}} = \frac{\sqrt{2}}{2}e^{5\pi i/12} \approx 0.707 \left(\cos\frac{5\pi}{12} + i\sin\frac{5\pi}{12}\right)$$
$$\approx 0.183 + 0.683i.$$

Powers

If n is a positive integer, we may apply the product formulas in Equation (12) to find

$$z^n = z \cdot z \cdot \cdots \cdot z$$
. *n* factors

With $z = re^{i\theta}$, we obtain

$$z^{n} = (re^{i\theta})^{n} = r^{n}e^{i(\theta+\theta+\dots+\theta)} \qquad n \text{ summands}$$
$$= r^{n}e^{in\theta}. \tag{13}$$

The length r = |z| is raised to the *n*th power and the angle $\theta = \arg z$ is multiplied by *n*. If we take r = 1 in Equation (13), we obtain De Moivre's Theorem.

De Moivre's Theorem $(\cos \theta + i \sin \theta)^n = \cos n\theta + i \sin n\theta.$ (14)

If we expand the left side of De Moivre's equation above by the Binomial Theorem and reduce it to the form a + ib, we obtain formulas for $\cos n\theta$ and $\sin n\theta$ as polynomials of degree n in $\cos \theta$ and $\sin \theta$.

EXAMPLE 4 If n = 3 in Equation (14), we have

 $(\cos \theta + i \sin \theta)^3 = \cos 3\theta + i \sin 3\theta.$

The left side of this equation expands to

$$\cos^3\theta + 3i\cos^2\theta\sin\theta - 3\cos\theta\sin^2\theta - i\sin^3\theta.$$

The real part of this must equal $\cos 3\theta$ and the imaginary part must equal $\sin 3\theta$. Therefore,

$$\cos 3\theta = \cos^3 \theta - 3 \cos \theta \sin^2 \theta,$$

$$\sin 3\theta = 3 \cos^2 \theta \sin \theta - \sin^3 \theta.$$

Roots

If $z = re^{i\theta}$ is a complex number different from zero and *n* is a positive integer, then there are precisely *n* different complex numbers $w_0, w_1, \ldots, w_{n-1}$, that are *n*th roots of *z*. To see why, let $w = \rho e^{i\alpha}$ be an *n*th root of $z = re^{i\theta}$, so that

 $w^n = z$

or

 $\rho^n e^{in\alpha} = r e^{i\theta}.$

Then

$$\rho = \sqrt[n]{r}$$

is the real, positive *n*th root of *r*. For the argument, although we cannot say that $n\alpha$ and θ must be equal, we can say that they may differ only by an integer multiple of 2π . That is,

$$n\alpha = \theta + 2k\pi, \qquad k = 0, \pm 1, \pm 2, \ldots$$



FIGURE A.8 The three cube roots of $z = re^{i\theta}$.

Therefore,

$$\alpha = \frac{\theta}{n} + k \frac{2\pi}{n}$$

Hence, all the *n*th roots of $z = re^{i\theta}$ are given by

$$\sqrt[n]{re^{i\theta}} = \sqrt[n]{r} \exp i\left(\frac{\theta}{n} + k\frac{2\pi}{n}\right), \qquad k = 0, \pm 1, \pm 2, \dots.$$
 (15)

There might appear to be infinitely many different answers corresponding to the infinitely many possible values of k, but k = n + m gives the same answer as k = m in Equation (15). Thus, we need only take n consecutive values for k to obtain all the different nth roots of z. For convenience, we take

$$k = 0, 1, 2, \dots, n - 1$$

All the *n*th roots of $re^{i\theta}$ lie on a circle centered at the origin and having radius equal to the real, positive *n*th root of *r*. One of them has argument $\alpha = \theta/n$. The others are uniformly spaced around the circle, each being separated from its neighbors by an angle equal to $2\pi/n$. Figure A.8 illustrates the placement of the three cube roots, w_0 , w_1 , w_2 , of the complex number $z = re^{i\theta}$.

EXAMPLE 5 Finding Fourth Roots

Find the four fourth roots of -16.

Solution As our first step, we plot the number -16 in an Argand diagram (Figure A.9) and determine its polar representation $re^{i\theta}$. Here, z = -16, r = +16, and $\theta = \pi$. One of the fourth roots of $16e^{i\pi}$ is $2e^{i\pi/4}$. We obtain others by successive additions of $2\pi/4 = \pi/2$ to the argument of this first one. Hence,

$$\sqrt[4]{16 \exp i\pi} = 2 \exp i\left(\frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4}\right),$$

and the four roots are

$$w_{0} = 2\left[\cos\frac{\pi}{4} + i\sin\frac{\pi}{4}\right] = \sqrt{2}(1+i)$$

$$w_{1} = 2\left[\cos\frac{3\pi}{4} + i\sin\frac{3\pi}{4}\right] = \sqrt{2}(-1+i)$$

$$w_{2} = 2\left[\cos\frac{5\pi}{4} + i\sin\frac{5\pi}{4}\right] = \sqrt{2}(-1-i)$$

$$w_{3} = 2\left[\cos\frac{7\pi}{4} + i\sin\frac{7\pi}{4}\right] = \sqrt{2}(1-i).$$

The Fundamental Theorem of Algebra

One might say that the invention of $\sqrt{-1}$ is all well and good and leads to a number system that is richer than the real number system alone; but where will this process end? Are



FIGURE A.9 The four fourth roots of -16.

we also going to invent still more systems so as to obtain $\sqrt[4]{-1}$, $\sqrt[6]{-1}$, and so on? But it turns out this is not necessary. These numbers are already expressible in terms of the complex number system a + ib. In fact, the Fundamental Theorem of Algebra says that with the introduction of the complex numbers we now have enough numbers to factor every polynomial into a product of linear factors and so enough numbers to solve every possible polynomial equation.

The Fundamental Theorem of Algebra

Every polynomial equation of the form

$$a_n z^n + a_{n-1} z^{n-1} + \cdots + a_1 z + a_0 = 0,$$

in which the coefficients a_0, a_1, \ldots, a_n are any complex numbers, whose degree n is greater than or equal to one, and whose leading coefficient a_n is not zero, has exactly n roots in the complex number system, provided each multiple root of multiplicity m is counted as m roots.

A proof of this theorem can be found in almost any text on the theory of functions of a complex variable.

EXERCISES A.5

Operations with Complex Numbers

- **1.** How computers multiply complex numbers Find $(a, b) \cdot (c, d) = (ac bd, ad + bc).$
 - **a.** $(2,3) \cdot (4,-2)$ **b.** $(2,-1) \cdot (-2,3)$
 - c. $(-1, -2) \cdot (2, 1)$

(This is how complex numbers are multiplied by computers.)

2. Solve the following equations for the real numbers, *x* and *y*.

a.
$$(3 + 4i)^2 - 2(x - iy) = x + iy$$

b. $\left(\frac{1+i}{1-i}\right)^2 + \frac{1}{x+iy} = 1 + i$
c. $(3 - 2i)(x + iy) = 2(x - 2iy) + 2i - 1$

Graphing and Geometry

3. How may the following complex numbers be obtained from z = x + iy geometrically? Sketch.

4. Show that the distance between the two points z_1 and z_2 in an Argand diagram is $|z_1 - z_2|$.

In Exercises 5–10, graph the points z = x + iy that satisfy the given conditions.

5. a. $ z = 2$ b. $ z < 2$	c. $ z > 2$
6. $ z - 1 = 2$	7. $ z + 1 = 1$
8. $ z + 1 = z - 1 $	9. $ z + i = z - 1 $
10. $ z + 1 \ge z $	

Express the complex numbers in Exercises 11–14 in the form $re^{i\theta}$, with $r \ge 0$ and $-\pi < \theta \le \pi$. Draw an Argand diagram for each calculation.

11.
$$(1 + \sqrt{-3})^2$$

12. $\frac{1+i}{1-i}$
13. $\frac{1+i\sqrt{3}}{1-i\sqrt{3}}$
14. $(2+3i)(1-2i)$

Powers and Roots

Use De Moivre's Theorem to express the trigonometric functions in Exercises 15 and 16 in terms of $\cos \theta$ and $\sin \theta$.

- **15.** $\cos 4\theta$ **16.** $\sin 4\theta$
- **17.** Find the three cube roots of 1.

- **18.** Find the two square roots of *i*.
- **19.** Find the three cube roots of -8i.
- **20.** Find the six sixth roots of 64.
- **21.** Find the four solutions of the equation $z^4 2z^2 + 4 = 0$.
- **22.** Find the six solutions of the equation $z^6 + 2z^3 + 2 = 0$.
- **23.** Find all solutions of the equation $x^4 + 4x^2 + 16 = 0$.
- **24.** Solve the equation $x^4 + 1 = 0$.

Theory and Examples

- **25.** Complex numbers and vectors in the plane Show with an Argand diagram that the law for adding complex numbers is the same as the parallelogram law for adding vectors.
- **26.** Complex arithmetic with conjugates Show that the conjugate of the sum (product, or quotient) of two complex numbers, z_1 and z_2 , is the same as the sum (product, or quotient) of their conjugates.
- 27. Complex roots of polynomials with real coefficients come in complex-conjugate pairs

a. Extend the results of Exercise 26 to show that $f(\overline{z}) = \overline{f(z)}$ if

$$f(z) = a_n z^n + a_{n-1} z^{n-1} + \dots + a_1 z + a_0$$

is a polynomial with real coefficients a_0, \ldots, a_n .

- **b.** If z is a root of the equation f(z) = 0, where f(z) is a polynomial with real coefficients as in part (a), show that the conjugate \overline{z} is also a root of the equation. (*Hint:* Let f(z) = u + iv = 0; then both u and v are zero. Use the fact that $f(\overline{z}) = \overline{f(z)} = u iv$.)
- **28.** Absolute value of a conjugate Show that $|\bar{z}| = |z|$.
- **29.** When $z = \overline{z}$ If *z* and \overline{z} are equal, what can you say about the location of the point *z* in the complex plane?
- **30. Real and imaginary parts** Let Re(z) denote the real part of z and Im(z) the imaginary part. Show that the following relations hold for any complex numbers z, z_1 , and z_2 .

a.
$$z + \overline{z} = 2\text{Re}(z)$$

b. $z - \overline{z} = 2i\text{Im}(z)$
c. $|\text{Re}(z)| \le |z|$
d. $|z_1 + z_2|^2 = |z_1|^2 + |z_2|^2 + 2\text{Re}(z_1\overline{z}_2)$
e. $|z_1 + z_2| \le |z_1| + |z_2|$

A.6

The Distributive Law for Vector Cross Products

In this appendix, we prove the Distributive Law

$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$$

which is Property 2 in Section 12.4.

Proof To derive the Distributive Law, we construct $\mathbf{u} \times \mathbf{v}$ a new way. We draw \mathbf{u} and \mathbf{v} from the common point *O* and construct a plane *M* perpendicular to \mathbf{u} at *O* (Figure A.10). We then project \mathbf{v} orthogonally onto *M*, yielding a vector \mathbf{v}' with length $|\mathbf{v}| \sin \theta$. We rotate \mathbf{v}' 90° about \mathbf{u} in the positive sense to produce a vector \mathbf{v}'' . Finally, we multiply \mathbf{v}'' by the



length of **u**. The resulting vector $|\mathbf{u}|\mathbf{v}''$ is equal to $\mathbf{u} \times \mathbf{v}$ since \mathbf{v}'' has the same direction as $\mathbf{u} \times \mathbf{v}$ by its construction (Figure A.10) and

$$|\mathbf{u}||\mathbf{v}''| = |\mathbf{u}||\mathbf{v}'| = |\mathbf{u}||\mathbf{v}|\sin\theta = |\mathbf{u}\times\mathbf{v}|.$$

Now each of these three operations, namely,

- 1. projection onto M
- **2.** rotation about **u** through 90°
- 3. multiplication by the scalar $|\mathbf{u}|$

when applied to a triangle whose plane is not parallel to \mathbf{u} , will produce another triangle. If we start with the triangle whose sides are \mathbf{v} , \mathbf{w} , and $\mathbf{v} + \mathbf{w}$ (Figure A.11) and apply these three steps, we successively obtain the following:

1. A triangle whose sides are v', w', and (v + w)' satisfying the vector equation

$$\mathbf{v}' + \mathbf{w}' = (\mathbf{v} + \mathbf{w})'$$

2. A triangle whose sides are \mathbf{v}'' , \mathbf{w}'' , and $(\mathbf{v} + \mathbf{w})''$ satisfying the vector equation $\mathbf{v}'' + \mathbf{w}'' = (\mathbf{v} + \mathbf{w})''$

(the double prime on each vector has the same meaning as in Figure A.10)



FIGURE A.11 The vectors, \mathbf{v} , \mathbf{w} , $\mathbf{v} + \mathbf{w}$, and their projections onto a plane perpendicular to \mathbf{u} .

3. A triangle whose sides are $|\mathbf{u}|\mathbf{v}'', |\mathbf{u}|\mathbf{w}''$, and $|\mathbf{u}|(\mathbf{v} + \mathbf{w})''$ satisfying the vector equation

$$|\mathbf{u}|\mathbf{v}'' + |\mathbf{u}|\mathbf{w}'' = |\mathbf{u}|(\mathbf{v} + \mathbf{w})''.$$

Substituting $|\mathbf{u}|\mathbf{v}'' = \mathbf{u} \times \mathbf{v}, |\mathbf{u}|\mathbf{w}'' = \mathbf{u} \times \mathbf{w}$, and $|\mathbf{u}|(\mathbf{v} + \mathbf{w})'' = \mathbf{u} \times (\mathbf{v} + \mathbf{w})$ from our discussion above into this last equation gives

$$\mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w} = \mathbf{u} \times (\mathbf{v} + \mathbf{w}),$$

which is the law we wanted to establish.

A.7 The Mixed Derivative Theorem and the Increment Theorem AP-23

The Mixed Derivative Theorem and the Increment Theorem

A.7

This appendix derives the Mixed Derivative Theorem (Theorem 2, Section 14.3) and the Increment Theorem for Functions of Two Variables (Theorem 3, Section 14.3). Euler first published the Mixed Derivative Theorem in 1734, in a series of papers he wrote on hydrodynamics.

THEOREM 2 The Mixed Derivative Theorem

If f(x, y) and its partial derivatives f_x , f_y , f_{xy} , and f_{yx} are defined throughout an open region containing a point (a, b) and are all continuous at (a, b), then $f_{xy}(a, b) = f_{yx}(a, b)$.

Proof The equality of $f_{xy}(a, b)$ and $f_{yx}(a, b)$ can be established by four applications of the Mean Value Theorem (Theorem 4, Section 4.2). By hypothesis, the point (a, b) lies in the interior of a rectangle *R* in the *xy*-plane on which f, f_x , f_y , f_{xy} , and f_{yx} are all defined. We let *h* and *k* be the numbers such that the point (a + h, b + k) also lies in *R*, and we consider the difference

$$\Delta = F(a+h) - F(a), \tag{1}$$

where

$$F(x) = f(x, b + k) - f(x, b).$$
 (2)

We apply the Mean Value Theorem to F, which is continuous because it is differentiable. Then Equation (1) becomes

$$\Delta = hF'(c_1),\tag{3}$$

where c_1 lies between a and a + h. From Equation (2).

$$F'(x) = f_x(x, b + k) - f_x(x, b),$$

so Equation (3) becomes

$$\Delta = h[f_x(c_1, b + k) - f_x(c_1, b)].$$
(4)

Now we apply the Mean Value Theorem to the function $g(y) = f_x(c_1, y)$ and have

$$g(b+k) - g(b) = kg'(d_1),$$

$$f_x(c_1, b + k) - f_x(c_1, b) = k f_{xy}(c_1, d_1)$$

for some d_1 between b and b + k. By substituting this into Equation (4), we get

$$\Delta = hkf_{xv}(c_1, d_1) \tag{5}$$

for some point (c_1, d_1) in the rectangle R' whose vertices are the four points (a, b), (a + h, b), (a + h, b + k), and (a, b + k). (See Figure A.12.)

By substituting from Equation (2) into Equation (1), we may also write

$$\Delta = f(a + h, b + k) - f(a + h, b) - f(a, b + k) + f(a, b)$$

= [f(a + h, b + k) - f(a, b + k)] - [f(a + h, b) - f(a, b)]
= $\phi(b + k) - \phi(b),$ (6)

where

$$\phi(y) = f(a + h, y) - f(a, y).$$
(7)

The Mean Value Theorem applied to Equation (6) now gives

$$\Delta = k\phi'(d_2) \tag{8}$$



v

FIGURE A.12 The key to proving $f_{xy}(a, b) = f_{yx}(a, b)$ is that no matter how small R' is, f_{xy} and f_{yx} take on equal values somewhere inside R' (although not necessarily at the same point).

for some d_2 between b and b + k. By Equation (7),

$$\phi'(y) = f_y(a+h, y) - f_y(a, y).$$
(9)

Substituting from Equation (9) into Equation (8) gives

$$\Delta = k[f_{y}(a + h, d_{2}) - f_{y}(a, d_{2})]$$

Finally, we apply the Mean Value Theorem to the expression in brackets and get

$$\Delta = kh f_{vx}(c_2, d_2) \tag{10}$$

for some c_2 between a and a + h.

Together, Equations (5) and (10) show that

$$f_{xy}(c_1, d_1) = f_{yx}(c_2, d_2), \tag{11}$$

where (c_1, d_1) and (c_2, d_2) both lie in the rectangle R' (Figure A.12). Equation (11) is not quite the result we want, since it says only that f_{xy} has the same value at (c_1, d_1) that f_{yx} has at (c_2, d_2) . The numbers h and k in our discussion, however, may be made as small as we wish. The hypothesis that f_{xy} and f_{yx} are both continuous at (a, b) means that $f_{xy}(c_1, d_1) = f_{xy}(a, b) + \epsilon_1$ and $f_{yx}(c_2, d_2) = f_{yx}(a, b) + \epsilon_2$, where each of $\epsilon_1, \epsilon_2 \rightarrow 0$ as both $h, k \rightarrow 0$. Hence, if we let h and $k \rightarrow 0$, we have $f_{xy}(a, b) = f_{yx}(a, b)$.

The equality of $f_{xy}(a, b)$ and $f_{yx}(a, b)$ can be proved with hypotheses weaker than the ones we assumed. For example, it is enough for f, f_x , and f_y to exist in R and for f_{xy} to be continuous at (a, b). Then f_{yx} will exist at (a, b) and equal f_{xy} at that point.

THEOREM 3 The Increment Theorem for Functions of Two Variables

Suppose that the first partial derivatives of z = f(x, y) are defined throughout an open region *R* containing the point (x_0, y_0) and that f_x and f_y are continuous at (x_0, y_0) . Then the change $\Delta z = f(x_0 + \Delta x, y_0 + \Delta y) - f(x_0, y_0)$ in the value of *f* that results from moving from (x_0, y_0) to another point $(x_0 + \Delta x, y_0 + \Delta y)$ in *R* satisfies an equation of the form

 $\Delta z = f_x(x_0, y_0)\Delta x + f_y(x_0, y_0)\Delta y + \epsilon_1 \Delta x + \epsilon_2 \Delta y,$

in which each of $\epsilon_1, \epsilon_2 \rightarrow 0$ as both $\Delta x, \Delta y \rightarrow 0$.

Proof We work within a rectangle *T* centered at $A(x_0, y_0)$ and lying within *R*, and we assume that Δx and Δy are already so small that the line segment joining *A* to $B(x_0 + \Delta x, y_0)$ and the line segment joining *B* to $C(x_0 + \Delta x, y_0 + \Delta y)$ lie in the interior of *T* (Figure A.13).

We may think of Δz as the sum $\Delta z = \Delta z_1 + \Delta z_2$ of two increments, where

$$\Delta z_1 = f(x_0 + \Delta x, y_0) - f(x_0, y_0)$$

is the change in the value of f from A to B and

$$\Delta z_2 = f(x_0 + \Delta x, y_0 + \Delta y) - f(x_0 + \Delta x, y_0)$$

is the change in the value of f from B to C (Figure A.14).



FIGURE A.13 The rectangular region *T* in the proof of the Increment Theorem. The figure is drawn for Δx and Δy positive, but either increment might be zero or negative.



FIGURE A.14 Part of the surface z = f(x, y) near $P_0(x_0, y_0, f(x_0, y_0))$. The points P_0, P' , and P'' have the same height $z_0 = f(x_0, y_0)$ above the *xy*-plane. The change in *z* is $\Delta z = P'S$. The change

$$\Delta z_1 = f(x_0 + \Delta x, y_0) - f(x_0, y_0),$$

shown as P''Q = P'Q', is caused by changing x from x_0 to $x_0 + \Delta x$ while holding y equal to y_0 . Then, with x held equal to $x_0 + \Delta x$,

$$\Delta z_2 = f(x_0 + \Delta x, y_0 + \Delta y) - f(x_0 + \Delta x, y_0)$$

is the change in z caused by changing y_0 from $y_0 + \Delta y$, which is represented by Q'S? The total change in z is the sum of Δz_1 and Δz_2 .

On the closed interval of x-values joining x_0 to $x_0 + \Delta x$, the function $F(x) = f(x, y_0)$ is a differentiable (and hence continuous) function of x, with derivative

$$F'(x) = f_x(x, y_0)$$

By the Mean Value Theorem (Theorem 4, Section 4.2), there is an *x*-value *c* between x_0 and $x_0 + \Delta x$ at which

$$F(x_0 + \Delta x) - F(x_0) = F'(c)\Delta x$$

or

$$f(x_0 + \Delta x, y_0) - f(x_0, y_0) = f_x(c, y_0) \Delta x$$

or

$$\Delta z_1 = f_x(c, y_0) \Delta x. \tag{12}$$

Similarly, $G(y) = f(x_0 + \Delta x, y)$ is a differentiable (and hence continuous) function of y on the closed y-interval joining y_0 and $y_0 + \Delta y$, with derivative

$$G'(y) = f_y(x_0 + \Delta x, y).$$

Hence, there is a *y*-value *d* between y_0 and $y_0 + \Delta y$ at which

$$G(y_0 + \Delta y) - G(y_0) = G'(d)\Delta y$$

or

$$f(x_0 + \Delta x, y_0 + \Delta y) - f(x_0 + \Delta x, y) = f_y(x_0 + \Delta x, d)\Delta y$$

or

$$\Delta z_2 = f_y(x_0 + \Delta x, d) \Delta y.$$
(13)

Now, as both Δx and $\Delta y \rightarrow 0$, we know that $c \rightarrow x_0$ and $d \rightarrow y_0$. Therefore, since f_x and f_y are continuous at (x_0, y_0) , the quantities

$$\epsilon_{1} = f_{x}(c, y_{0}) - f_{x}(x_{0}, y_{0}),$$

$$\epsilon_{2} = f_{y}(x_{0} + \Delta x, d) - f_{y}(x_{0}, y_{0})$$
(14)

both approach zero as both Δx and $\Delta y \rightarrow 0$.

Finally,

$$\Delta z = \Delta z_1 + \Delta z_2$$

$$= f_x(c, y_0)\Delta x + f_y(x_0 + \Delta x, d)\Delta y$$

$$= [f_x(x_0, y_0) + \epsilon_1]\Delta x + [f_y(x_0, y_0) + \epsilon_2]\Delta y$$
From Equations (12) and (13)
From Equation (14)
From Equation (14)

where both ϵ_1 and $\epsilon_2 \rightarrow 0$ as both Δx and $\Delta y \rightarrow 0$, which is what we set out to prove.

Analogous results hold for functions of any finite number of independent variables. Suppose that the first partial derivatives of w = f(x, y, z) are defined throughout an open region containing the point (x_0, y_0, z_0) and that f_x , f_y , and f_z are continuous at (x_0, y_0, z_0) . Then

$$\Delta w = f(x_0 + \Delta x, y_0 + \Delta y, z_0 + \Delta z) - f(x_0, y_0, z_0)$$

= $f_x \Delta x + f_y \Delta y + f_z \Delta z + \epsilon_1 \Delta x + \epsilon_2 \Delta y + \epsilon_3 \Delta z,$ (15)

where $\epsilon_1, \epsilon_2, \epsilon_3 \rightarrow 0$ as $\Delta x, \Delta y$, and $\Delta z \rightarrow 0$.

The partial derivatives f_x , f_y , f_z in Equation (15) are to be evaluated at the point (x_0, y_0, z_0) .

Equation (15) can be proved by treating Δw as the sum of three increments,

$$\Delta w_1 = f(x_0 + \Delta x, y_0, z_0) - f(x_0, y_0, z_0)$$
(16)

$$\Delta w_2 = f(x_0 + \Delta x, y_0 + \Delta y, z_0) - f(x_0 + \Delta x, y_0, z_0)$$
(17)

$$\Delta w_3 = f(x_0 + \Delta x, y_0 + \Delta y, z_0 + \Delta z) - f(x_0 + \Delta x, y_0 + \Delta y, z_0), \quad (18)$$

and applying the Mean Value Theorem to each of these separately. Two coordinates remain constant and only one varies in each of these partial increments Δw_1 , Δw_2 , Δw_3 . In Equation (17), for example, only y varies, since x is held equal to $x_0 + \Delta x$ and z is held equal to z_0 . Since $f(x_0 + \Delta x, y, z_0)$ is a continuous function of y with a derivative f_y , it is subject to the Mean Value Theorem, and we have

$$\Delta w_2 = f_y(x_0 + \Delta x, y_1, z_0) \Delta y$$

for some y_1 between y_0 and $y_0 + \Delta y$.

A.8

The Area of a Parallelogram's Projection on a Plane



FIGURE A.15 The parallelogram determined by two vectors \mathbf{u} and \mathbf{v} in space and the orthogonal projection of the parallelogram onto a plane. The projection lines, orthogonal to the plane, lie parallel to the unit normal vector \mathbf{p} .



FIGURE A.16 Example 1 calculates the area of the orthogonal projection of parallelogram *PQRS* on the *xy*-plane.

This appendix proves the result needed in Section 16.5 that $|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p}|$ is the area of the projection of the parallelogram with sides determined by \mathbf{u} and \mathbf{v} onto any plane whose normal is \mathbf{p} . (See Figure A.15.)

THEOREM

The area of the orthogonal projection of the parallelogram determined by two vectors \mathbf{u} and \mathbf{v} in space onto a plane with unit normal vector \mathbf{p} is

Area =
$$|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p}|$$
.

Proof In the notation of Figure A.15, which shows a typical parallelogram determined by vectors \mathbf{u} and \mathbf{v} and its orthogonal projection onto a plane with unit normal vector \mathbf{p} ,

 $\mathbf{u} = \overrightarrow{PP'} + \mathbf{u}' + \overrightarrow{Q'Q}$ = $\mathbf{u}' + \overrightarrow{PP'} - \overrightarrow{QQ'}$ ($\overrightarrow{Q'Q} = -\overrightarrow{QQ'}$) = $\mathbf{u}' + s\mathbf{p}$. (For some scalar *s* because ($\overrightarrow{PP'} - \overrightarrow{QQ'}$) is parallel to \mathbf{p}) $\mathbf{v} = \mathbf{v}' + t\mathbf{p}$

 $\mathbf{u} \times \mathbf{v} = (\mathbf{u}' + s\mathbf{p}) \times (\mathbf{v}' + t\mathbf{p})$

$$= (\mathbf{u}' \times \mathbf{v}') + s(\mathbf{p} \times \mathbf{v}') + t(\mathbf{u}' \times \mathbf{p}) + st(\mathbf{p} \times \mathbf{p}).$$
(1)

The vectors $\mathbf{p} \times \mathbf{v}'$ and $\mathbf{u}' \times \mathbf{p}$ are both orthogonal to \mathbf{p} . Hence, when we dot both sides of Equation (1) with \mathbf{p} , the only nonzero term on the right is $(\mathbf{u}' \times \mathbf{v}') \cdot \mathbf{p}$. That is,

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p} = (\mathbf{u}' \times \mathbf{v}') \cdot \mathbf{p}$$

In particular,

Similarly,

for some scalar t. Hence,

$$|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p}| = |(\mathbf{u}' \times \mathbf{v}') \cdot \mathbf{p}|.$$
⁽²⁾

The absolute value on the right is the volume of the box determined by \mathbf{u}', \mathbf{v}' , and \mathbf{p} . The height of this particular box is $|\mathbf{p}| = 1$, so the box's volume is numerically the same as its base area, the area of parallelogram P'Q'R'S'. Combining this observation with Equation (2) gives

Area of
$$P'Q'R'S' = |(\mathbf{u}' \times \mathbf{v}') \cdot \mathbf{p}| = |(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p}|,$$

which says that the area of the orthogonal projection of the parallelogram determined by **u** and **v** onto a plane with unit normal vector **p** is $|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p}|$. This is what we set out to prove.

EXAMPLE 1 Finding the Area of a Projection

Find the area of the orthogonal projection onto the *xy*-plane of the parallelogram determined by the points P(0, 0, 3), Q(2, -1, 2), R(3, 2, 1), and S(1, 3, 2) (Figure A.16).

Solution With

$$\mathbf{u} = \overrightarrow{PQ} = 2\mathbf{i} - \mathbf{j} - \mathbf{k}, \quad \mathbf{v} = \overrightarrow{PS} = \mathbf{i} + 3\mathbf{j} - \mathbf{k}, \quad \text{and} \quad \mathbf{p} = \mathbf{k},$$

we have

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p} = \begin{vmatrix} 2 & -1 & -1 \\ 1 & 3 & -1 \\ 0 & 0 & 1 \end{vmatrix} = \begin{vmatrix} 2 & -1 \\ 1 & 3 \end{vmatrix} = 7,$$

so the area is $|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{p}| = |7| = 7$.

A.9 Basic Algebra, Geometry, and Trigonometry Formulas

Algebra

Arithmetic Operations

$$a(b + c) = ab + ac, \qquad \frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd}$$
$$\frac{a}{b} + \frac{c}{d} = \frac{ad + bc}{bd}, \qquad \frac{a/b}{c/d} = \frac{a}{b} \cdot \frac{d}{c}$$

Laws of Signs

$$-(-a) = a, \qquad \frac{-a}{b} = -\frac{a}{b} = \frac{a}{-b}$$

Zero Division by zero is not defined.

If
$$a \neq 0$$
: $\frac{0}{a} = 0$, $a^0 = 1$, $0^a = 0$

For any number $a: a \cdot 0 = 0 \cdot a = 0$

Laws of Exponents

$$a^{m}a^{n} = a^{m+n},$$
 $(ab)^{m} = a^{m}b^{m},$ $(a^{m})^{n} = a^{mn},$ $a^{m/n} = \sqrt[n]{a^{m}} = (\sqrt[n]{a})^{m}$

If $a \neq 0$,

$$\frac{a^m}{a^n} = a^{m-n}, \quad a^0 = 1, \quad a^{-m} = \frac{1}{a^m}.$$

The Binomial Theorem For any positive integer *n*,

$$(a+b)^{n} = a^{n} + na^{n-1}b + \frac{n(n-1)}{1\cdot 2}a^{n-2}b^{2} + \frac{n(n-1)(n-2)}{1\cdot 2\cdot 3}a^{n-3}b^{3} + \dots + nab^{n-1} + b^{n}.$$

For instance,

$$(a + b)^2 = a^2 + 2ab + b^2,$$
 $(a - b)^2 = a^2 - 2ab + b^2$
 $(a + b)^3 = a^3 + 3a^2b + 3ab^2 + b^3,$ $(a - b)^3 = a^2 - 3a^2b + 3ab^2 - b^3.$

Factoring the Difference of Like Integer Powers, n > 1

$$a^{n} - b^{n} = (a - b)(a^{n-1} + a^{n-2}b + a^{n-3}b^{2} + \dots + ab^{n-2} + b^{n-1})$$

For instance,

$$a^{2} - b^{2} = (a - b)(a + b),$$

$$a^{3} - b^{3} = (a - b)(a^{2} + ab + b^{2}),$$

$$a^{4} - b^{4} = (a - b)(a^{3} + a^{2}b + ab^{2} + b^{3}).$$

Completing the Square If $a \neq 0$,

$$ax^{2} + bx + c = a\left(x^{2} + \frac{b}{a}x\right) + c$$

$$= a\left(x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}} - \frac{b^{2}}{4a^{2}}\right) + c$$

$$= a\left(x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}}\right) + a\left(-\frac{b^{2}}{4a^{2}}\right) + c$$

$$= a\left(x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}}\right) + c - \frac{b^{2}}{4a}$$
This is $\left(x + \frac{b}{2a}\right)^{2}$. Call this part C.
$$= au^{2} + C \qquad (u = x + (b/2a))$$

The Quadratic Formula If $a \neq 0$ and $ax^2 + bx + c = 0$, then

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$$

Geometry

Formulas for area, circumference, and volume: (A = area, B = area of base, C = circumference, S = lateral area or surface area, V = volume)









 $V = \pi r^2 h$ S = $2\pi rh$ = Area of side



B











Trigonometry Formulas

Definitions and Fundamental Identities

Sine:
$$\sin \theta = \frac{y}{r} = \frac{1}{\csc \theta}$$

Cosine: $\cos \theta = \frac{x}{r} = \frac{1}{\sec \theta}$
Tangent: $\tan \theta = \frac{y}{x} = \frac{1}{\cot \theta}$



Identities

$$\sin(-\theta) = -\sin\theta, \quad \cos(-\theta) = \cos\theta$$

$$\sin^{2}\theta + \cos^{2}\theta = 1, \quad \sec^{2}\theta = 1 + \tan^{2}\theta, \quad \csc^{2}\theta = 1 + \cot^{2}\theta$$

$$\sin 2\theta = 2\sin\theta\cos\theta, \quad \cos 2\theta = \cos^{2}\theta - \sin^{2}\theta$$

$$\cos^{2}\theta = \frac{1 + \cos 2\theta}{2}, \quad \sin^{2}\theta = \frac{1 - \cos 2\theta}{2}$$

$$\sin(A + B) = \sin A\cos B + \cos A\sin B$$

$$\sin(A - B) = \sin A\cos B - \cos A\sin B$$

$$\cos(A + B) = \cos A\cos B - \sin A\sin B$$

$$\cos(A - B) = \cos A\cos B - \sin A\sin B$$

$$\tan(A + B) = \frac{\tan A + \tan B}{1 - \tan A \tan B}, \quad \tan(A - B) = \frac{\tan A - \tan B}{1 + \tan A \tan B}$$

$$\sin\left(A - \frac{\pi}{2}\right) = -\cos A, \quad \cos\left(A - \frac{\pi}{2}\right) = \sin A$$

$$\sin\left(A + \frac{\pi}{2}\right) = \cos A, \quad \cos\left(A + \frac{\pi}{2}\right) = -\sin A$$

$$\sin A\sin B = \frac{1}{2}\cos(A - B) - \frac{1}{2}\cos(A + B)$$

$$\cos A\cos B = \frac{1}{2}\cos(A - B) + \frac{1}{2}\sin(A + B)$$

$$\sin A\cos B = \frac{1}{2}\sin(A - B) + \frac{1}{2}\sin(A + B)$$

$$\sin A + \sin B = 2\sin\frac{1}{2}(A + B)\cos\frac{1}{2}(A - B)$$

$$\cos A + \cos B = 2\cos\frac{1}{2}(A + B)\cos\frac{1}{2}(A - B)$$

$$\cos A - \cos B = -2\sin\frac{1}{2}(A + B)\sin\frac{1}{2}(A - B)$$

